

2 HAPPY FARMERS

Episode

122

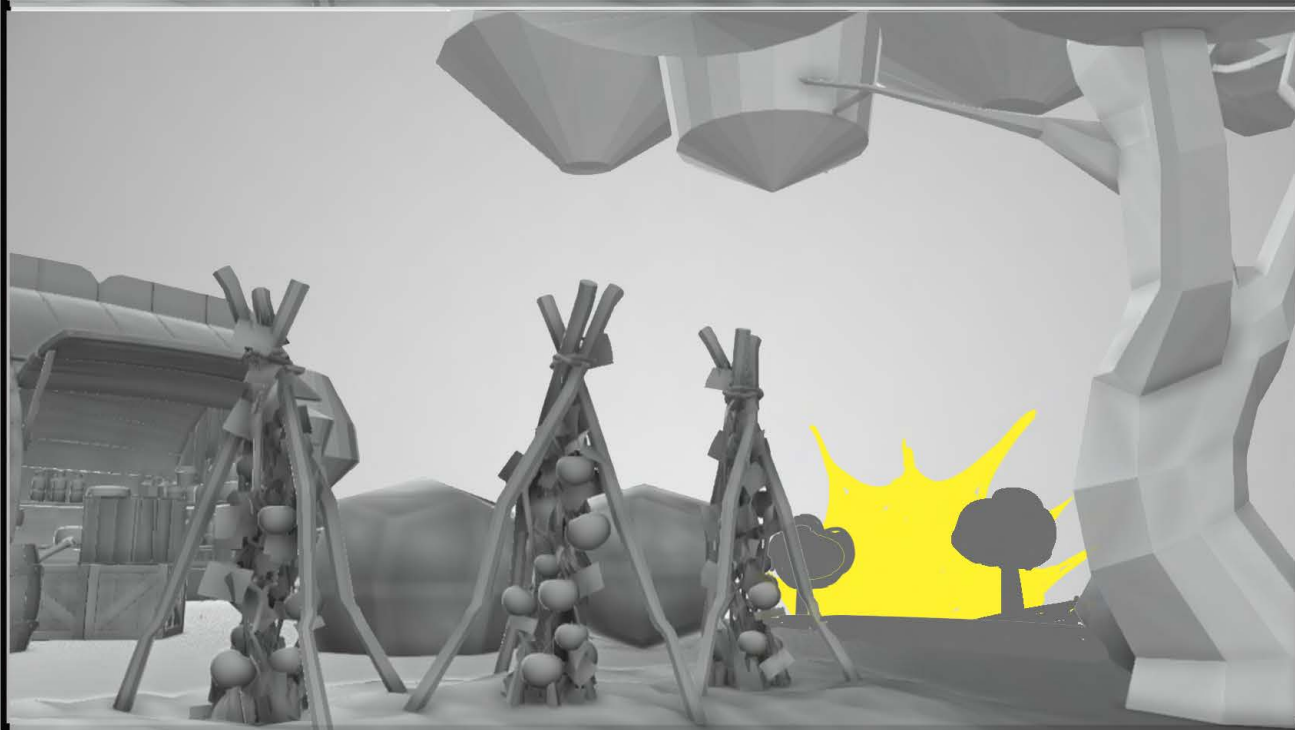
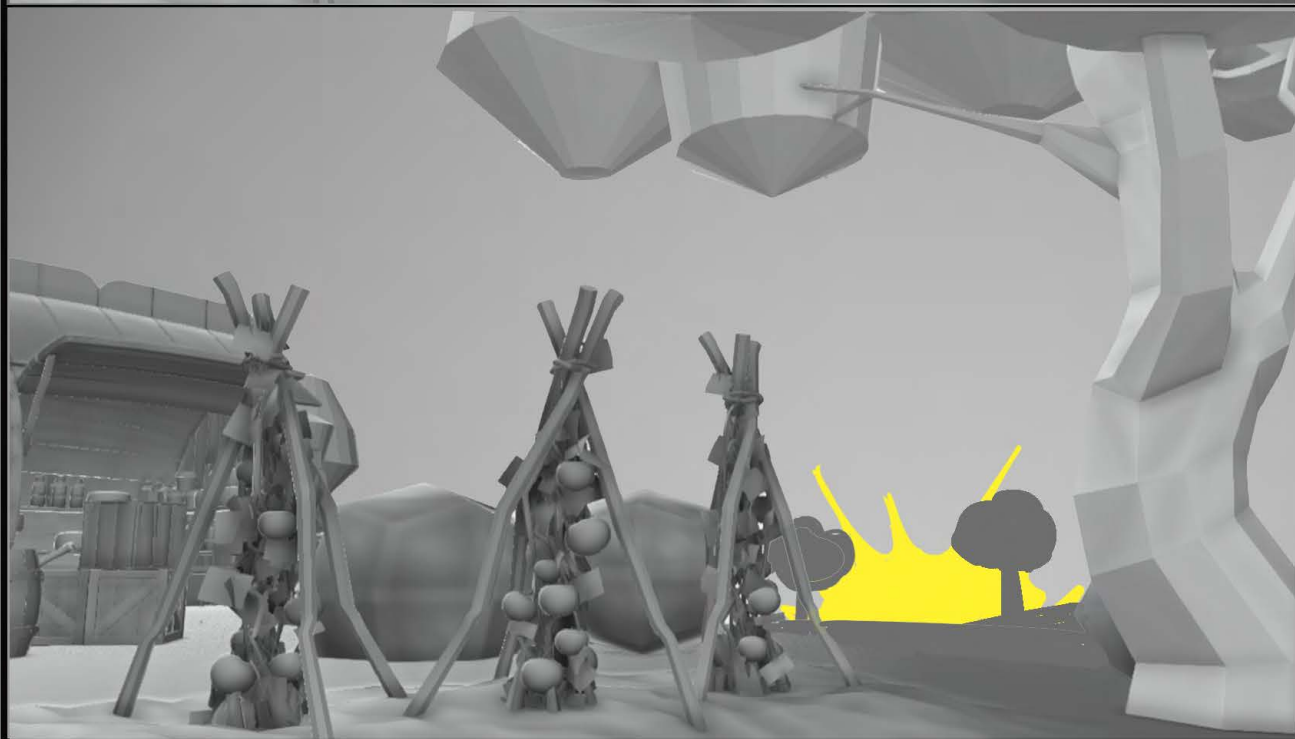
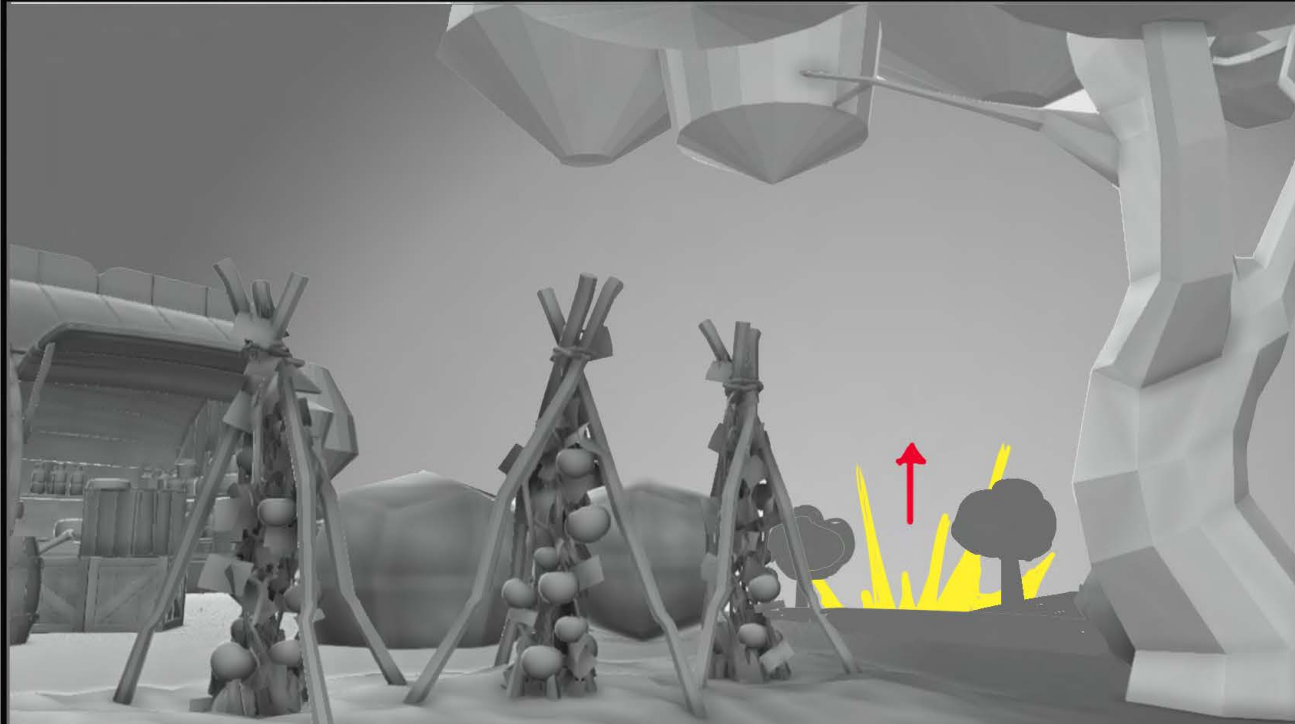
SEQUENCE

01

SCENE

001

H/U with PREVIOUS SCENE



ACTION

Empty box for ACTION notes.

DIALOGUE

Empty box for DIALOGUE notes.

BG REFERENCE

EXT- Generic View - Sunrise

MAP

Empty box for MAP notes.

CHARACTERS

Empty box for CHARACTERS notes.

EFFECT NOTES:

Empty box for EFFECT NOTES.

Scene made by RBW

Send to RBW in separate layers



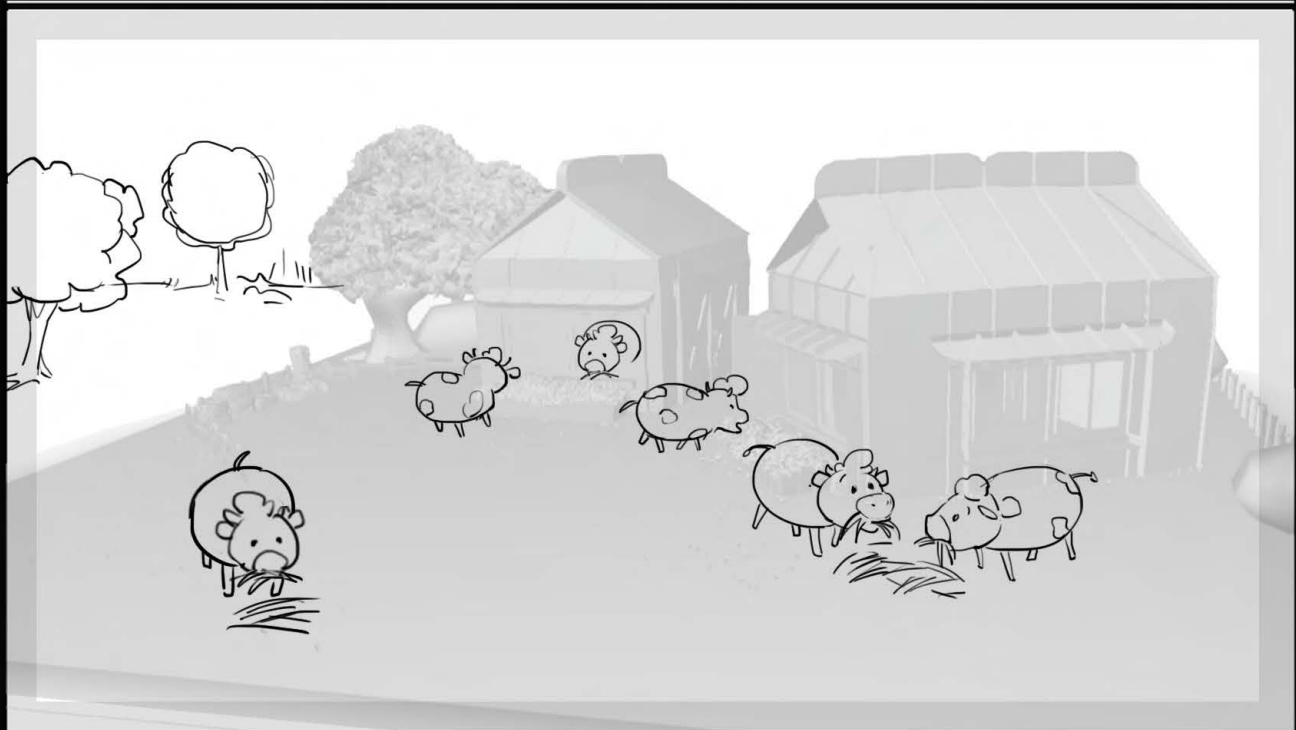
Episode

122

SEQUENCE 01

SCENE 001A

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

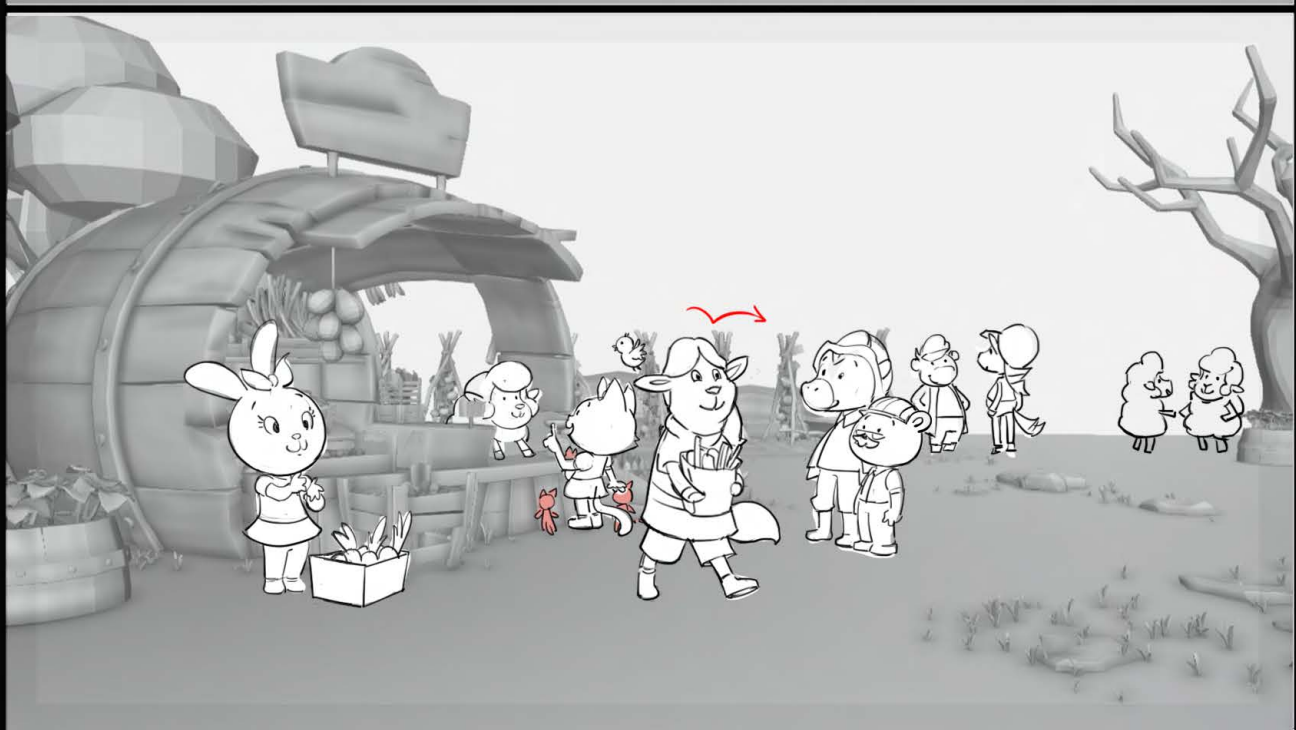
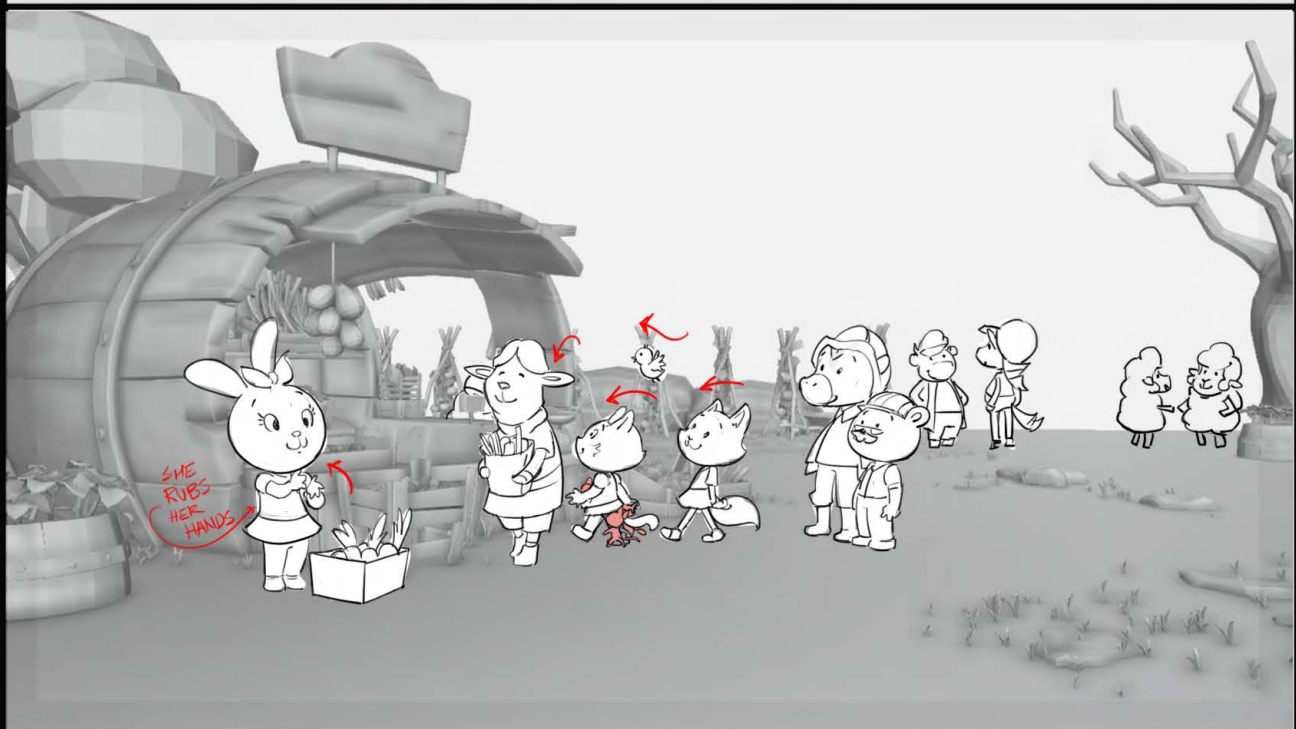
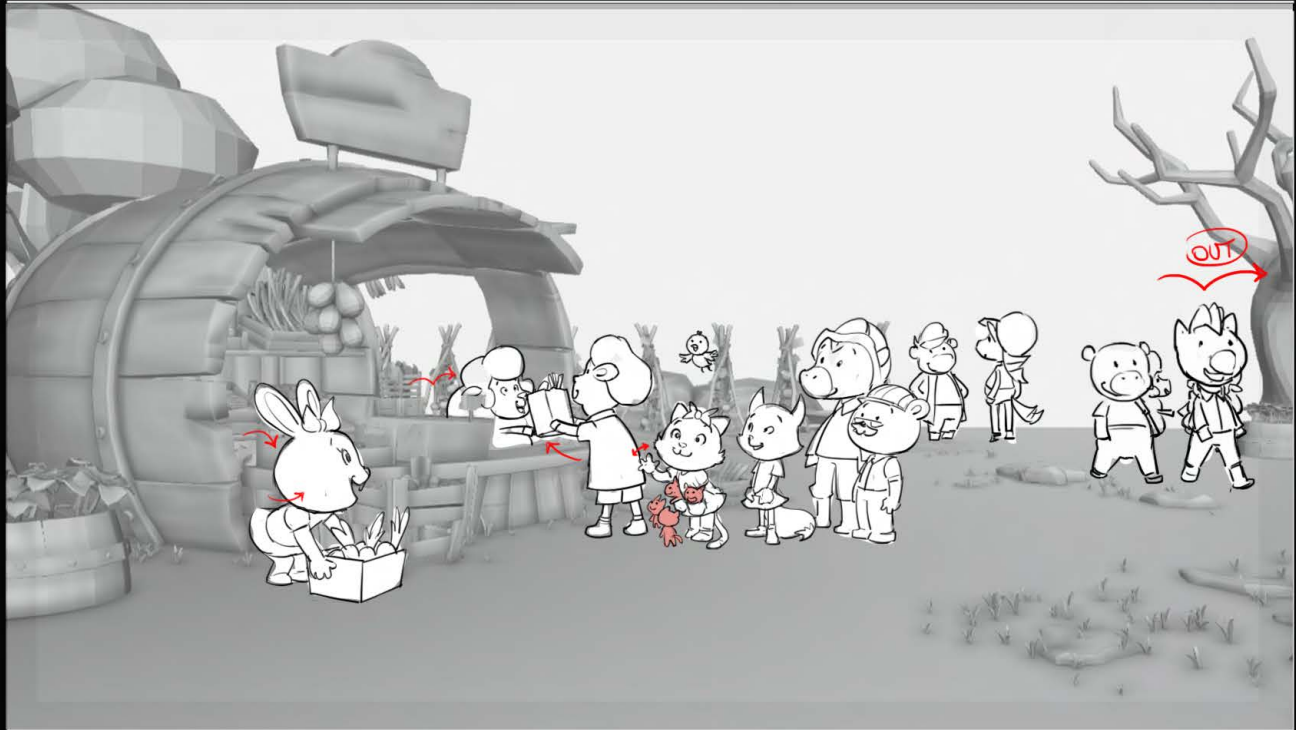
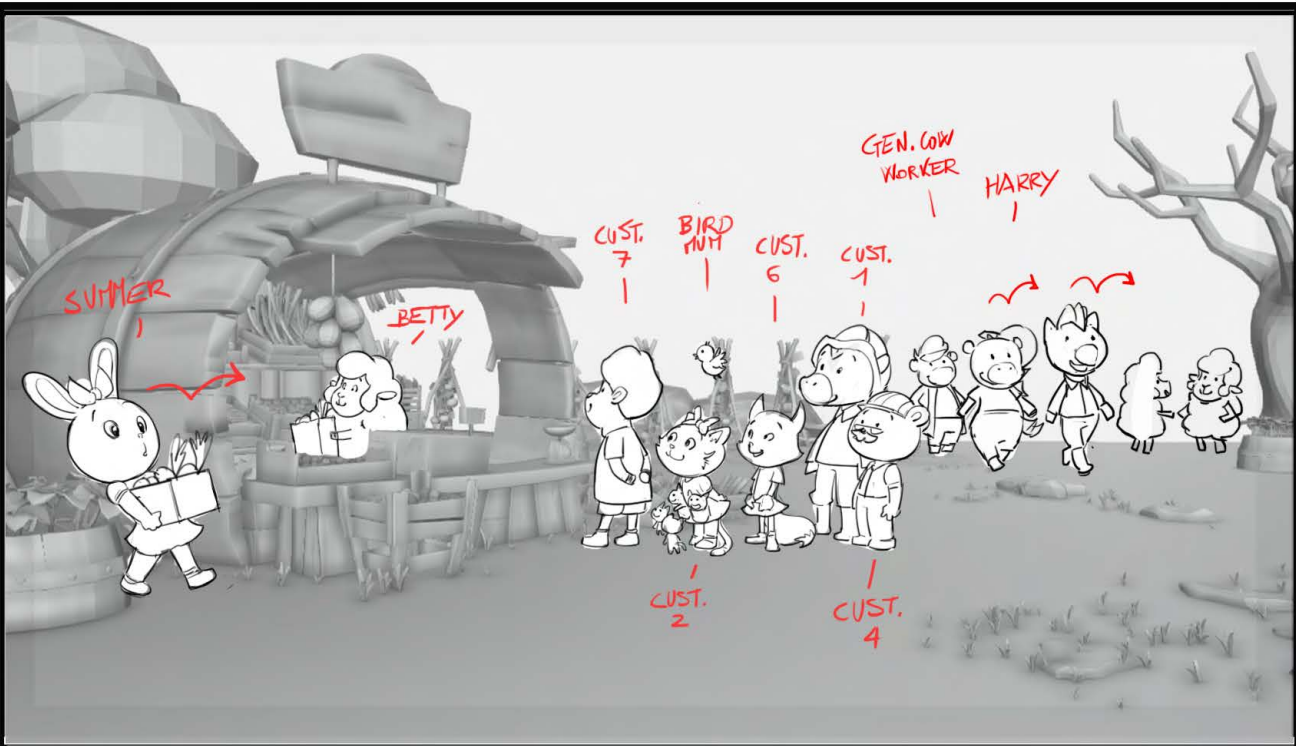
SEQUENCE

01

SCENE

002

H/U with PREVIOUS SCENE



ACTION

At the Main Stall, BETTY is serving CUSTOMERS - including MAMA CAT and MAMA BIRD - while SUMMER, on one side of the stall carrying a box, says hello to the customers

DIALOGUE

O, SUMMER
Hello Mama Cat!
Hello Mama Bird!
Isn't it a beautiful day?

BG REFERENCE

EXT- Market Place - Morning

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

NO PANEL



Episode

122

SEQUENCE

01

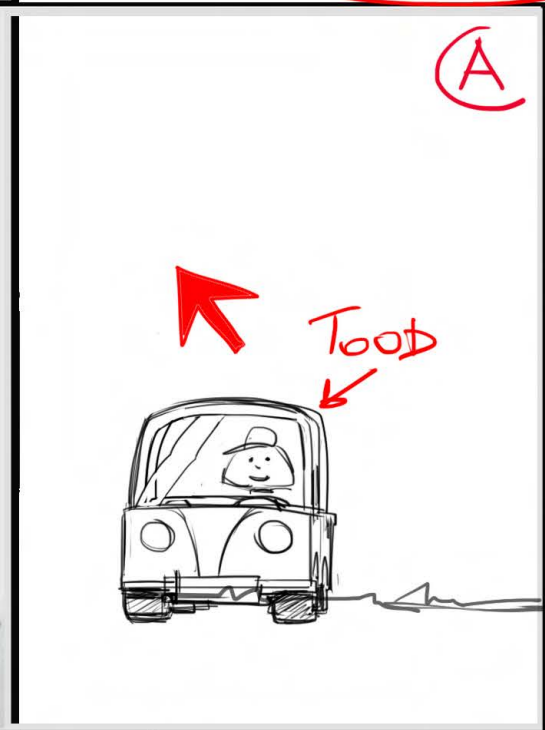
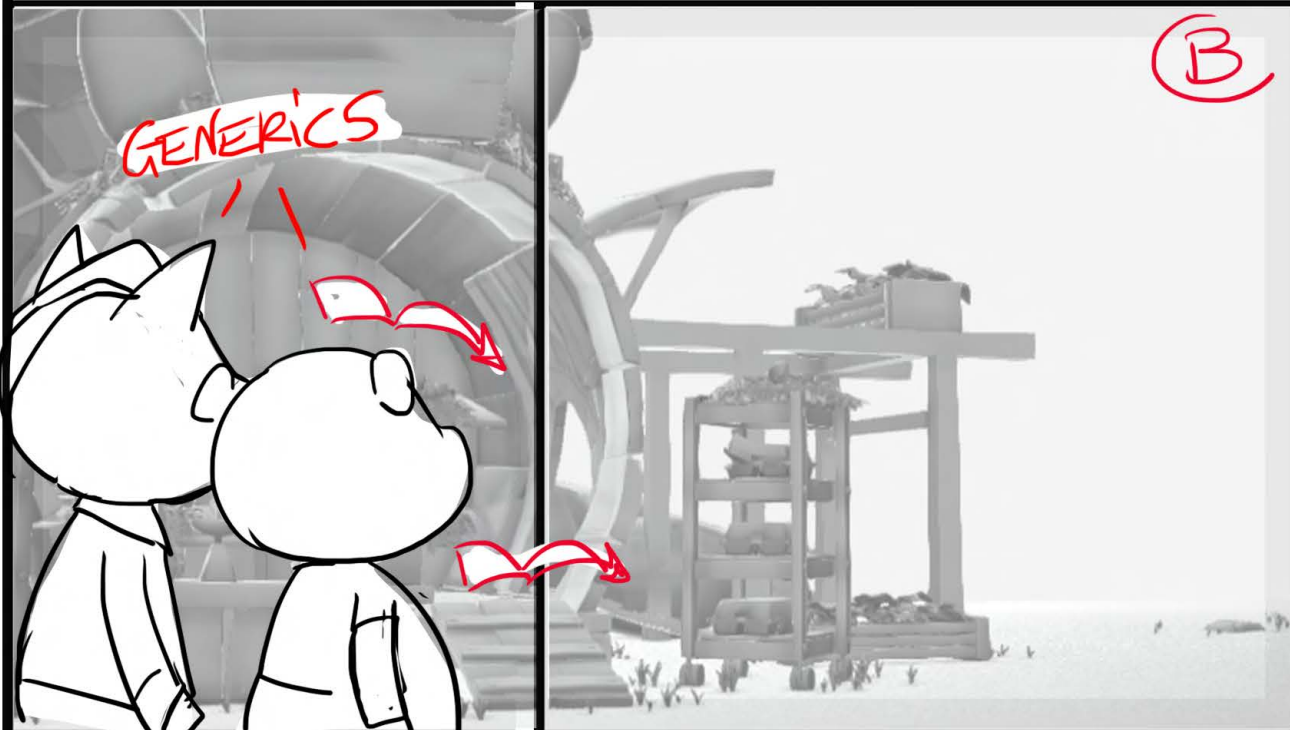
SCENE

003

CONT

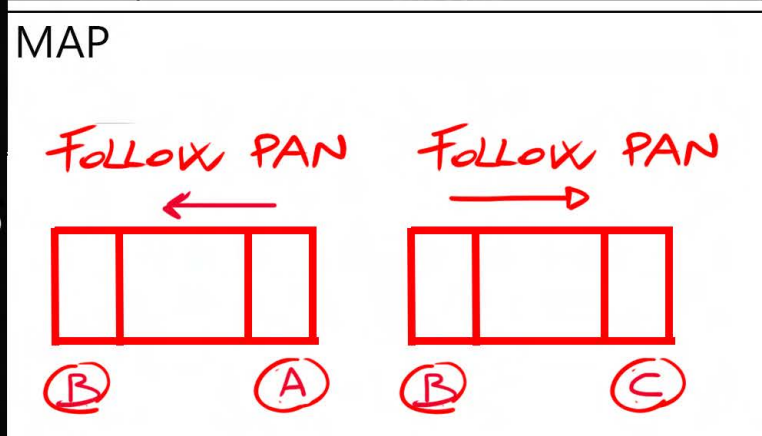
H/U with PREVIOUS SCENE

NO HOLD



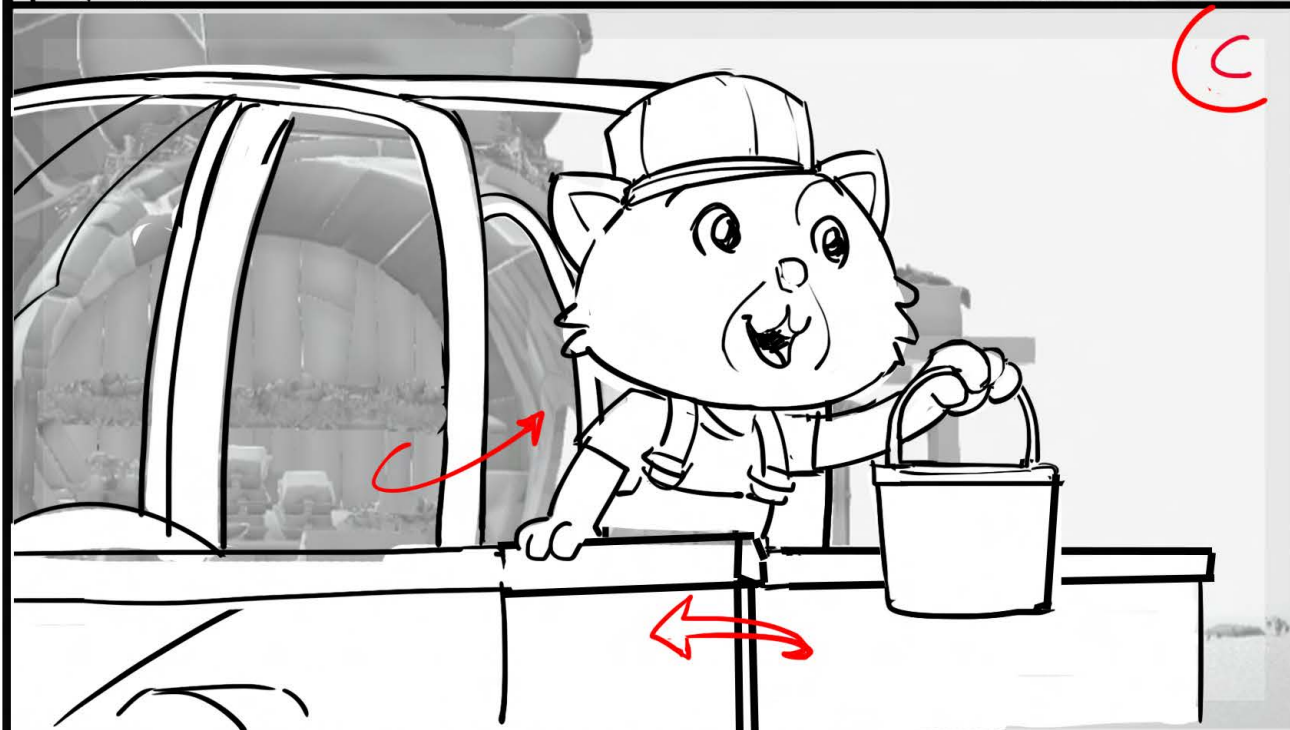
DIALOGUE
1A, TODD
Hello everyone! I just finished painting my barn

BG REFERENCE



CHARACTERS

EFFECT NOTES:



Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

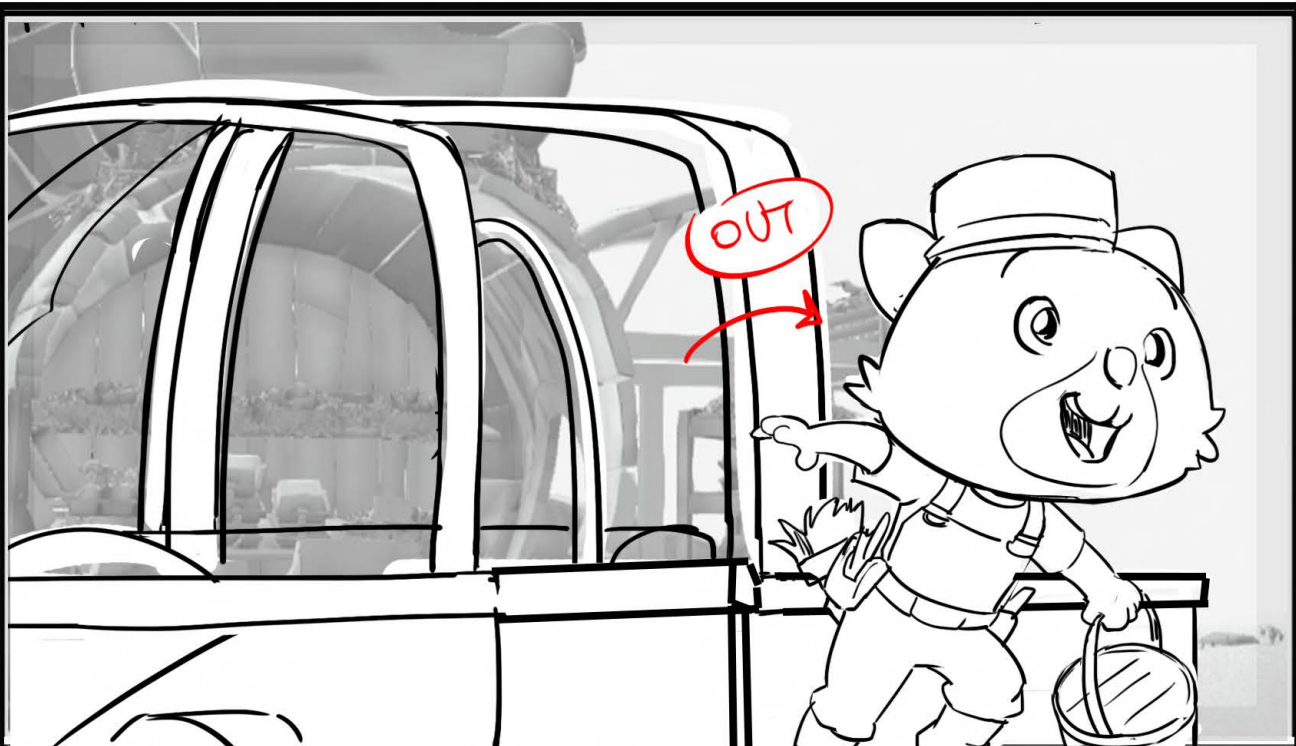
122

SEQUENCE 01

SCENE 003

END

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

1A,
and fixing it up!

BG REFERENCE

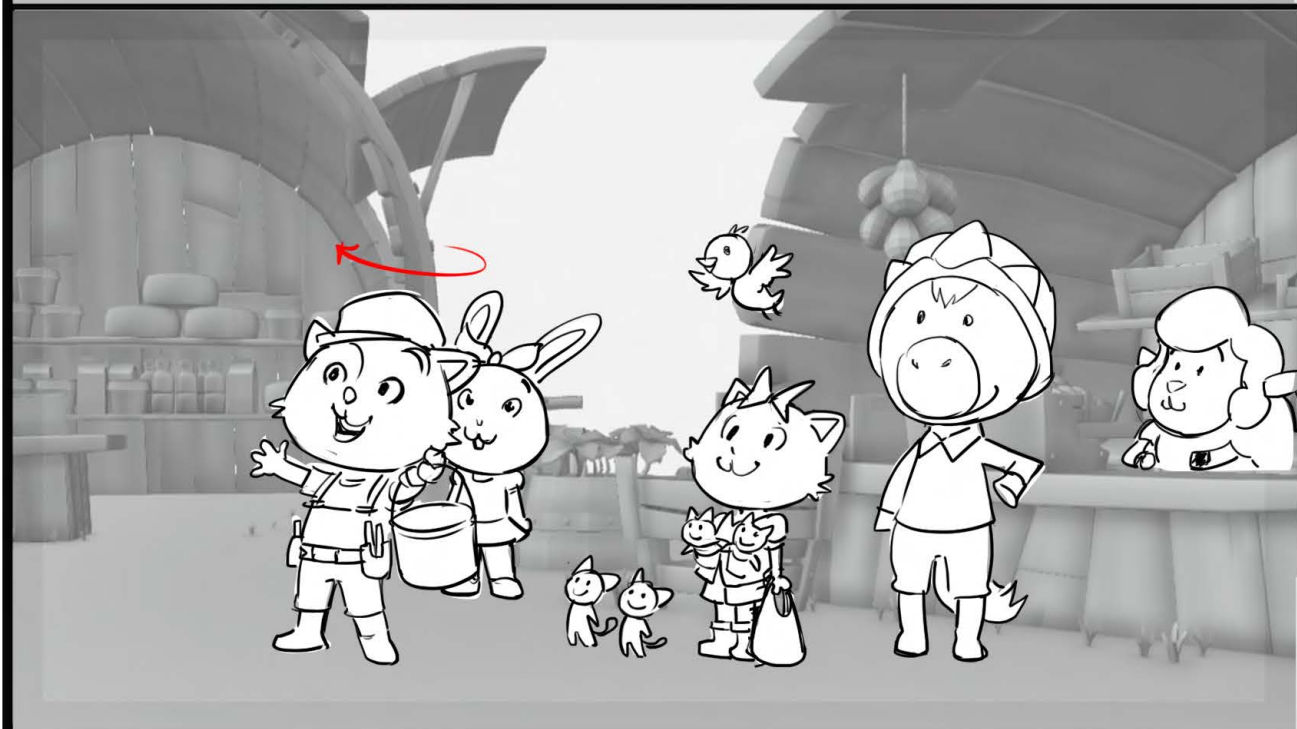
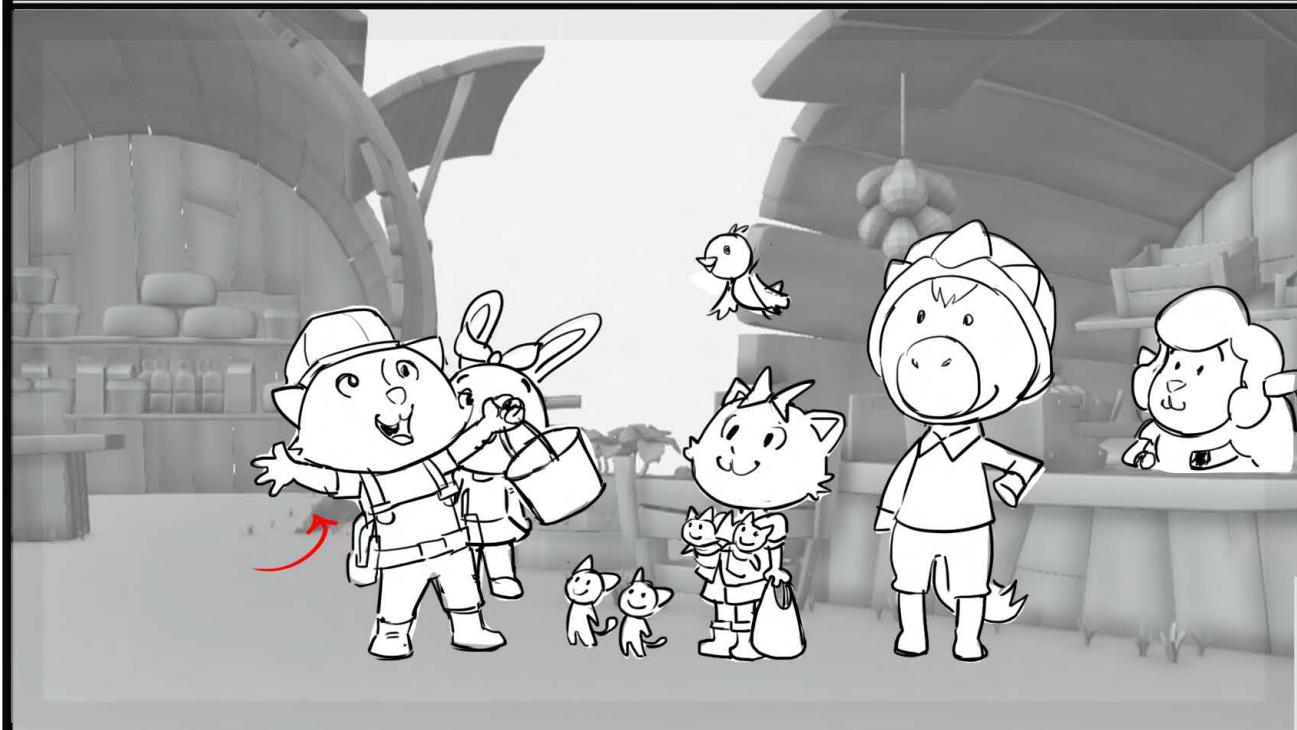
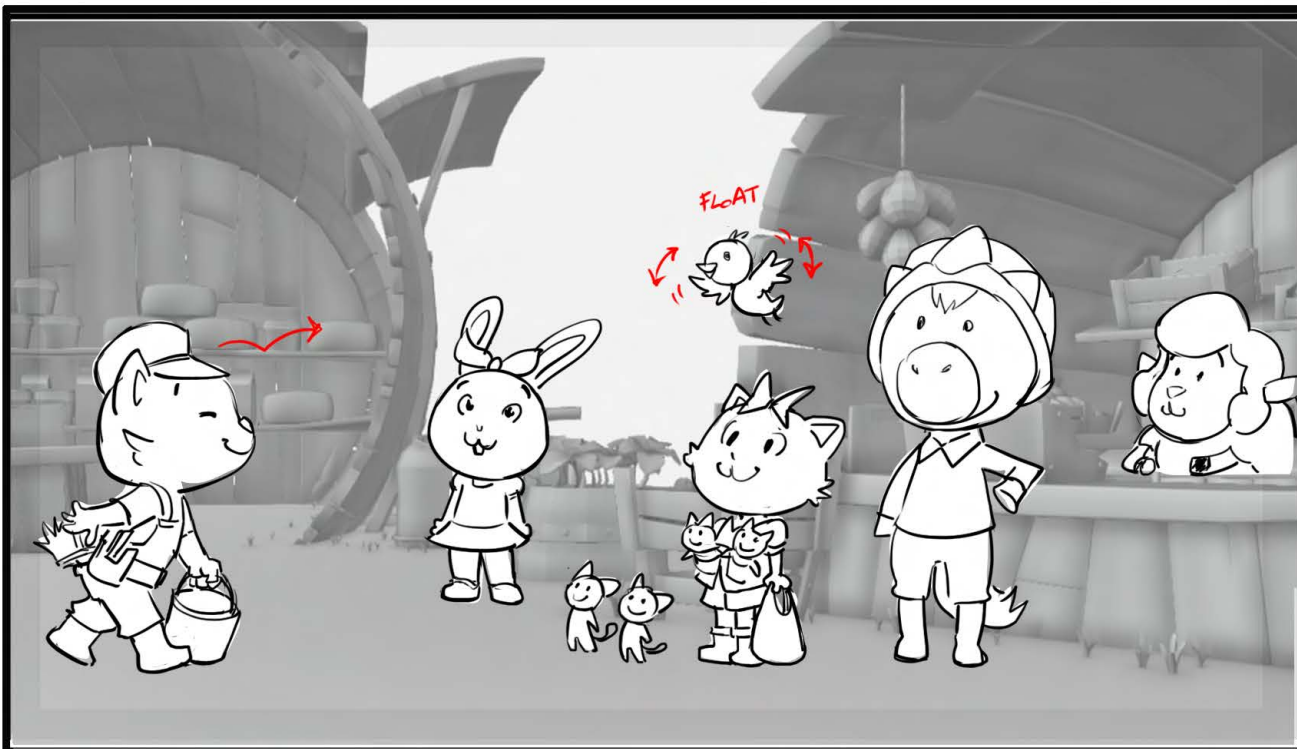
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO PANEL

No Hold

2 HAPPY FARMERS

Episode

122

SEQUENCE

01

SCENE

004

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

1A, TODD
What a beautiful day!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

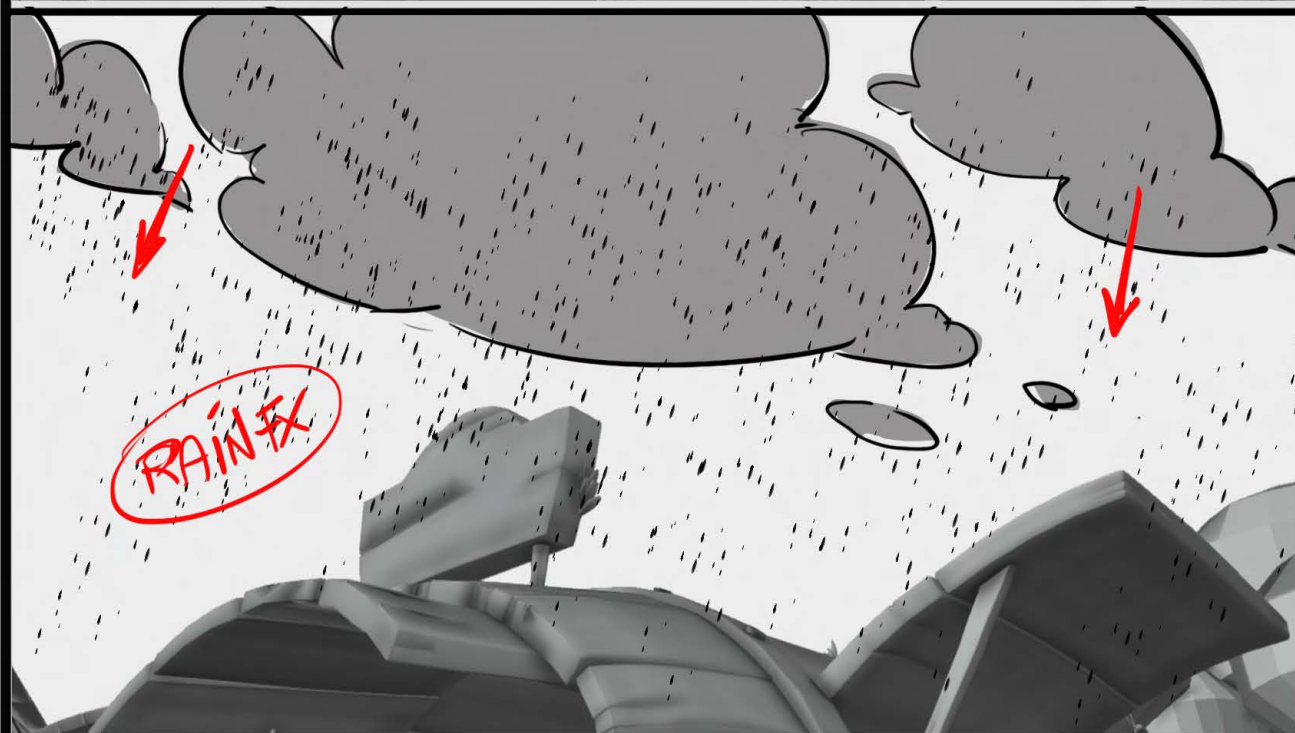
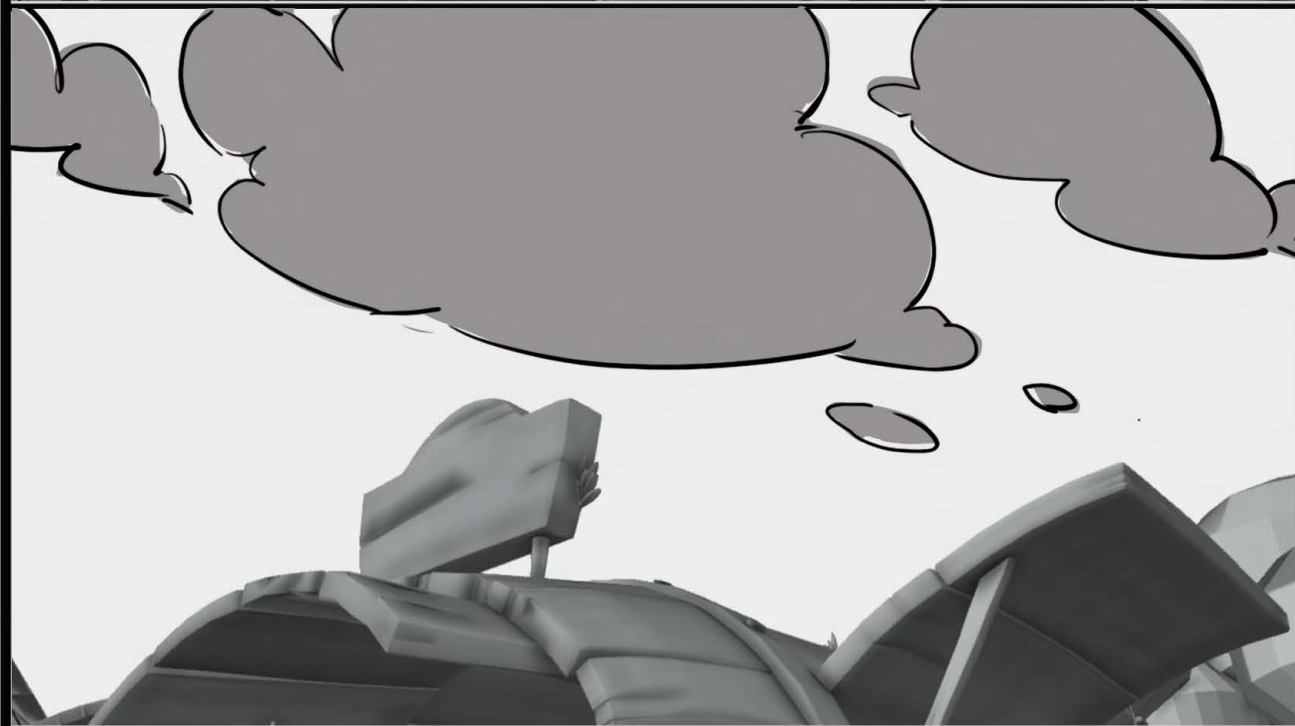
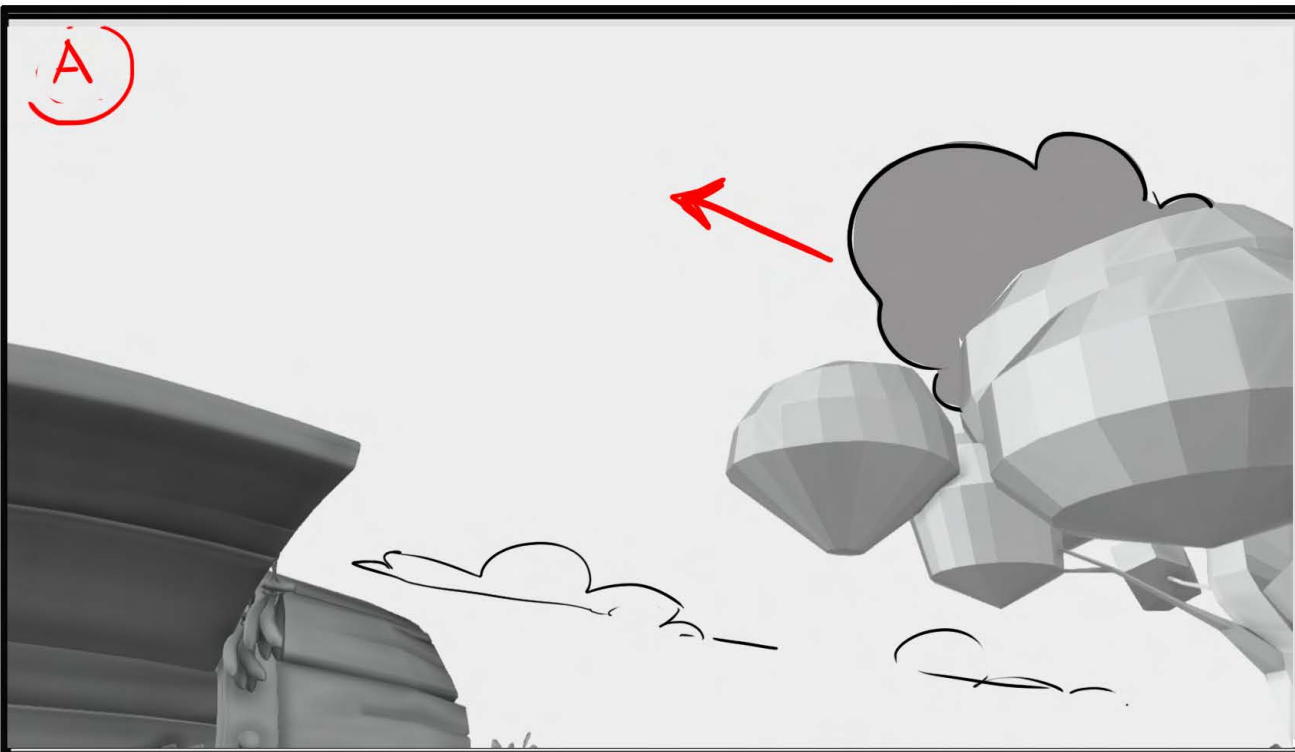
SEQUENCE

01

SCENE

005

H/U with PREVIOUS SCENE



ACTION

Then right on cue, a BLACK CLOUD rolls in and starts raining!

DIALOGUE

BG REFERENCE

MAP



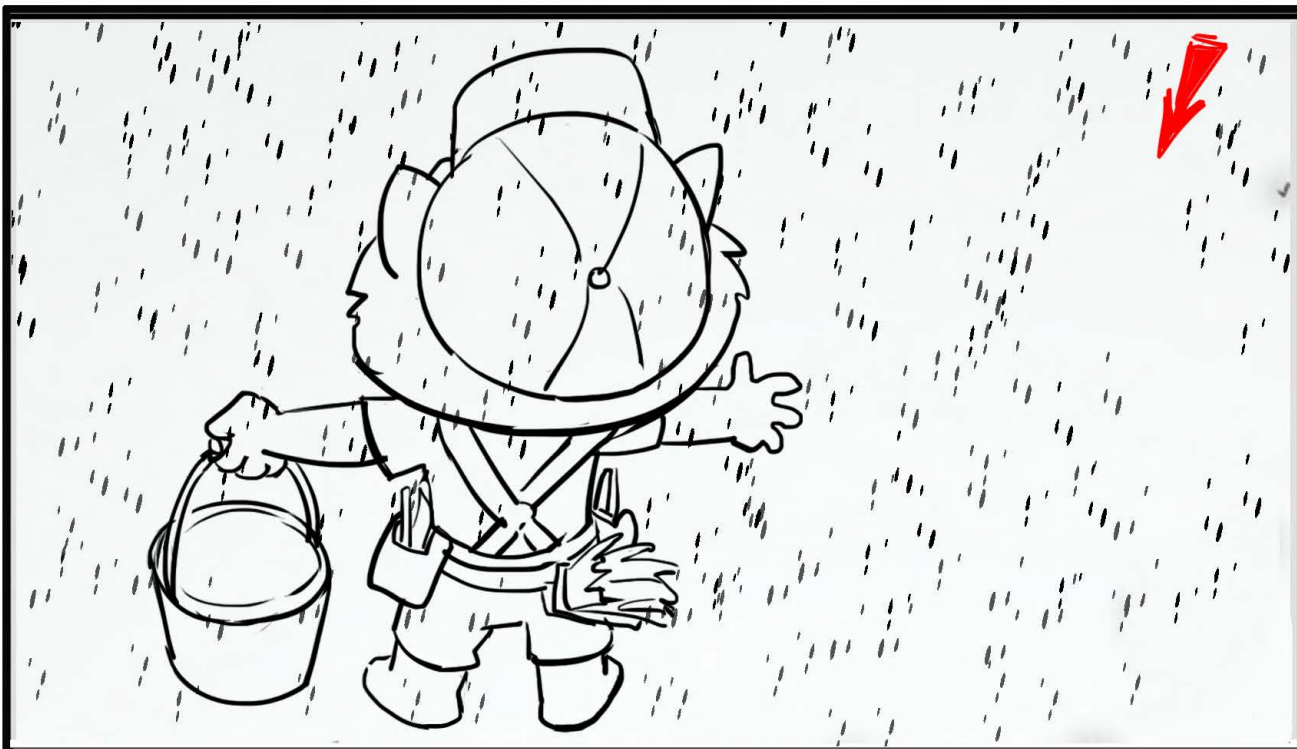
CHARACTERS

EFFECT NOTES:

RAIN

Scene made by RBW

Send to RBW in separate layers



RAIN
FX



Episode

122

SEQUENCE

01

SCENE

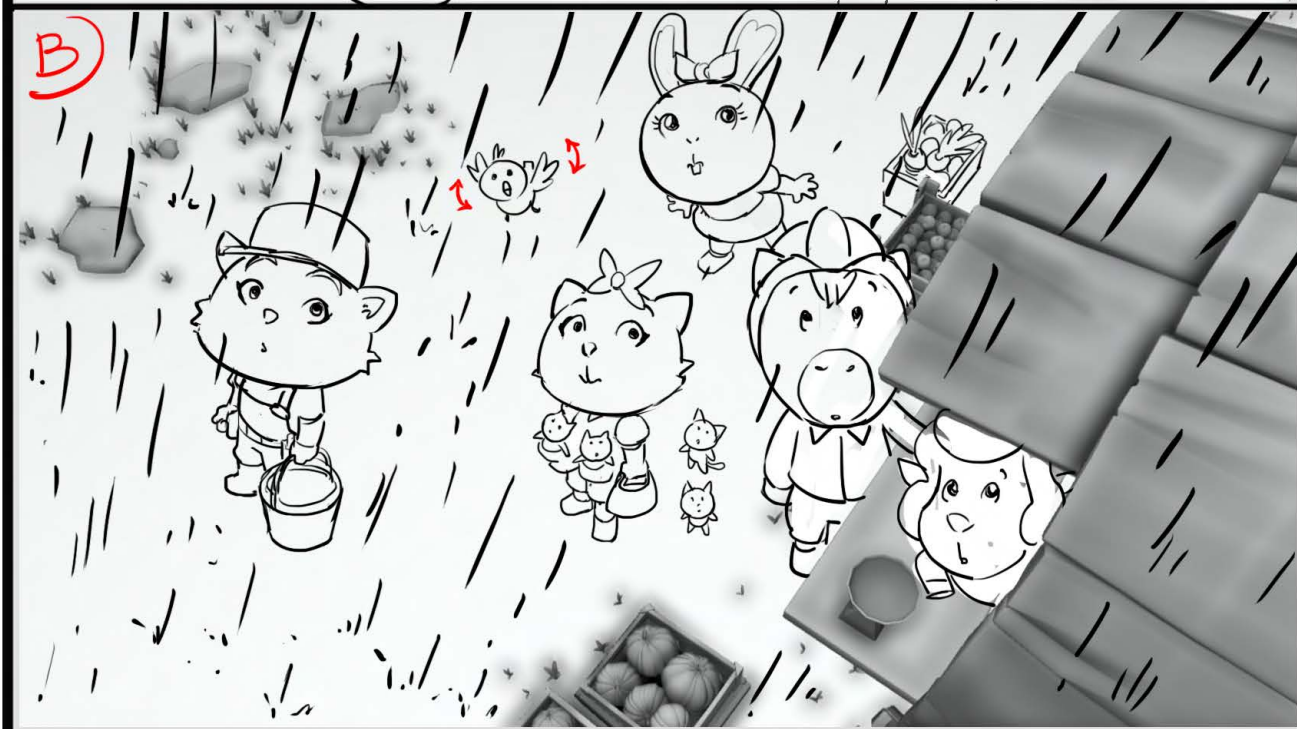
006

H/U with PREVIOUS SCENE



ACTION

DIALOGUE



BG REFERENCE

MAP

TRK OUT
(A) - (B)

CHARACTERS

EFFECT NOTES:

RAIN

NO PANEL

Scene made by RBW

Send to RBW in separate layers



Episode

122

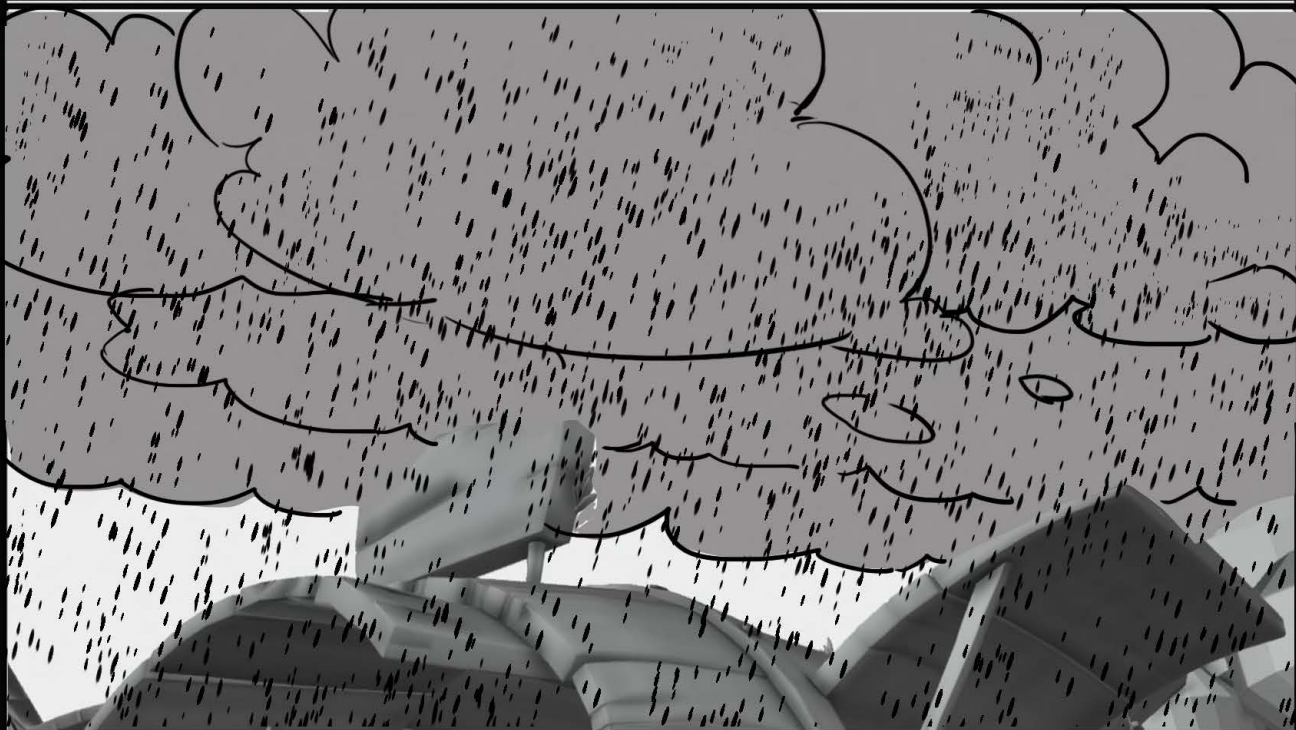
SEQUENCE

01

SCENE

007

H/U with PREVIOUS SCENE



ACTION

RAIN MORE INTENSIVE!
↙

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

RAIN

NO PANEL

NO PANEL

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

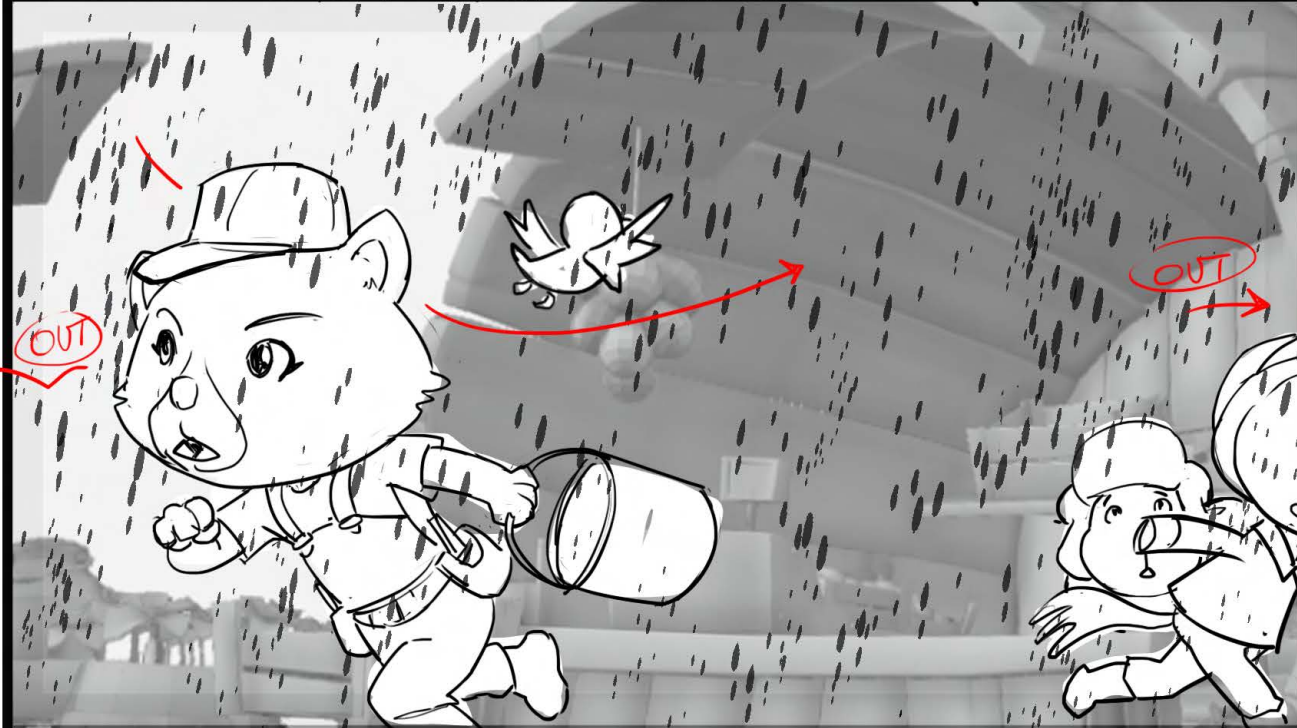
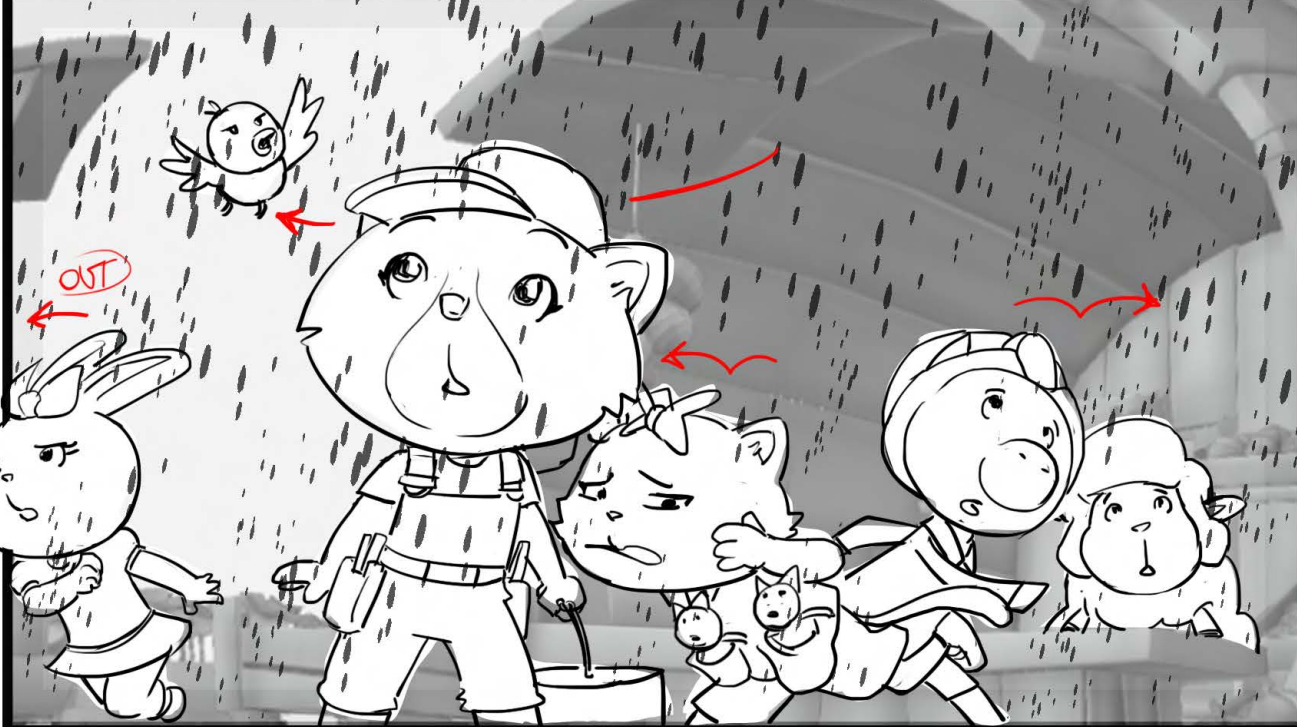
SEQUENCE

01

SCENE

008

H/U with PREVIOUS SCENE



ACTION

The rain **POURS** and the **CUSTOMERS** begin running for cover!

DIALOGUE

BG REFERENCE

CHARACTERS

EFFECT NOTES:

RAIN

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

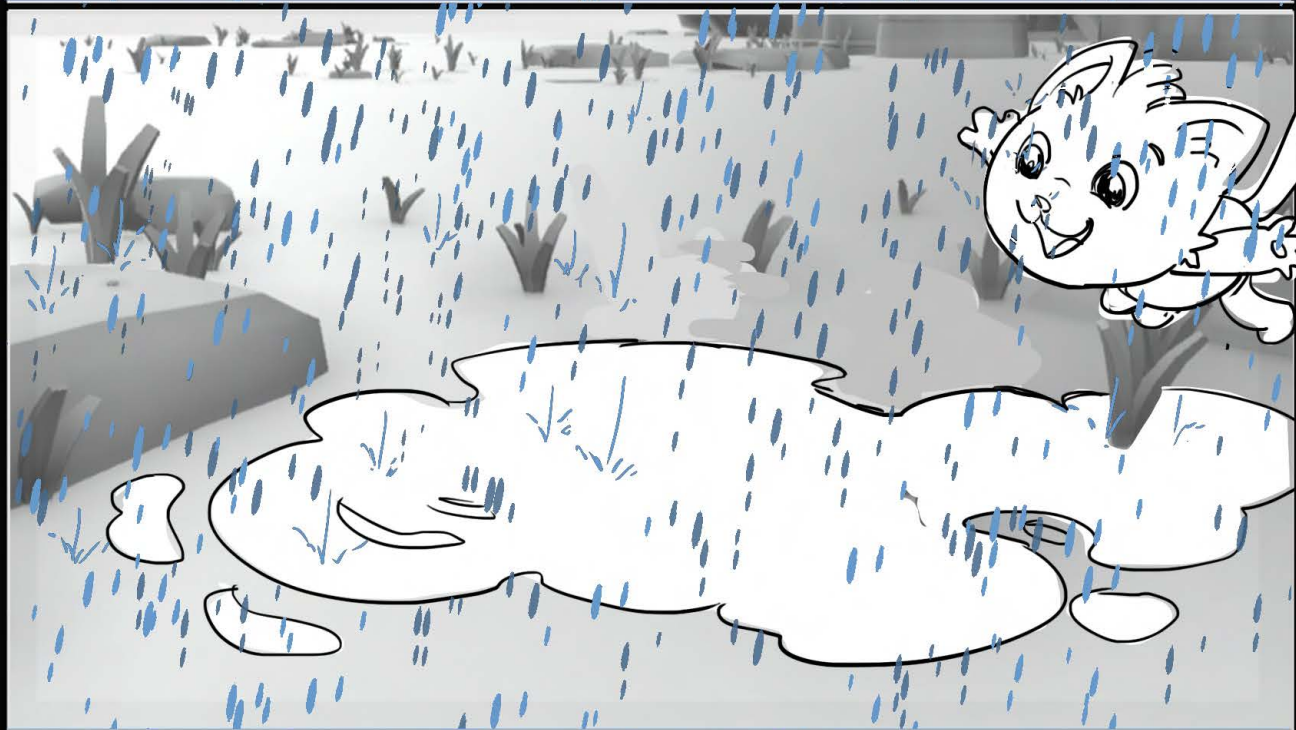
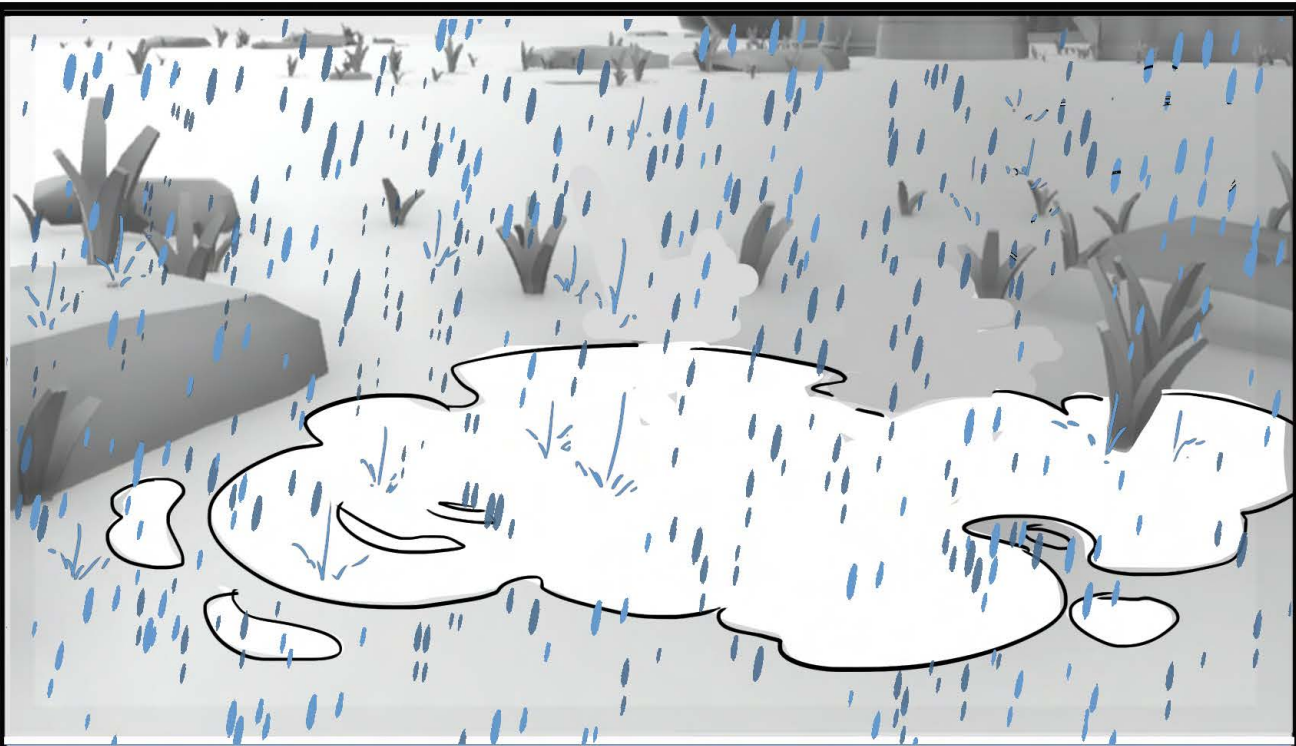
122

SEQUENCE 01

SCENE 009

CONT

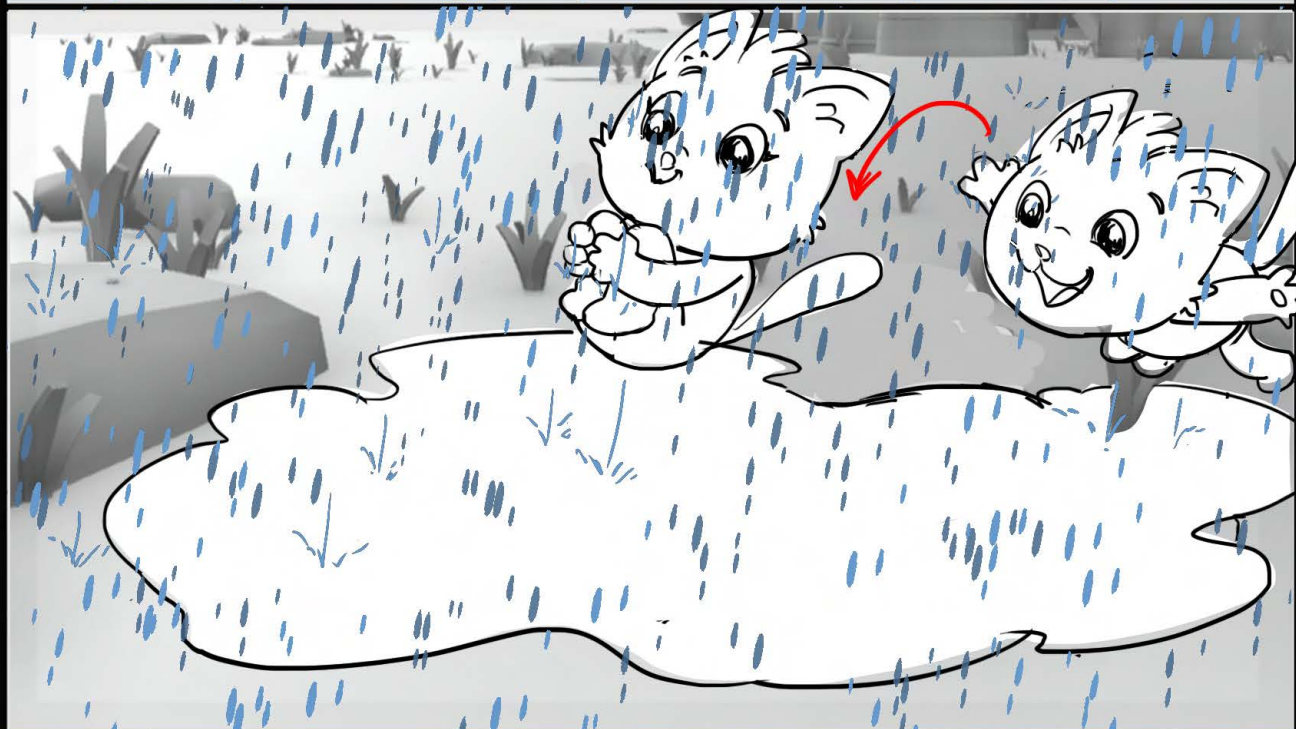
H/U with PREVIOUS SCENE



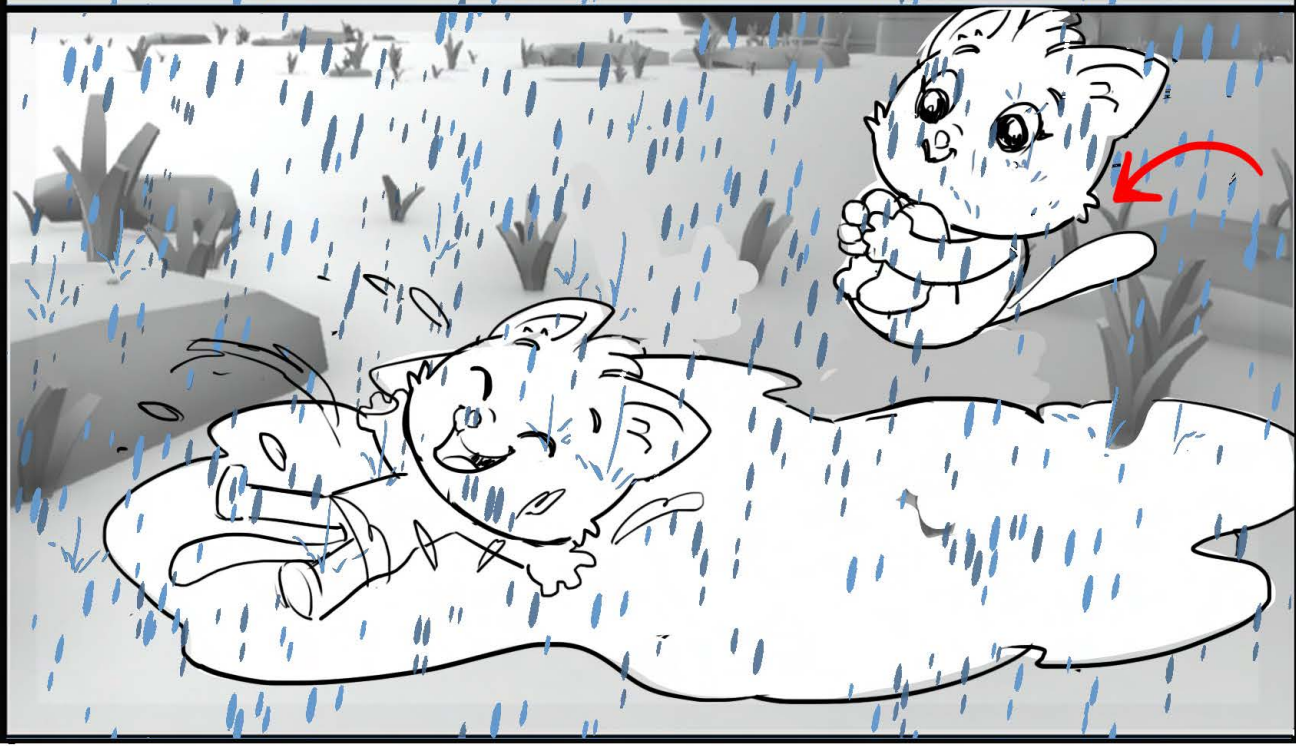
ACTION

DIALOGUE

BG REFERENCE



MAP



CHARACTERS

EFFECT NOTES:
RAIN

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

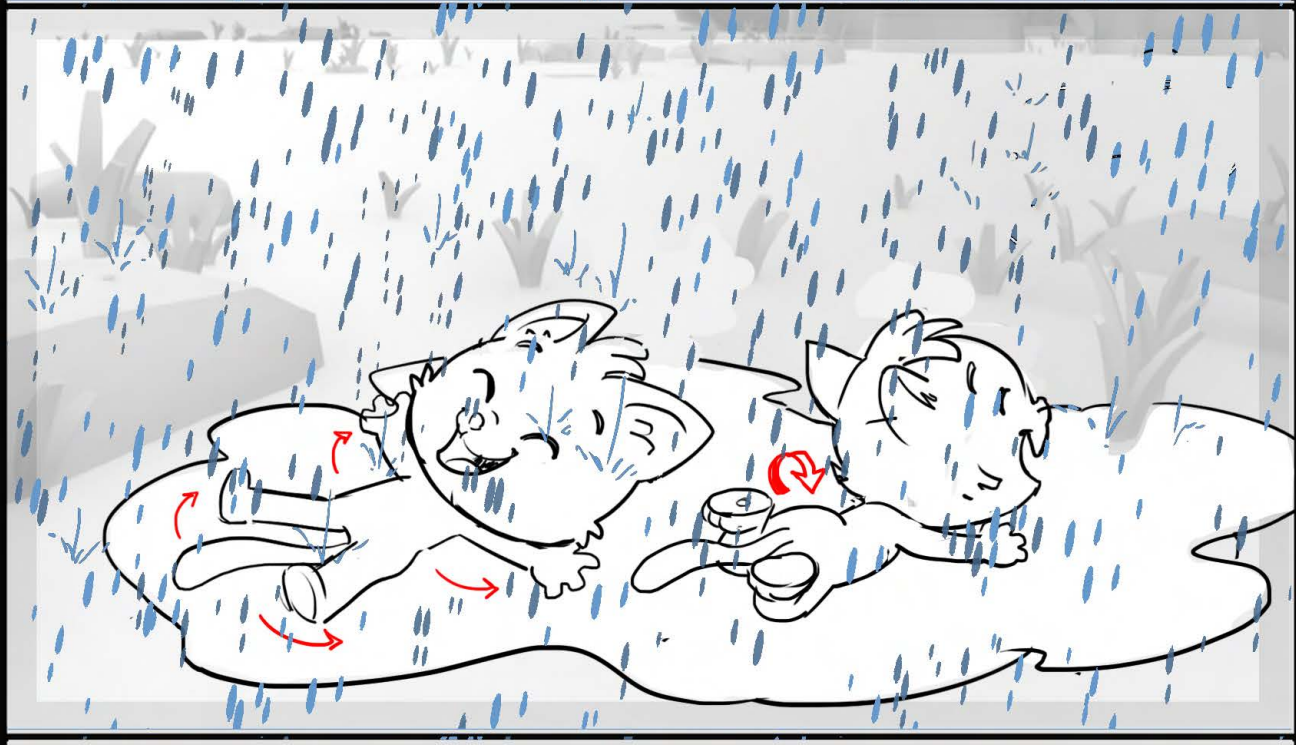
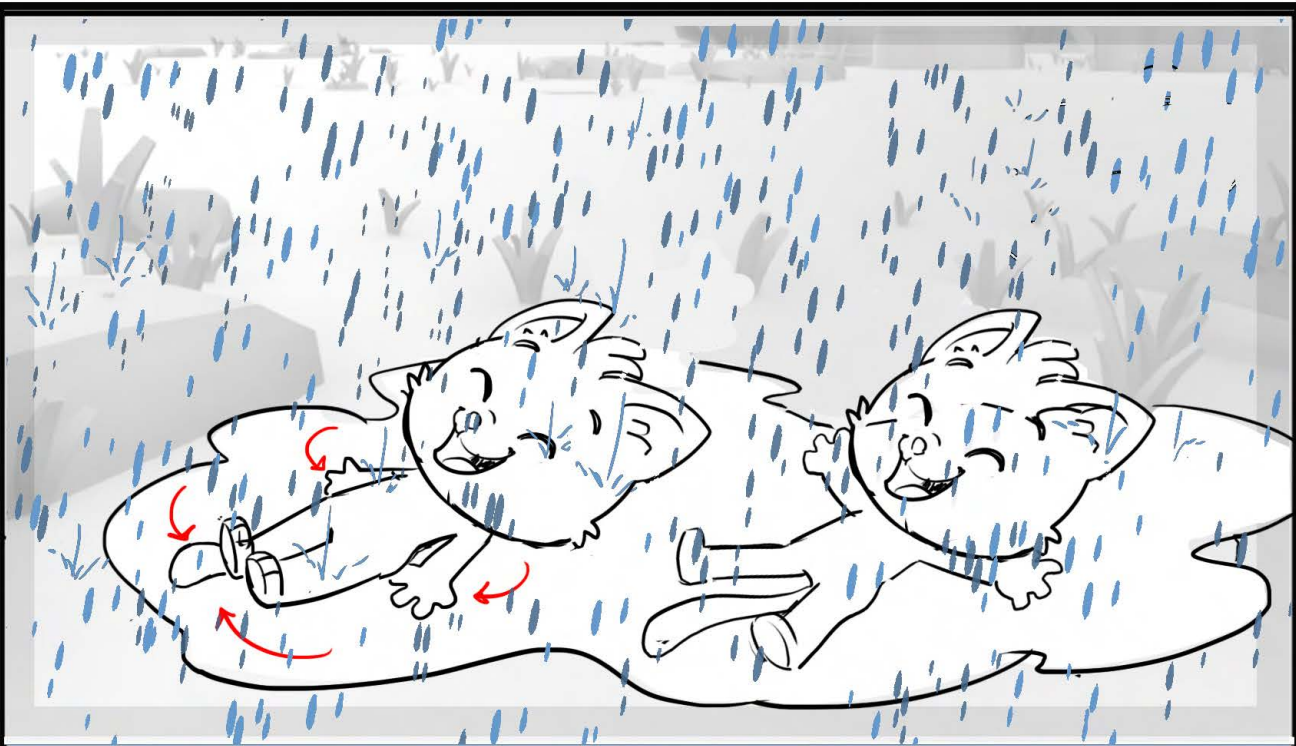
122

SEQUENCE 01

SCENE 009

END

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

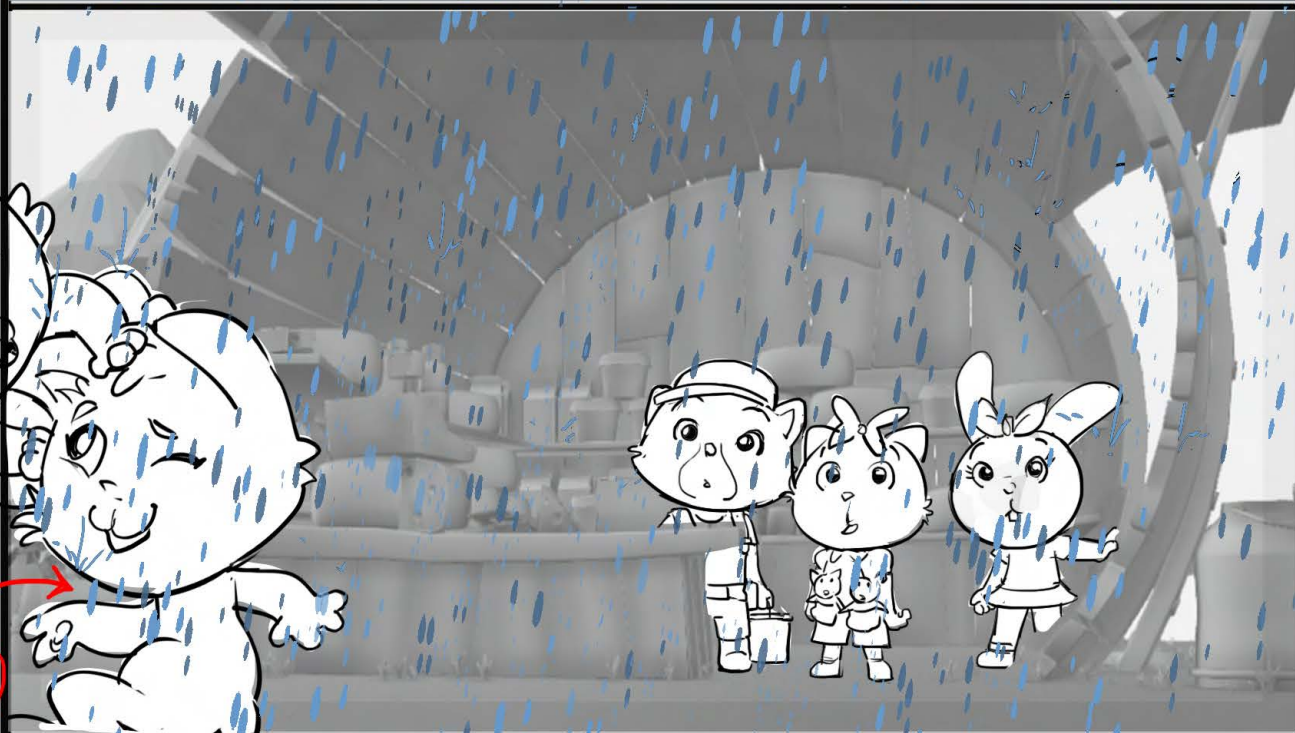
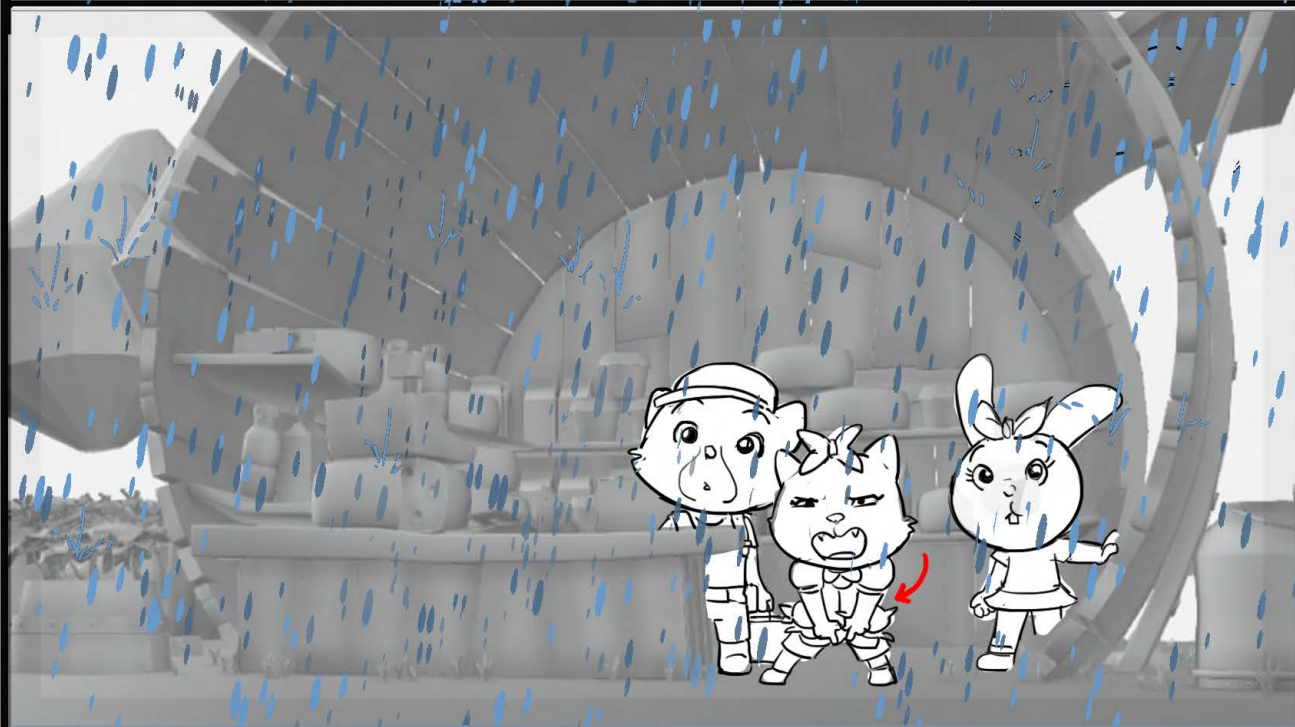
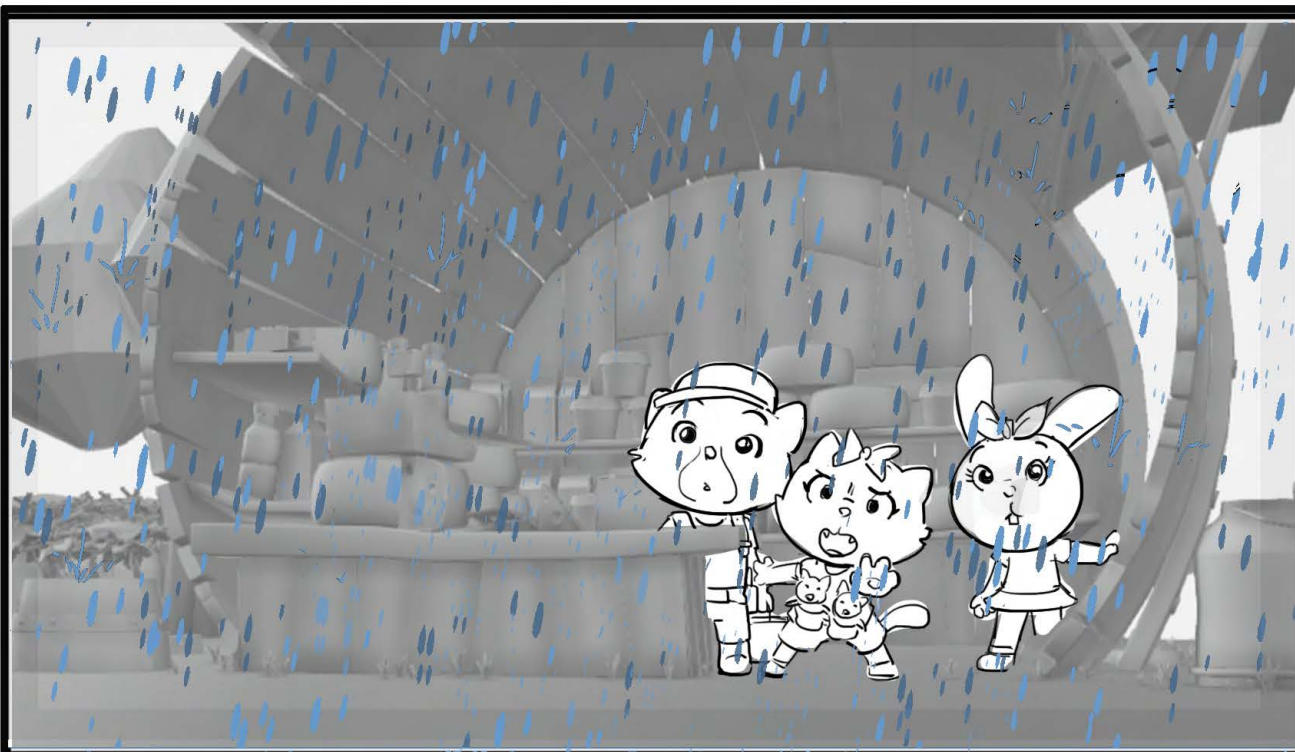
122

SEQUENCE 01

SCENE 010

CONT

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

2, MAMA CAT
Kitties, stop!
Come back!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

L-PUPPY CAT 02

2 HAPPY FARMERS

Episode

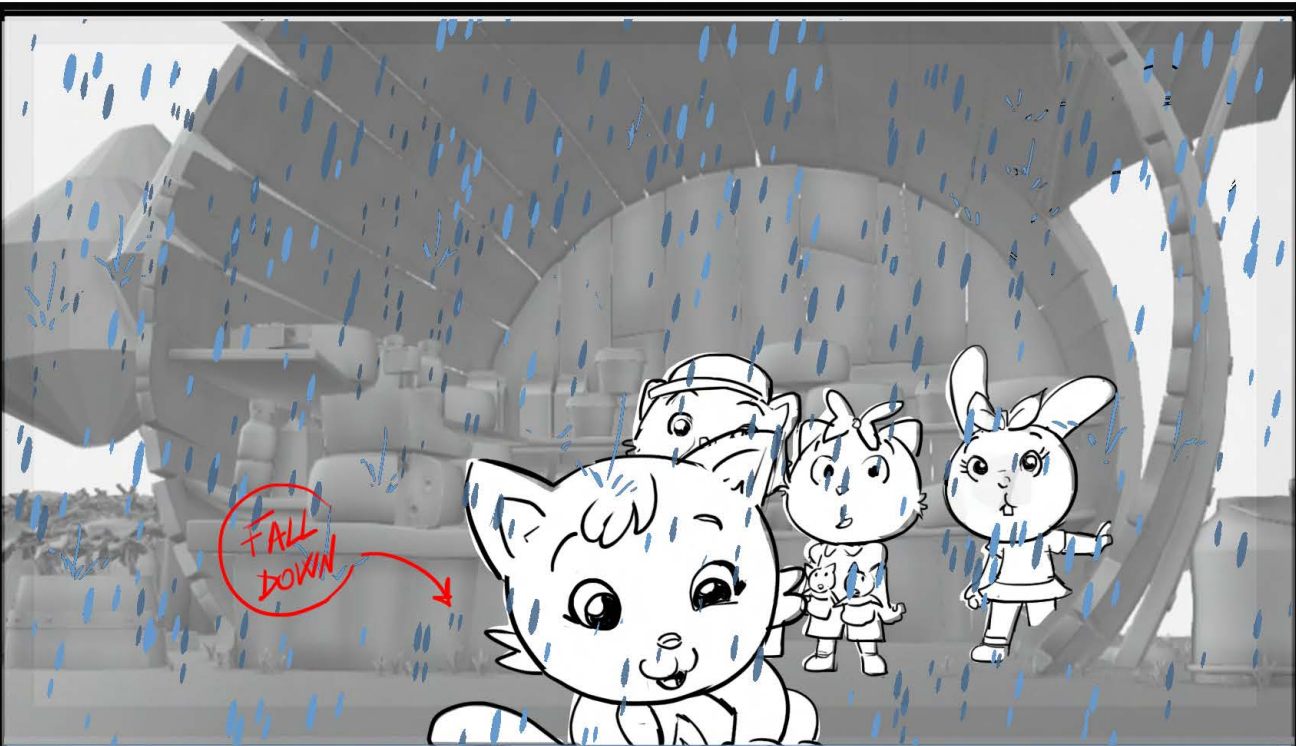
122

SEQUENCE 01

SCENE 010

END

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

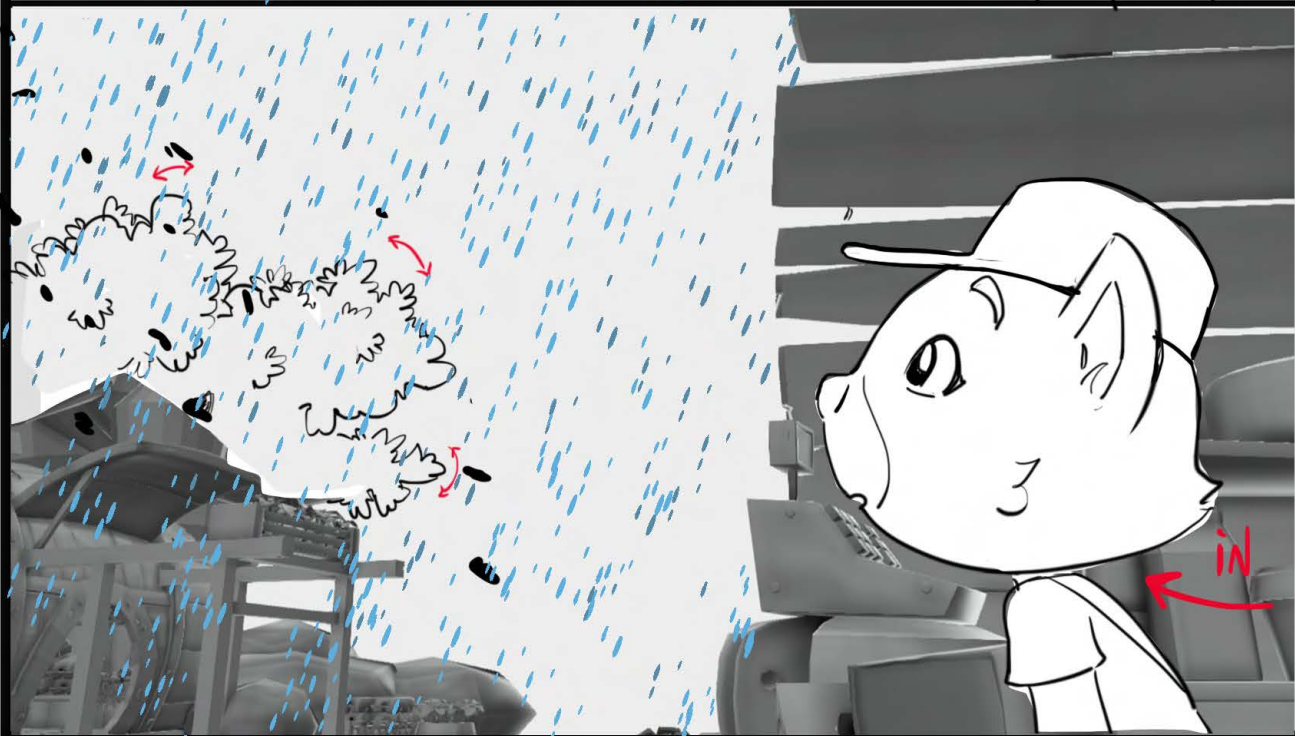
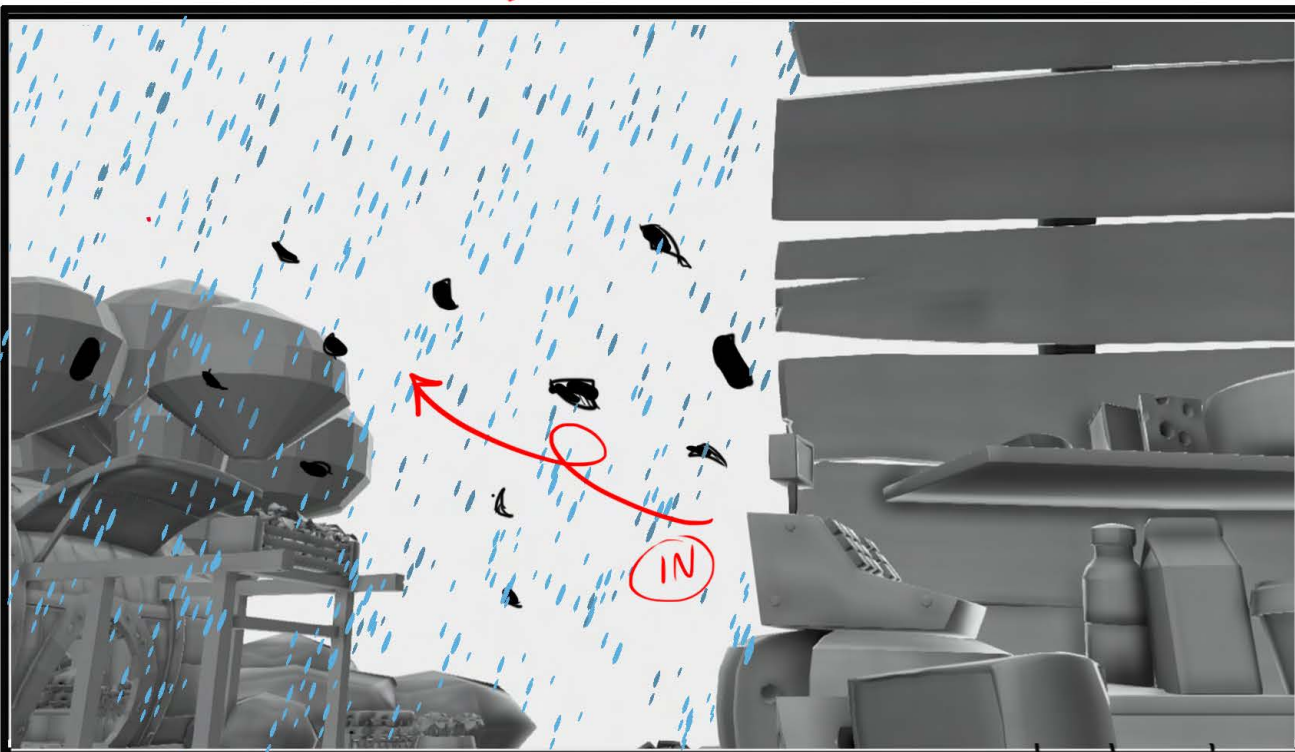
CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

DEBRIS ↓



2 HAPPY FARMERS

Episode

122

SEQUENCE 01

SCENE 011

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

3, TODD
It's sudden wind!
Everyone lookout!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

RAIN

NO PANEL

Scene made by RBW

Send to RBW in separate layers

DEBRIS

2 HAPPY FARMERS

Episode

122

SEQUENCE

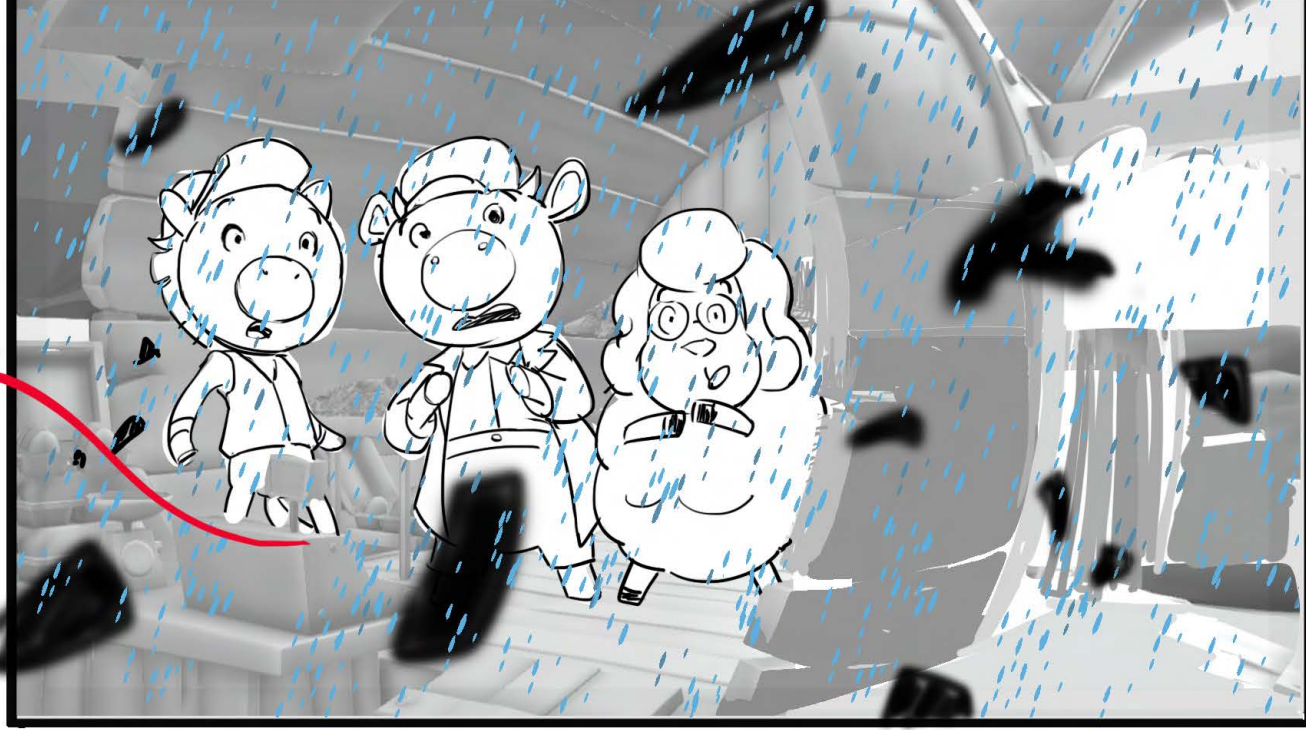
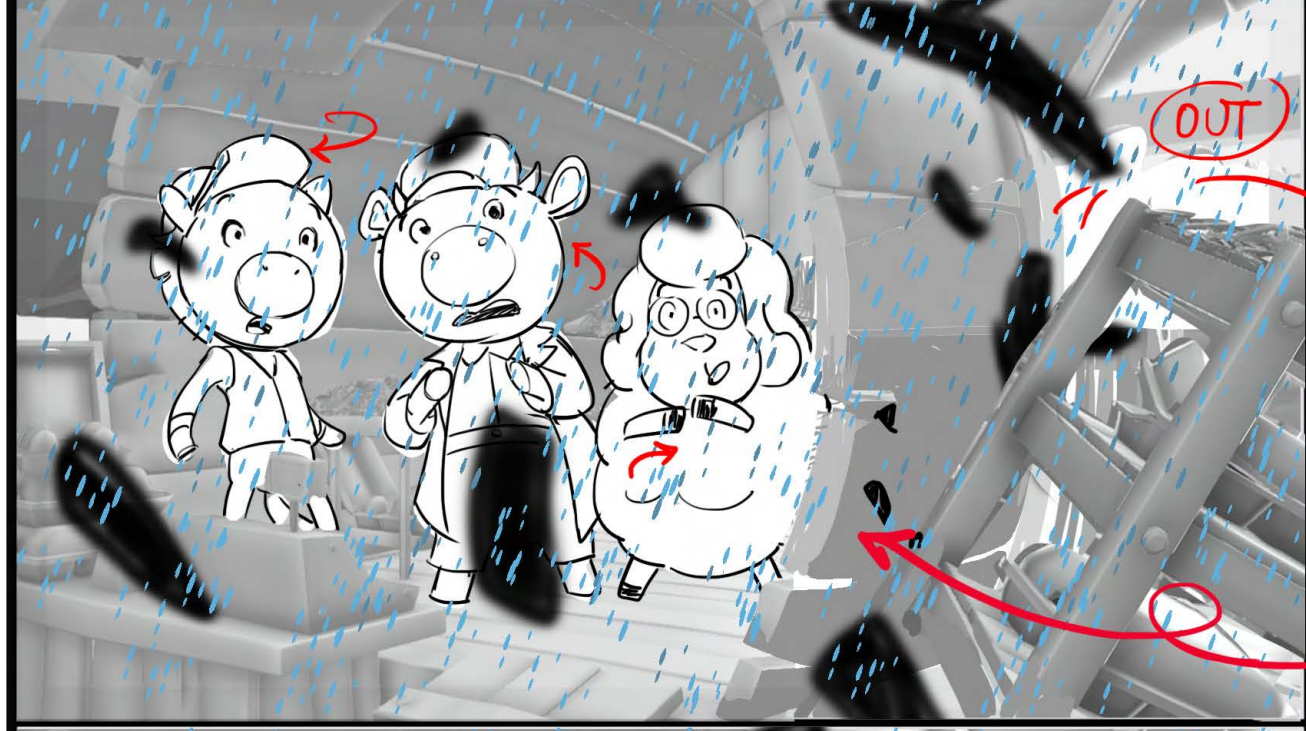
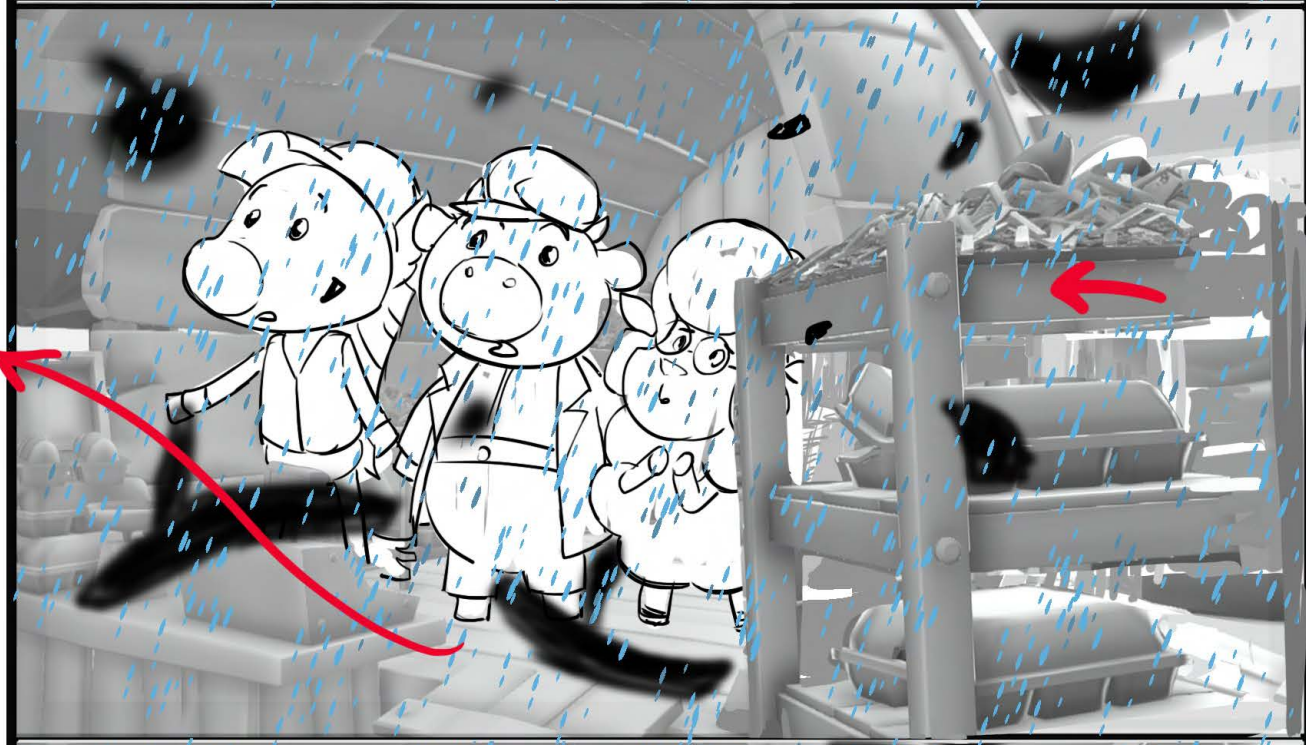
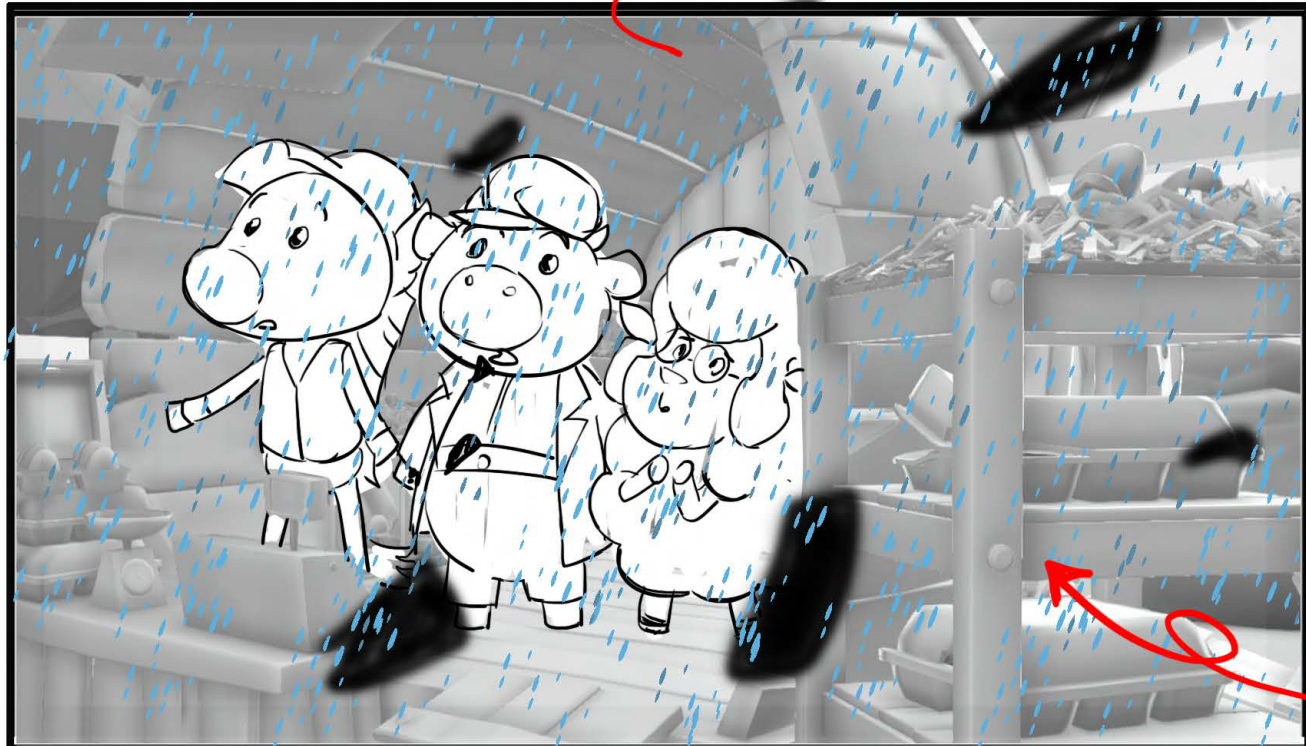
01

SCENE

012

H/U with PREVIOUS SCENE

IN



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

RAIN

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

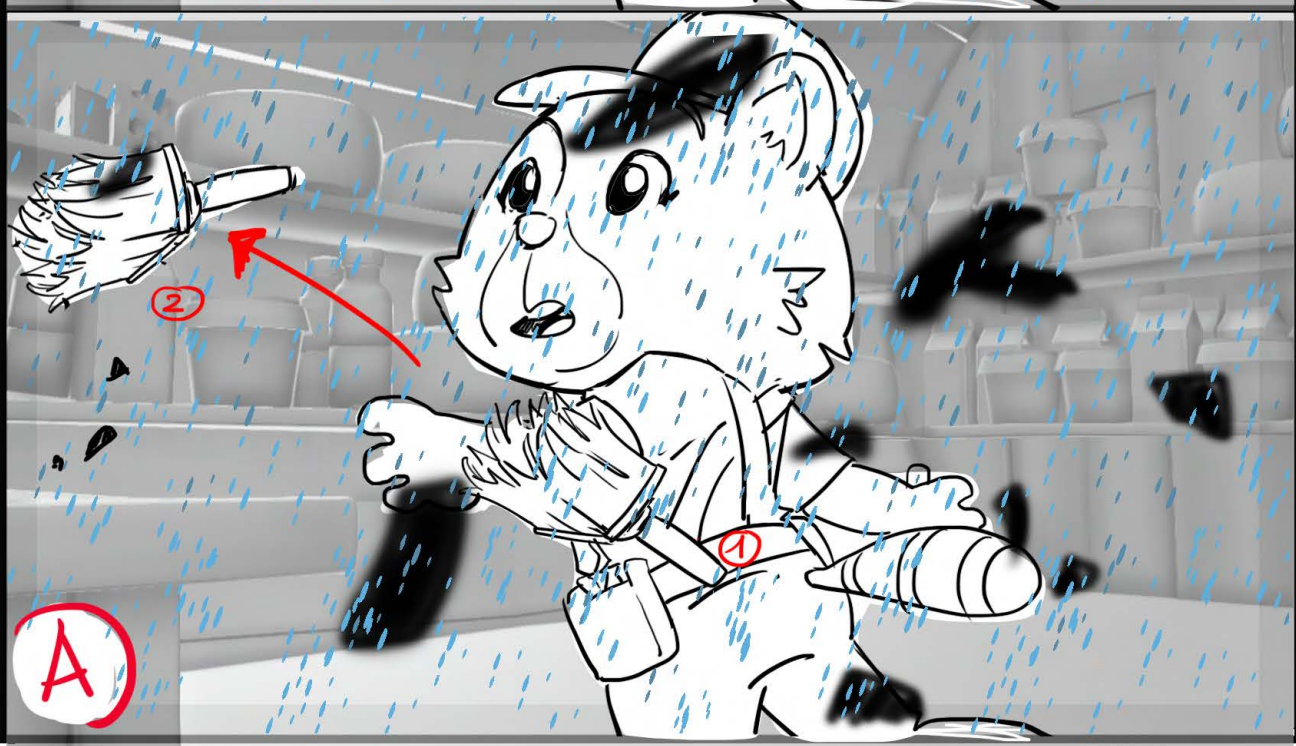
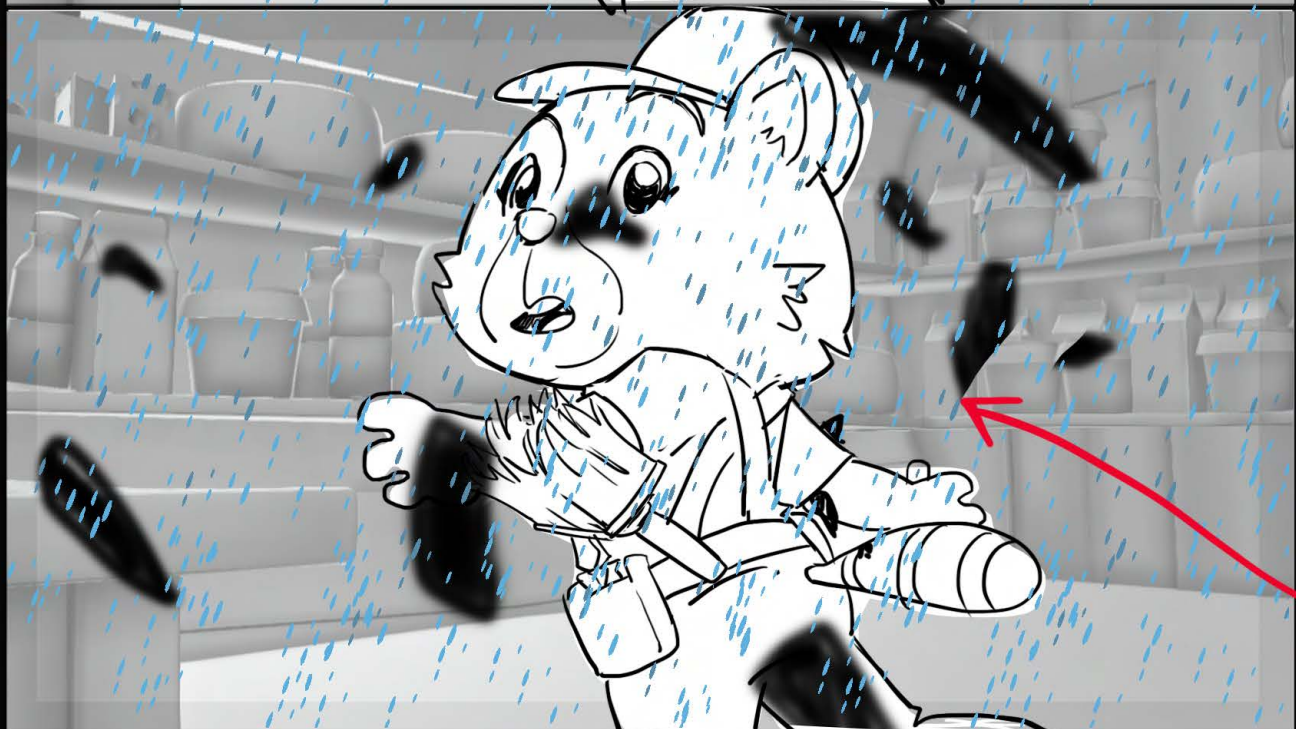
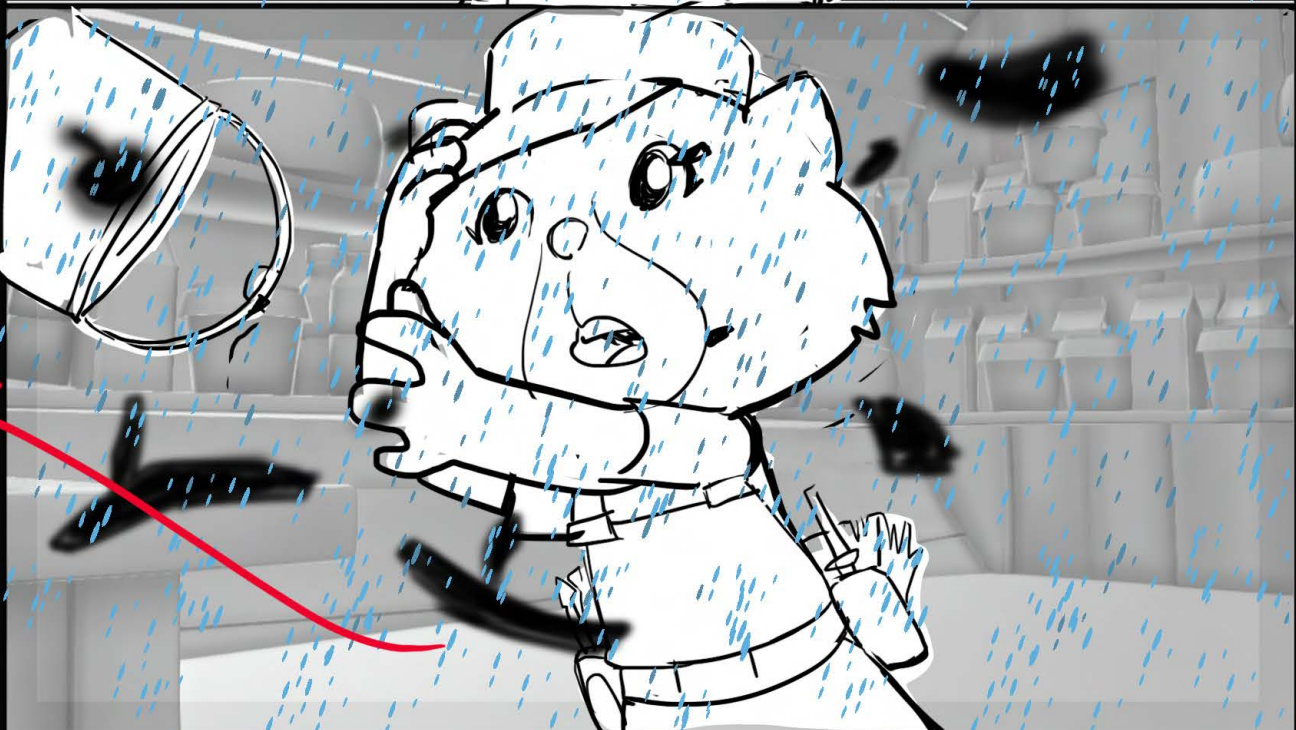
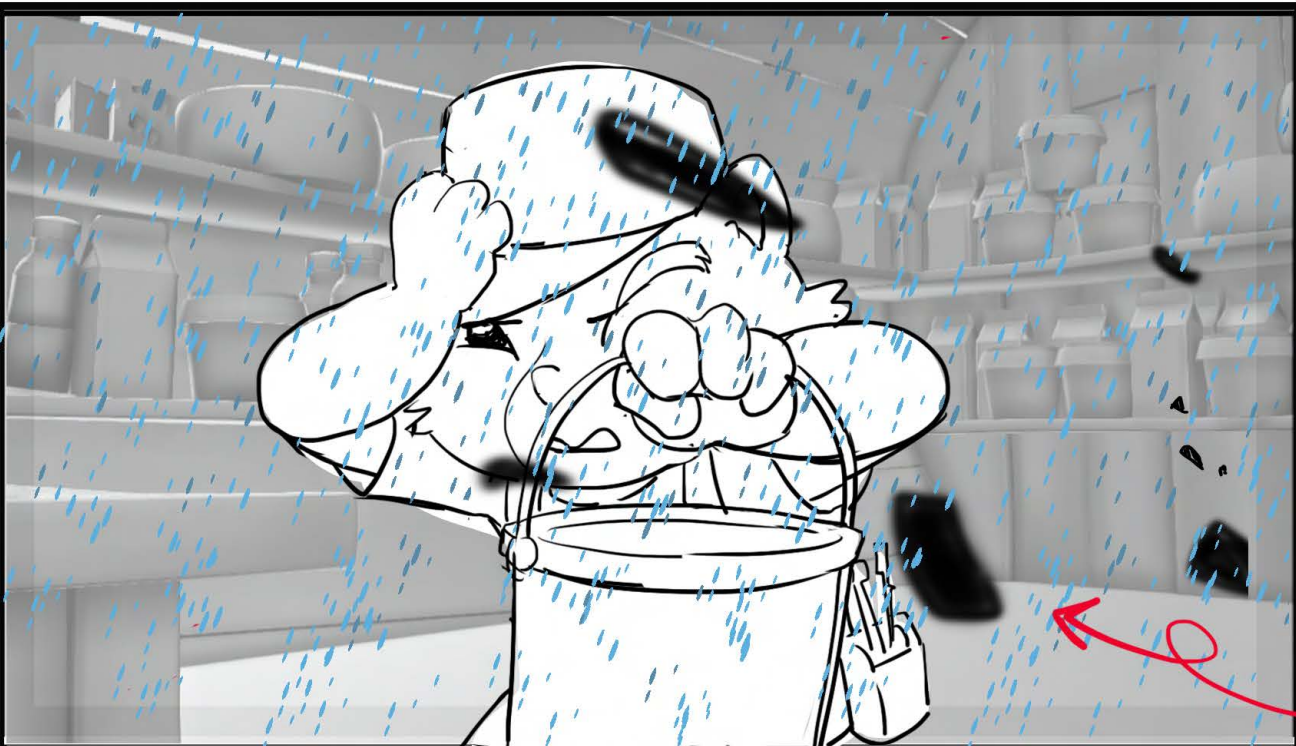
SEQUENCE 01

SCENE 013

CONT

H/U with PREVIOUS SCENE

(IN) DEBRIS

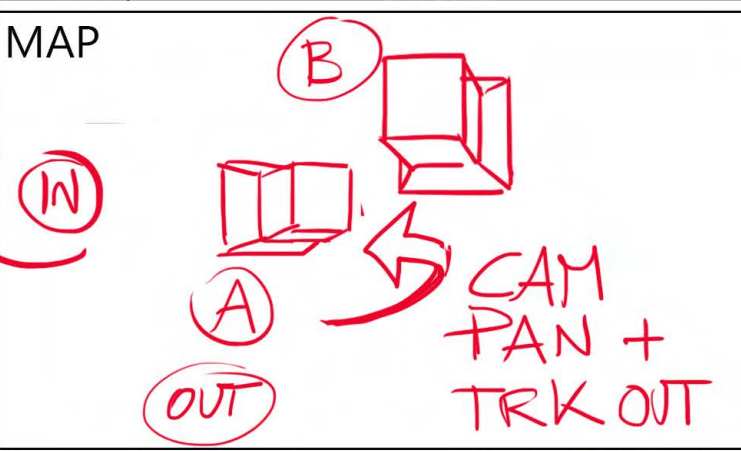


ACTION

DIALOGUE

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

RAIN

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

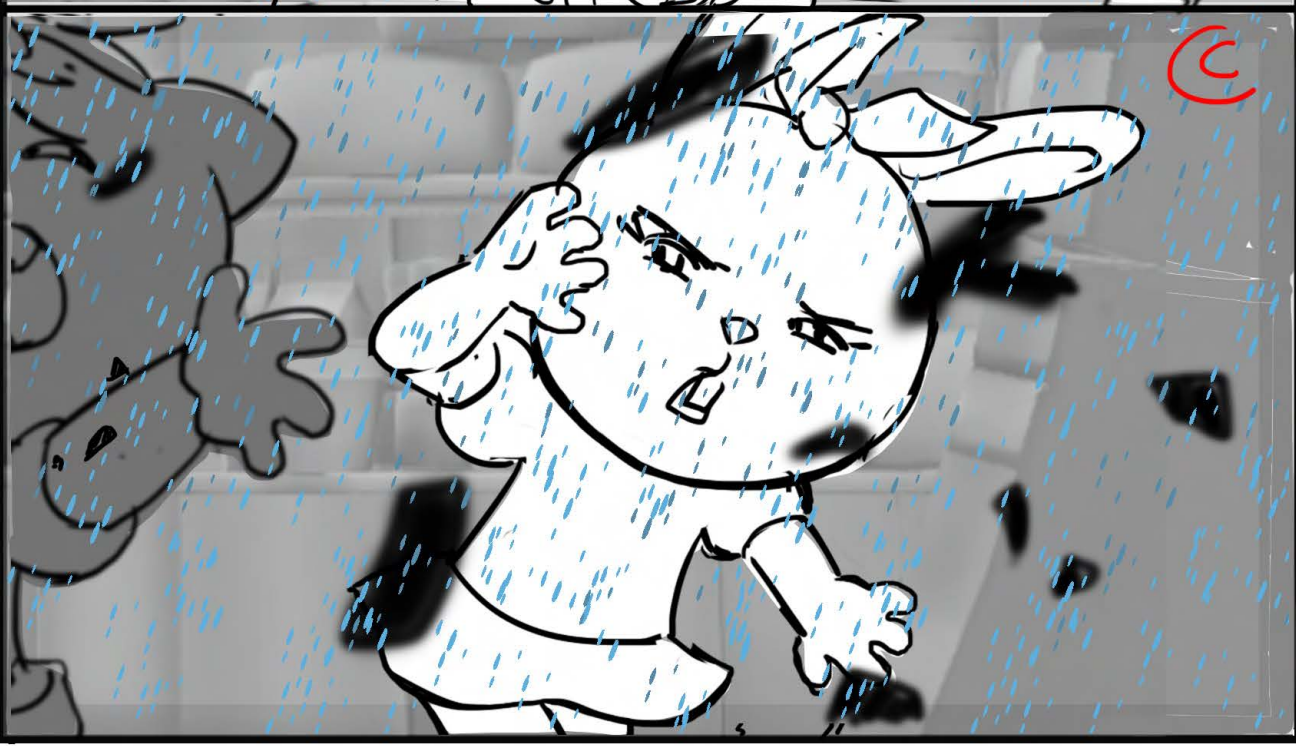
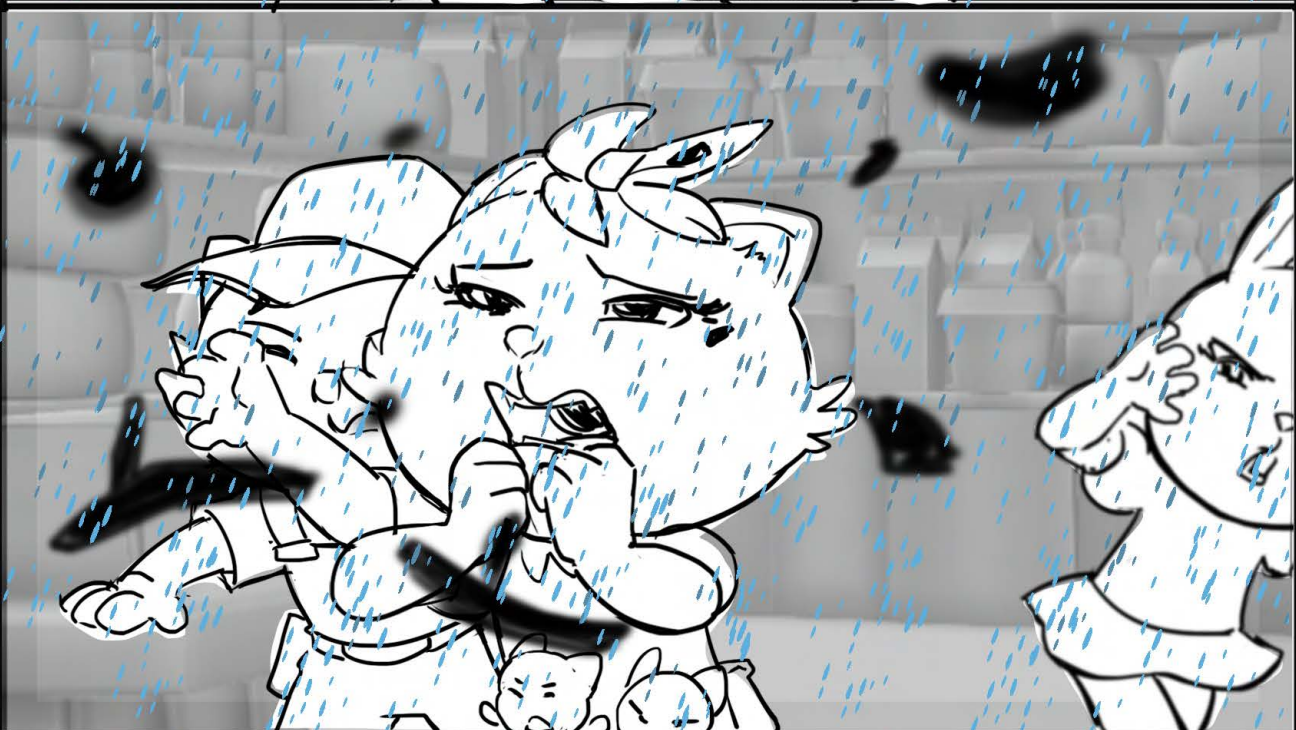
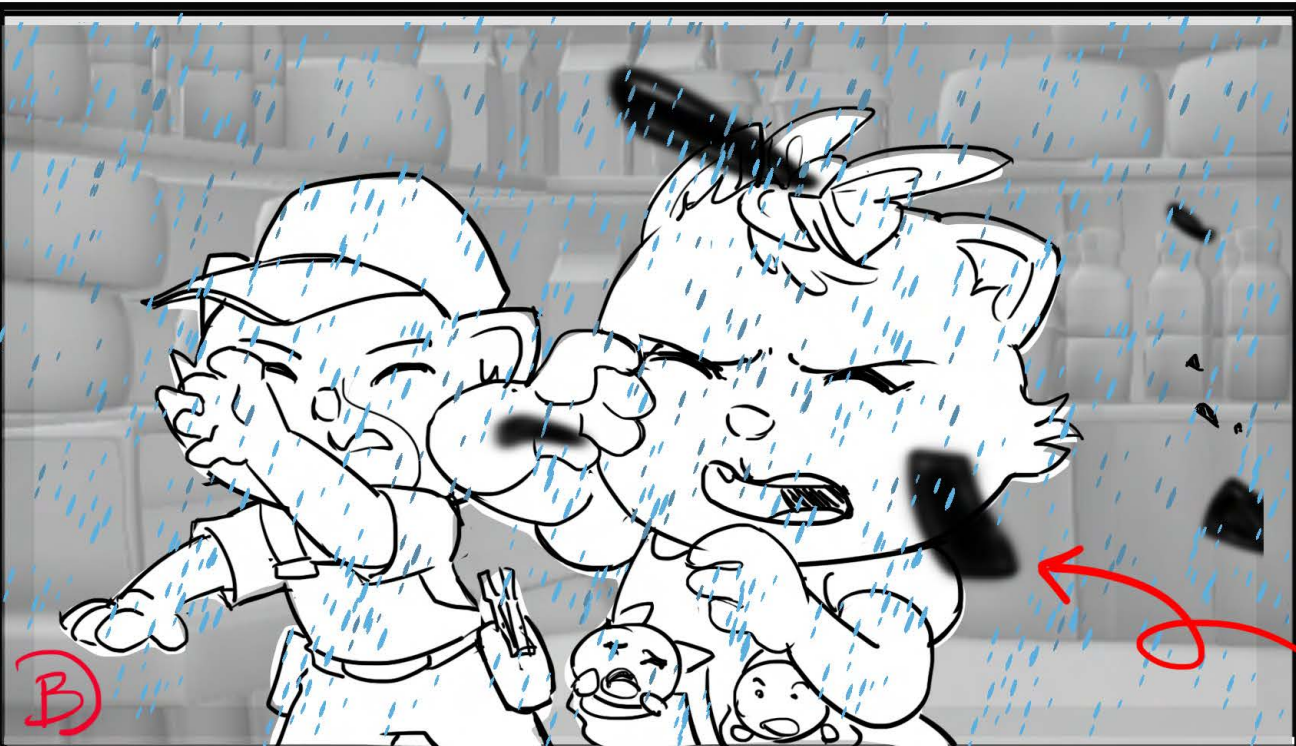
SEQUENCE 01

SCENE 013

END

H/U with PREVIOUS SCENE

DEBRIS IN



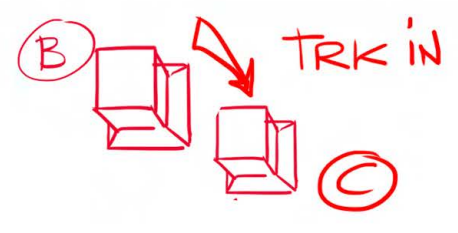
ACTION

DIALOGUE

4, MAMA CAT (WORRIED)
Please, help!
Where are my kitties?
Kittieeeeeees!!!

BG REFERENCE

MAP

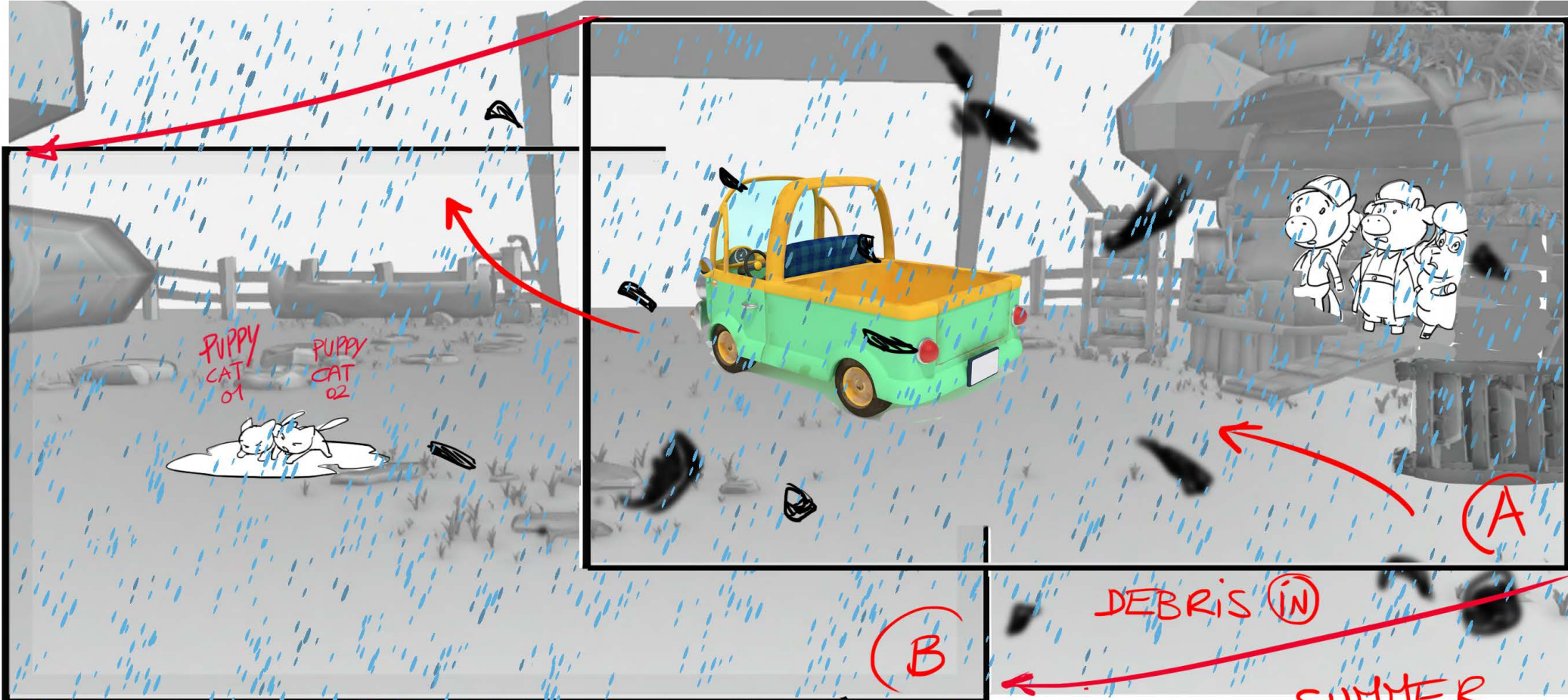


CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



DEBRIS IN (A)
 PAN SUMMER P.O.V.
 (A) ← (B)

NO PANEL

NO PANEL

BG REFERENCE

DIALOGUE

ACTION



CHARACTERS

EFFECT NOTES:
 RAIN AND WIND

Scene made by RBW Send to RBW in separate layers

H/U with PREVIOUS SCENE

Episode
122

SEQUENCE **01** SCENE **014**

DEBRIS (IN)



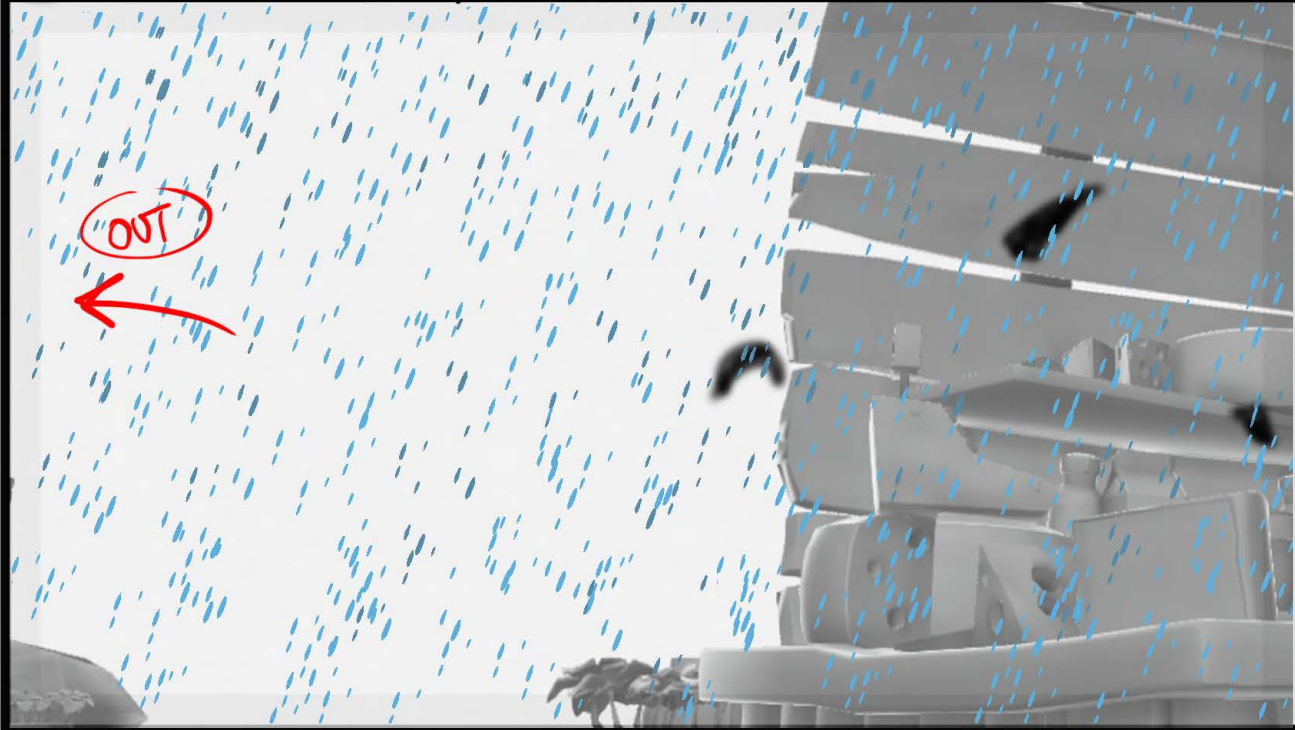
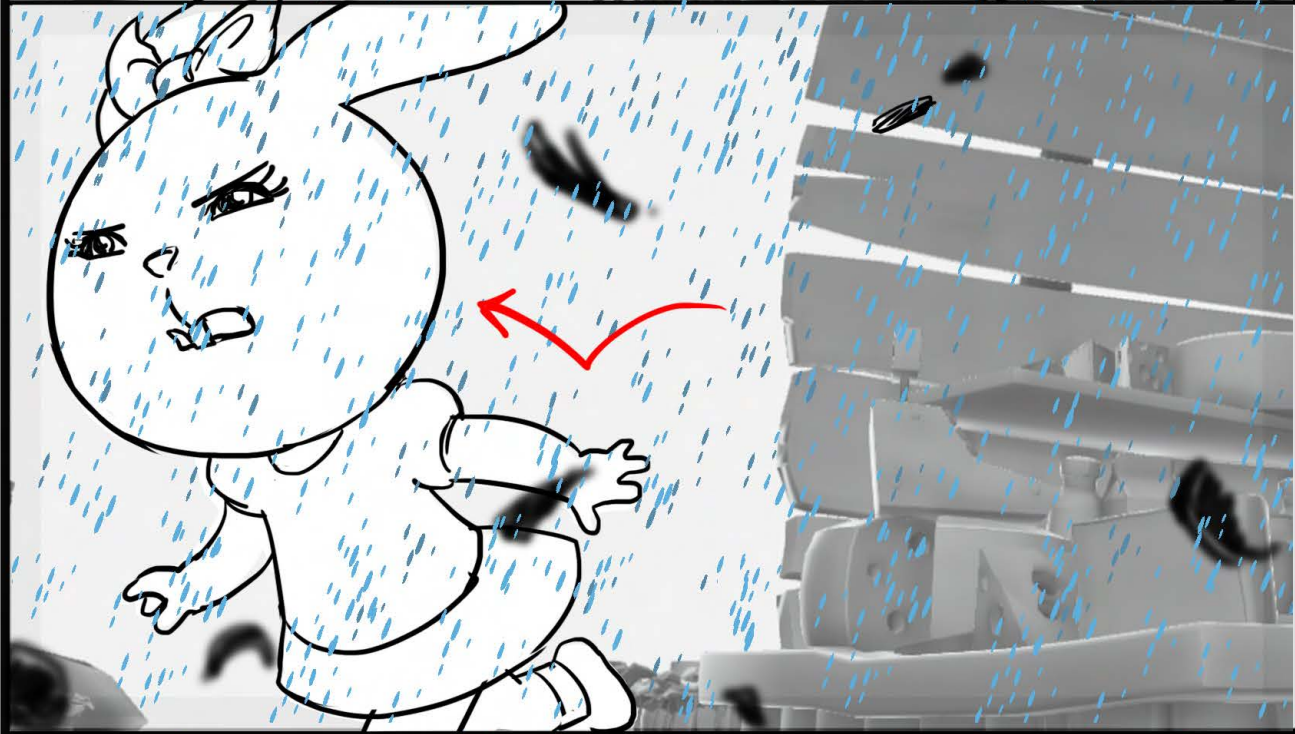
Episode

122

SEQUENCE 01

SCENE 015

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

5, SUMMER
I'll get them!

BG REFERENCE

MAP

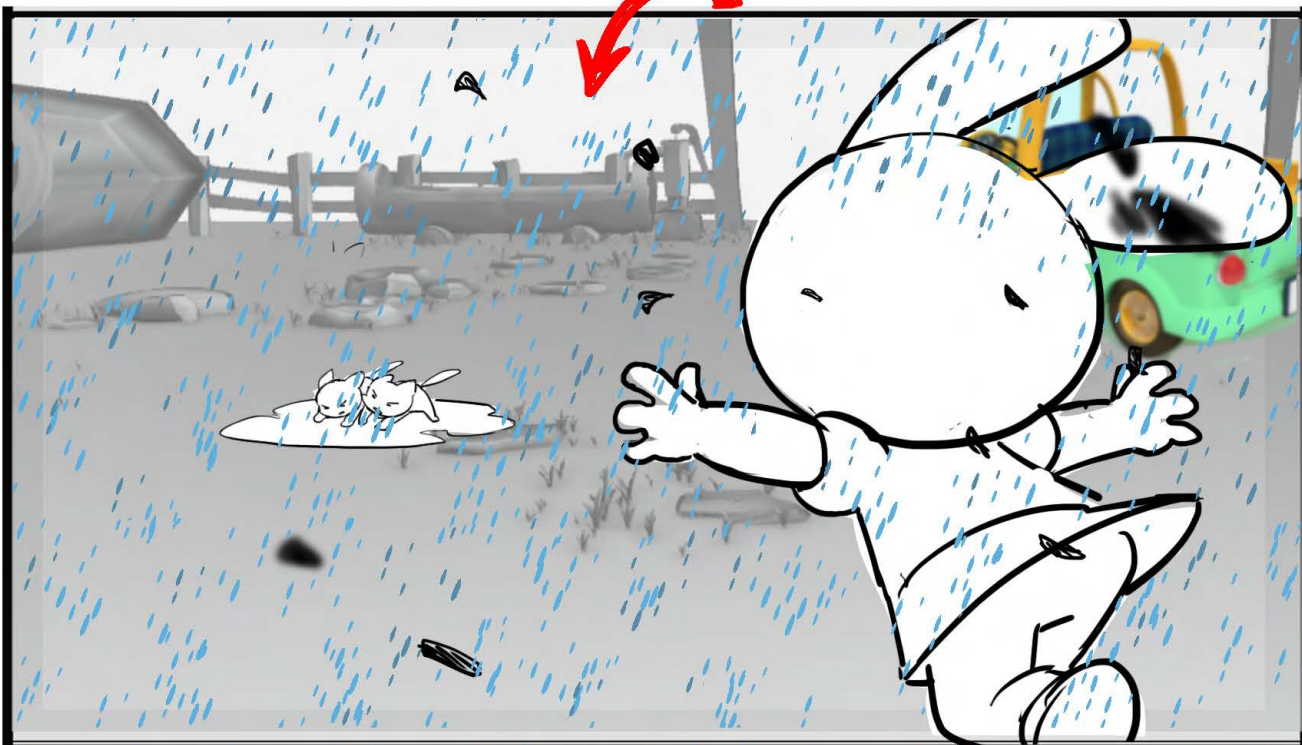
CHARACTERS

EFFECT NOTES:

RAIN AND WIND

Scene made by RBW

Send to RBW in separate layers



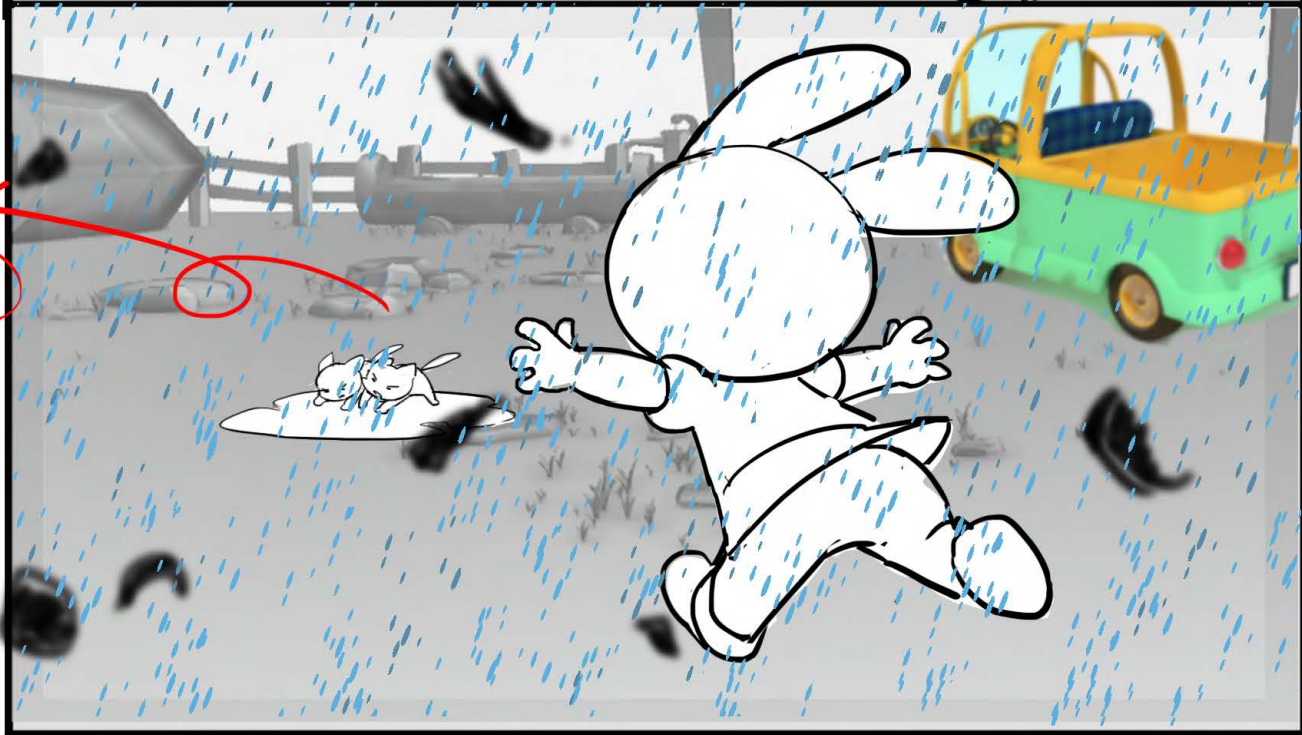
DEBRIS (IN)



BG REFERENCE

DIALOGUE

ACTION



WT

CHARACTERS

H/U with PREVIOUS SCENE



Episode

122

SEQUENCE

01

SCENE

016

EFFECT NOTES:

RAIN AND WIND

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

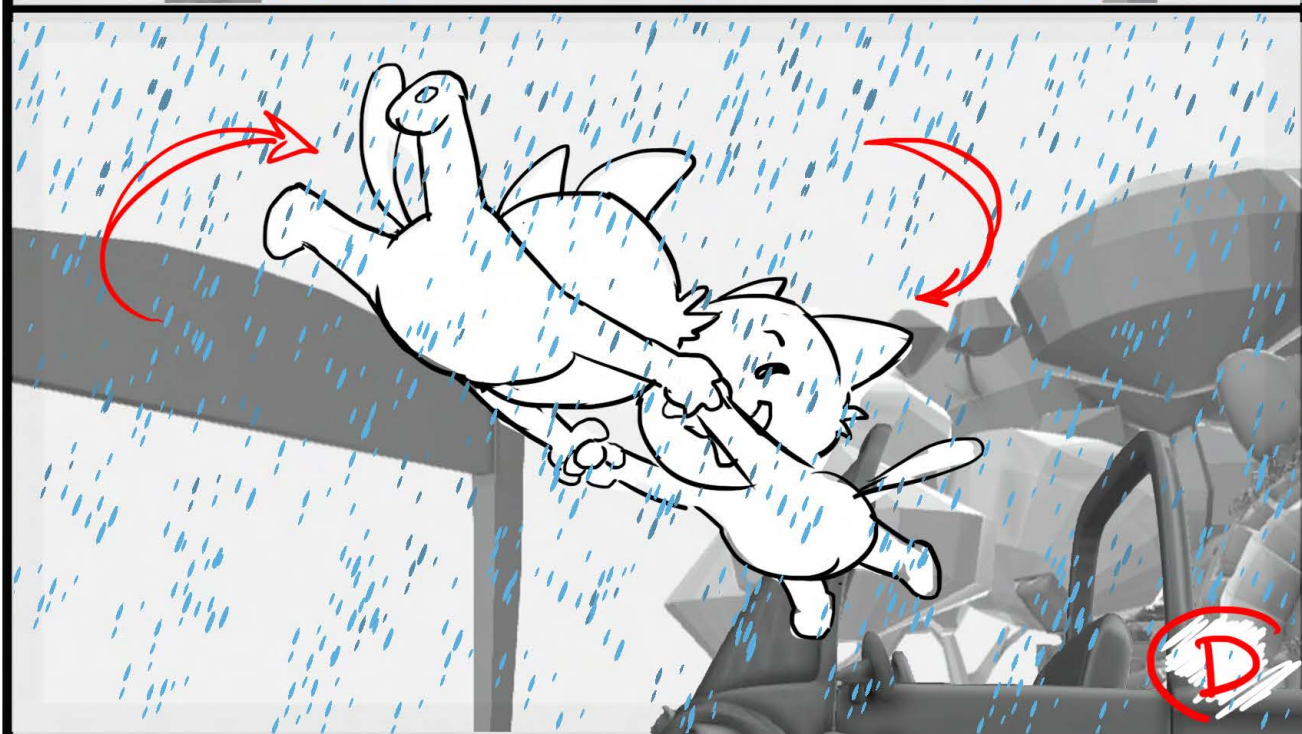
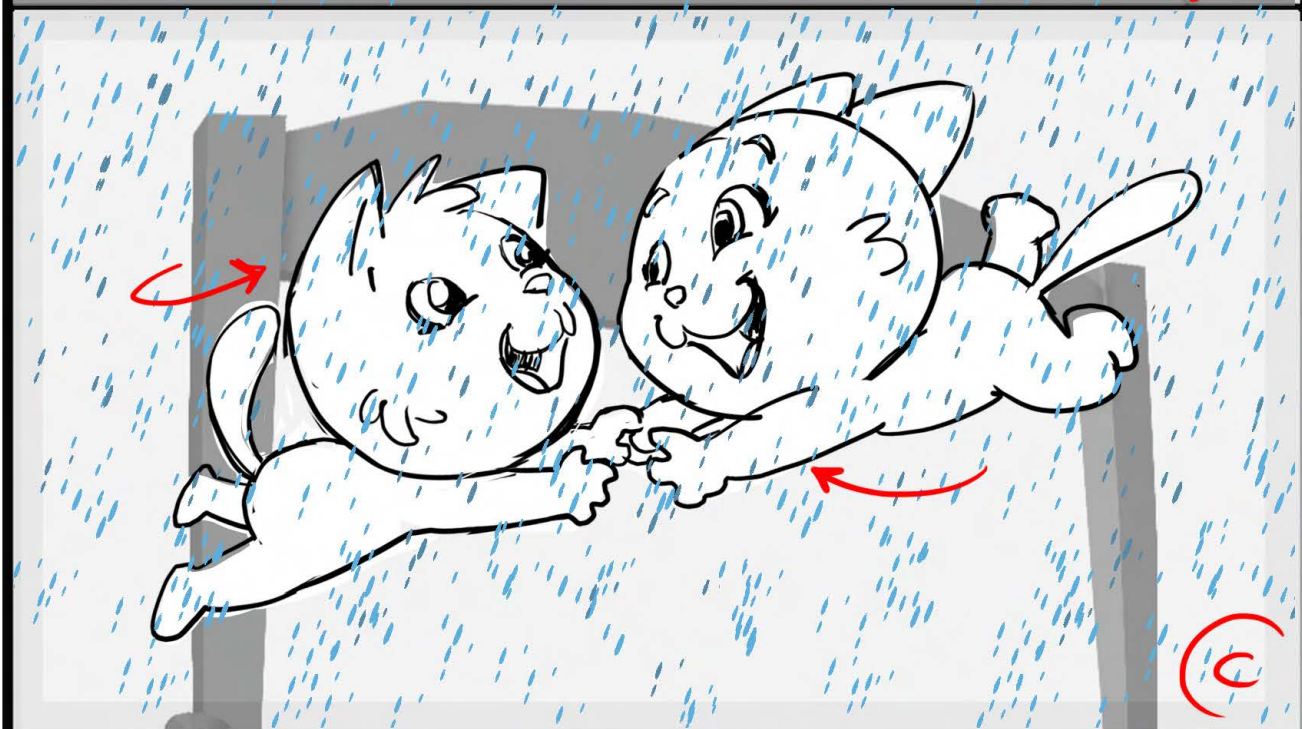
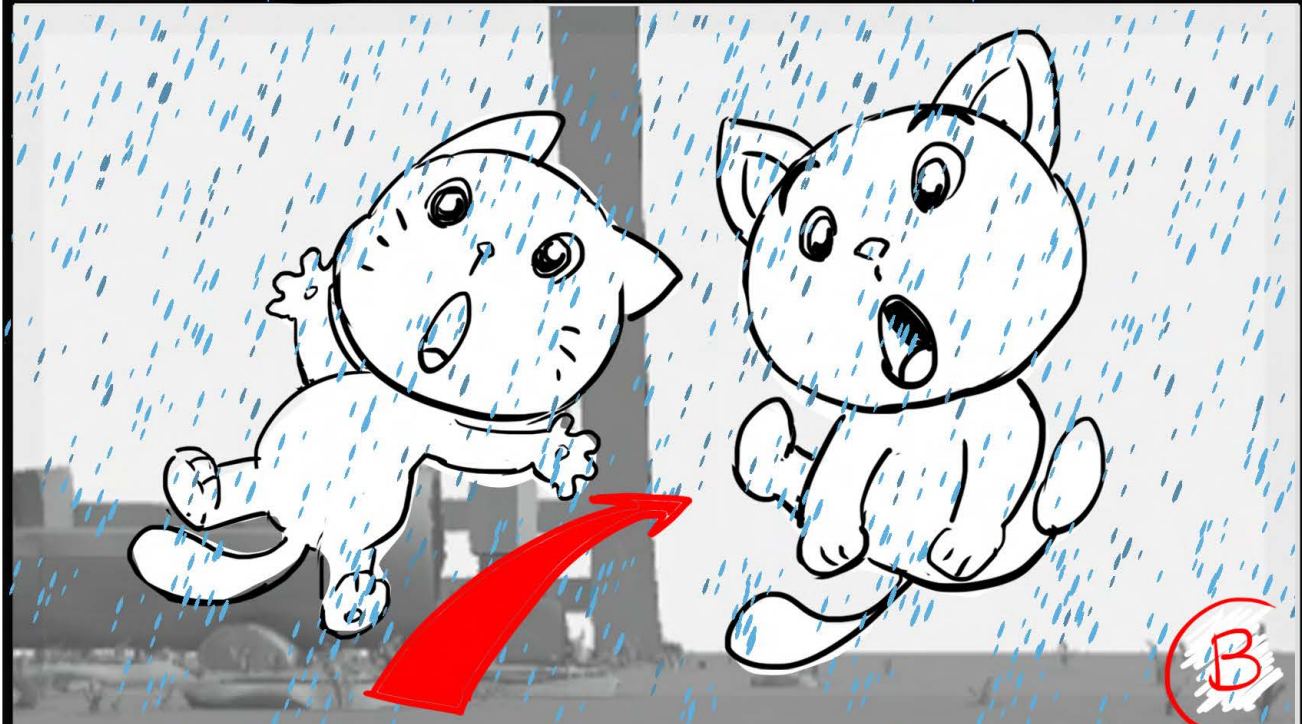
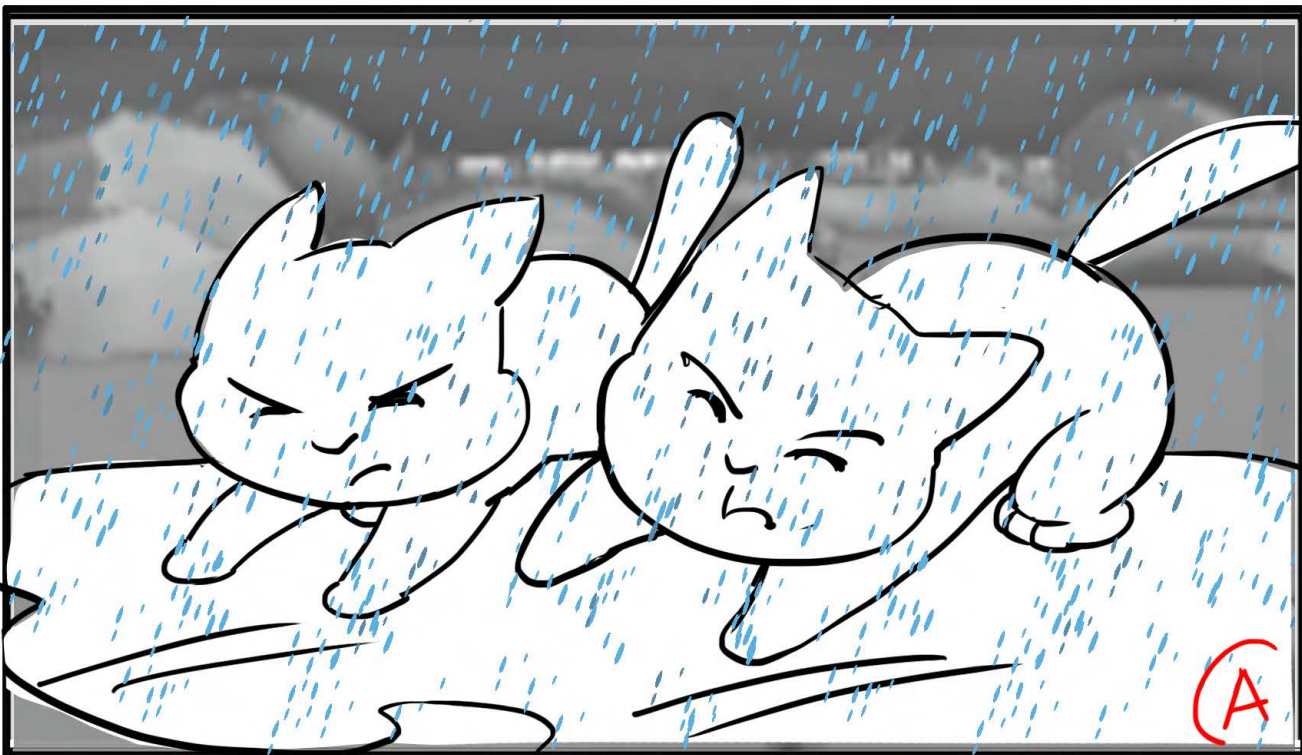
122

SEQUENCE 01

SCENE 017

CONT

H/U with PREVIOUS SCENE

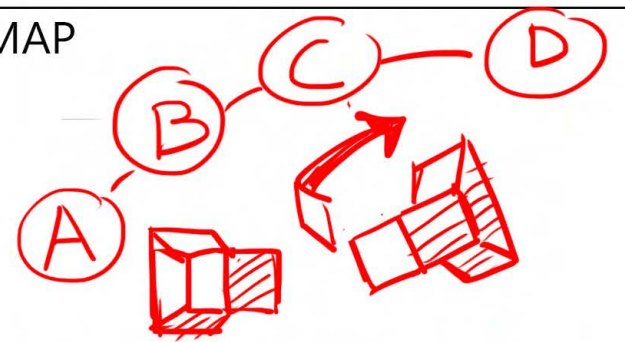


ACTION

DIALOGUE

BG REFERENCE

MAP



FOLLOW PAN 3D

CHARACTERS

EFFECT NOTES:

RAIN AND WIND

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

01

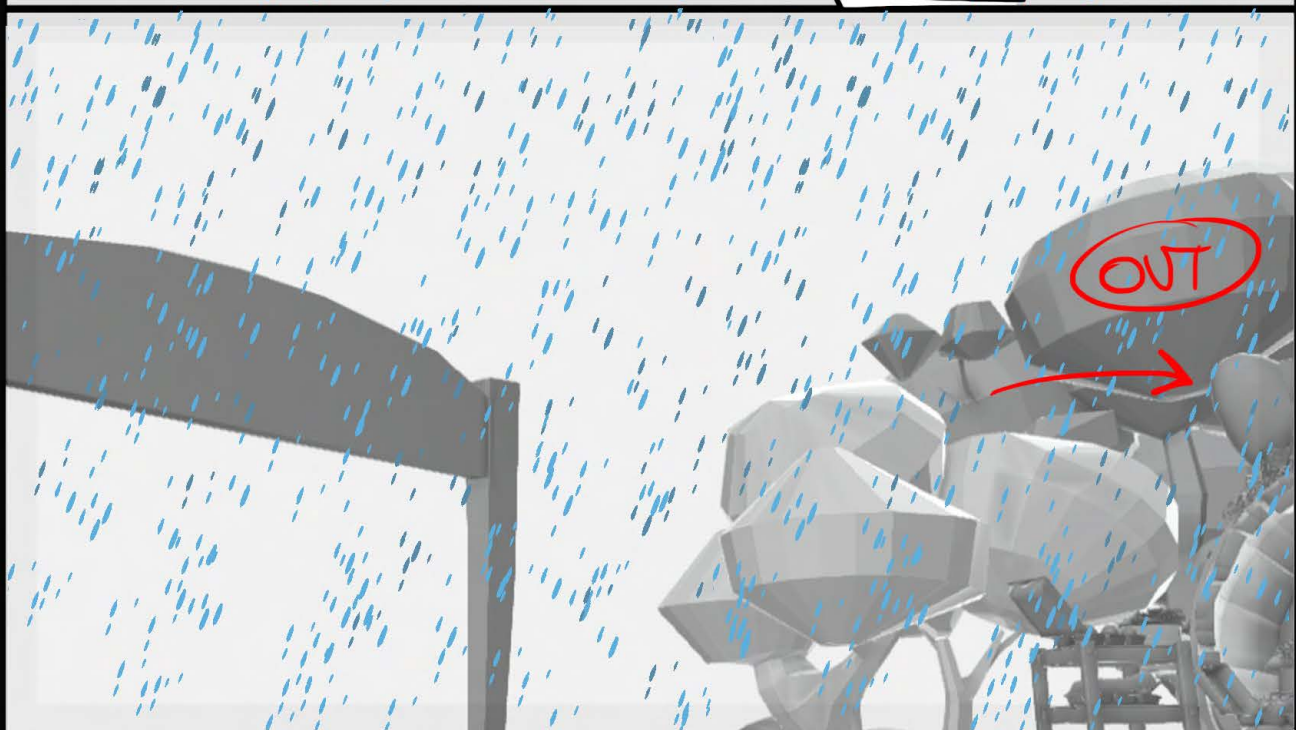
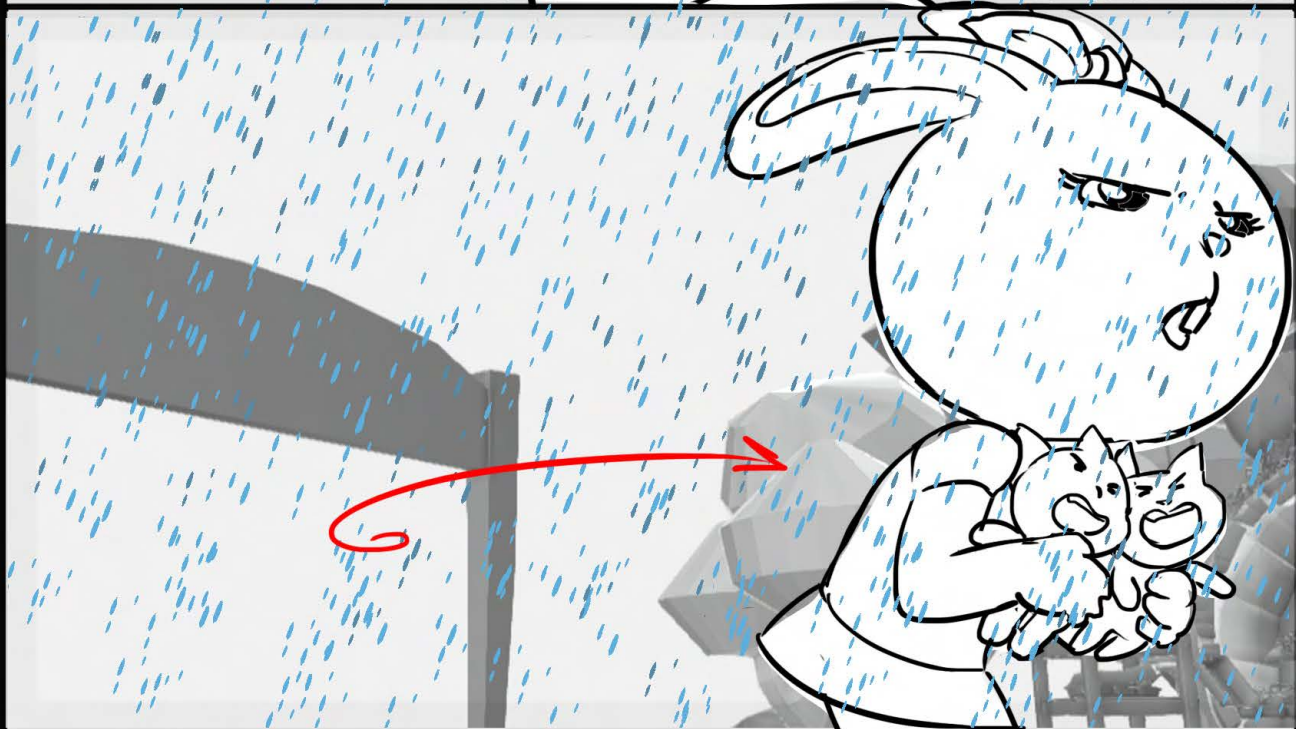
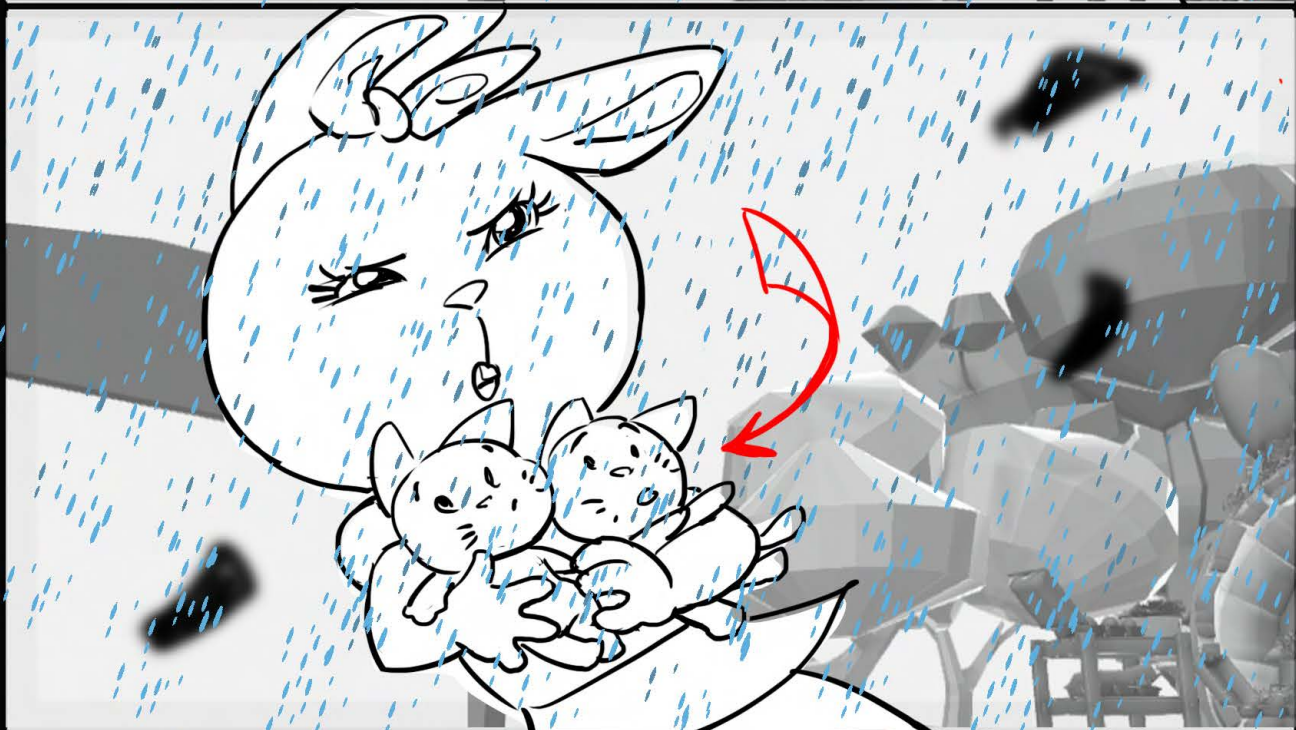
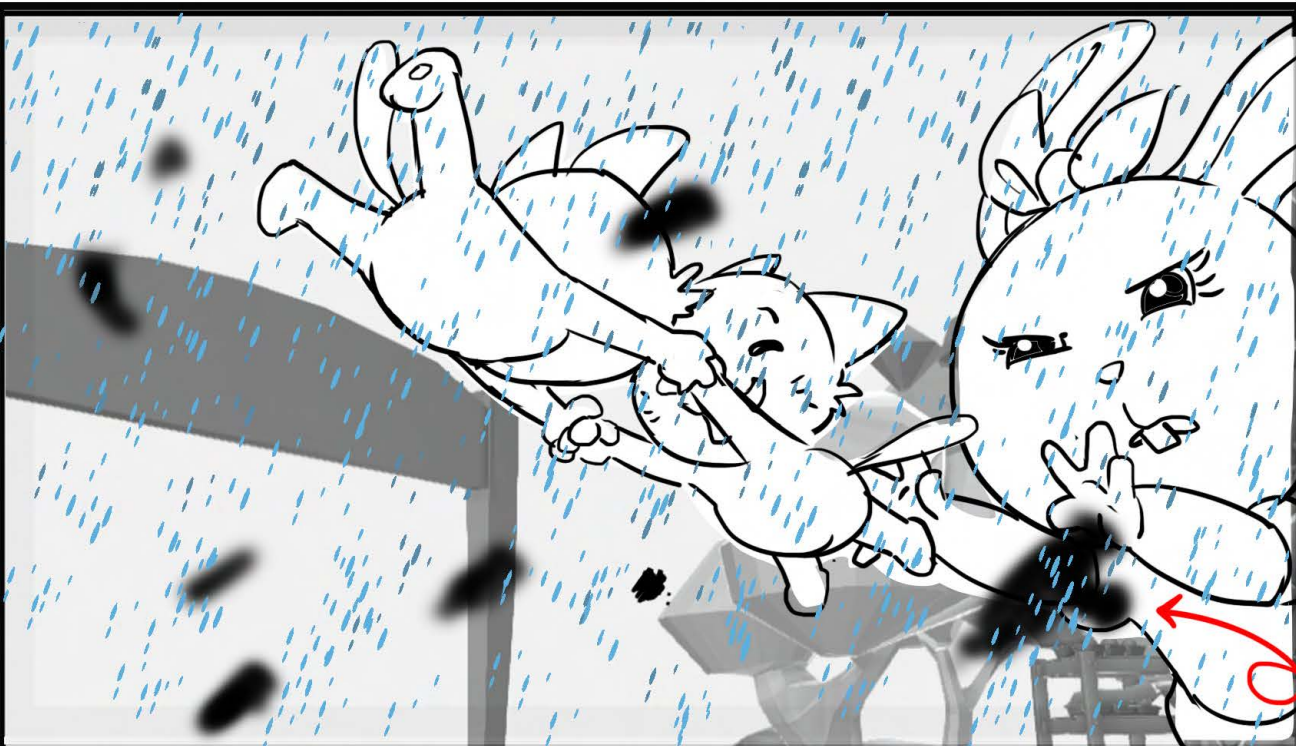
SCENE

017

END

H/U with PREVIOUS SCENE

DEBRIS IN



ACTION

DIALOGUE

6, SUMMER (CONT'D)
Got you!
<GASP of relief>

dial 7 CUT

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

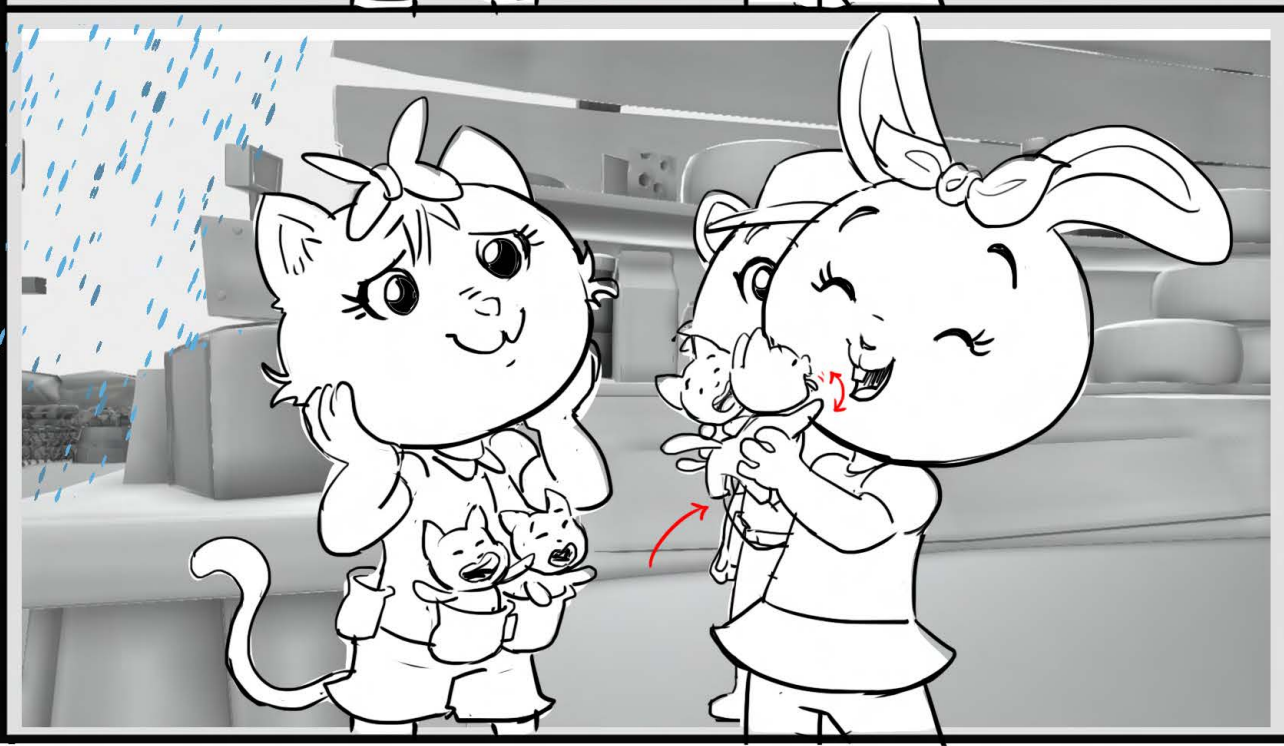
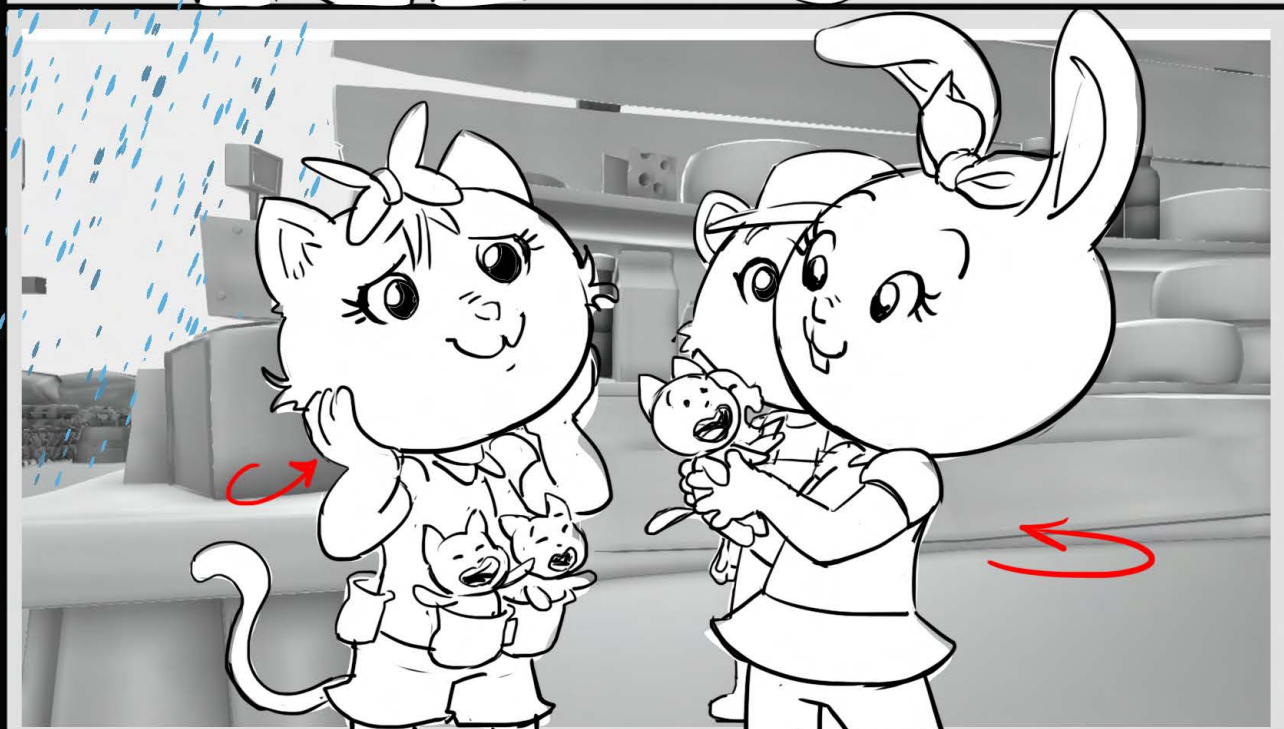
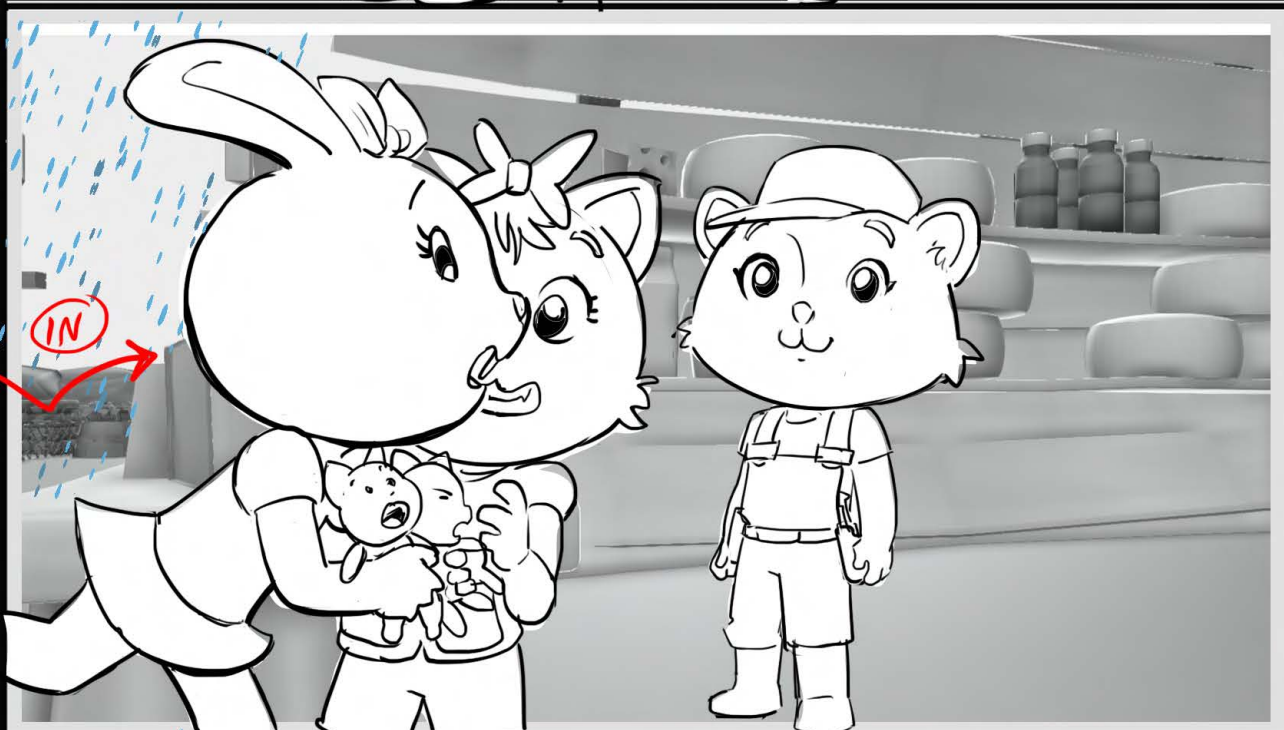
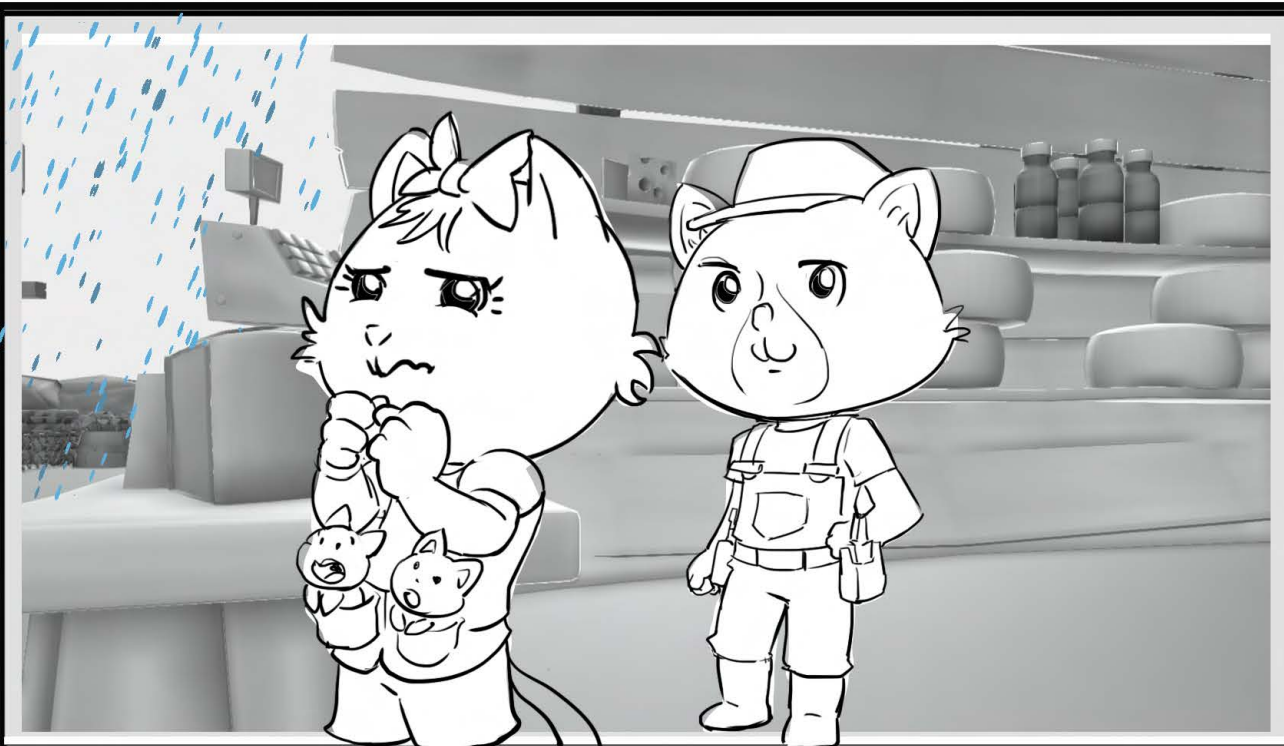
122

SEQUENCE 01

SCENE 018

CONT

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

8, SUMMER
<LAUGHS> Okay...

BG REFERENCE

MAP

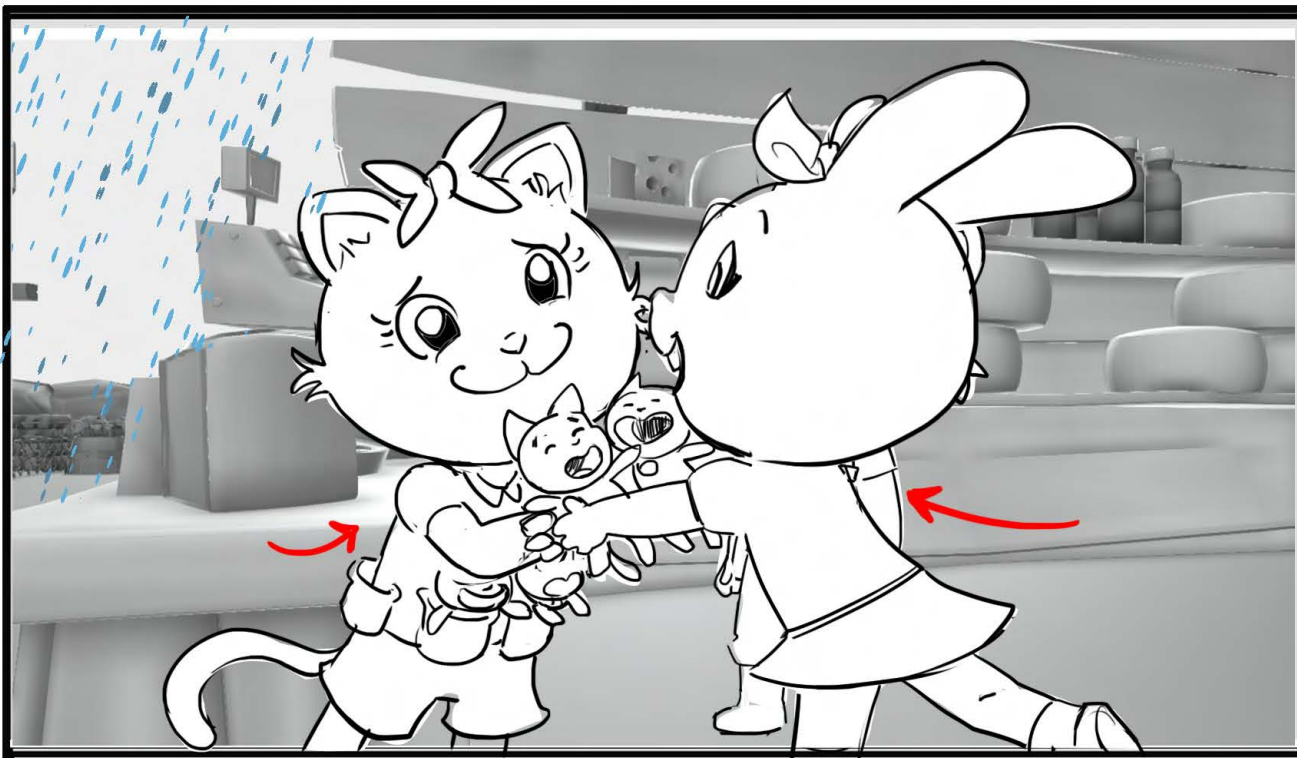
CHARACTERS

EFFECT NOTES:

RAIN

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE

01

SCENE

018

END

H/U with PREVIOUS SCENE

ACTION

NO PANEL

DIALOGUE

8,
here you go.

BG REFERENCE

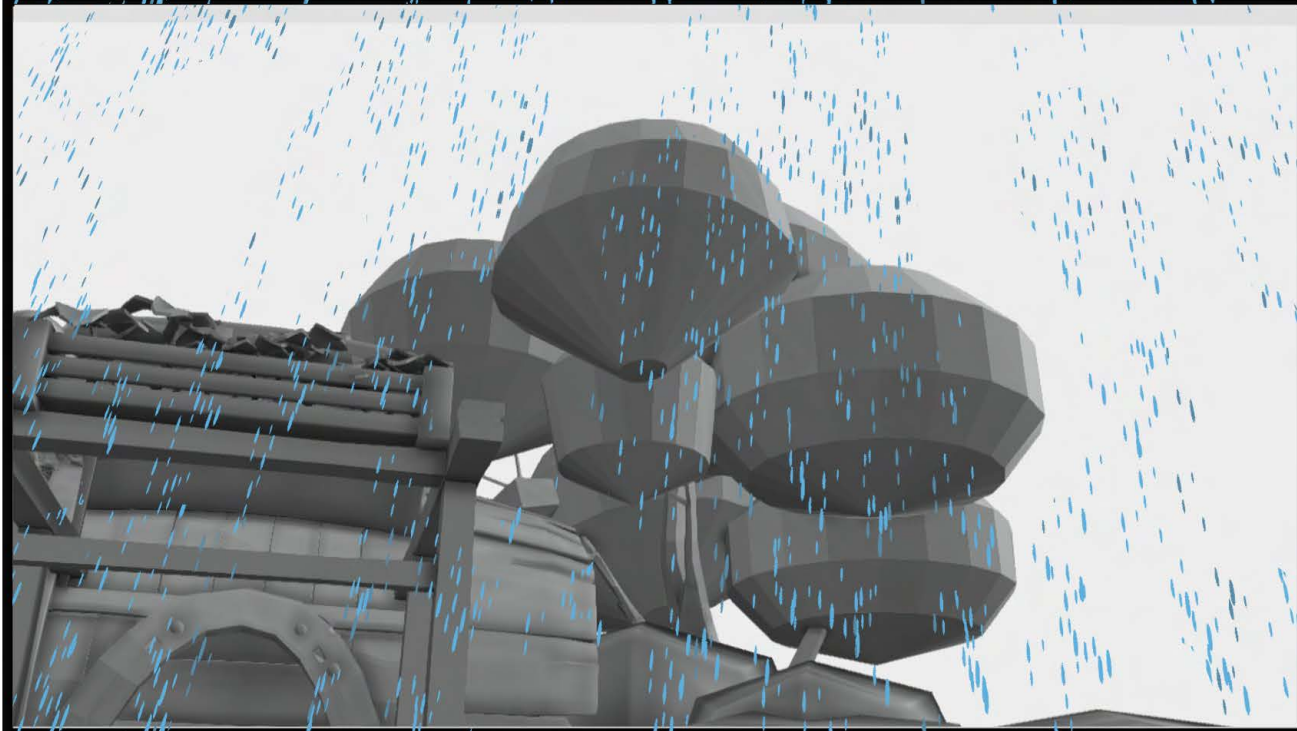
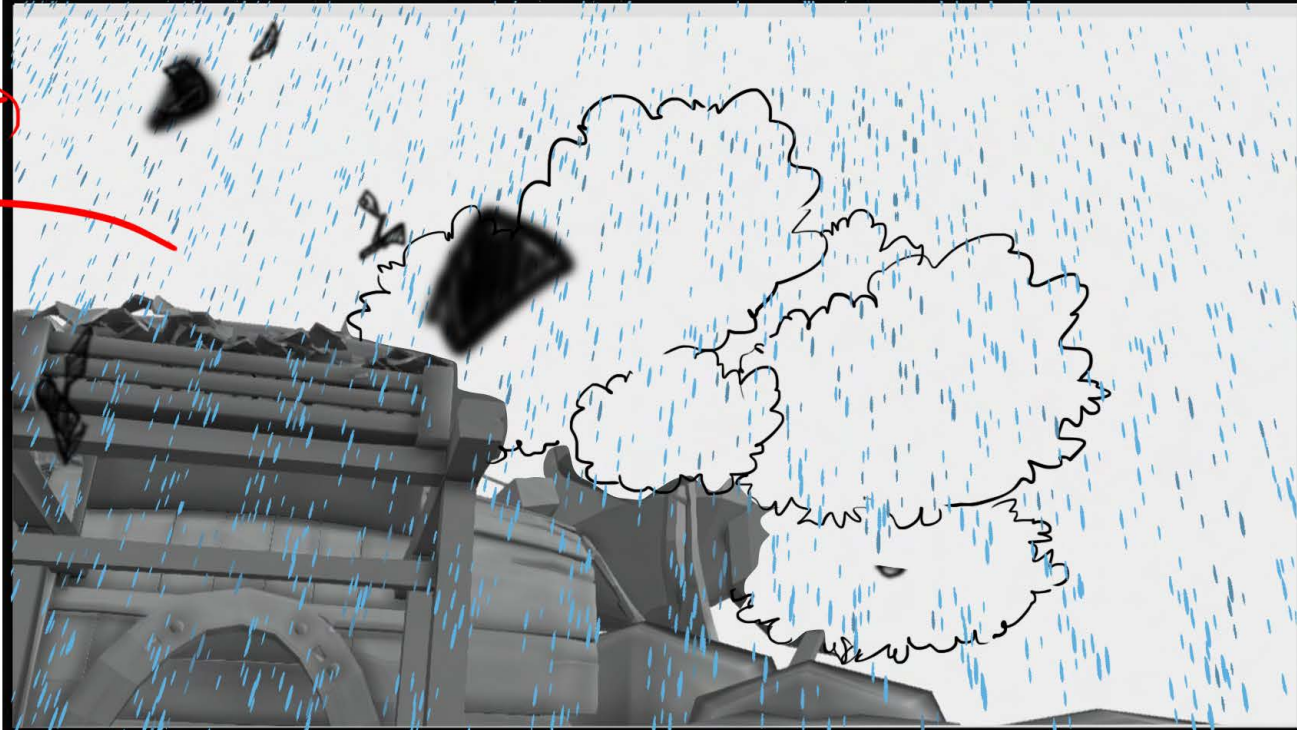
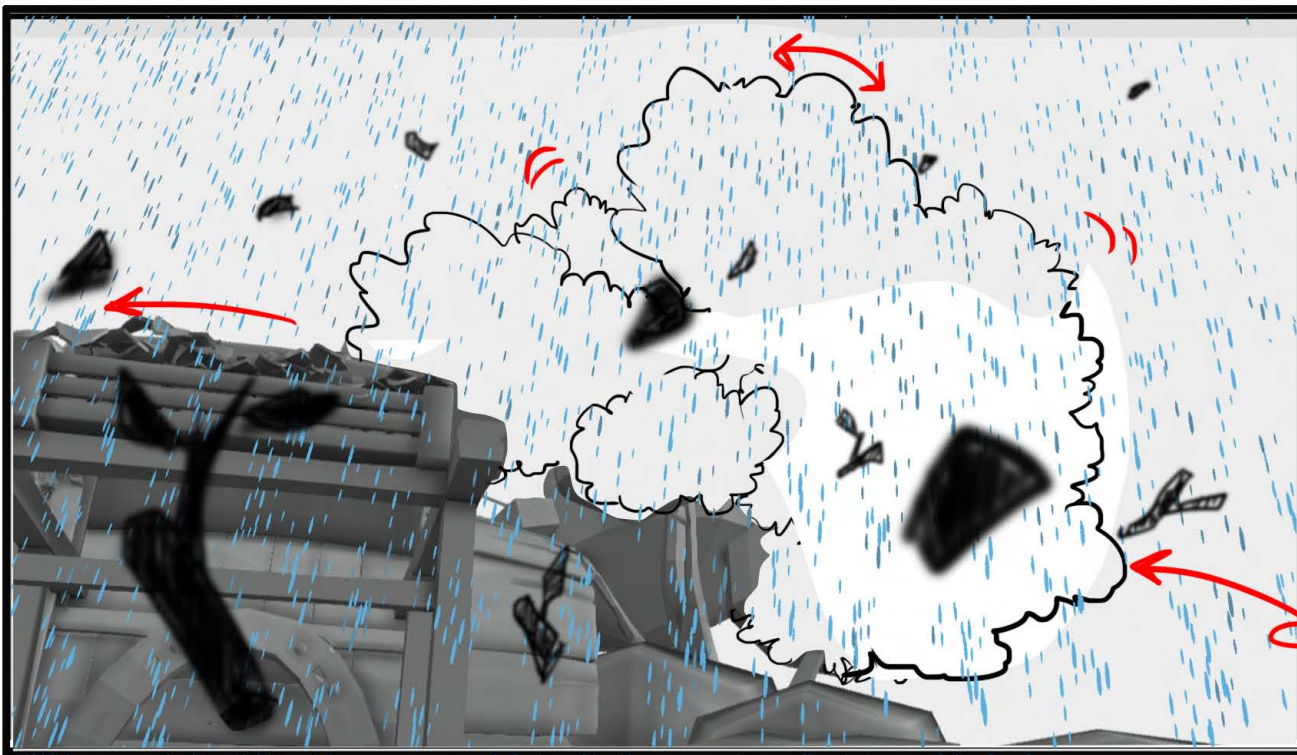
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



2 HAPPY FARMERS

OUT

Episode

122

SEQUENCE

01

SCENE

019

H/U with PREVIOUS SCENE

DEBRIS IN

ACTION

DIALOGUE

BG REFERENCE

MAP

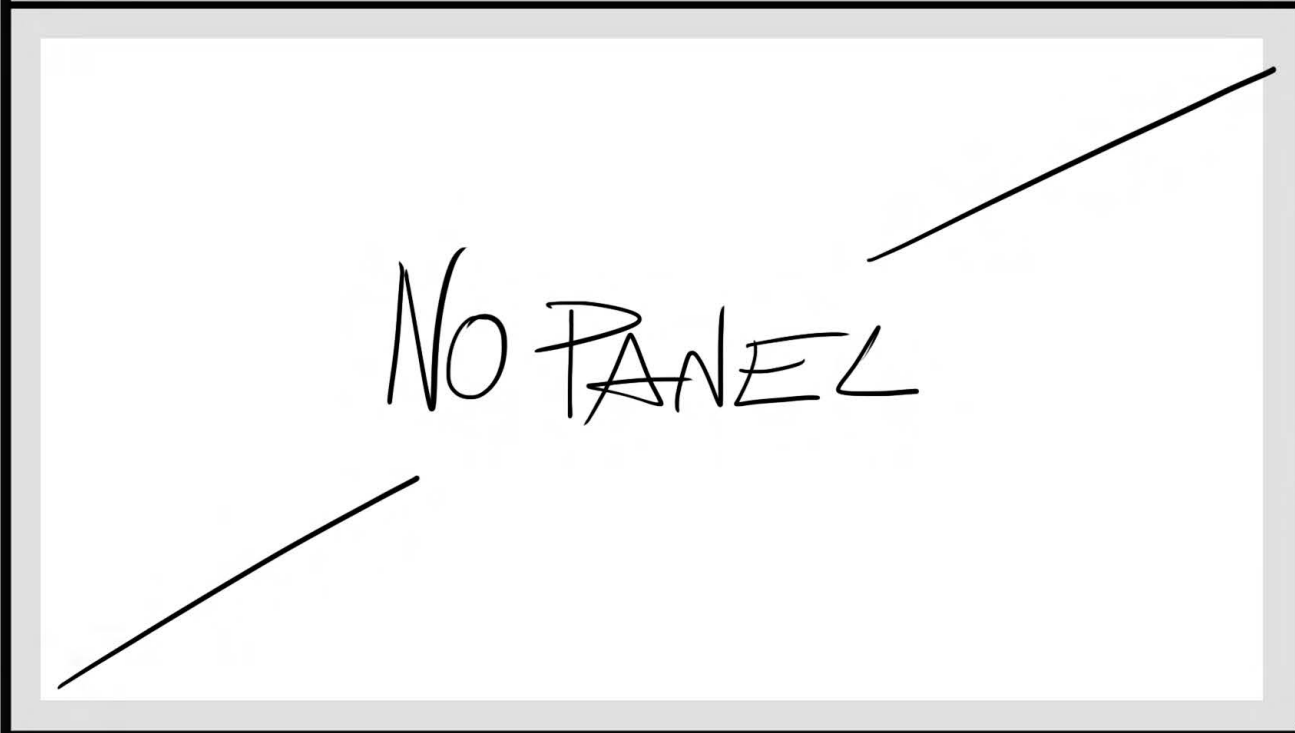
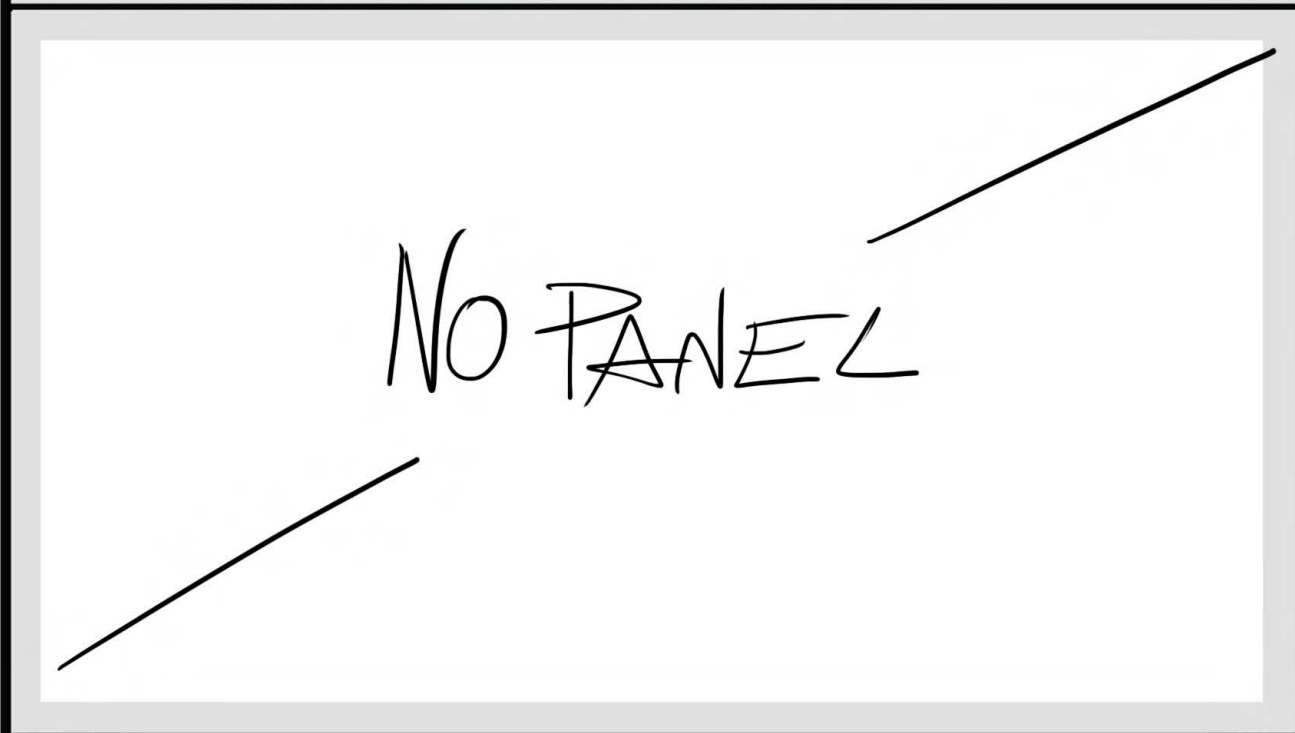
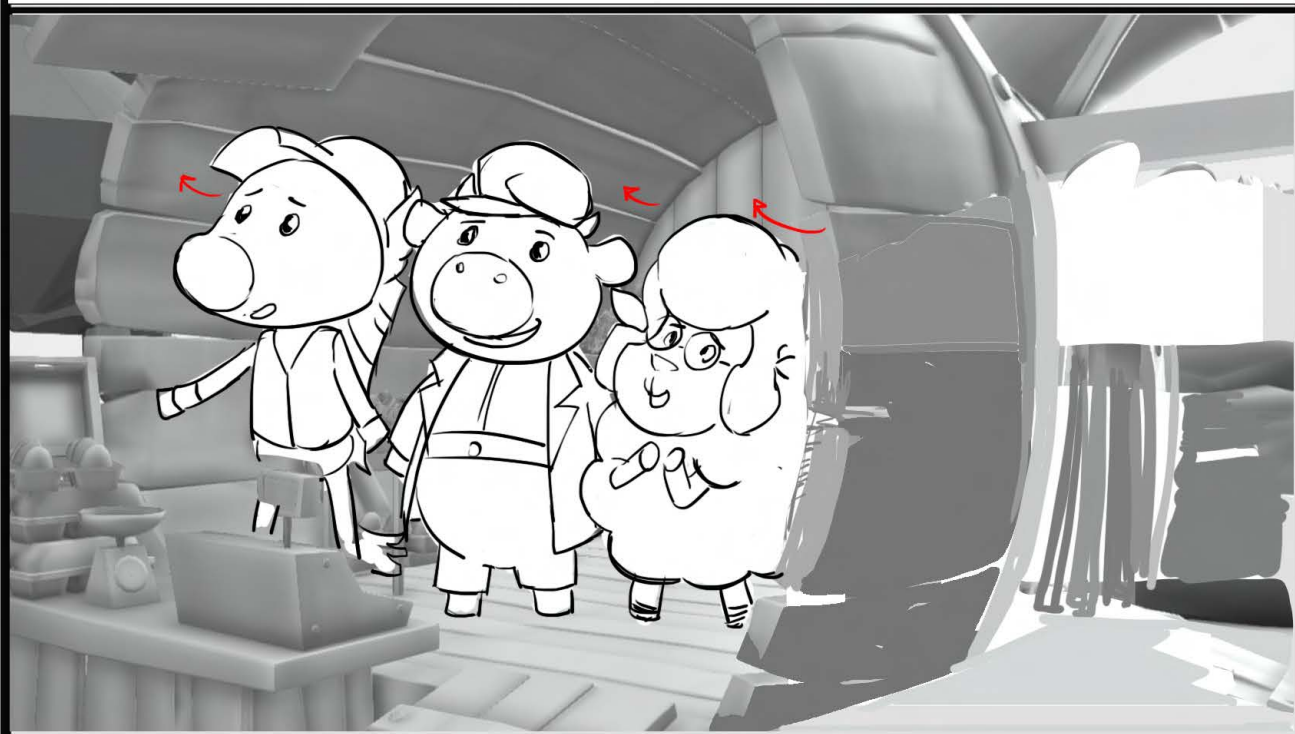
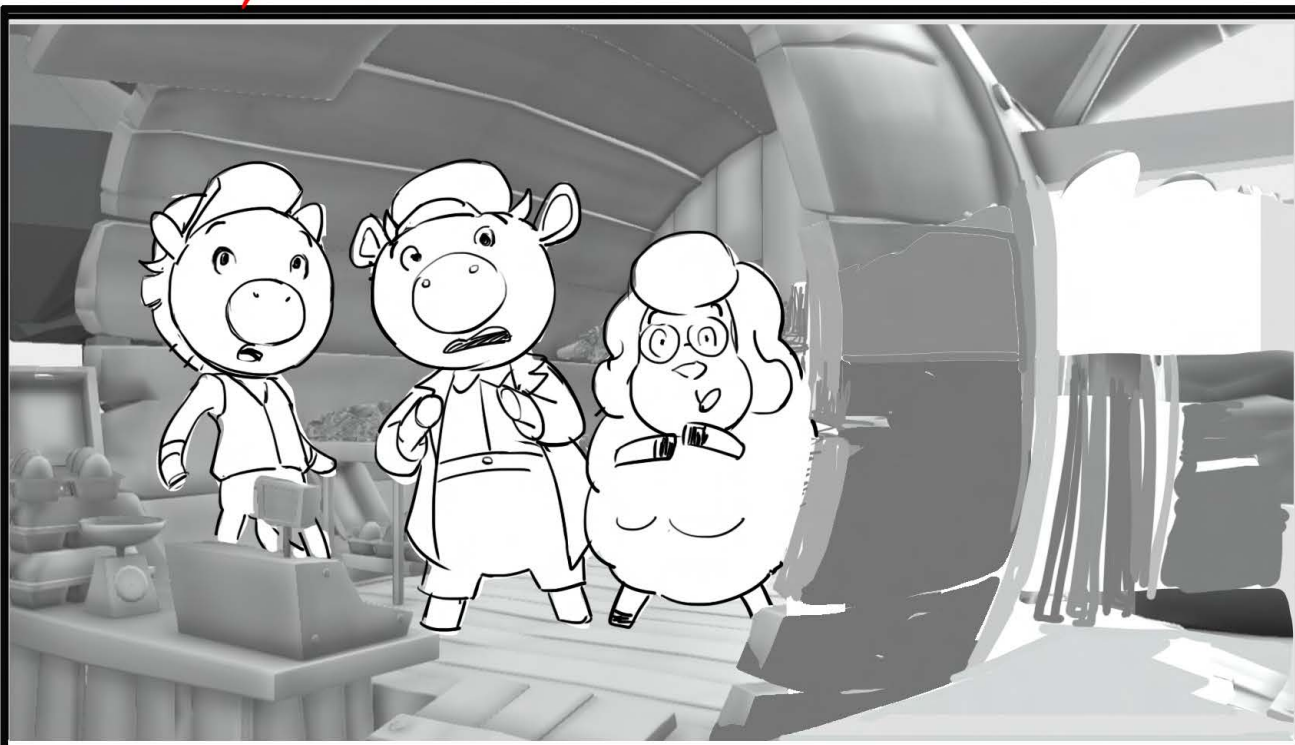
CHARACTERS

EFFECT NOTES:

RAIN AND WIND

Scene made by RBW

Send to RBW in separate layers



NO HOLD



Episode

122

SEQUENCE

01

SCENE

020



H/U with PREVIOUS SCENE

ACTION

DIALOGUE

9, CUSTOMERS

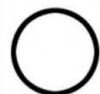
<<MURMURS AND SIGHS OF RELIEF>>

BG REFERENCE

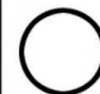
MAP

CHARACTERS

EFFECT NOTES



Scene made by RBW



Send to RBW in separate layers

2 HAPPY FARMERS

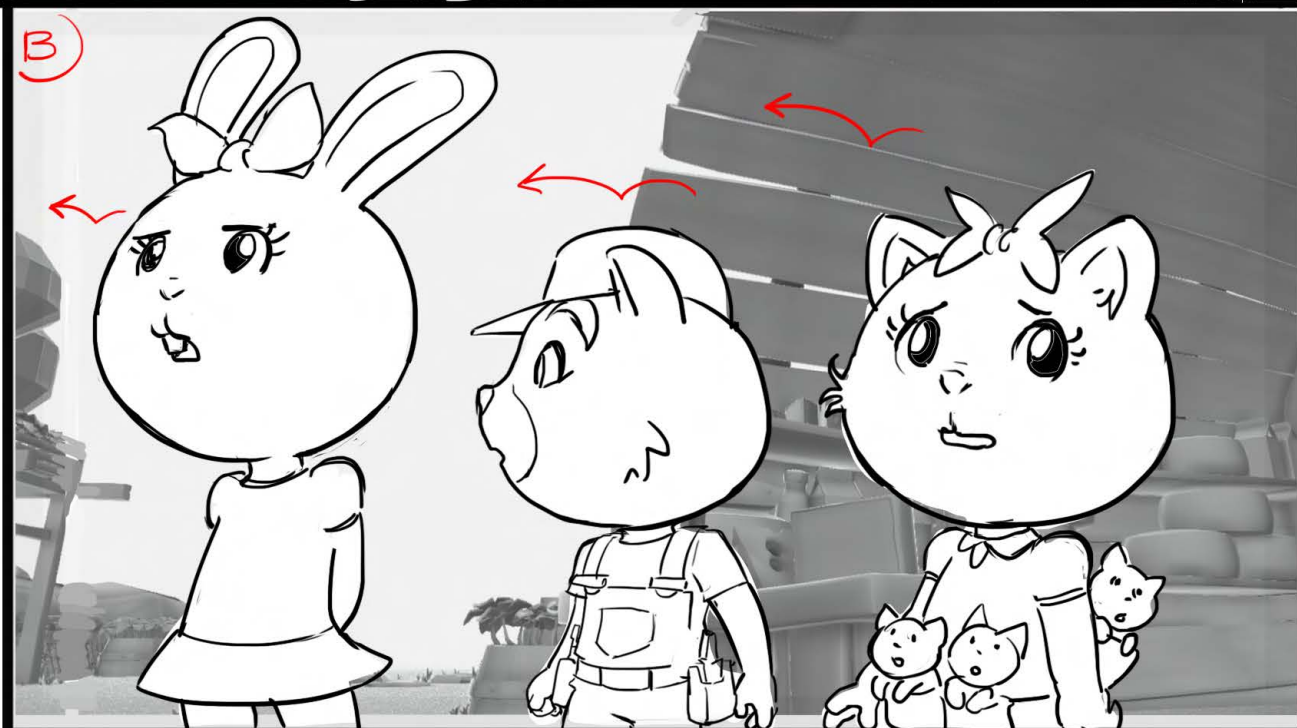
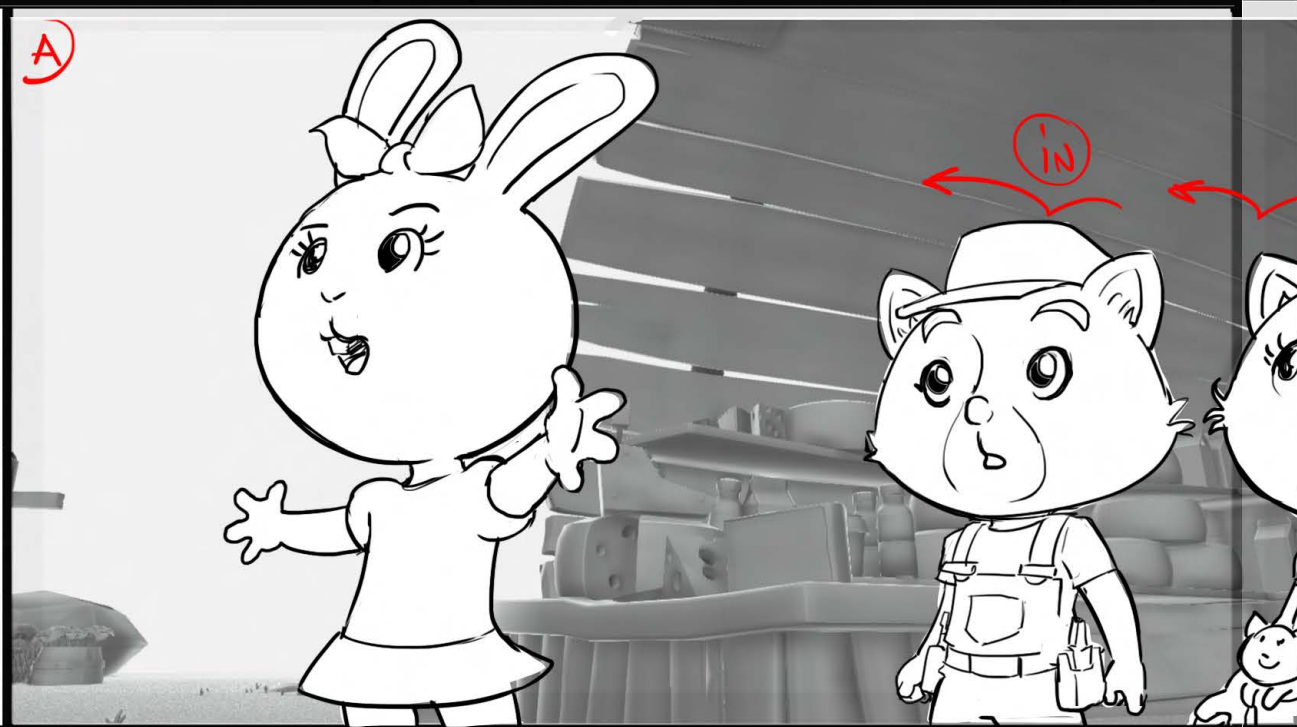
Episode

122

SEQUENCE 01

SCENE 021

H/U with PREVIOUS SCENE



NO PANEL

ACTION

← FOLLOW PAN

IN

DIALOGUE

10, SUMMER
It's letting up!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

ACTION

DIALOGUE

11, TODD
<Phew!> It's great no
one was hurt!



Episode

122

SEQUENCE

01

SCENE

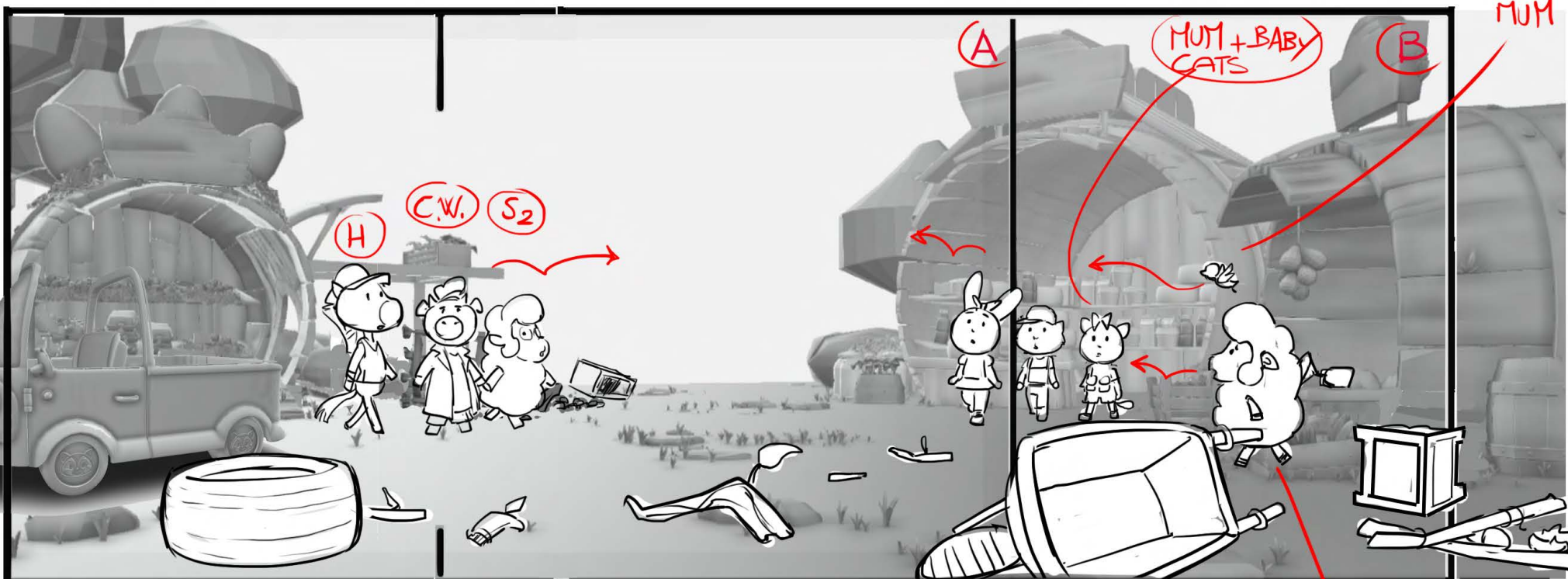
022

NO HOLD

CONSTANT PAN



H/U with
PREVIOUS
SCENE



BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

NO PANEL



Scene made
by RBW



Send to RBW
in separate layers

2 HAPPY FARMERS

Episode

122

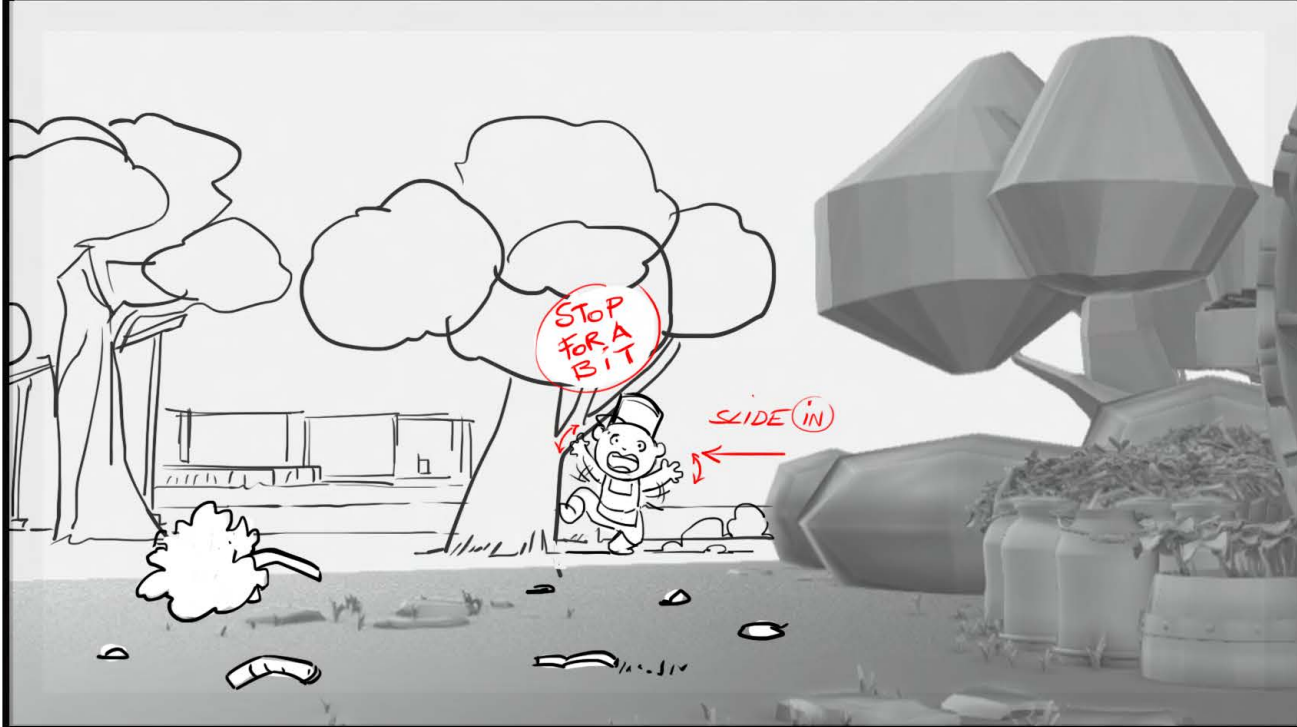
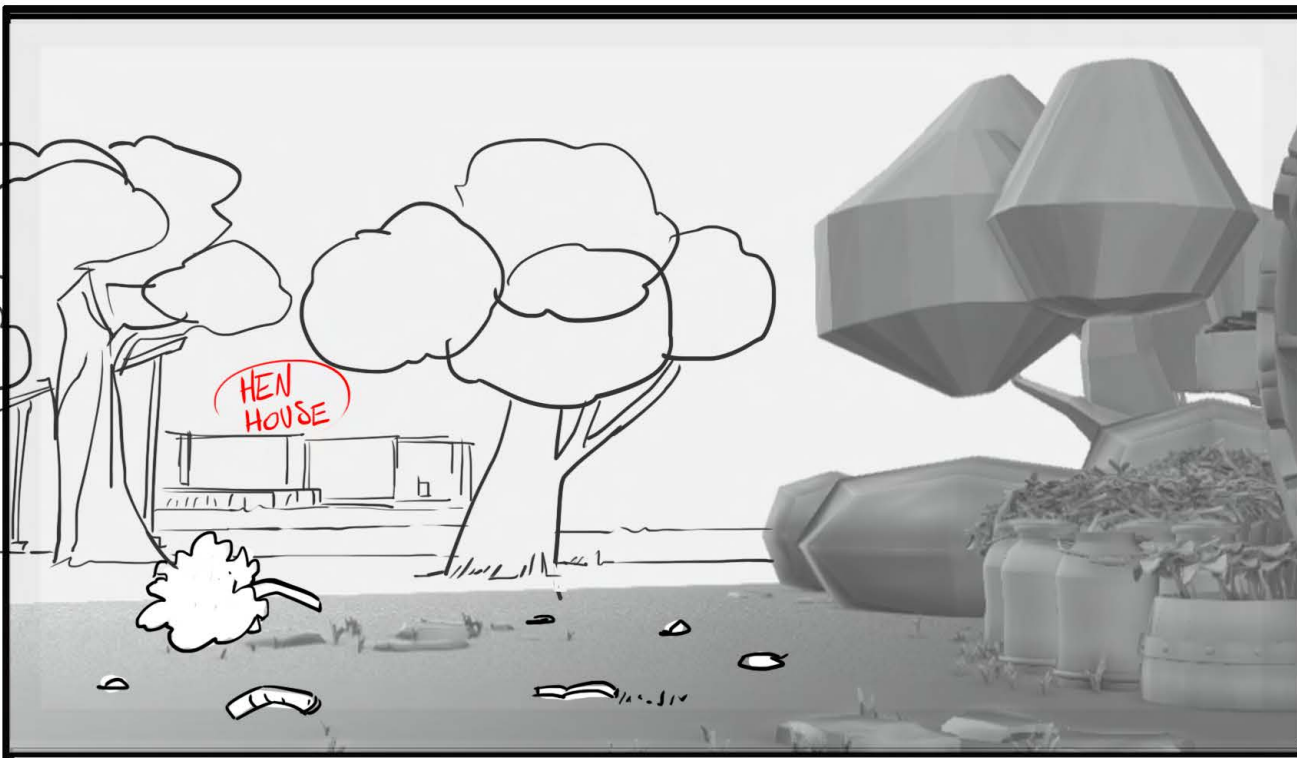
SEQUENCE

01

SCENE

023

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

12, PICO
 Todd, we need help!
 The farm got damaged
 bad in the wind!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

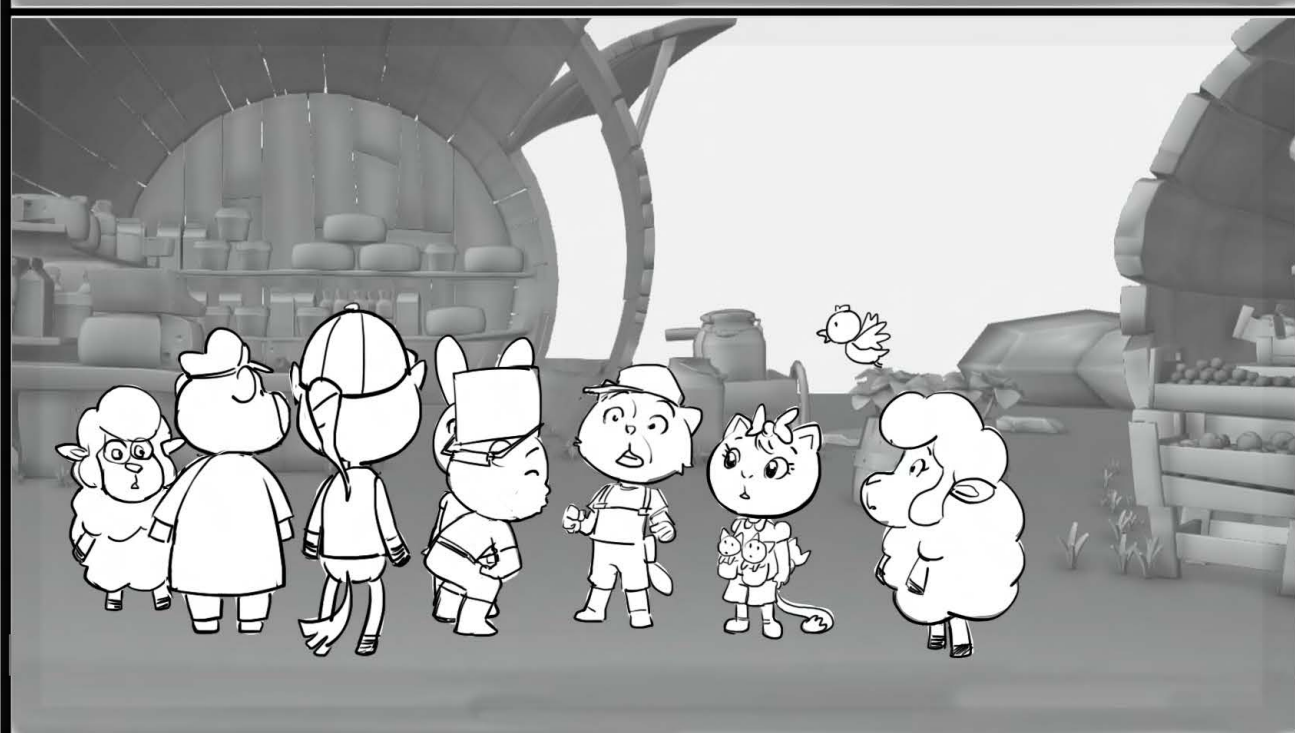
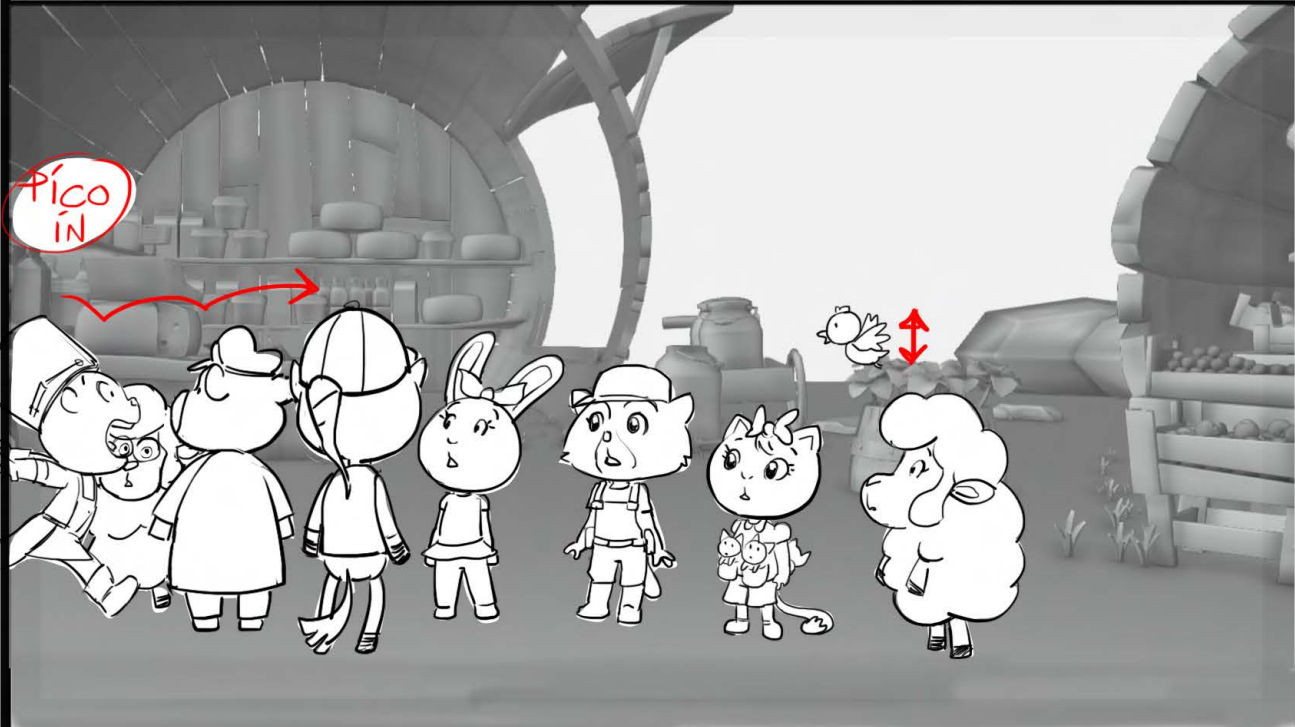
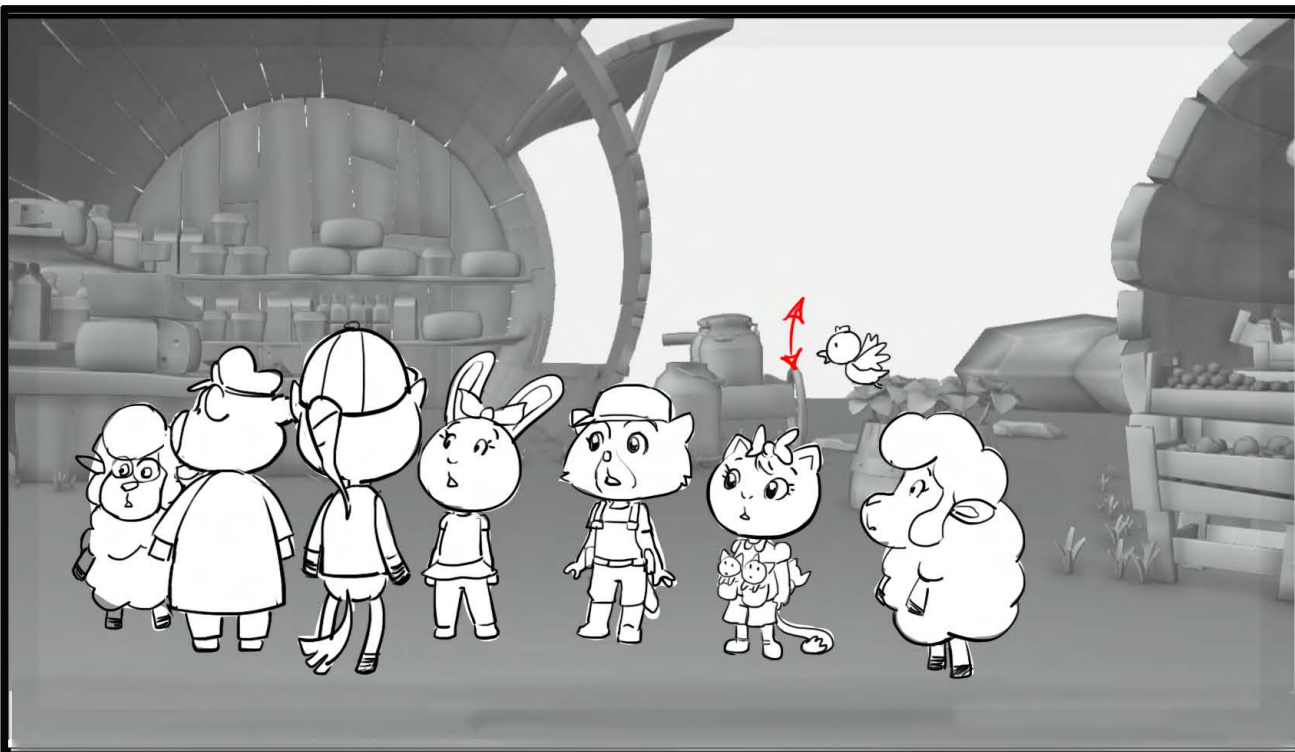
SEQUENCE

01

SCENE

024

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

12, PICO
Trees are down
everywhere!

BG REFERENCE

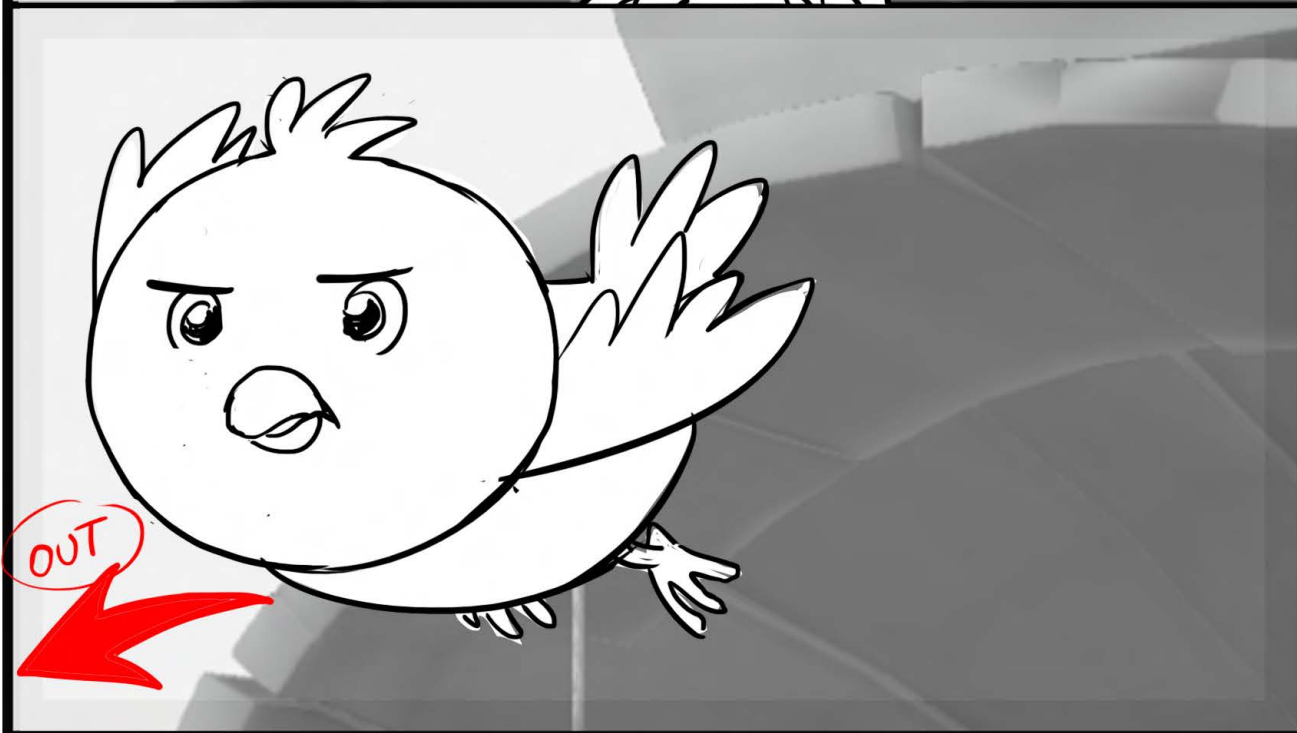
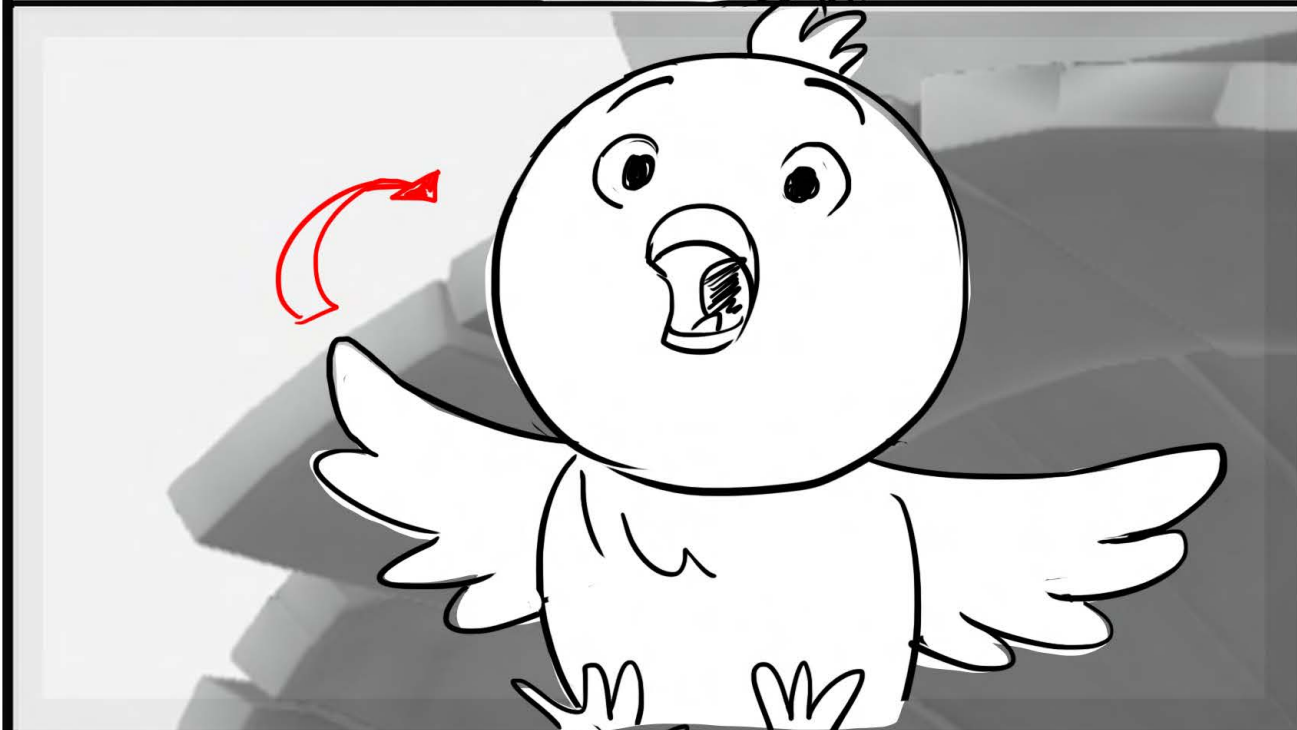
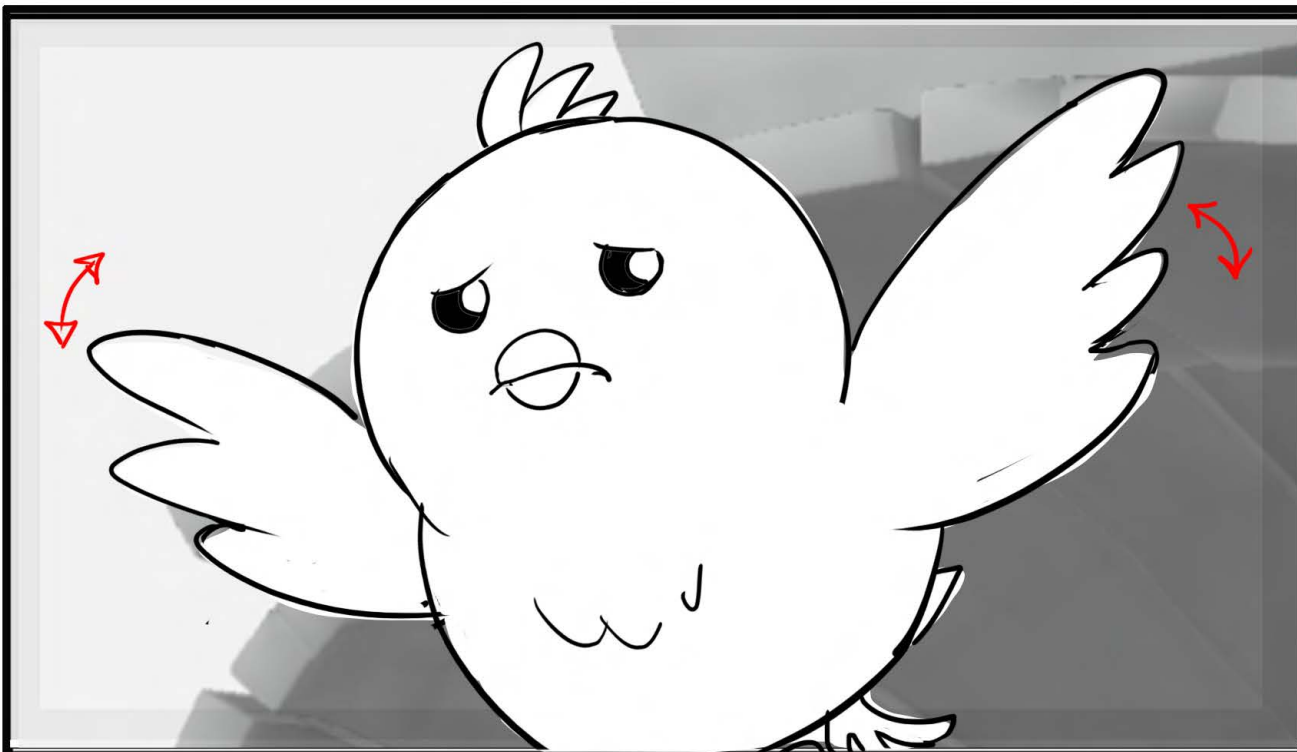
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



No HOLD



Episode

122

SEQUENCE

01

SCENE

025

CONT

H/U with PREVIOUS SCENE

ACTION

DIALOGUE
12A, MAMA BIRD
Oh no! I better check my babies at the nest!

BG REFERENCE

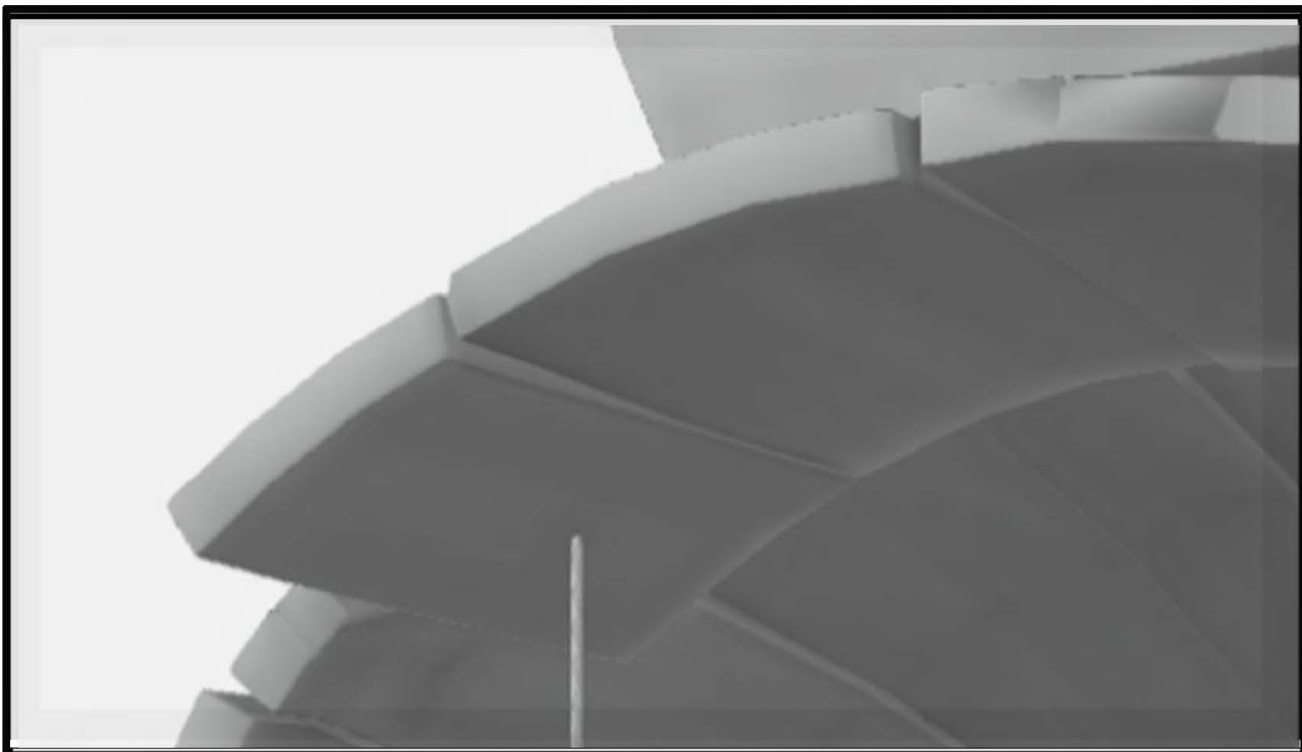
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE 01

SCENE 025

END

H/U with PREVIOUS SCENE

NO PANEL

NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

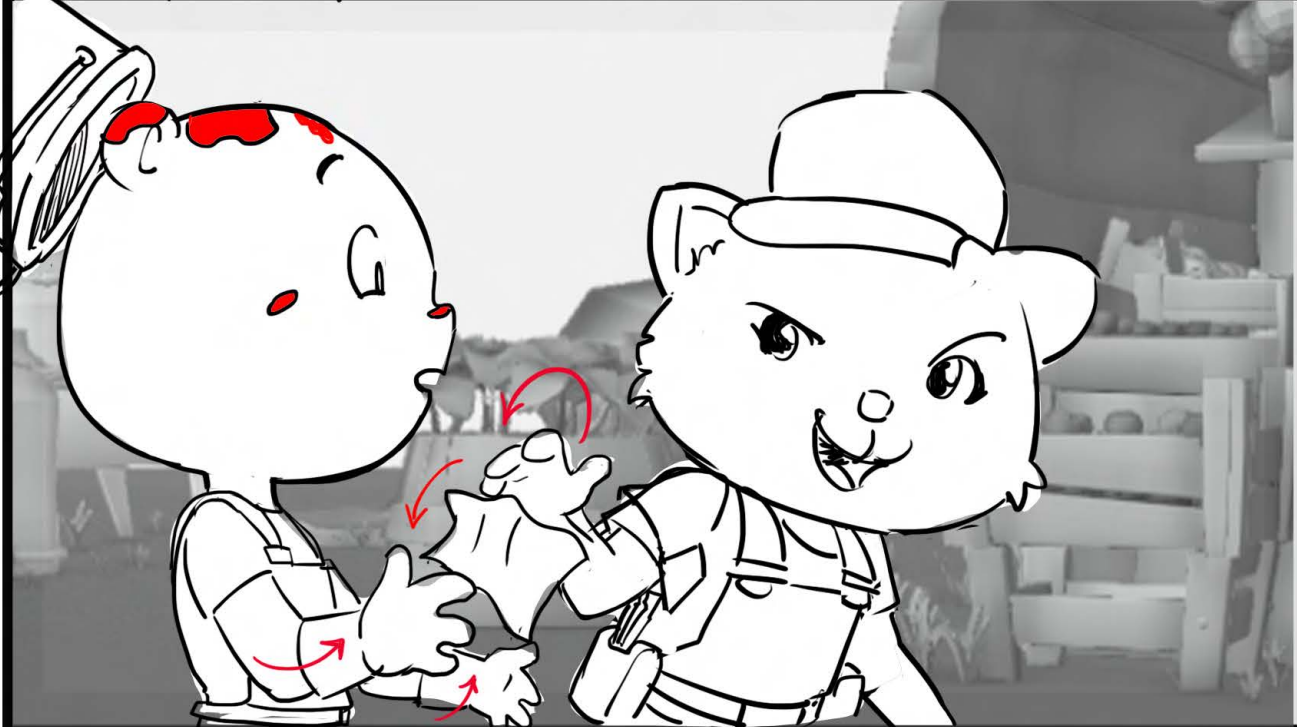
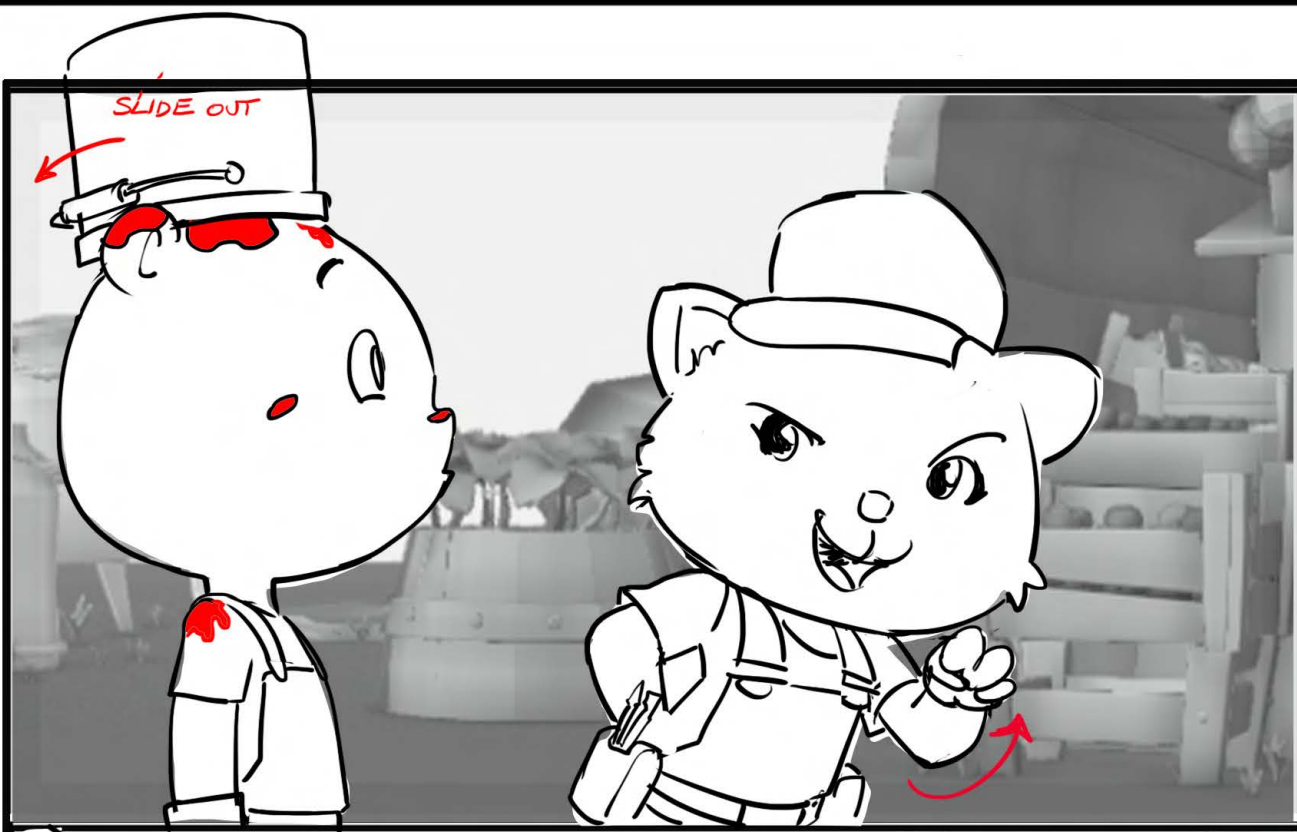
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO PANEL

2 HAPPY FARMERS

Episode

122

SEQUENCE

01

SCENE

026

CONT

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

13, TODD
Well, what are we waiting for?
(passes a cloth to Pico who cleans himself)
Let's go check it out!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

01

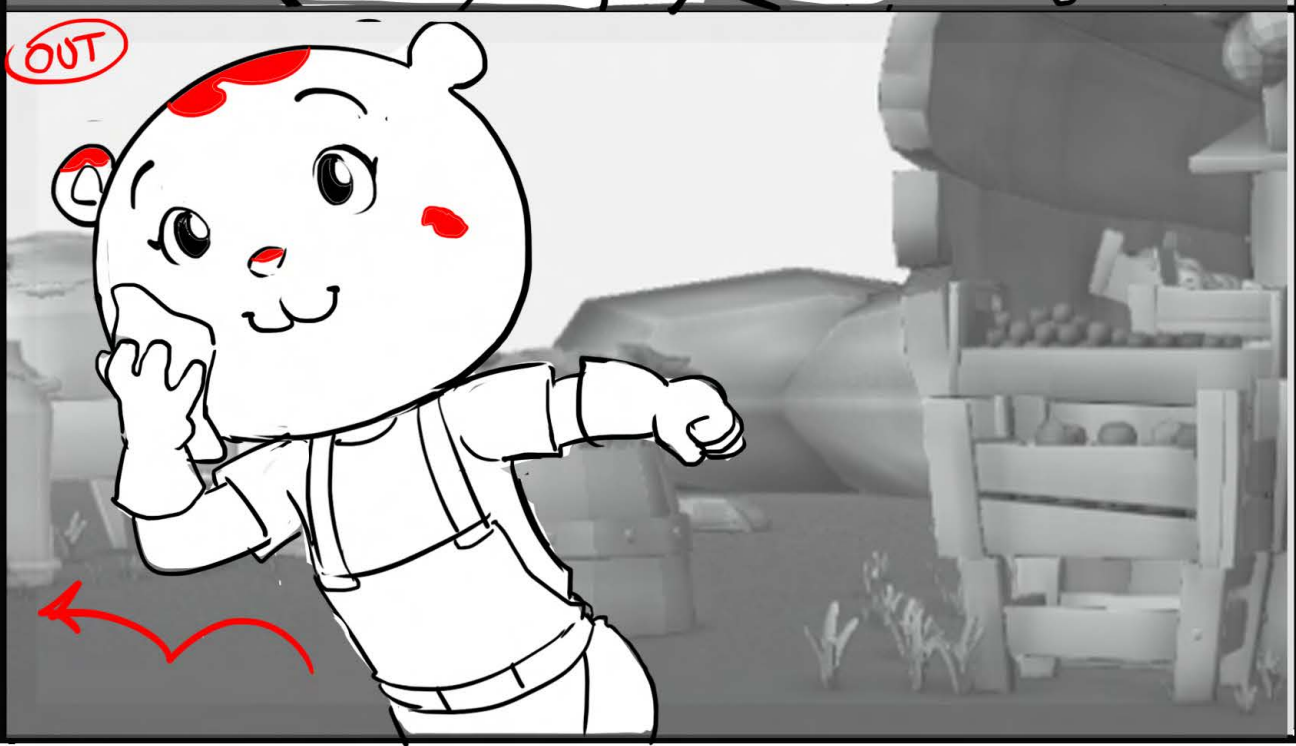
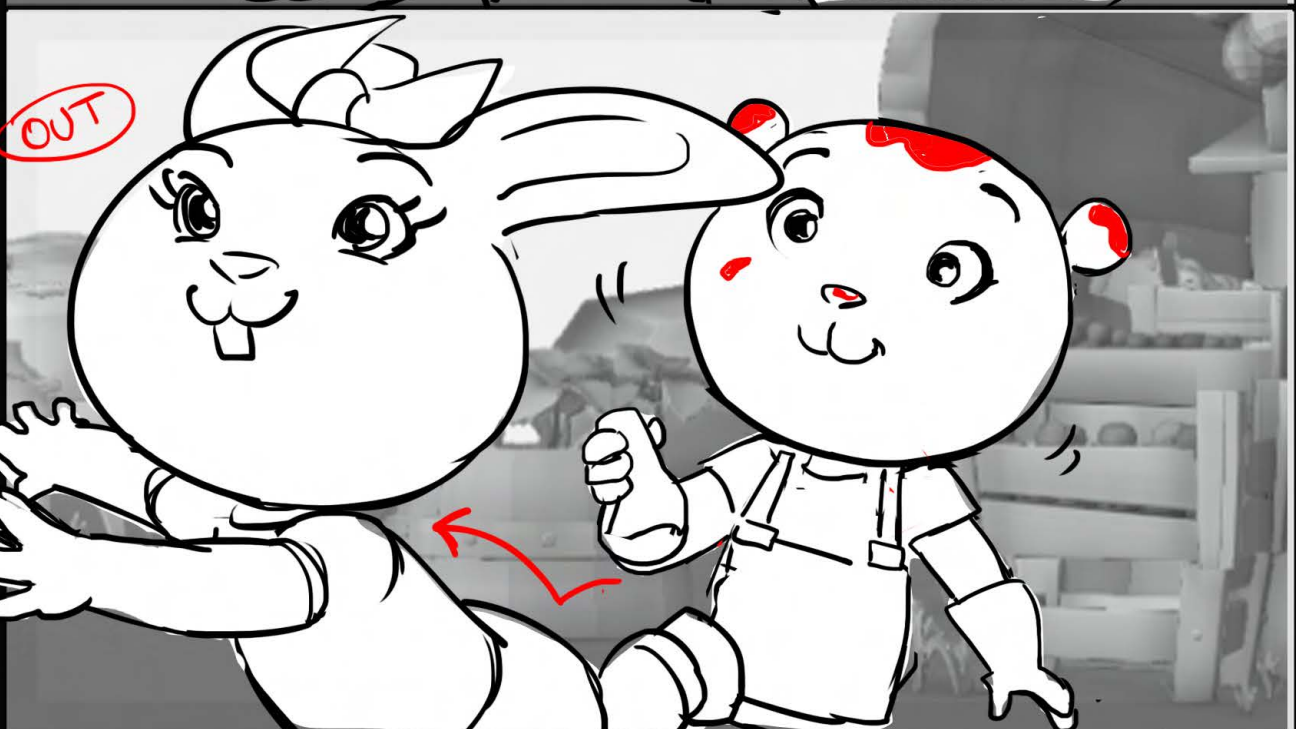
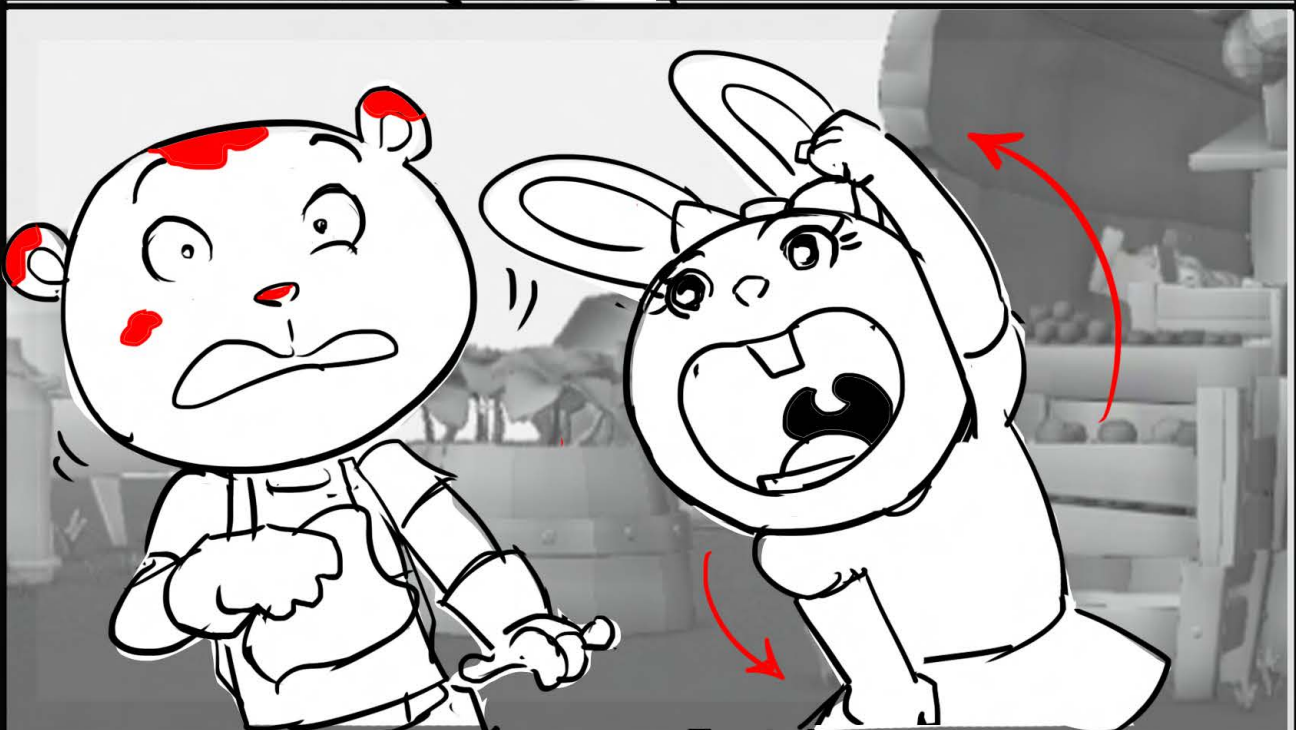
SCENE

026

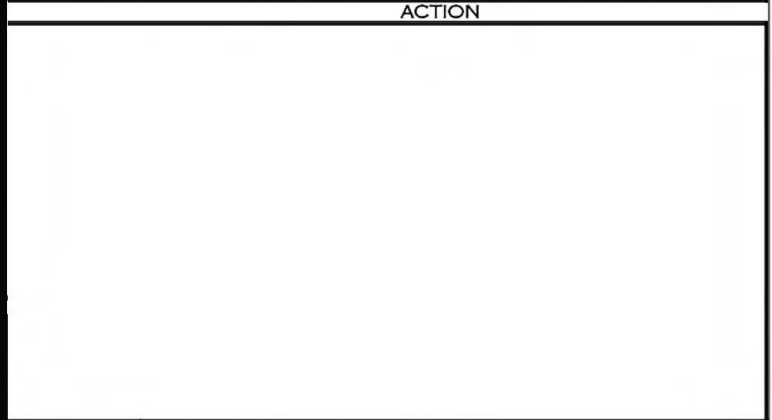
END

H/U with PREVIOUS SCENE

SUMMER SLIDE IN



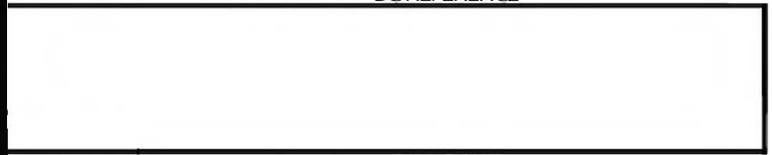
ACTION



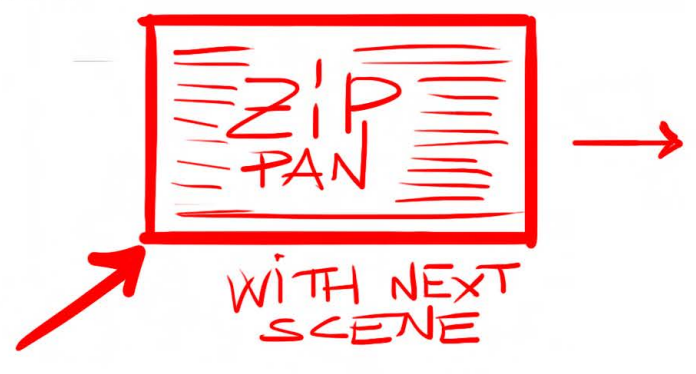
DIALOGUE

14, SUMMER
To the farm!

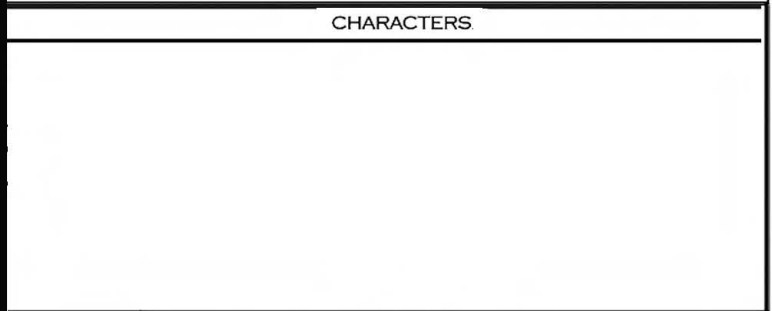
BG REFERENCE



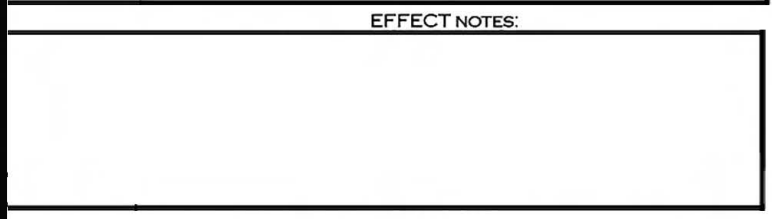
MAP



CHARACTERS



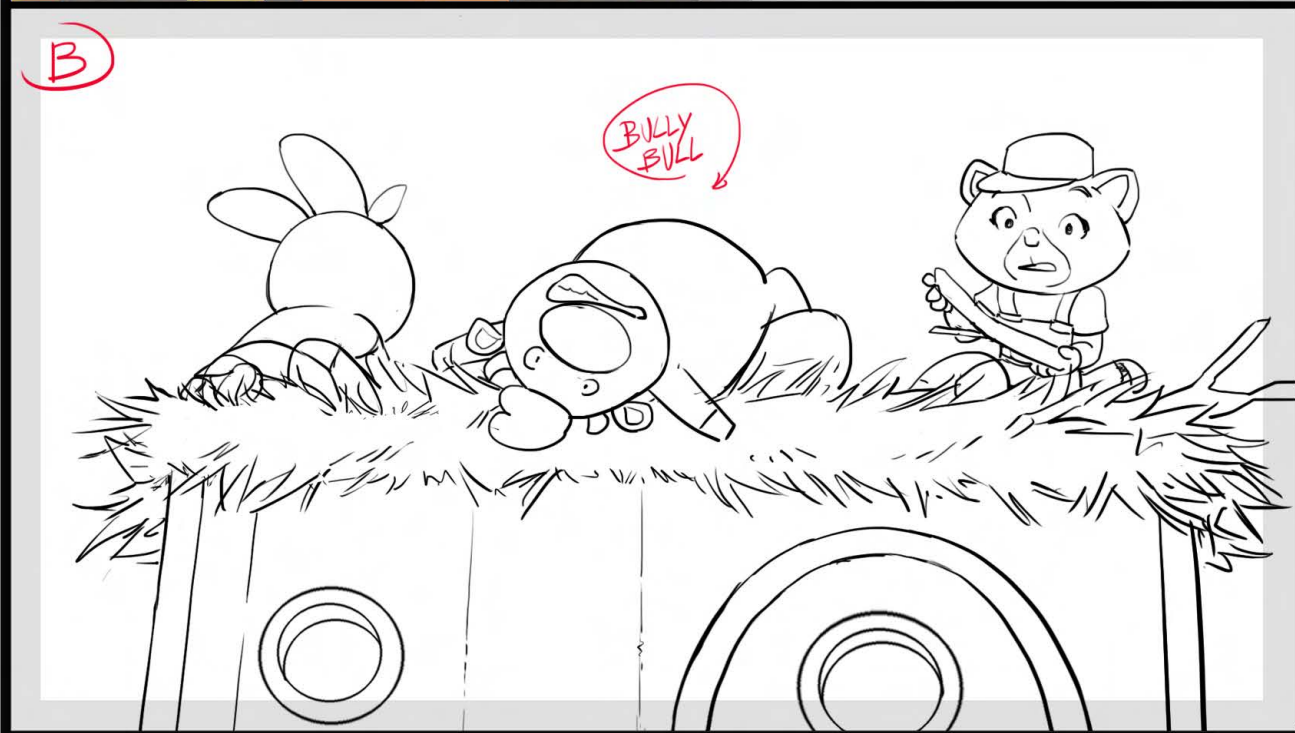
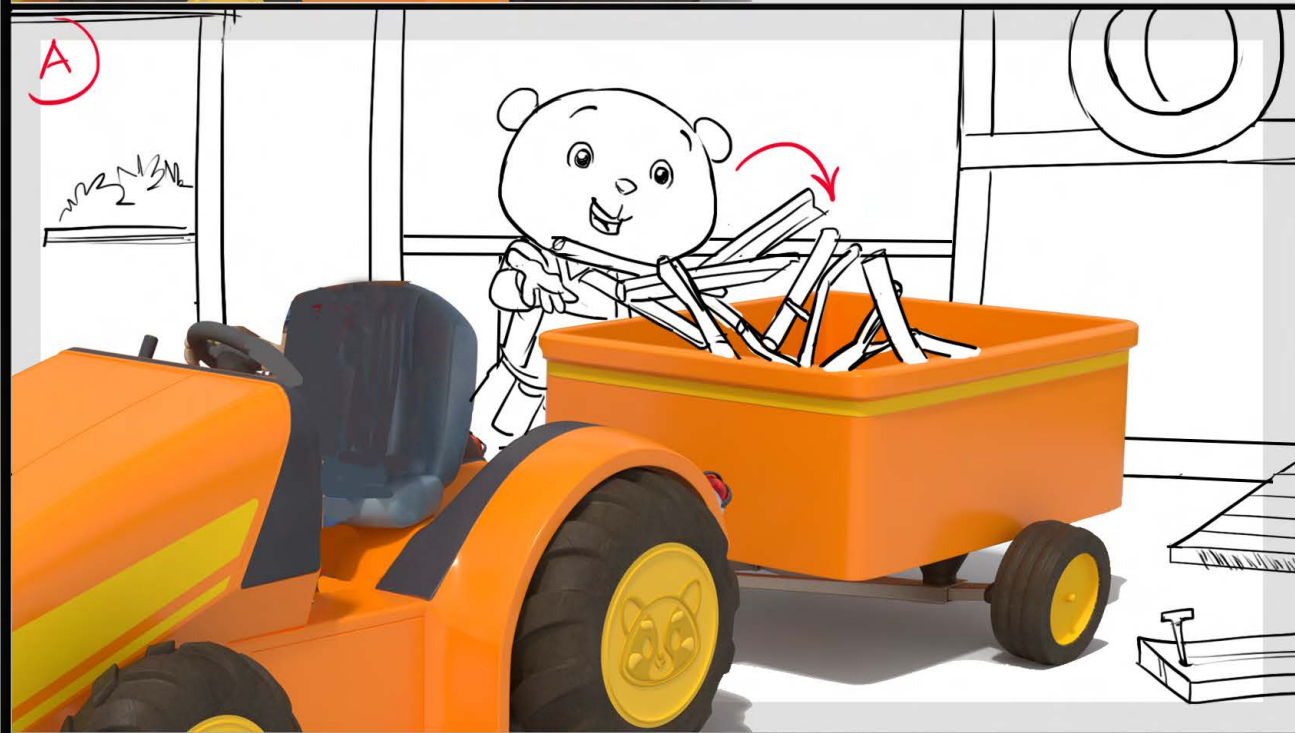
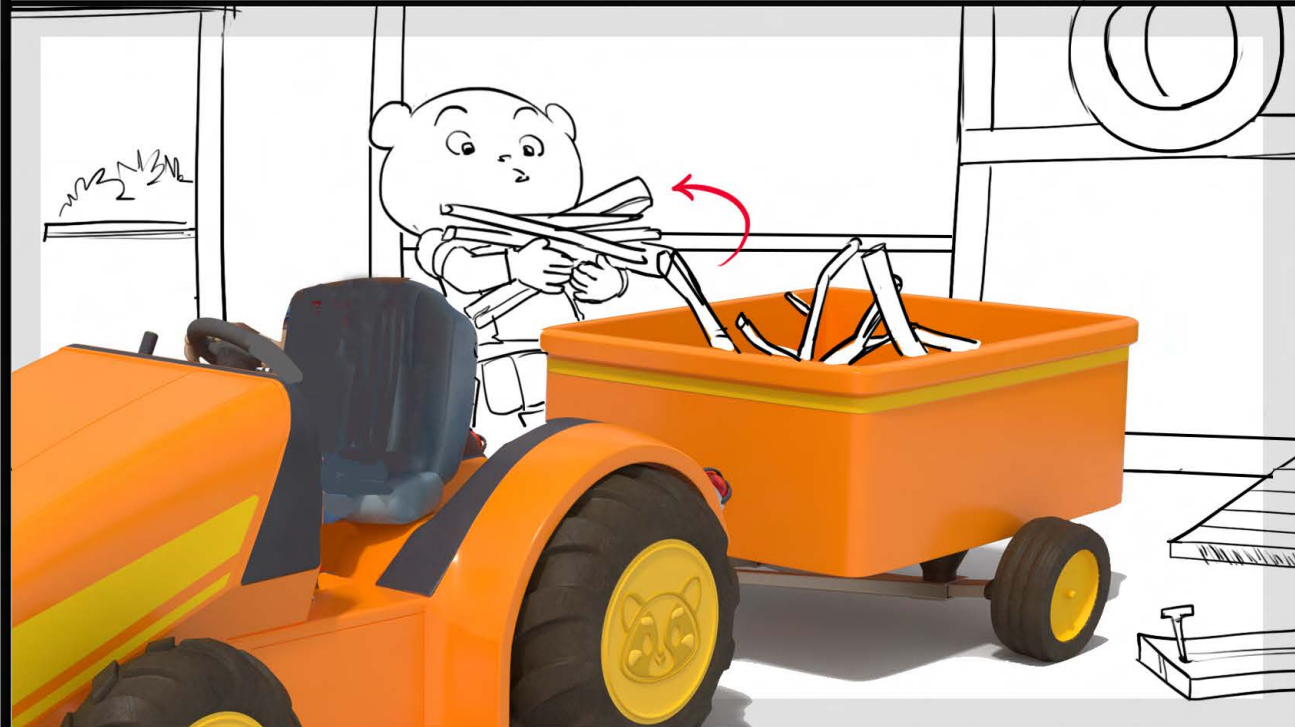
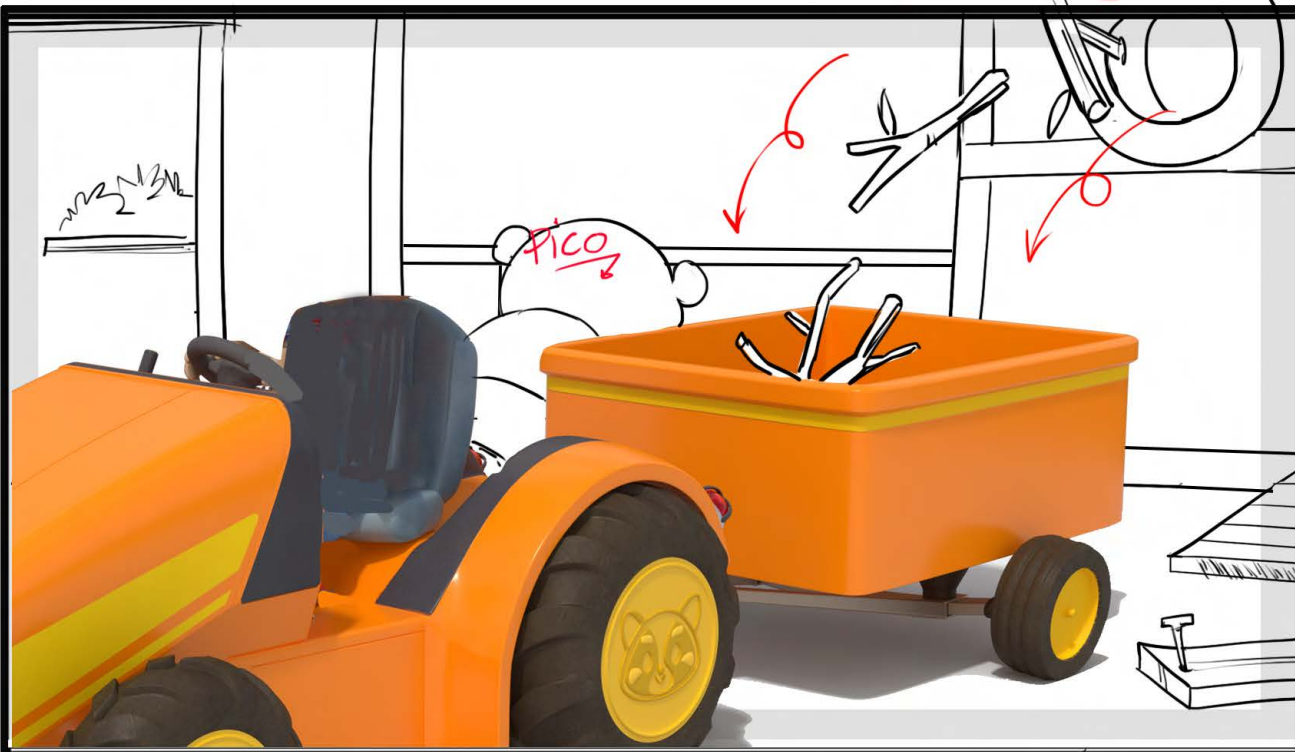
EFFECT NOTES:



Scene made by RBW

Send to RBW in separate layers

BRANCHES (IN)



2 HAPPY FARMERS

Episode

122

SEQUENCE 03

SCENE 027

CONT

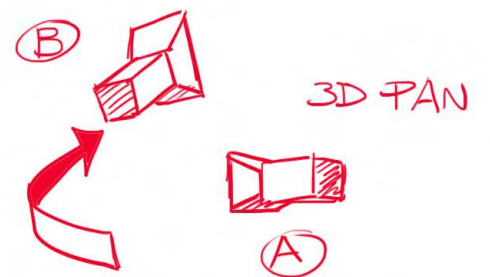
H/U with PREVIOUS SCENE

ACTION

DIALOGUE

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

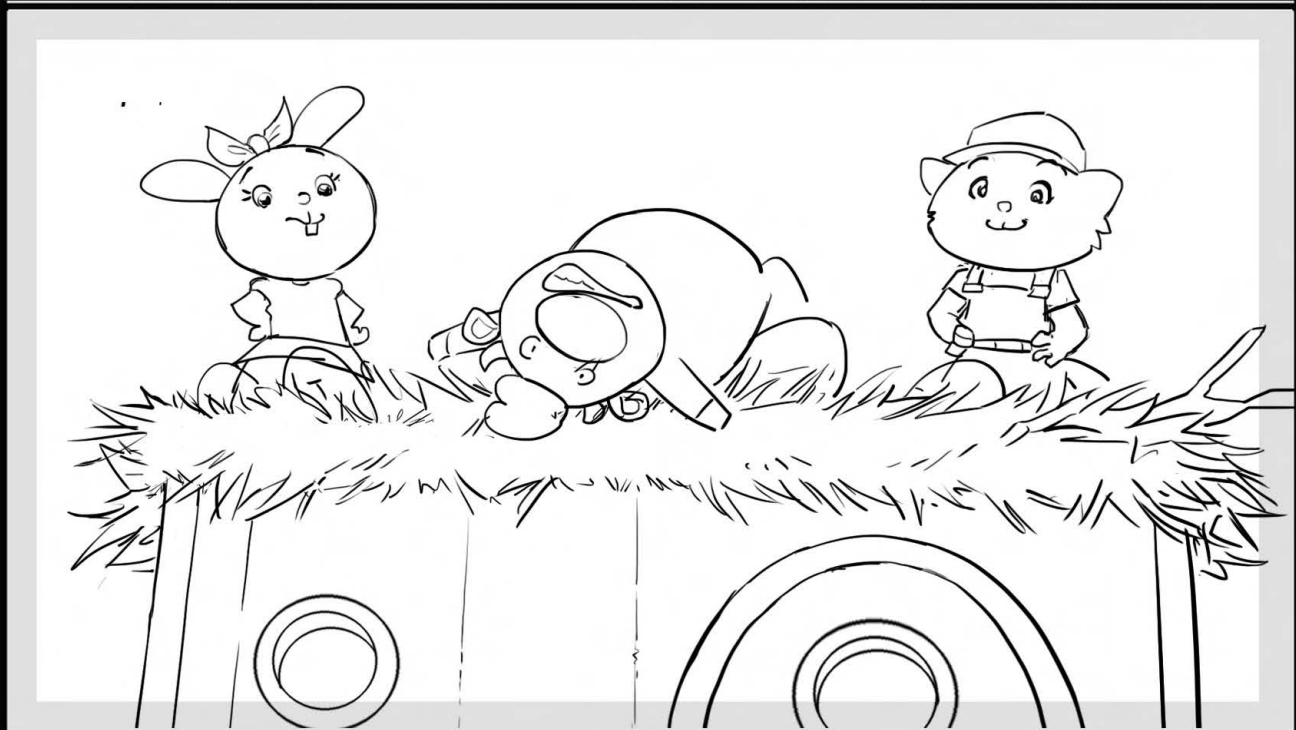
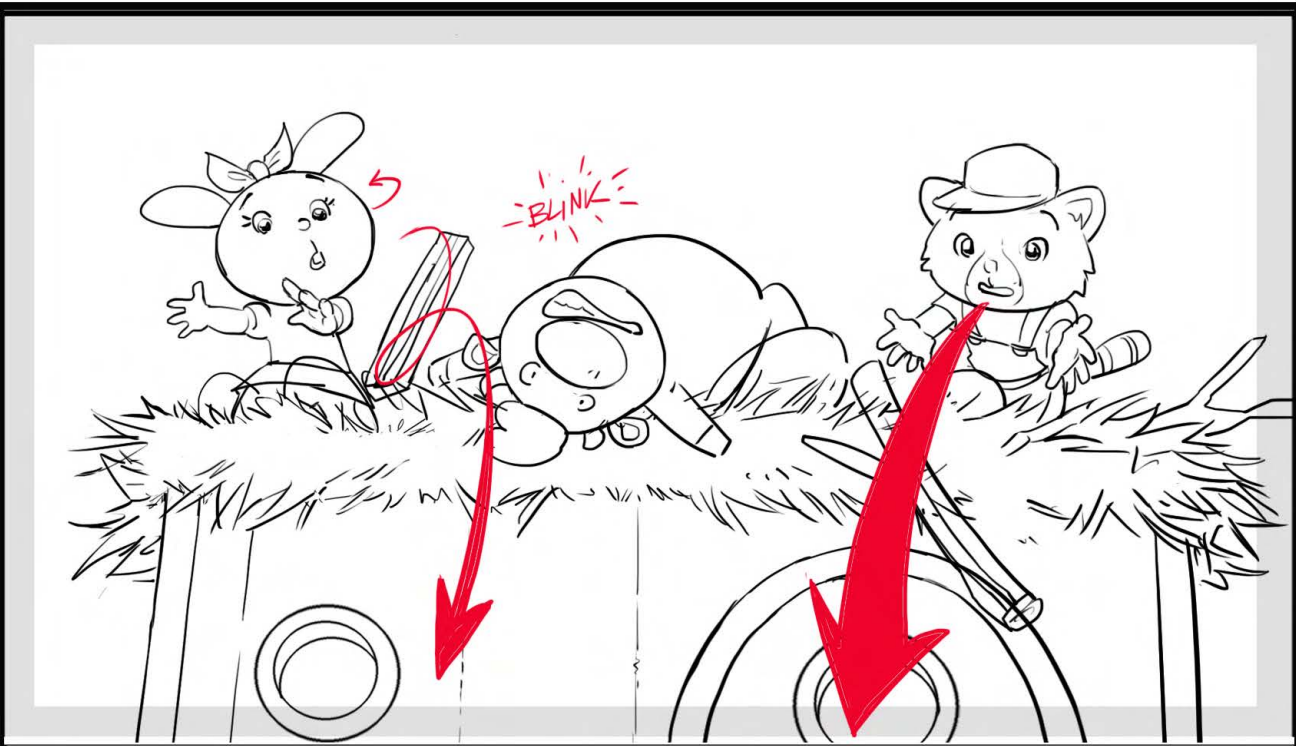
122

SEQUENCE 03

SCENE 027

END

H/U with PREVIOUS SCENE



ZIP
PAN

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

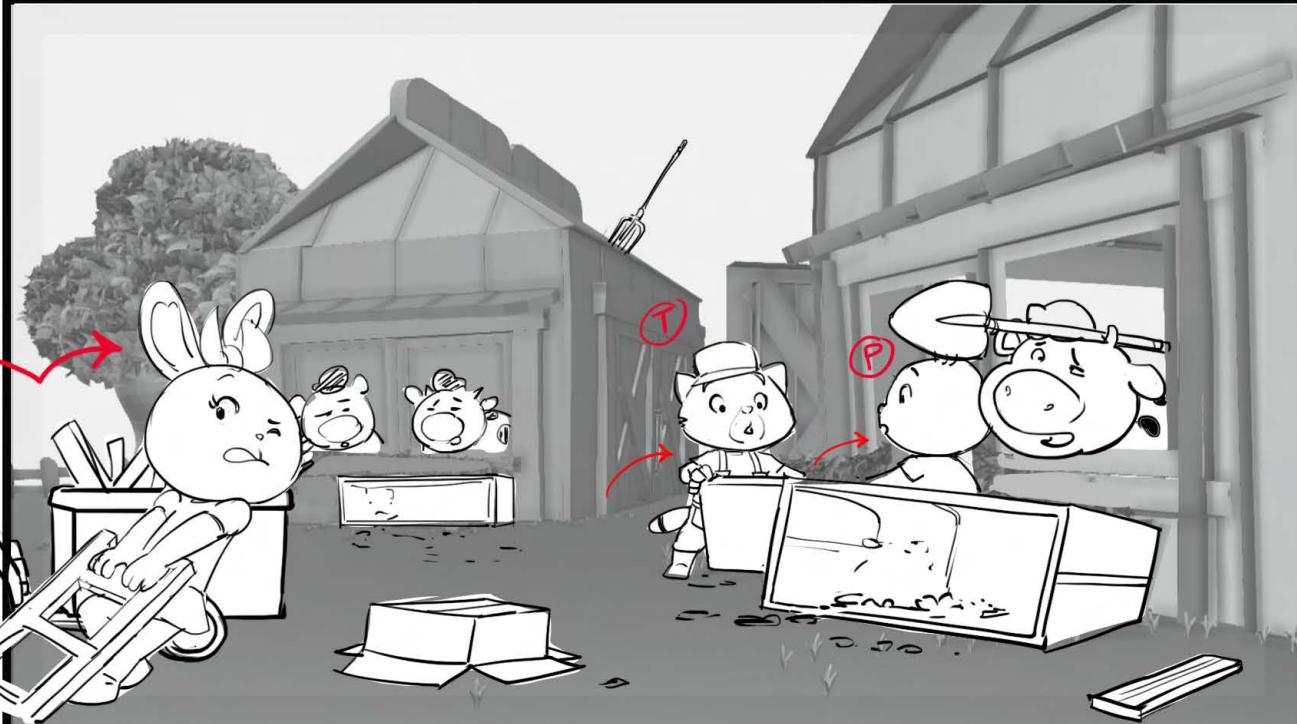
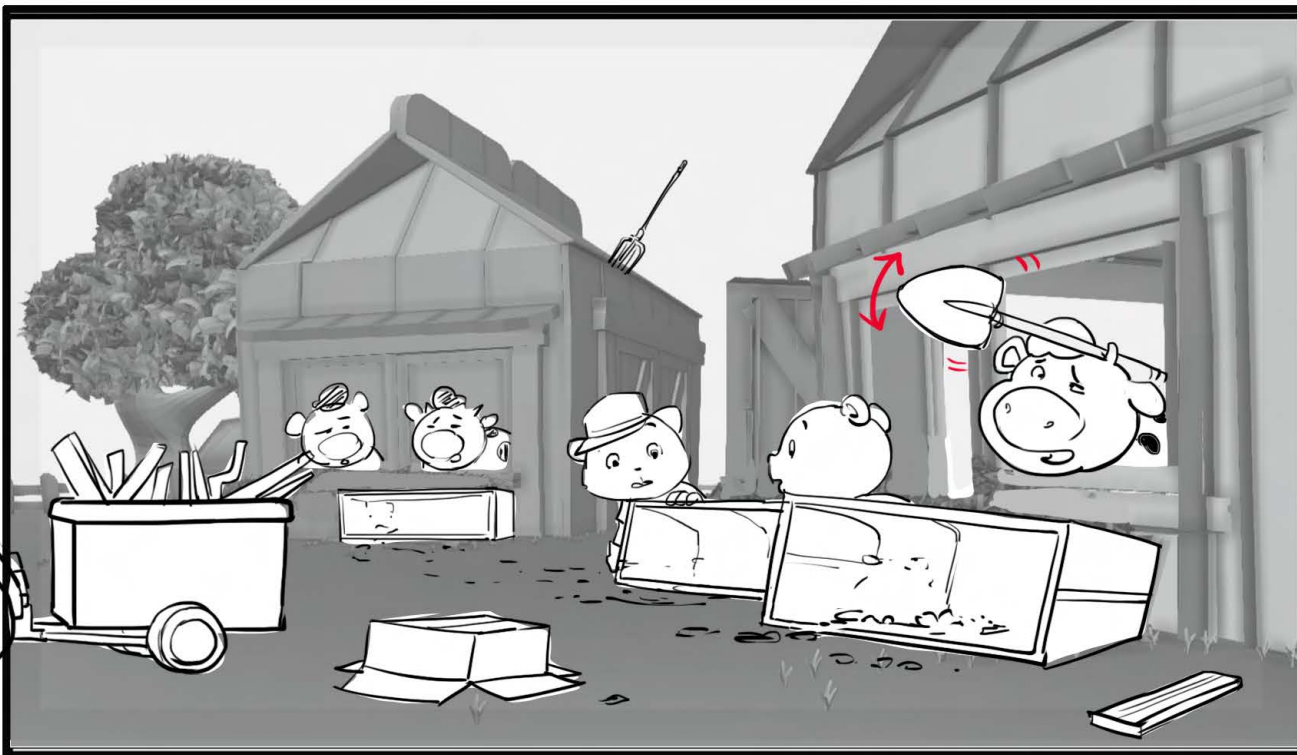
Episode

122

SEQUENCE 03

SCENE 028

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

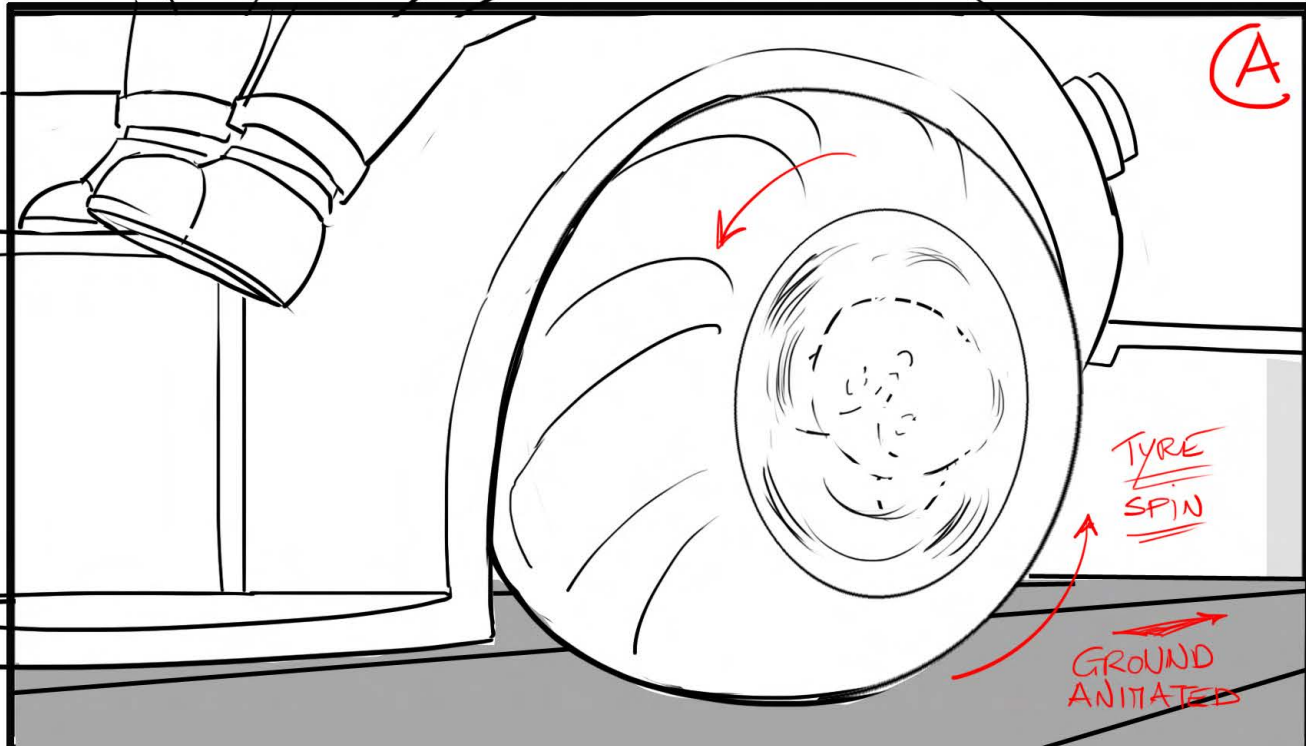
EFFECT NOTES:

ZIP
PAN

Scene made by RBW

Send to RBW in separate layers

SUMMER



(A)

TYRE SPIN

GROUND ANIMATED



Episode

122

SEQUENCE

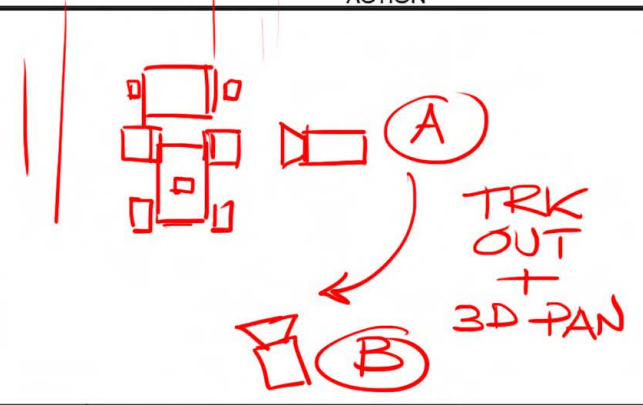
04

SCENE

029

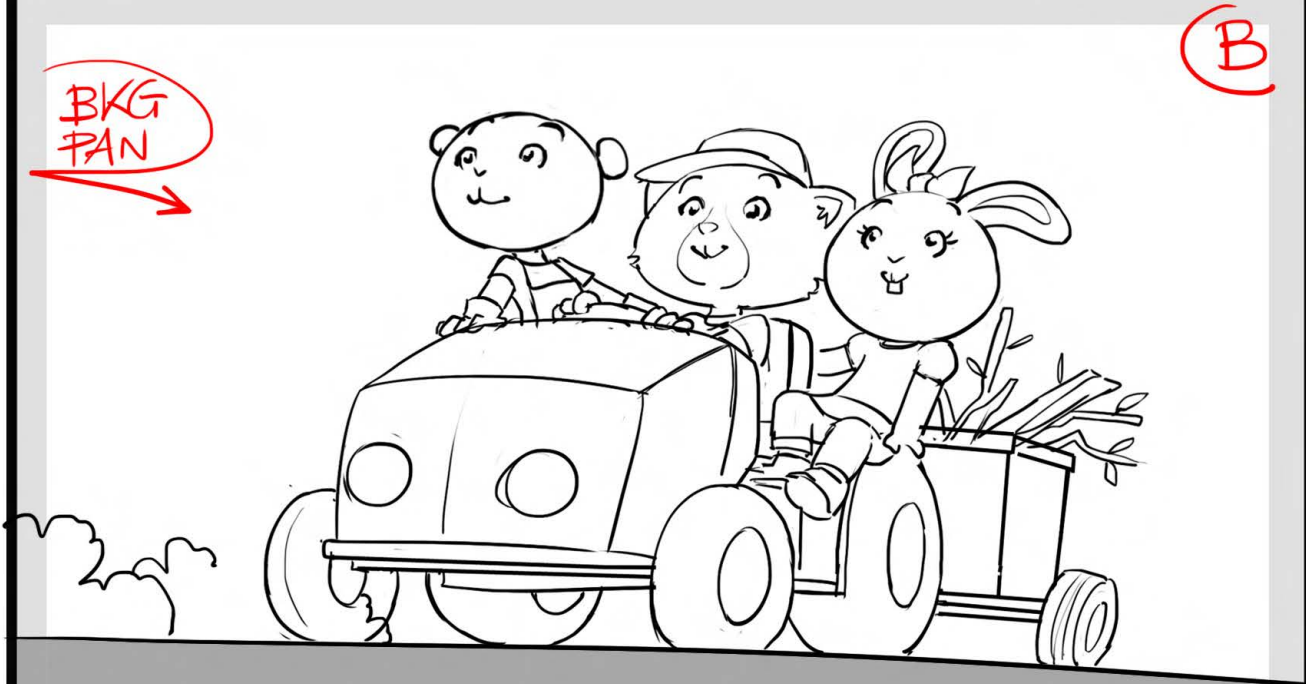
H/U with PREVIOUS SCENE

ACTION



BKG PAN

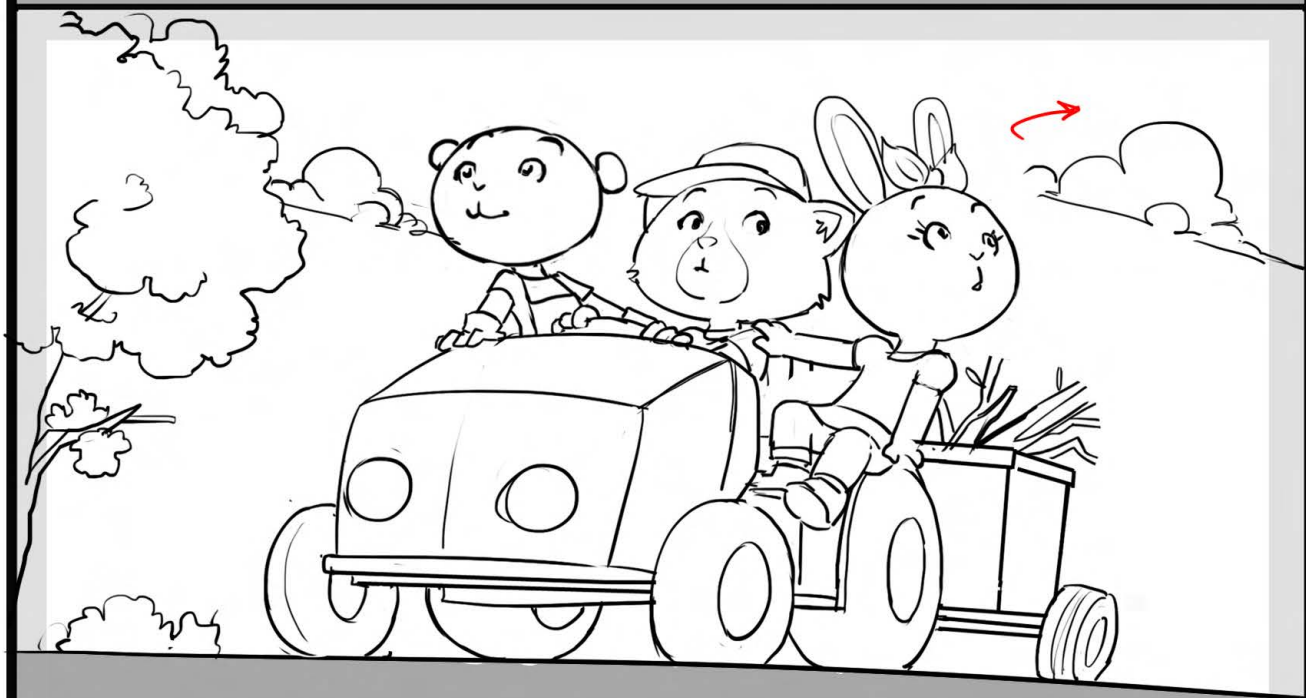
(B)



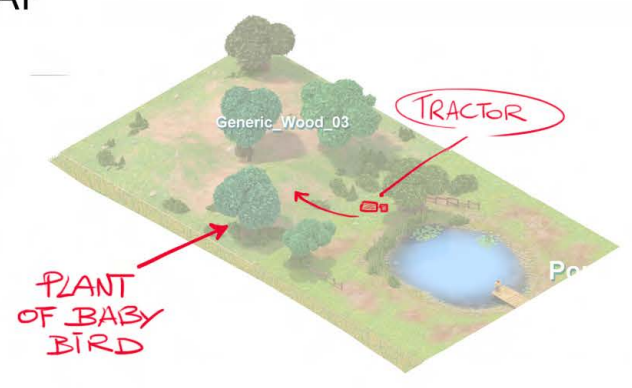
DIALOGUE

30, BABY BIRDS (O.S.)
< crying sounds >

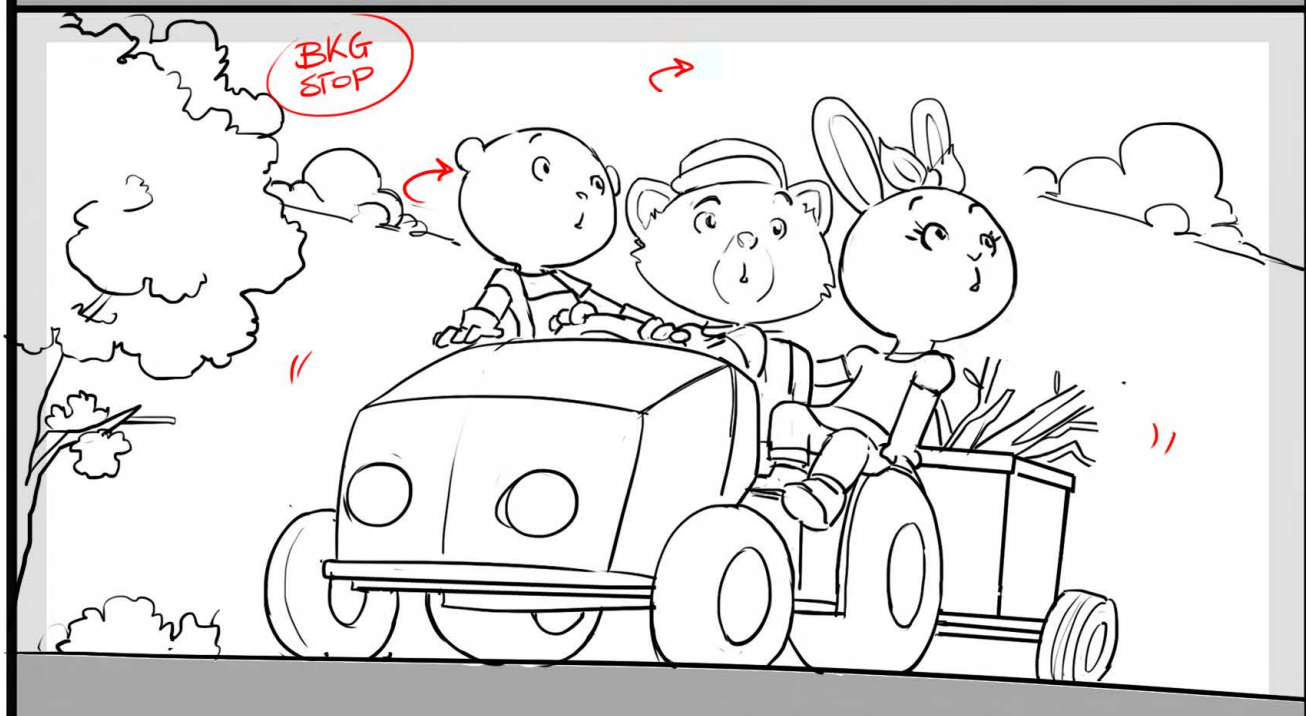
BG REFERENCE



MAP



CHARACTERS



BKG STOP

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

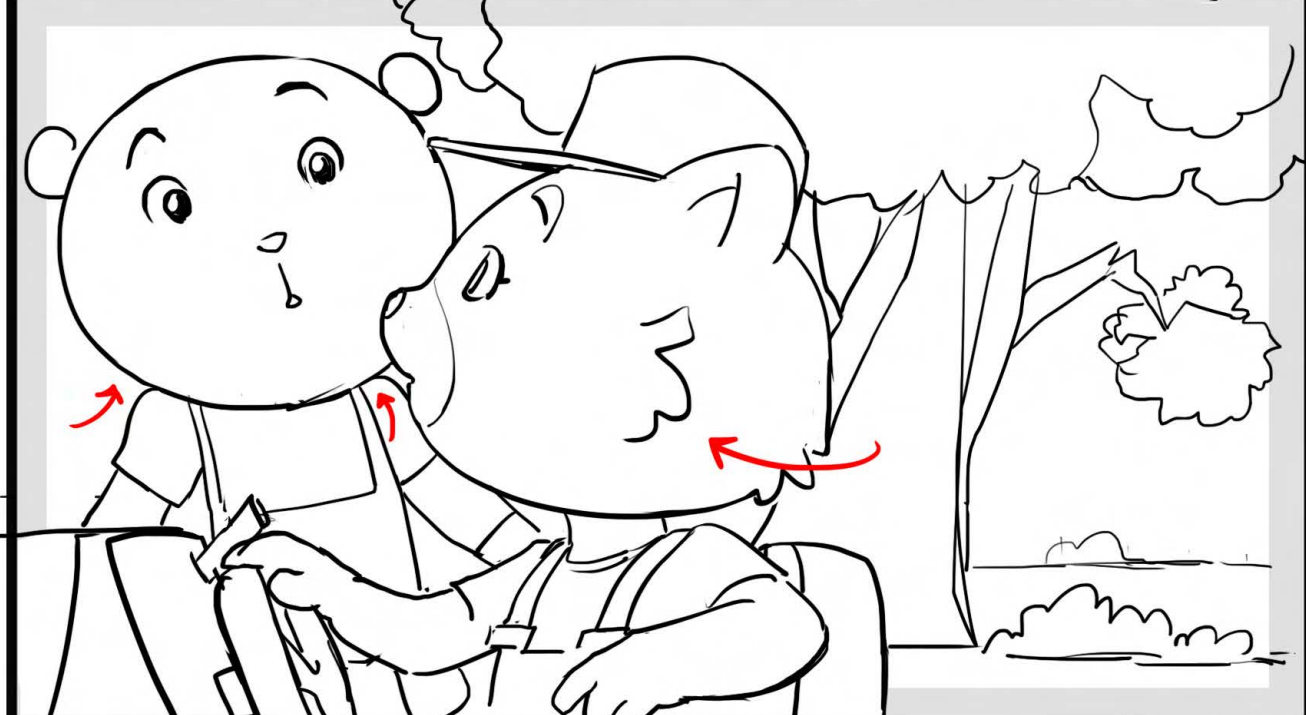
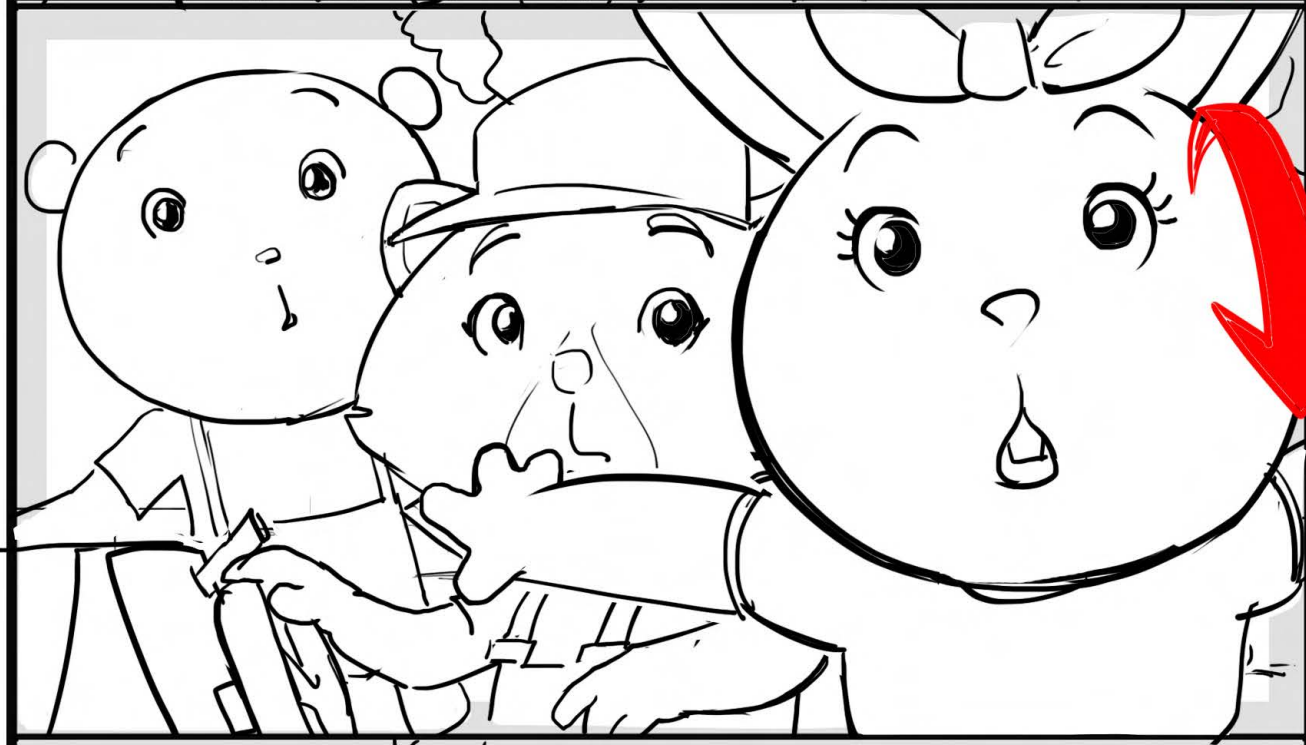
SEQUENCE

04

SCENE

030

H/U with PREVIOUS SCENE



NO PANEL

ACTION

DIALOGUE

31, SUMMER (WORRIED)
Did you hear that!?

BG REFERENCE

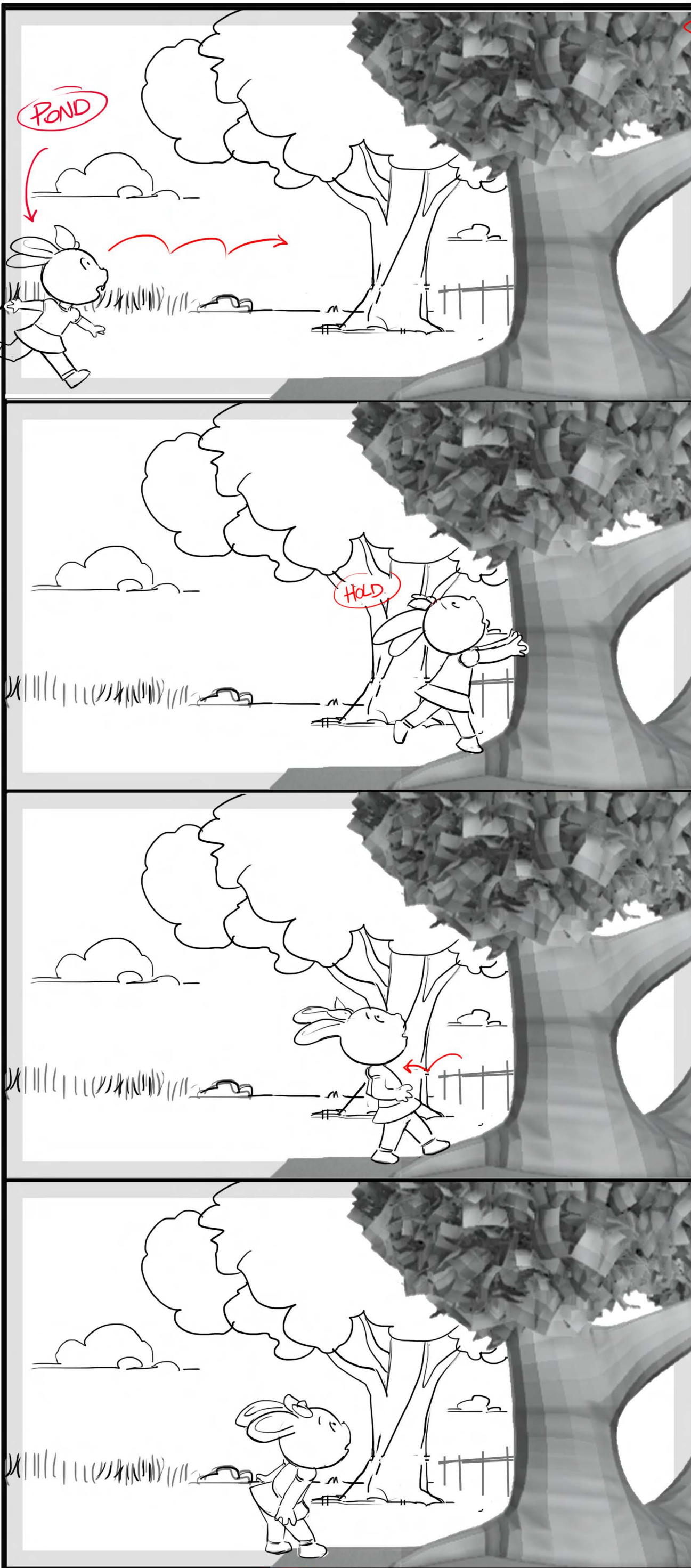
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE

04

SCENE

031

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

30, BABY BIRDS (O.S.)
< crying sounds >

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

(HOLD)

2 HAPPY FARMERS

Episode

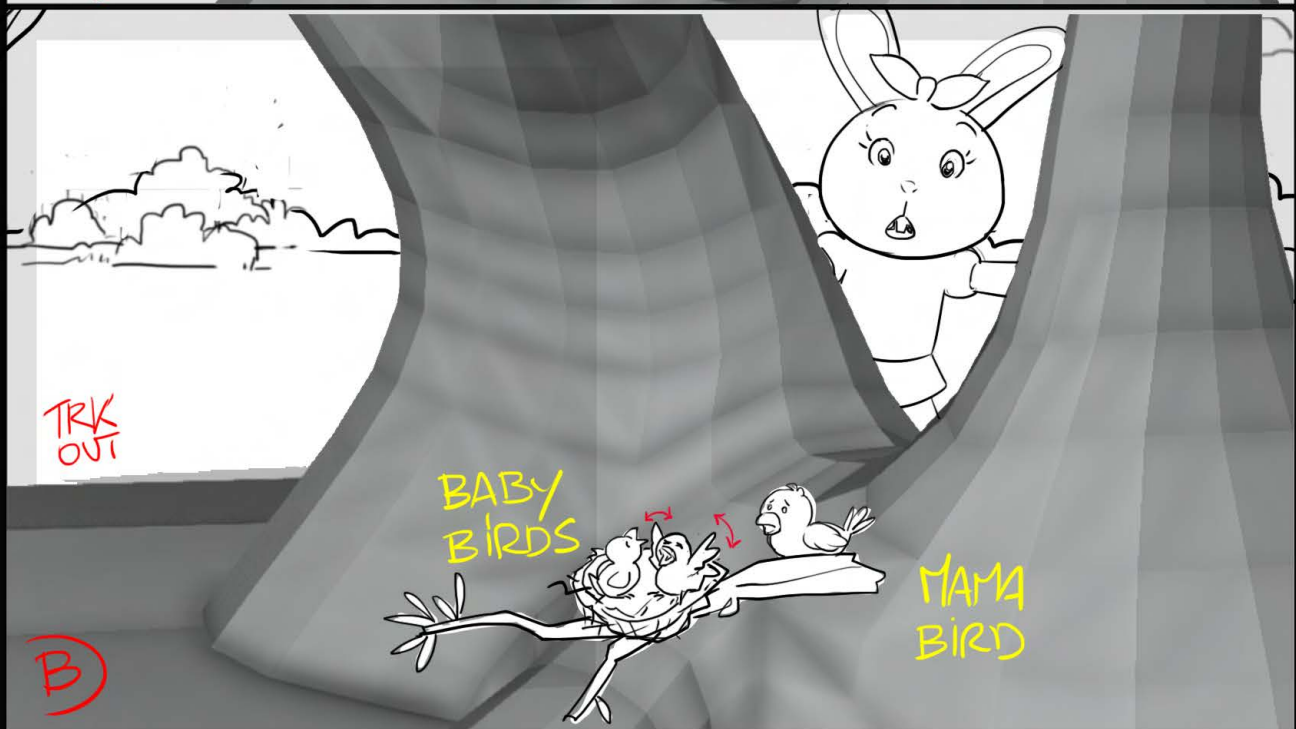
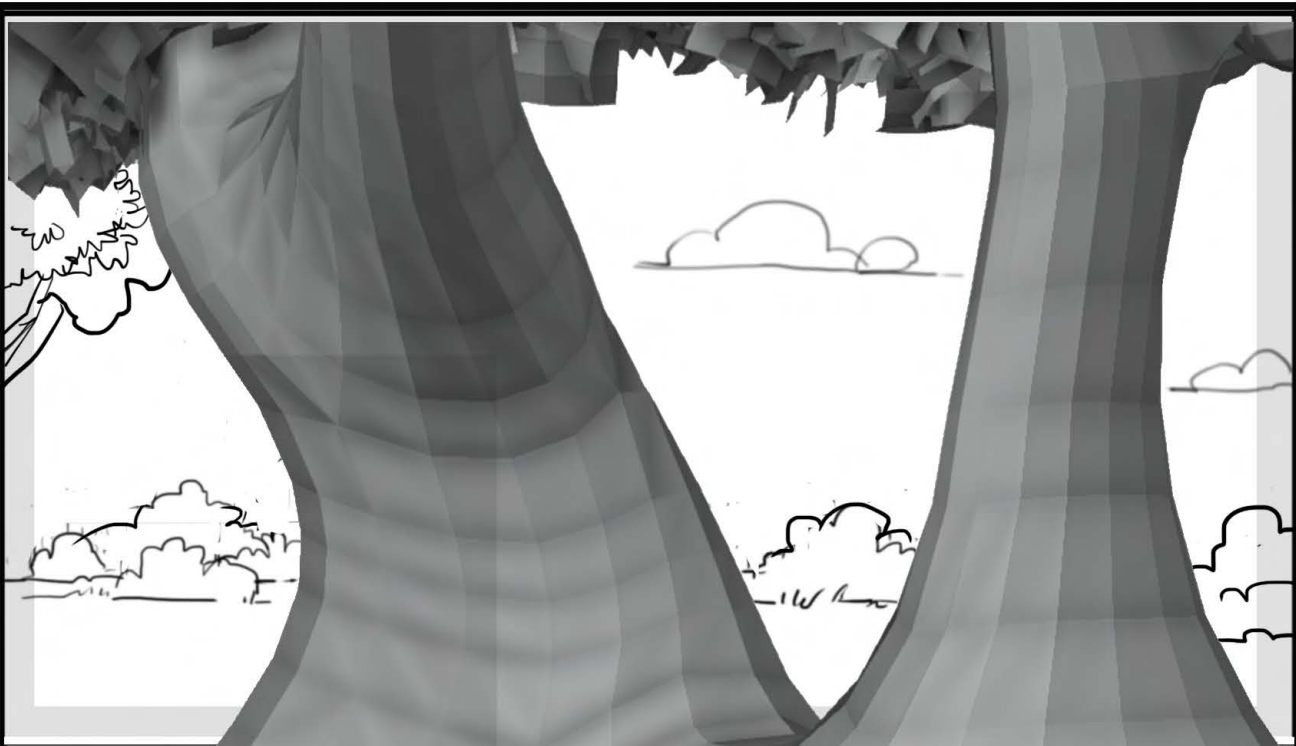
122

SEQUENCE 04

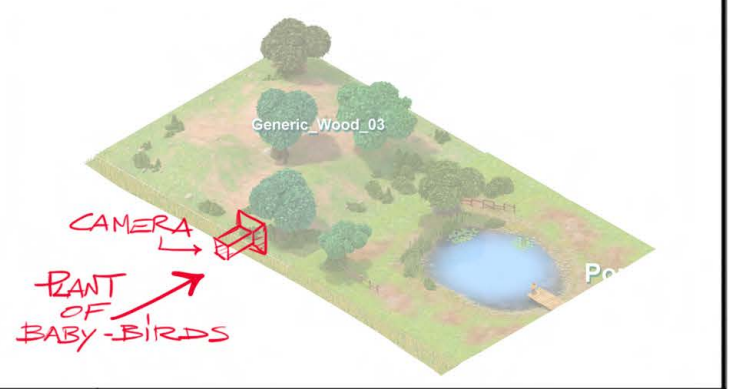
SCENE 032

CONT

H/U with PREVIOUS SCENE



ACTION

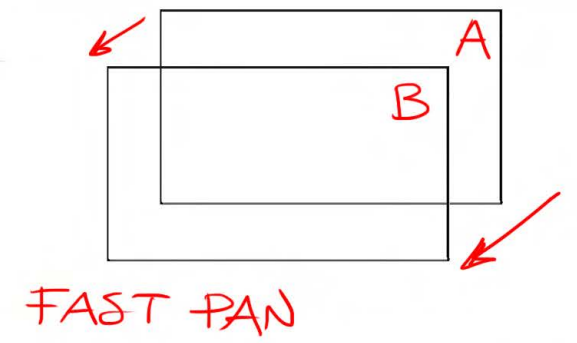


DIALOGUE

32, SUMMER (CONT'D)
Oh no!
What happened!?

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

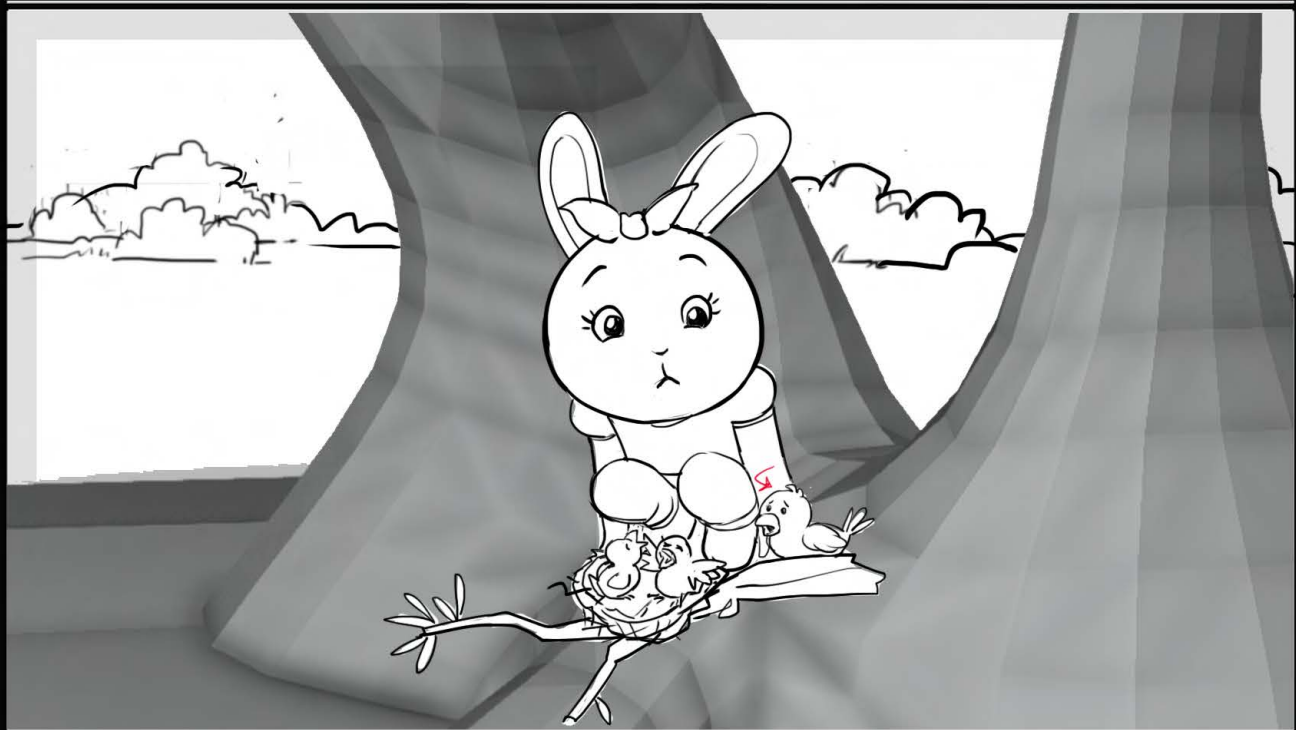
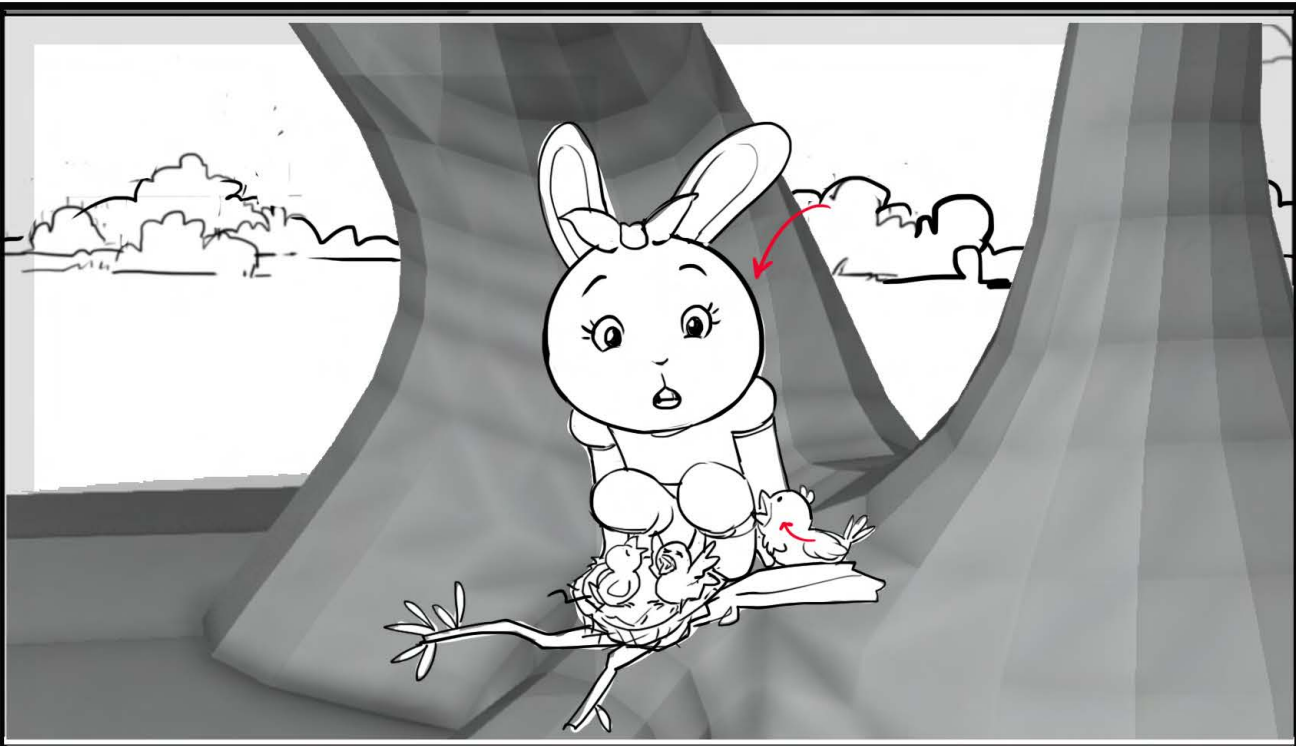
122

SEQUENCE 04

SCENE 032

END

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

33, MAMA BIRD
The wind broke the branch and blew down our brand new nest.

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers

Episode

122

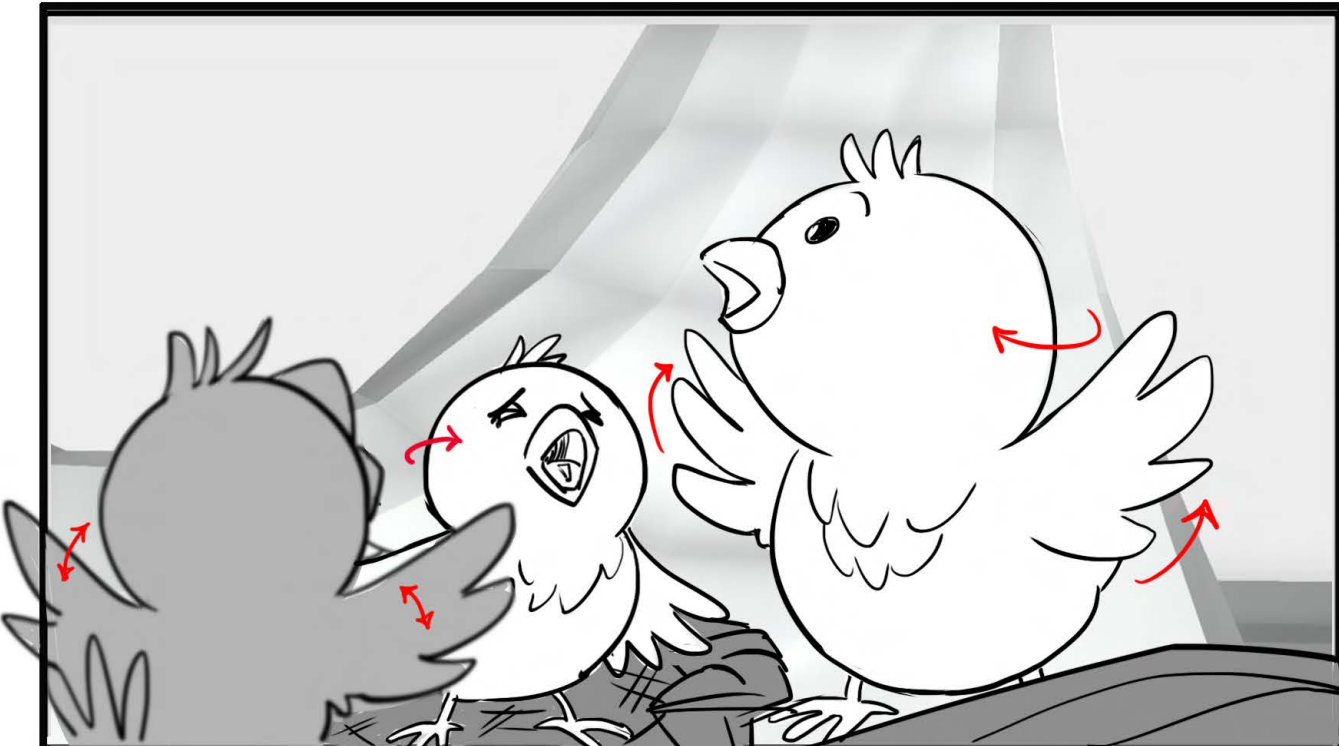
SEQUENCE

04

SCENE

033

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

33, MAMA BIRD
We just moved into this farm.
My babies are so sad!
34, BABY BIRDS
<CRYING>

BG REFERENCE

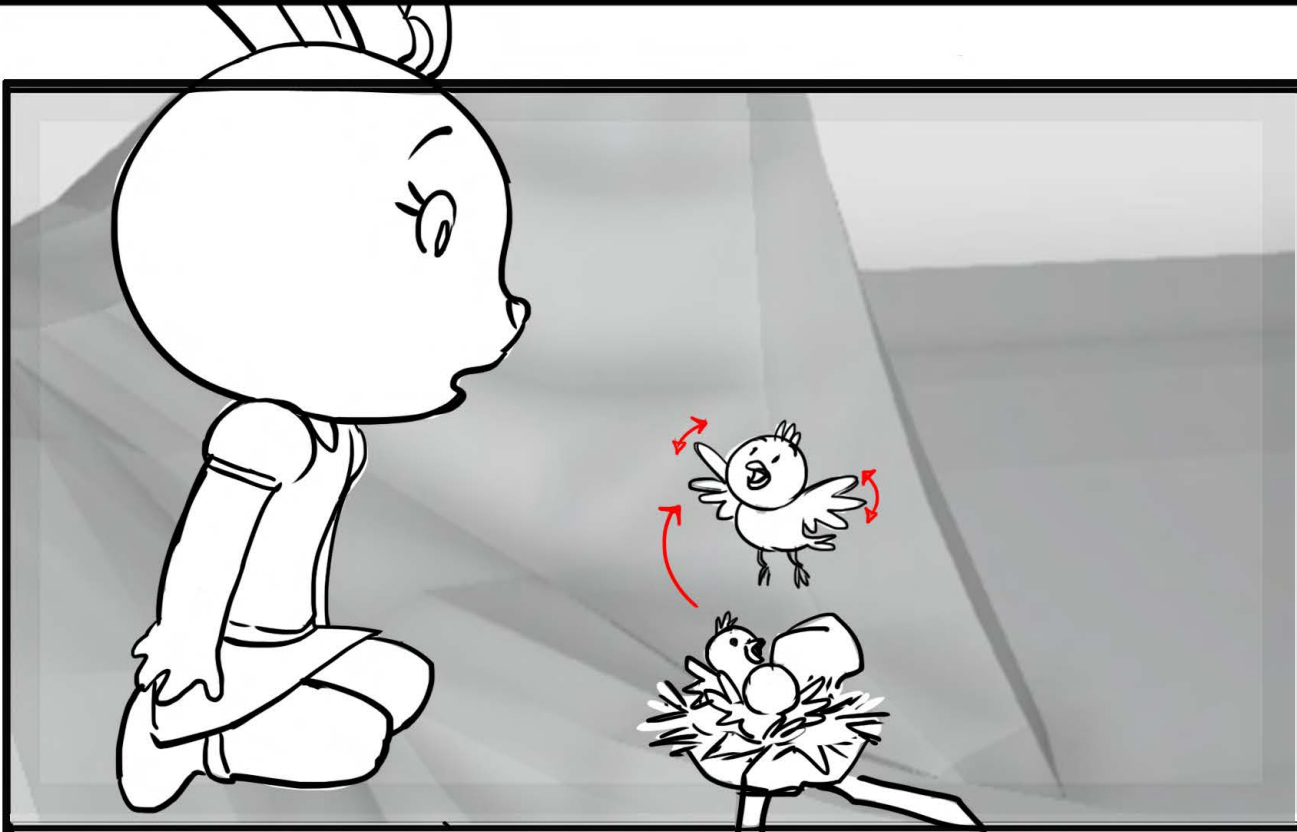
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE

04

SCENE

034



H/U with PREVIOUS SCENE

ACTION

NO PANEL

DIALOGUE

34A, Mama bird:
I guess we can pick
a new branch.

BG REFERENCE

NO PANEL

MAP

CHARACTERS

NO PANEL

EFFECT NOTES



Scene made by RBW



Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

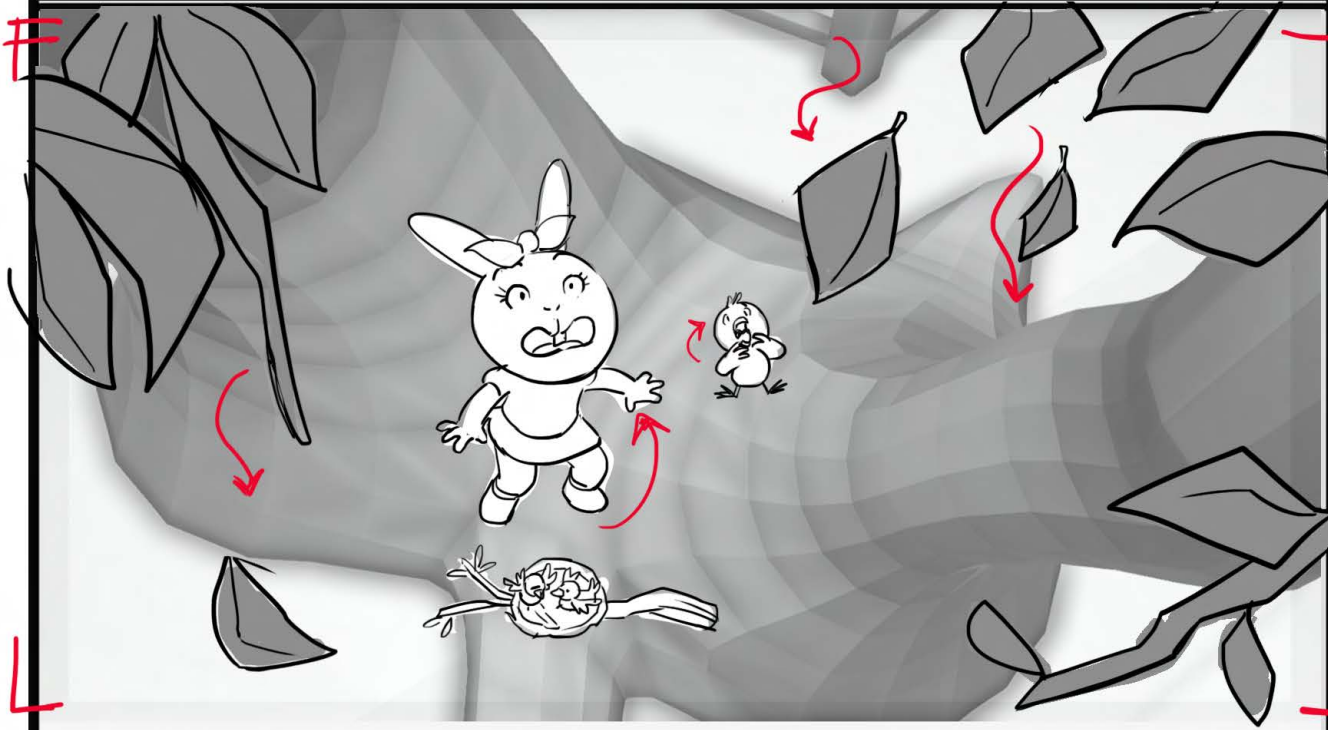
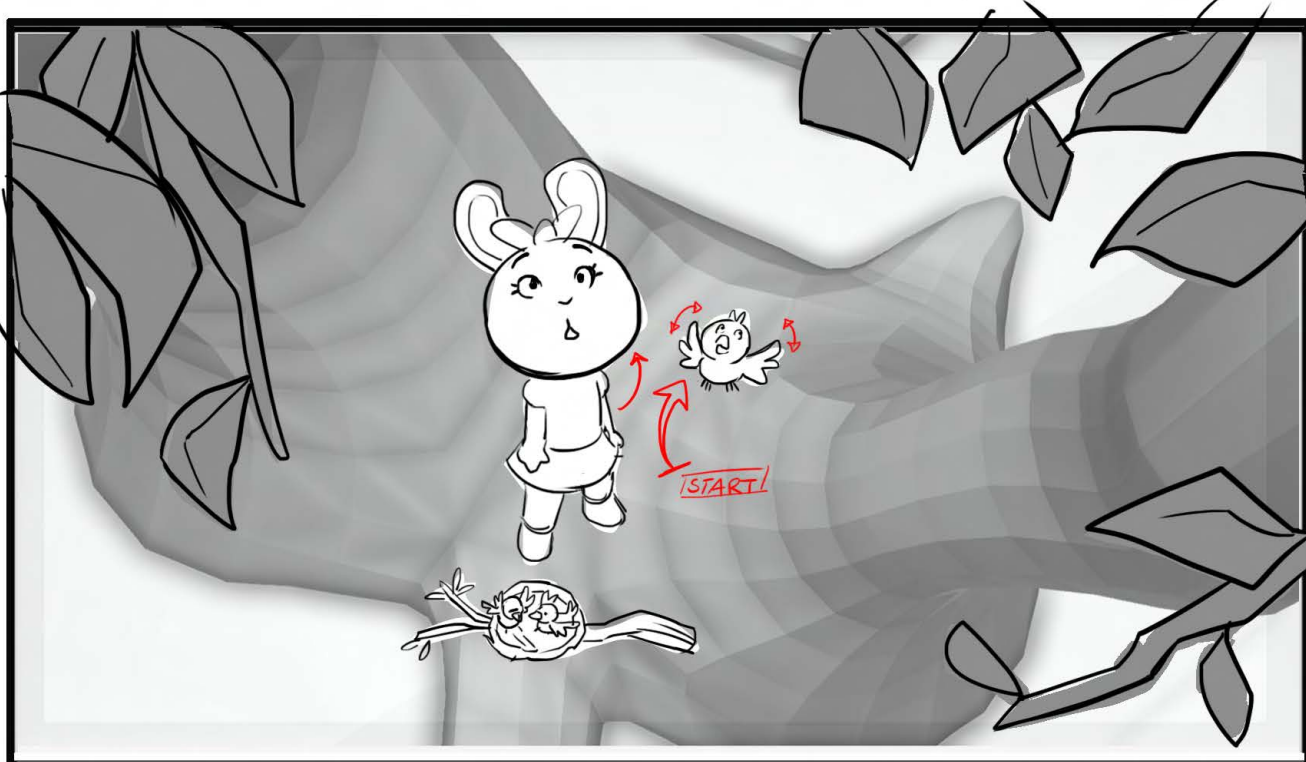
04

SCENE

035

CONT

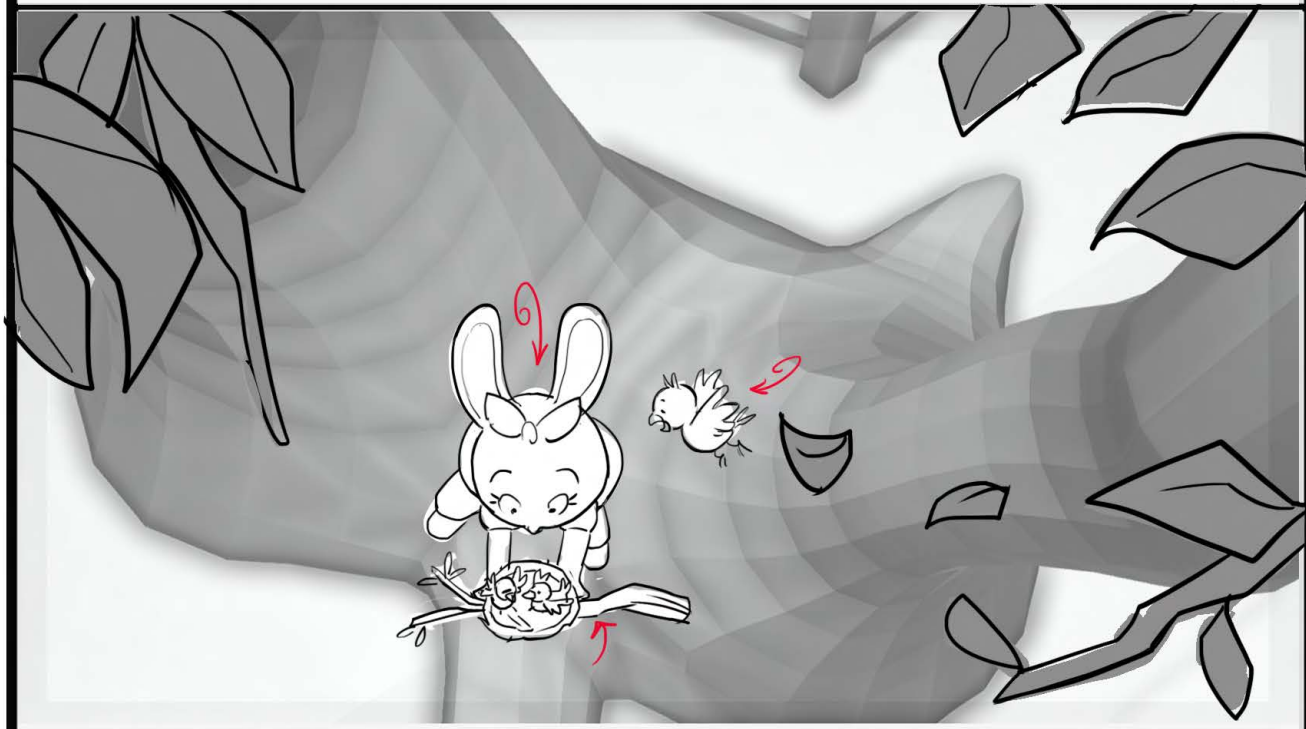
H/U with PREVIOUS SCENE



ACTION
They look up at the leafless tree. The top branch wobbles from the damage finally snaps, setting off a domino reaction taking down all the other branches. The tree now stands branchless and naked.

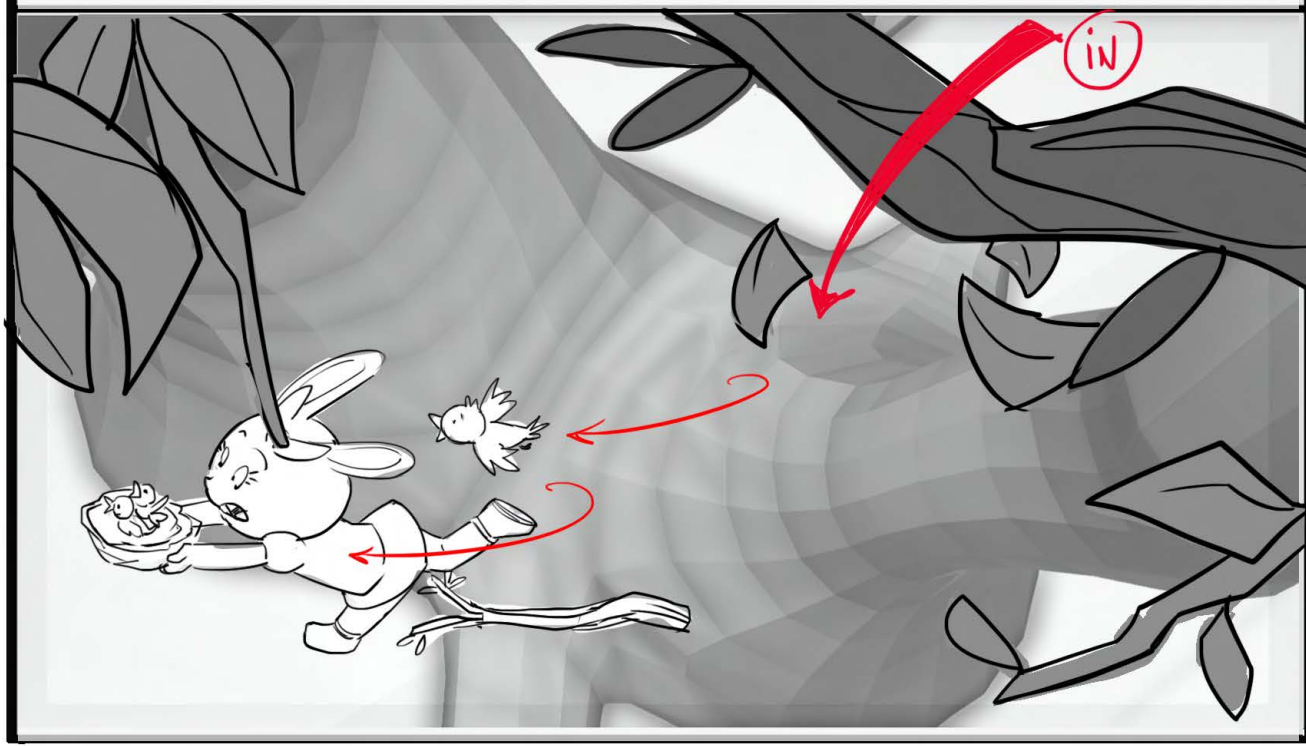
CAMERA SHAKE

DIALOGUE



BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

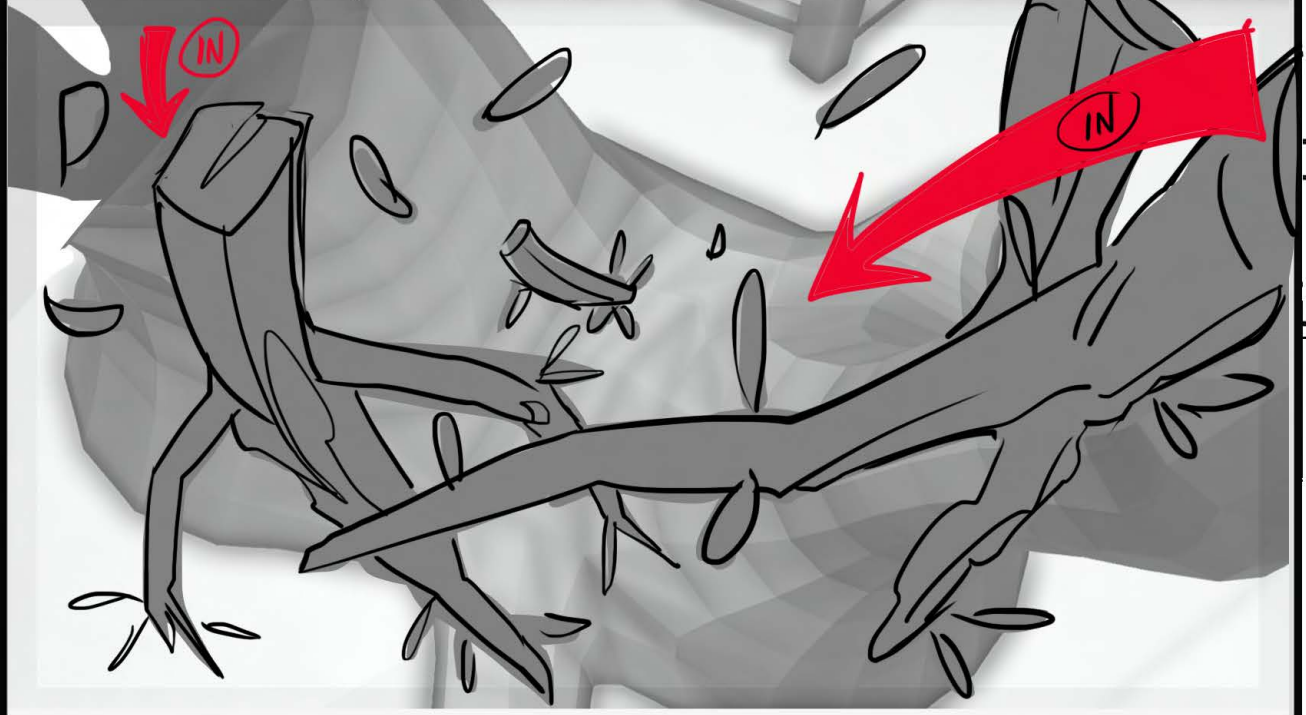
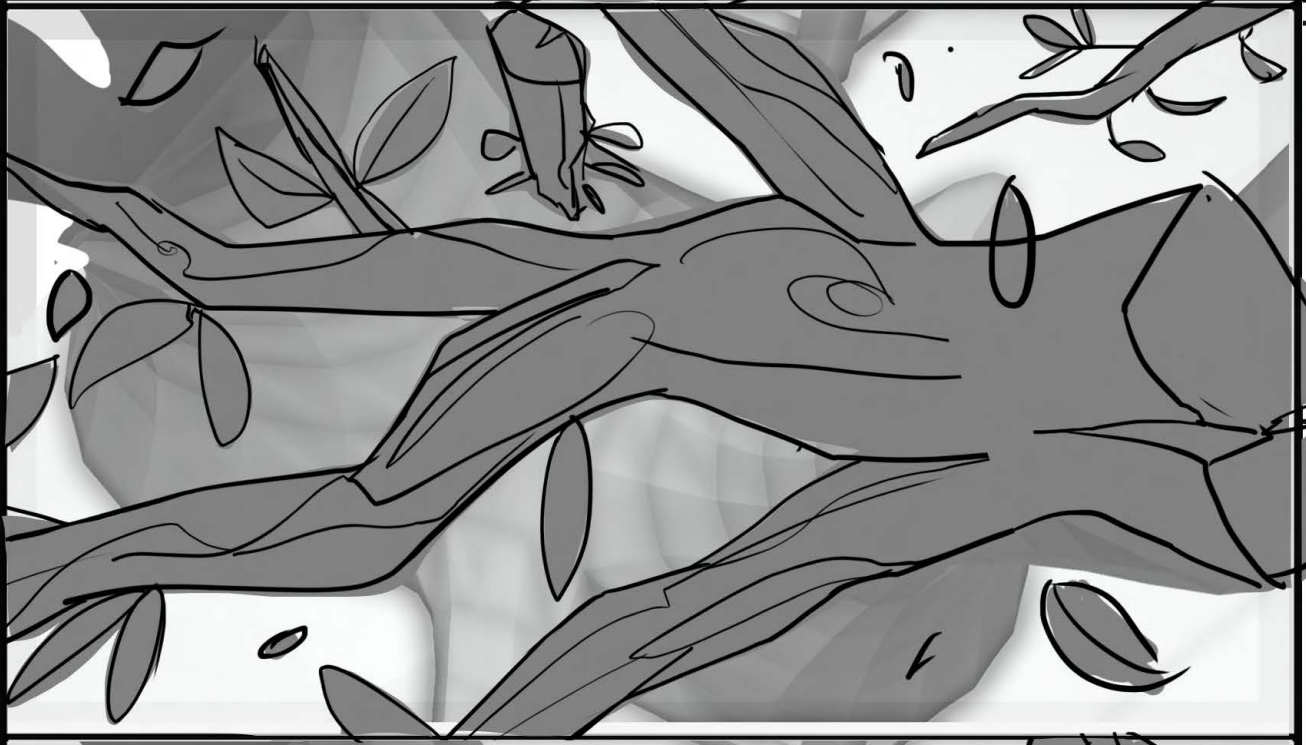
122

SEQUENCE 04

SCENE 035

END

H/U with PREVIOUS SCENE



NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers

NO HOLD

2 HAPPY FARMERS

Episode

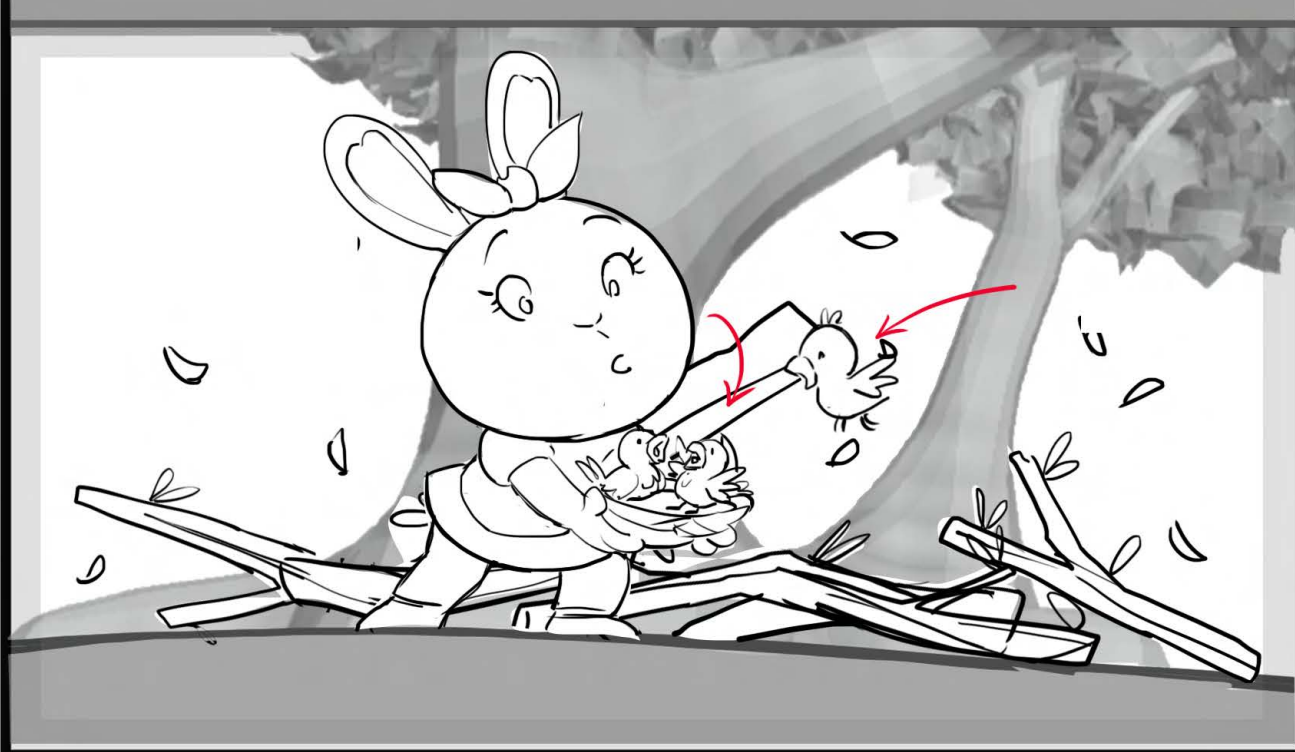
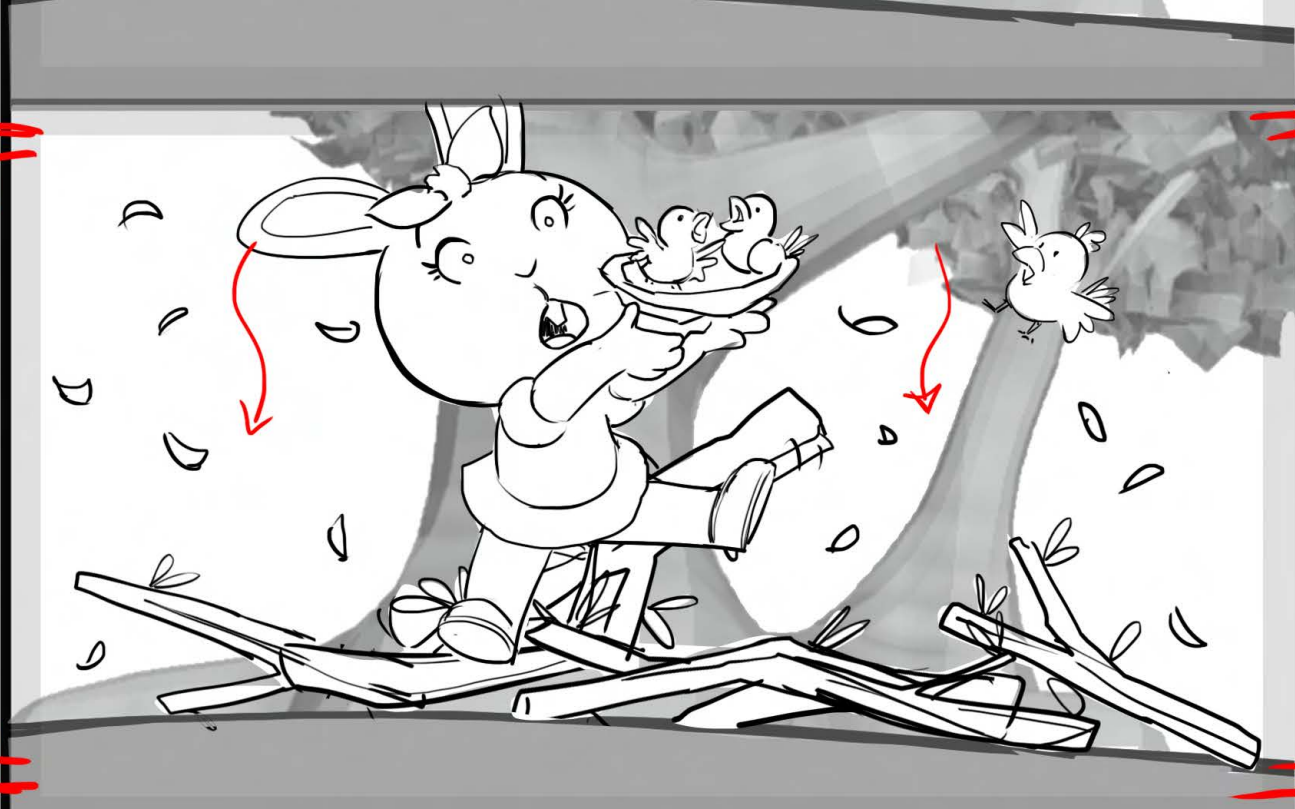
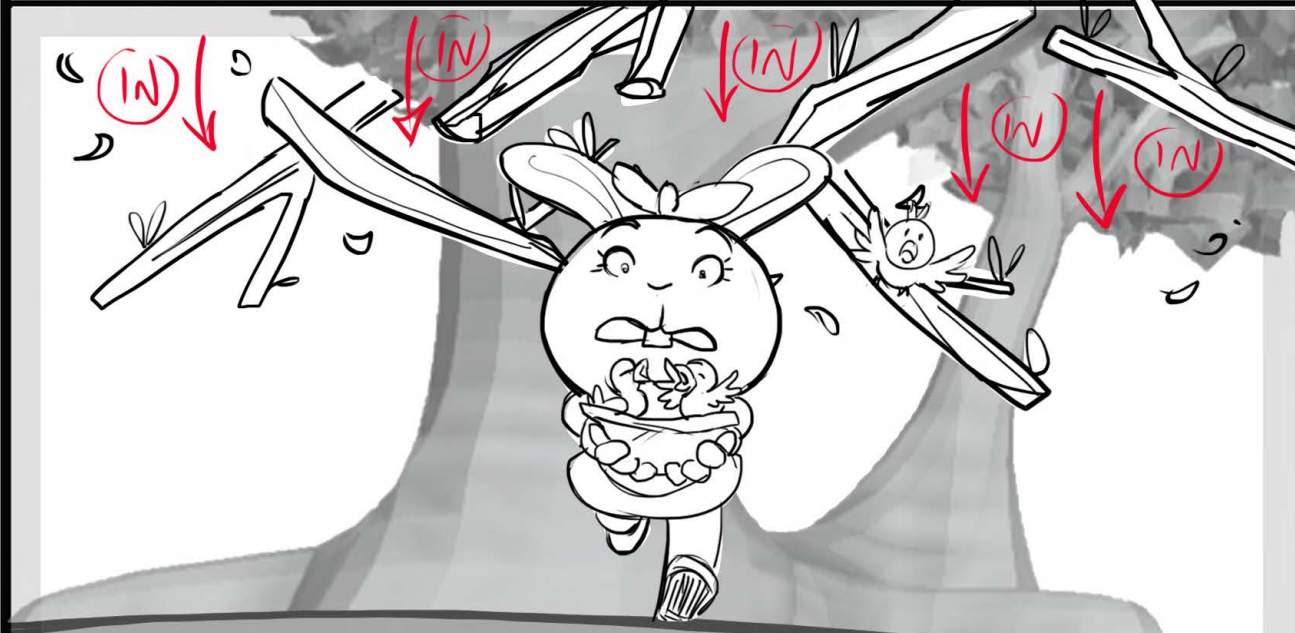
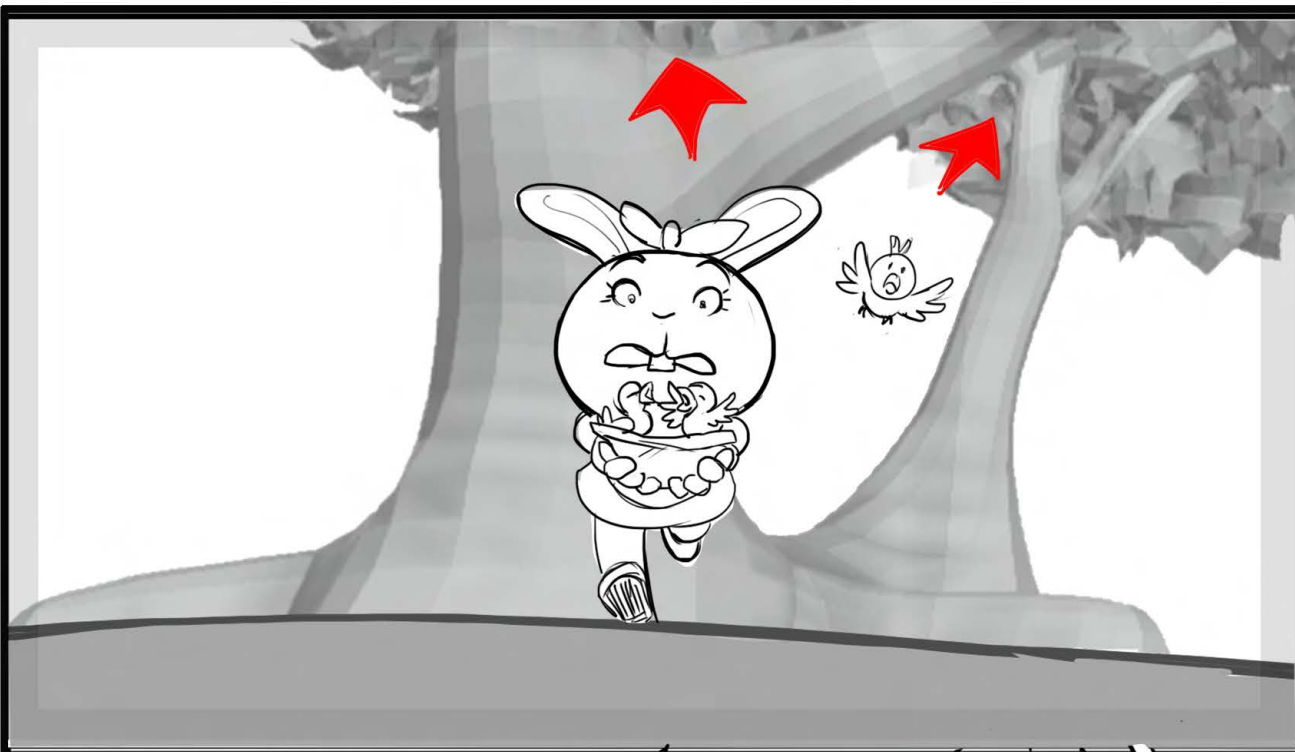
122

SEQUENCE 04

SCENE 036

CONT

H/U with PREVIOUS SCENE



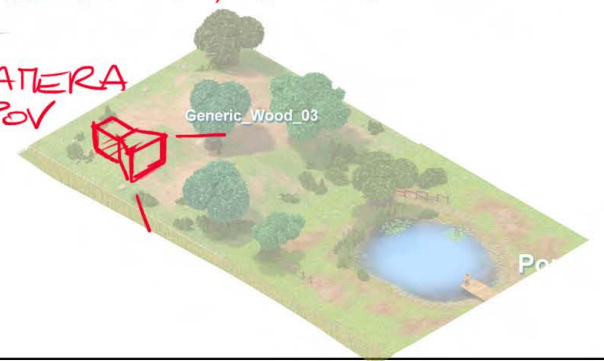
ACTION

DIALOGUE

BG REFERENCE

MAP ← CAMERA SHAKE

CAMERA POV



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

ACTION

They look up and see a bunch of debris and funny objects like furniture and big farm tools (maybe a tractor, etc.) stuck in the tree.

BG REFERENCE

MAP

CHARACTERS

Episode

122

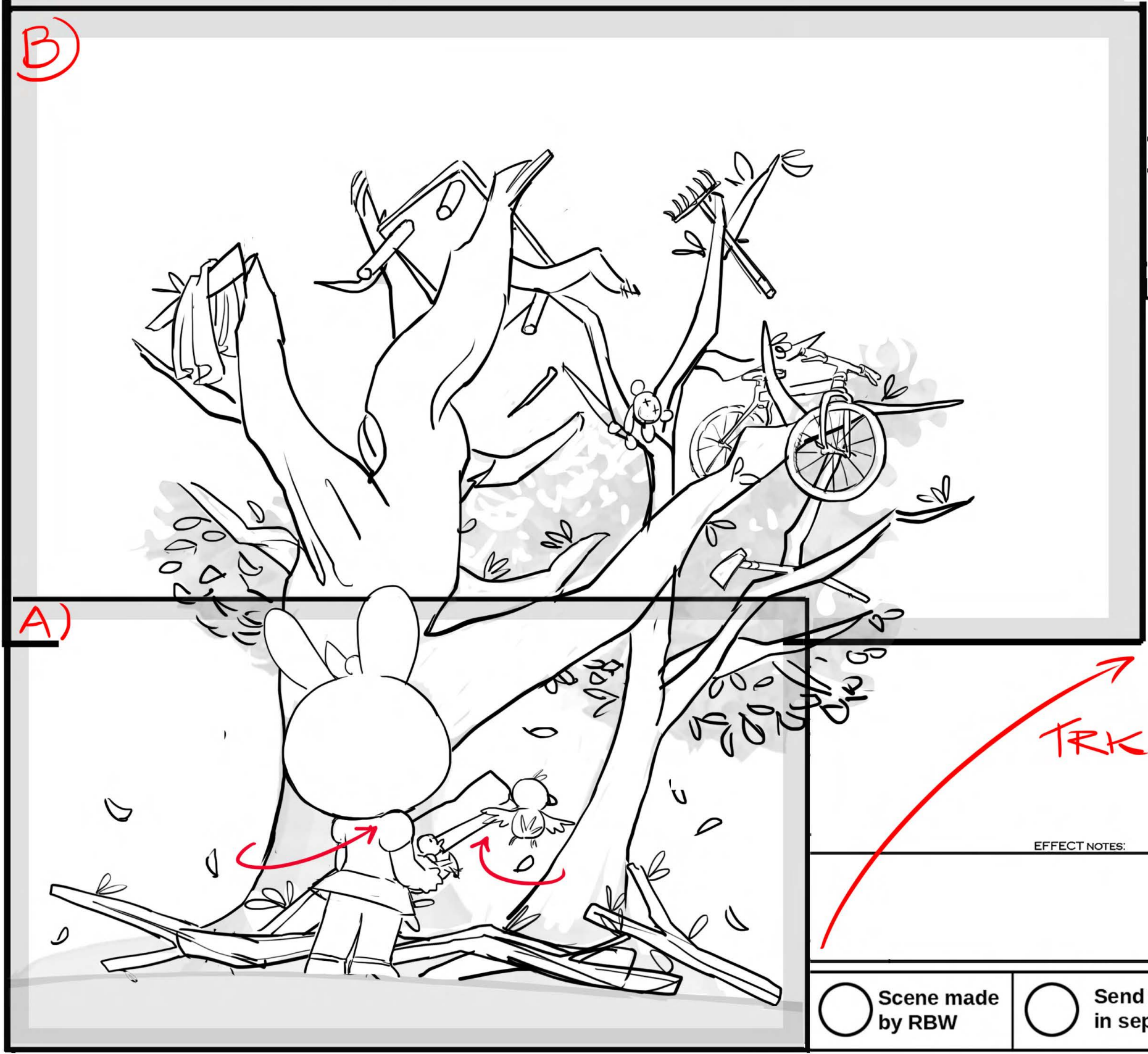
SEQUENCE 04

SCENE 036

END

H/U with PREVIOUS SCENE

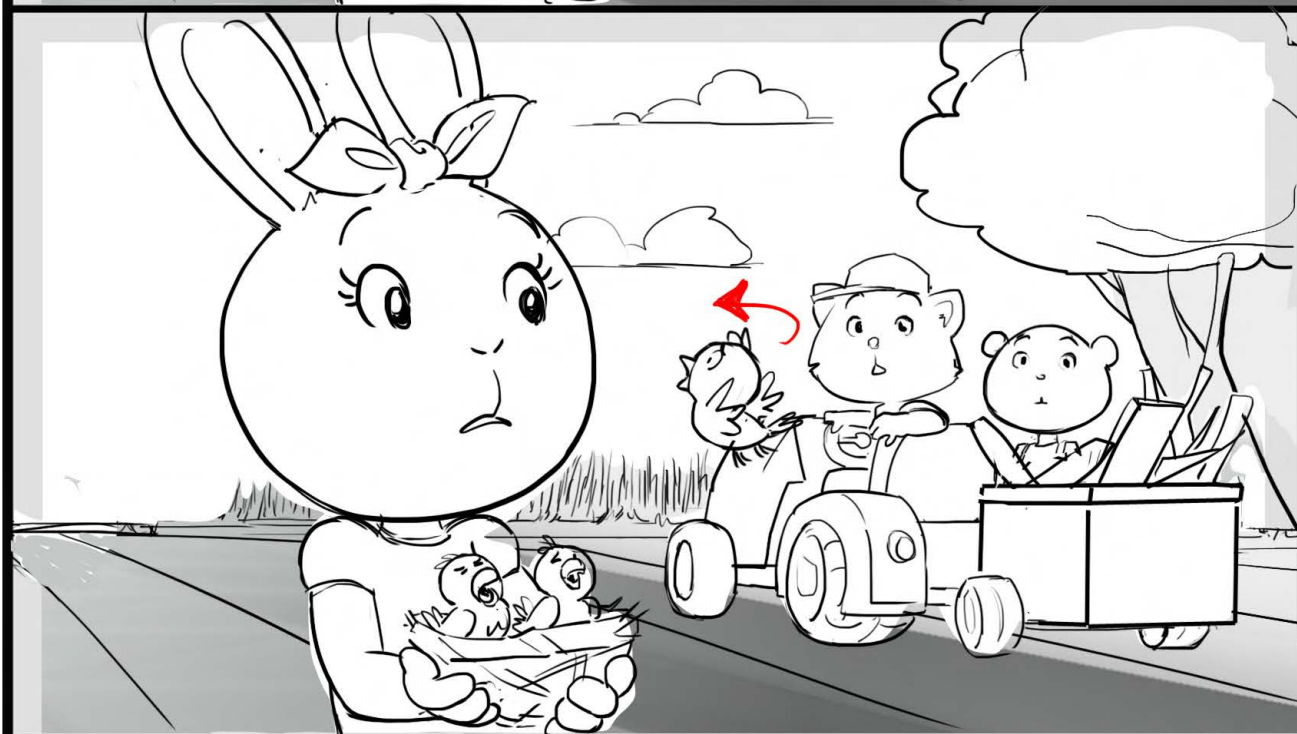
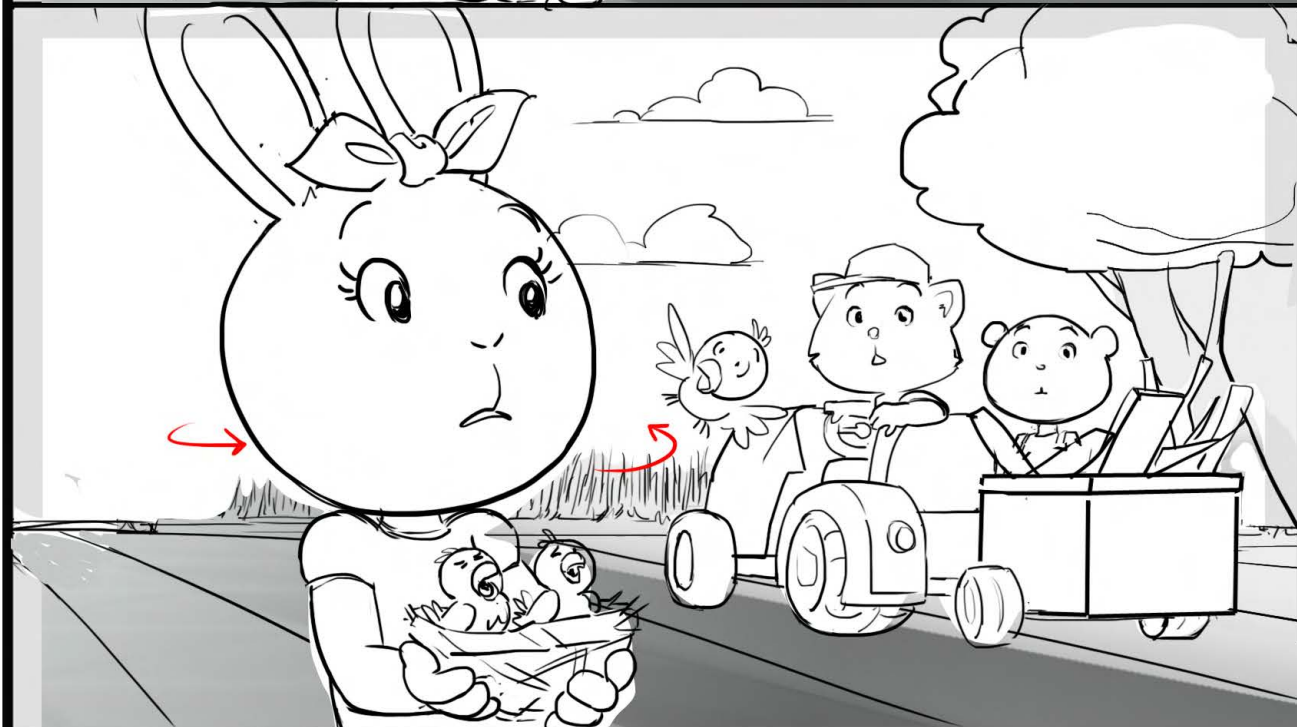
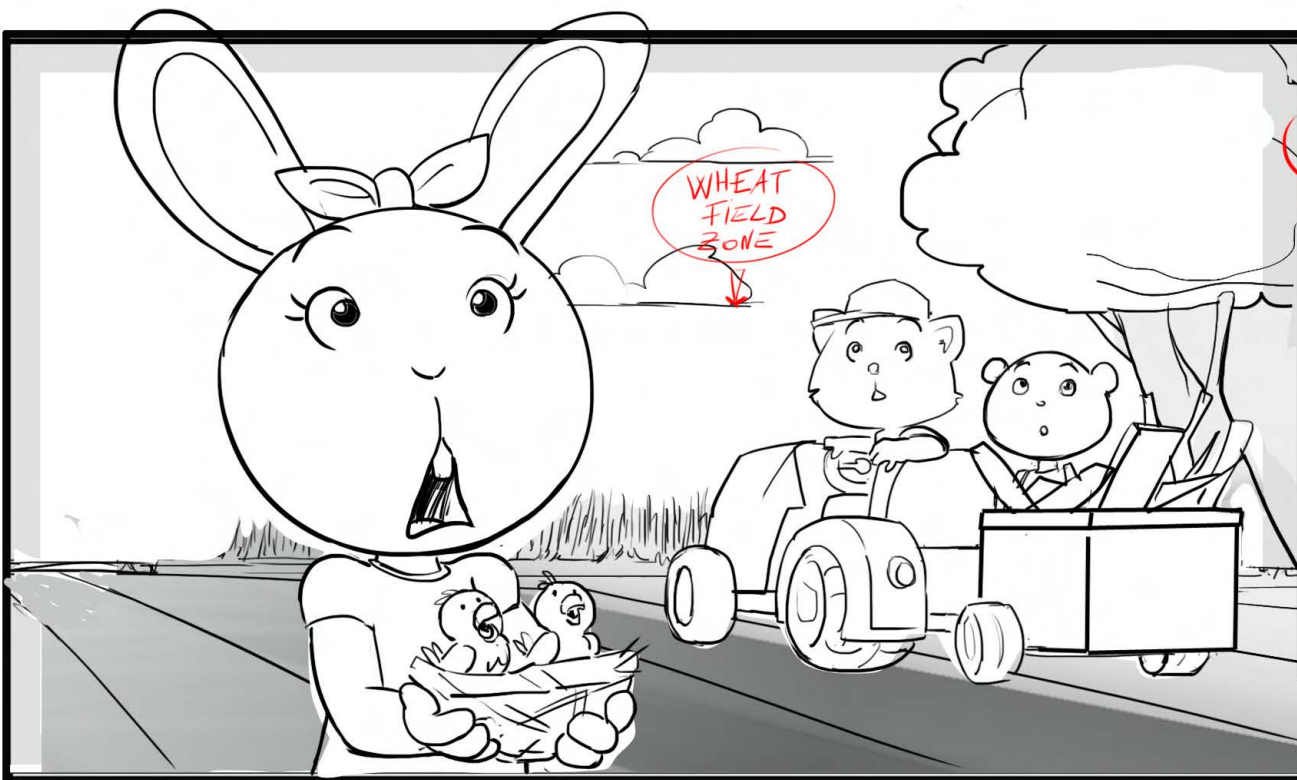
DIALOGUE



EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE 04

SCENE 037

CONT

H/U with PREVIOUS SCENE

ACTION

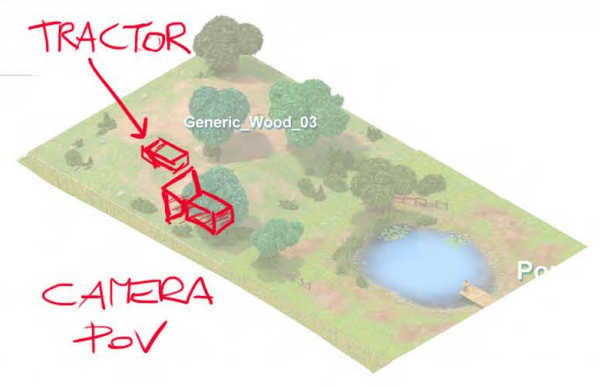
DIALOGUE

34, BABY BIRDS
Crying

35, MAMA BIRD
Can you help us...
Please?

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

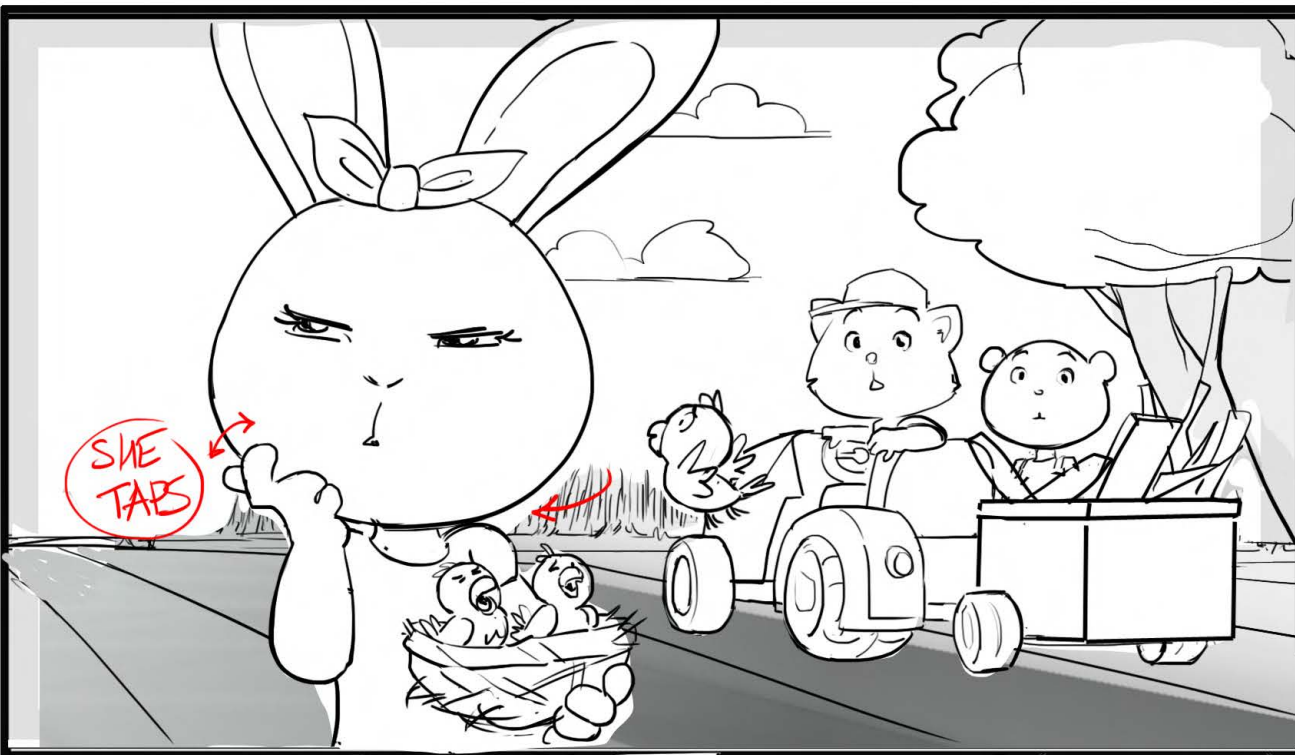
122

SEQUENCE 04

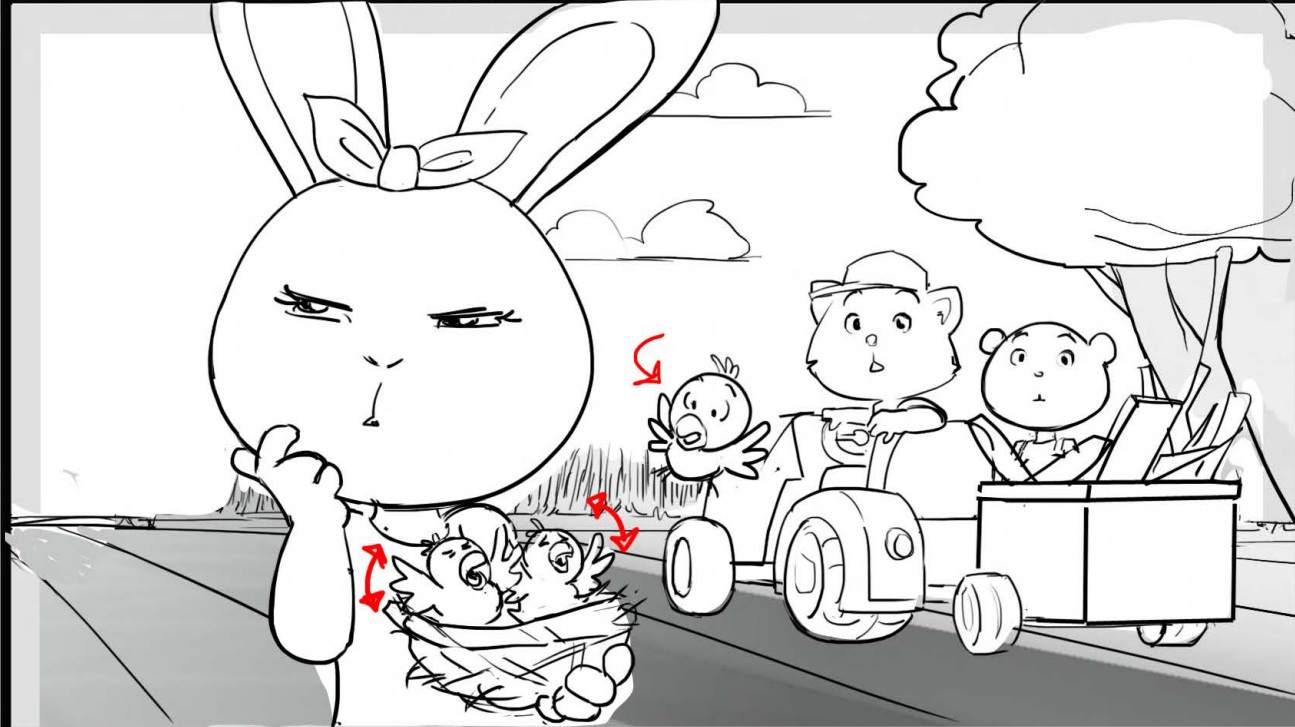
SCENE 037

END

H/U with PREVIOUS SCENE



SHE TABS



NO PANEL

ACTION

DIALOGUE

34B, BABY BIRDS
<MORE EXAGGERATED
CRYING>
36, SUMMER
No, no, no, baby birds.

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO HOLD

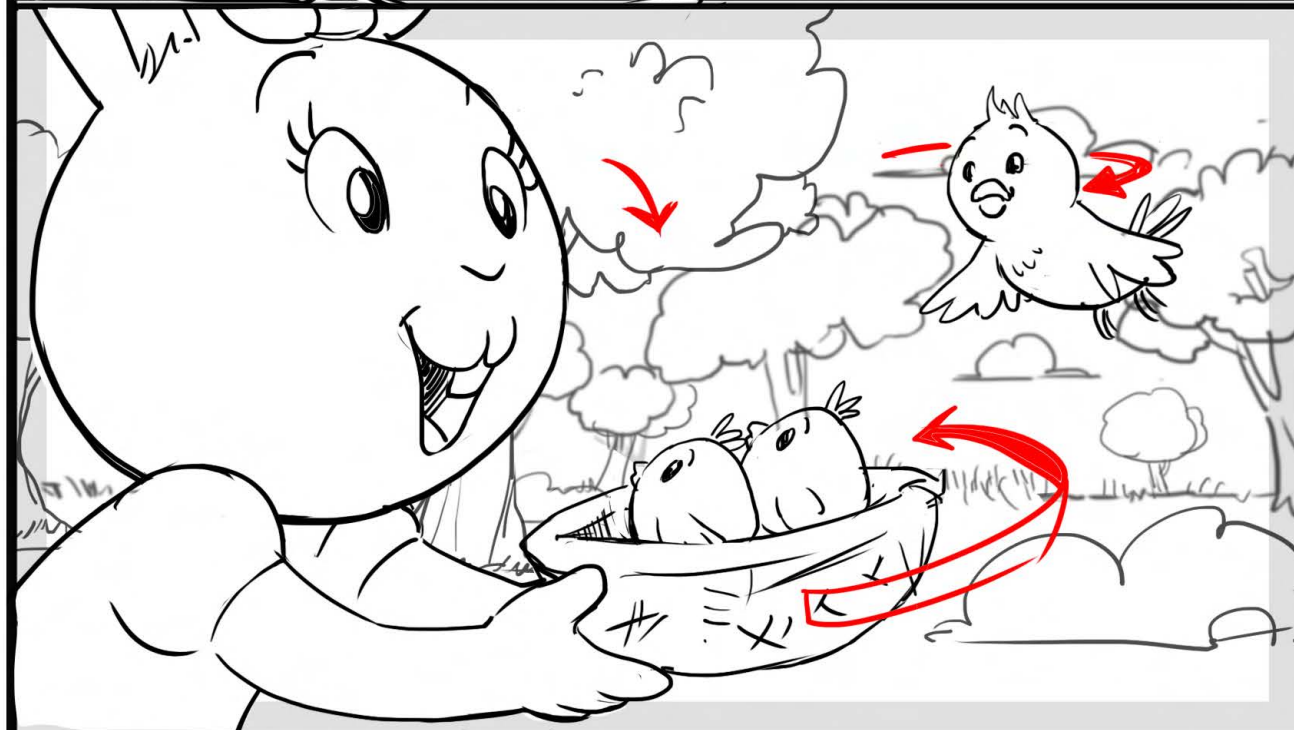
2 HAPPY FARMERS

Episode
122

SEQUENCE **04**

SCENE **038**

H/U with PREVIOUS SCENE

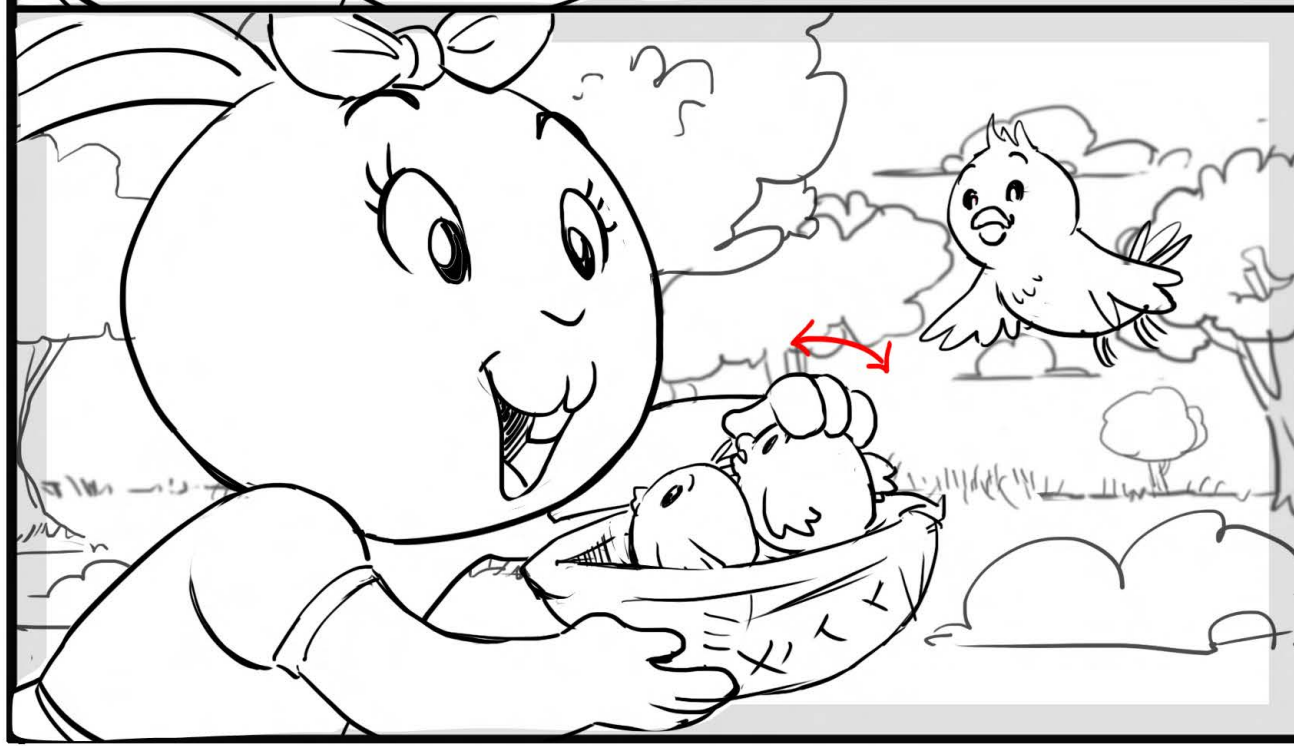


ACTION



DIALOGUE

36, SUMMER
. This isn't a bad thing!
This is going to be so fun!



BG REFERENCE



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



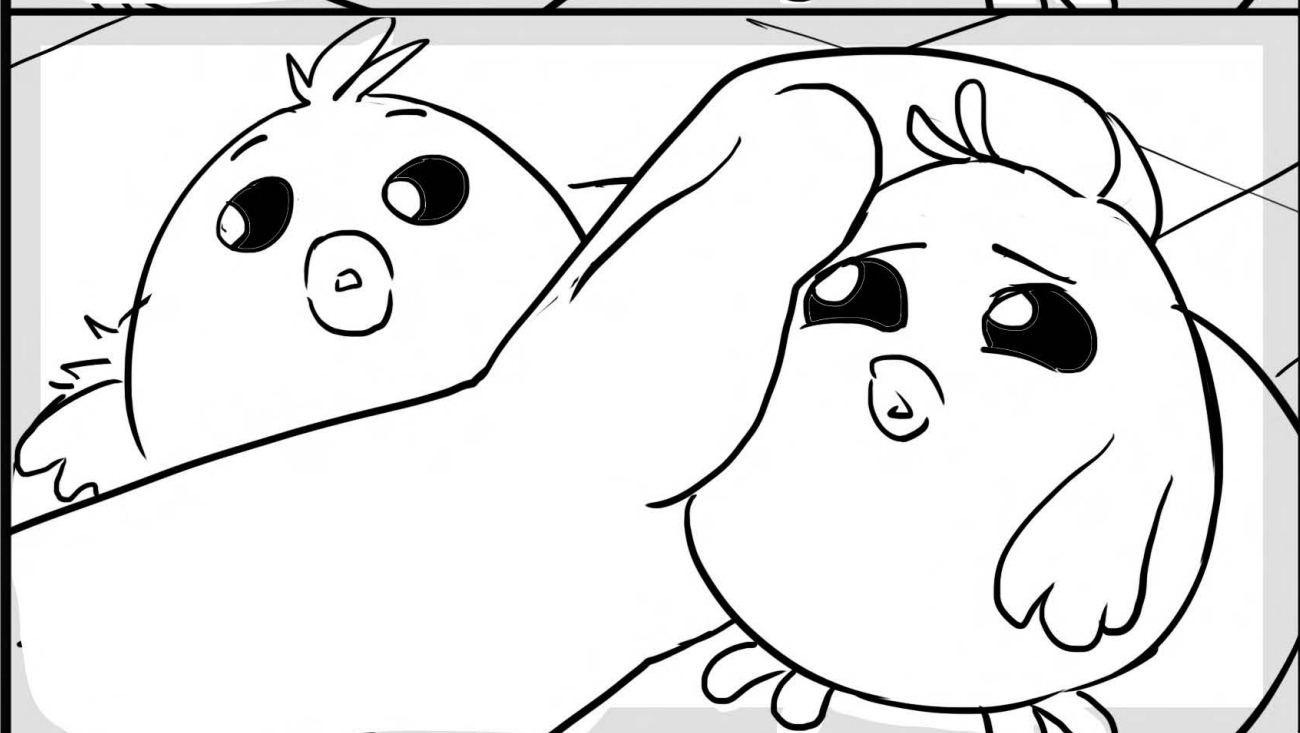
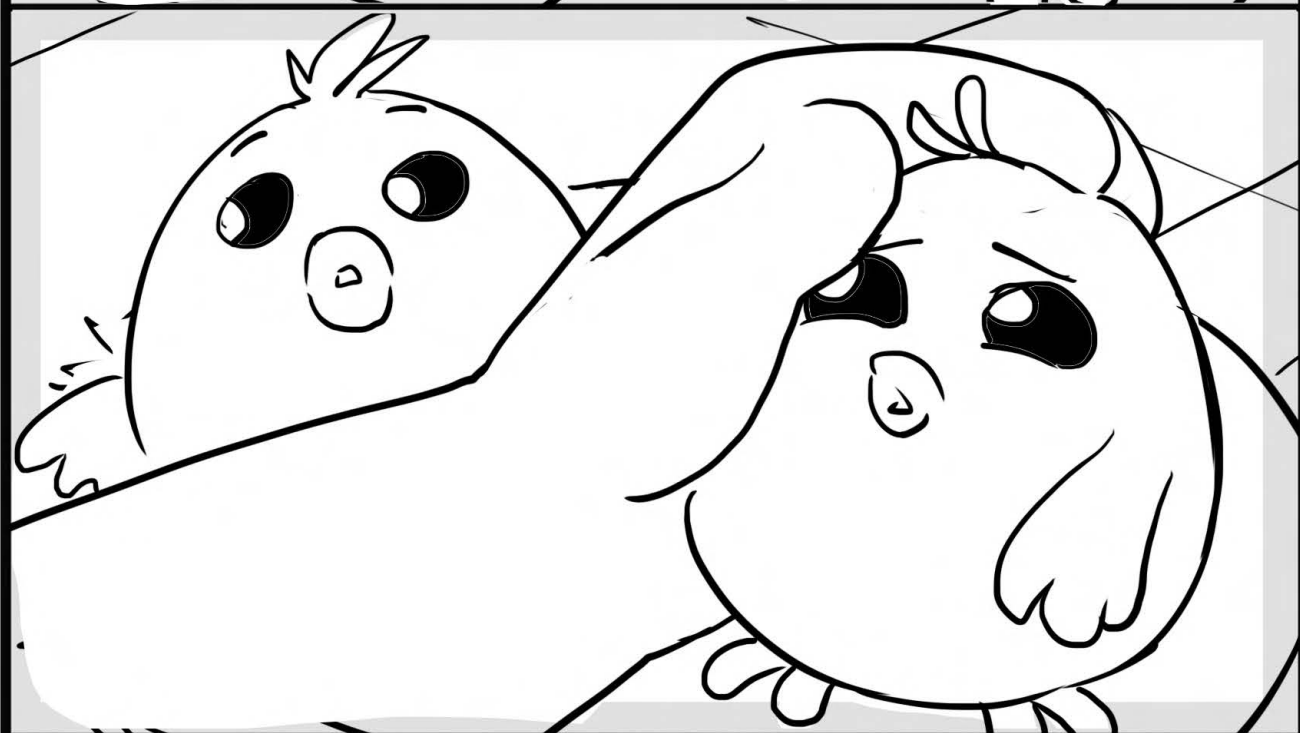
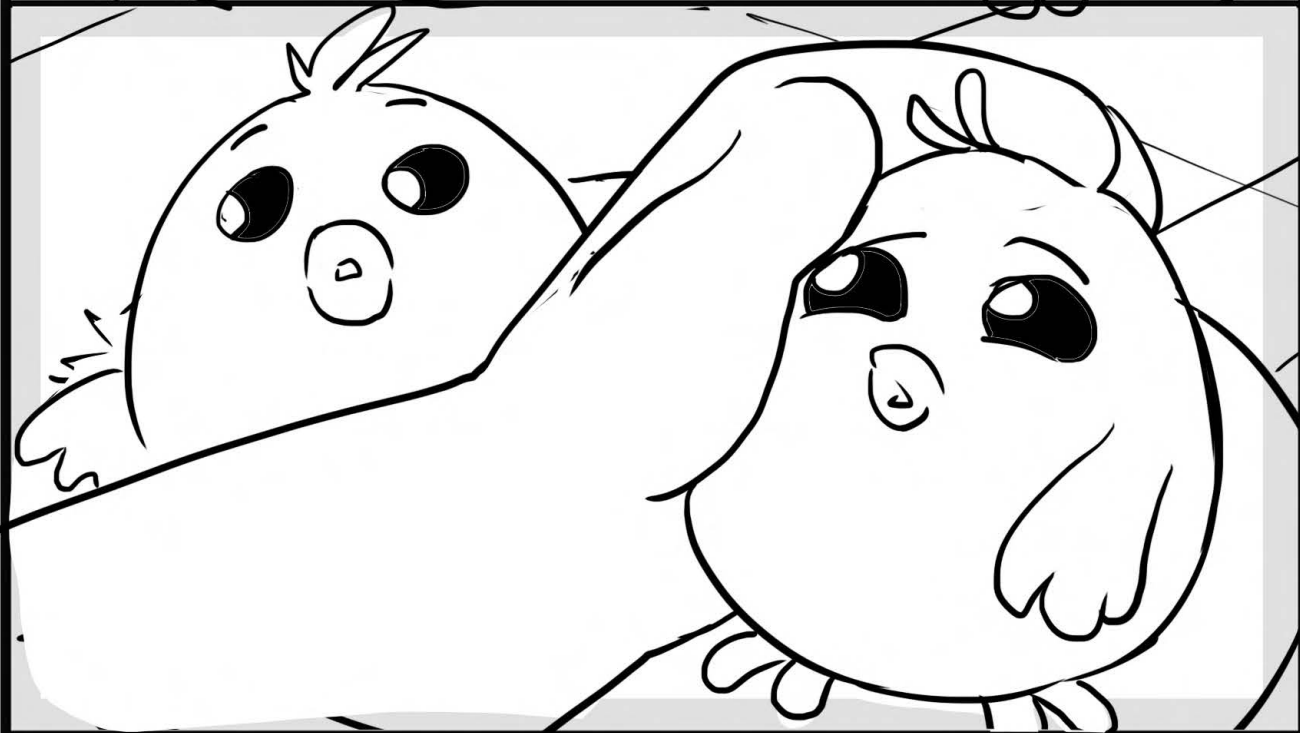
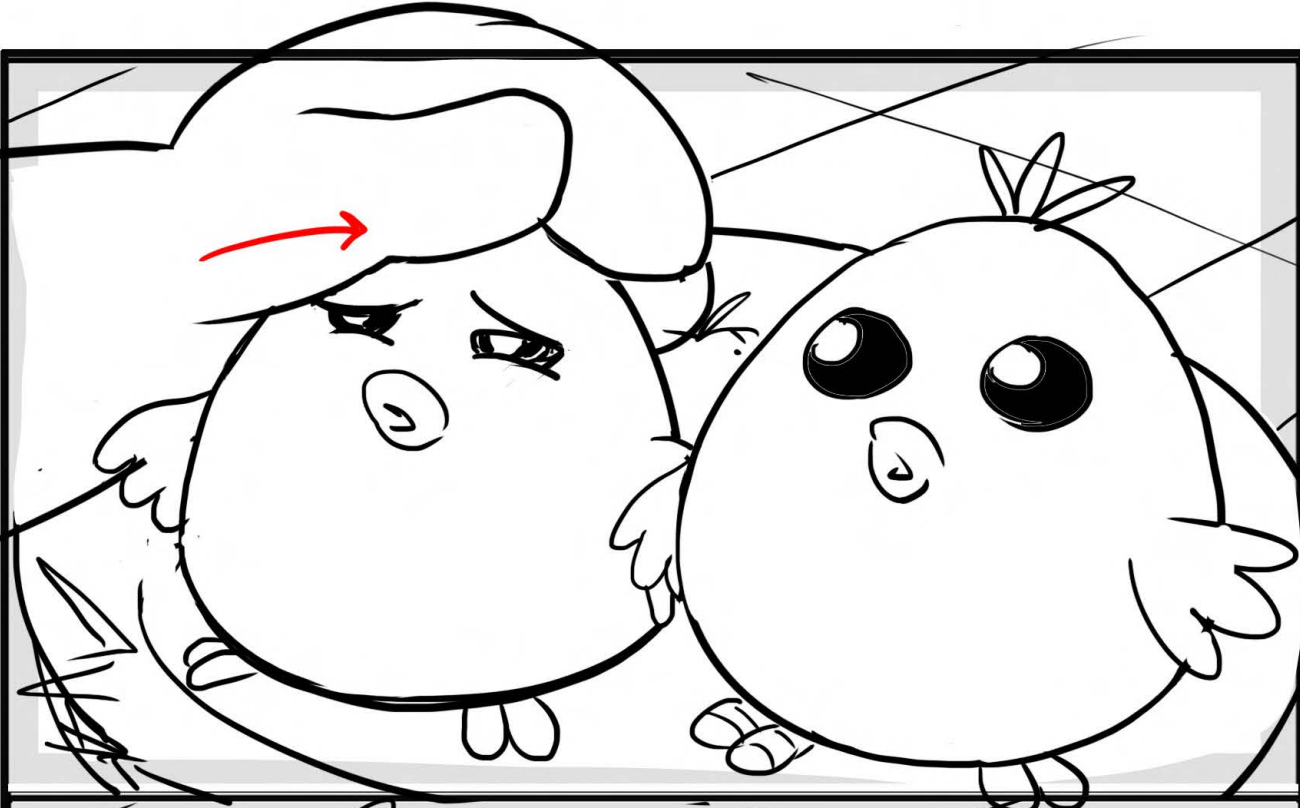
Episode

122

SEQUENCE 04

SCENE 039

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

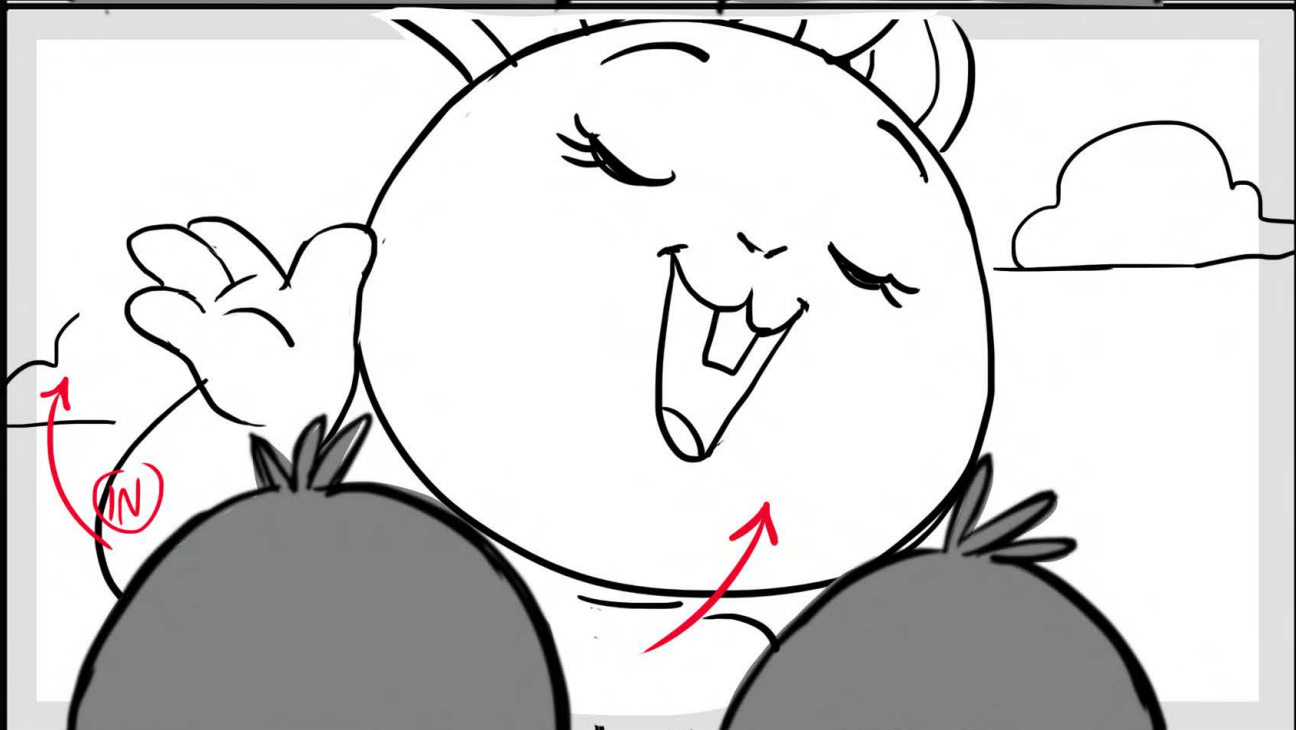
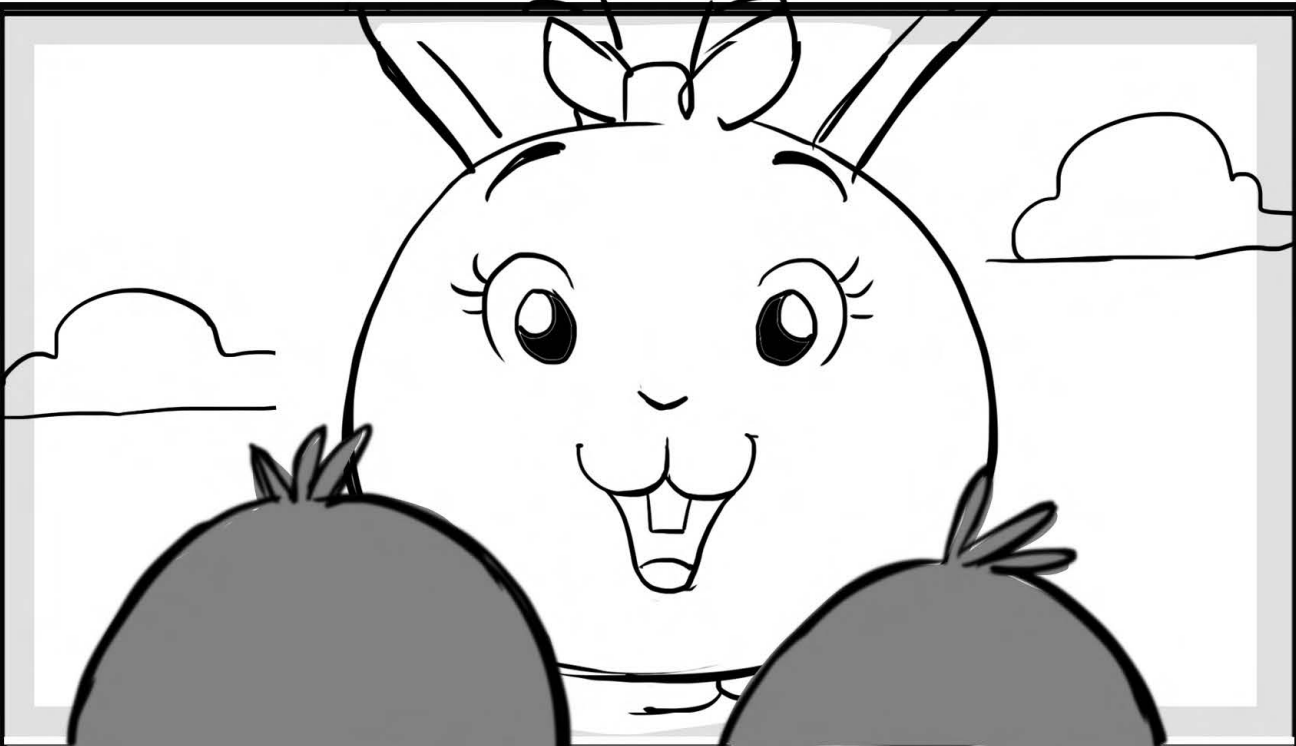
SEQUENCE

04

SCENE

040

H/U with PREVIOUS SCENE



NO PANEL

ACTION

DIALOGUE

37, SUMMER (CONT'D)
Today, you're going to get a new home, in a whole new tree,

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

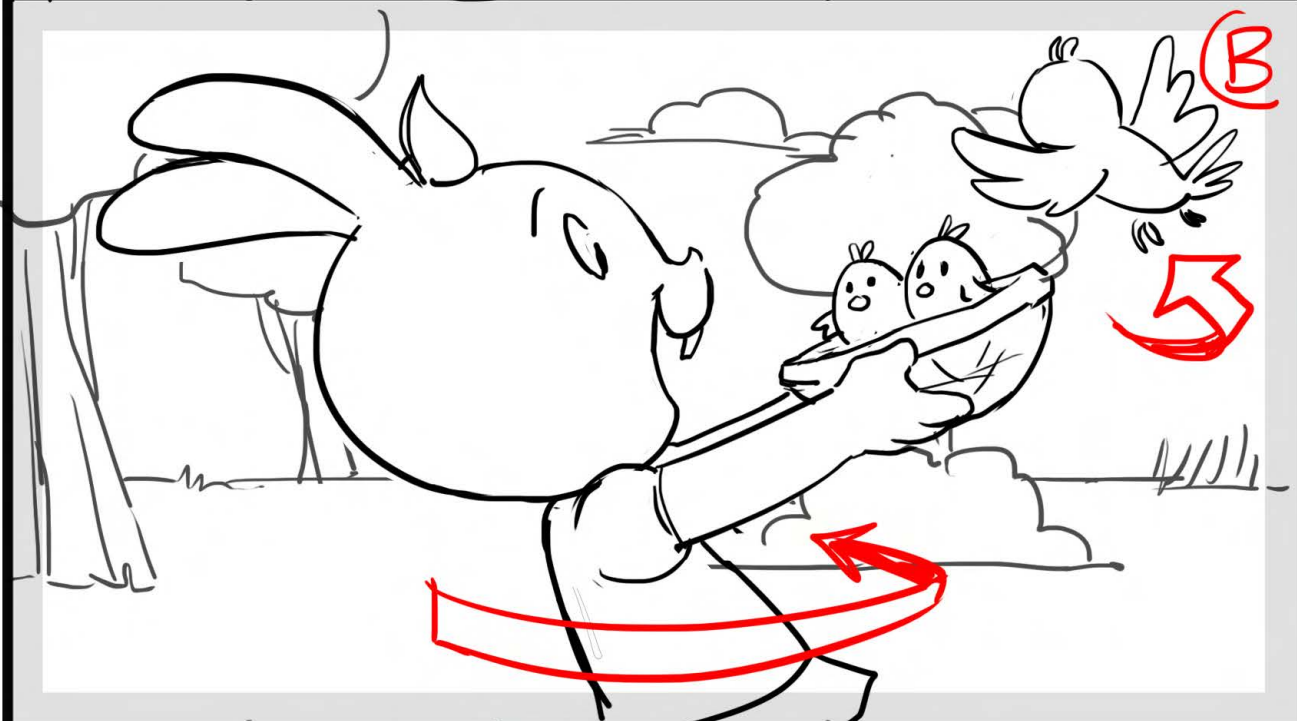
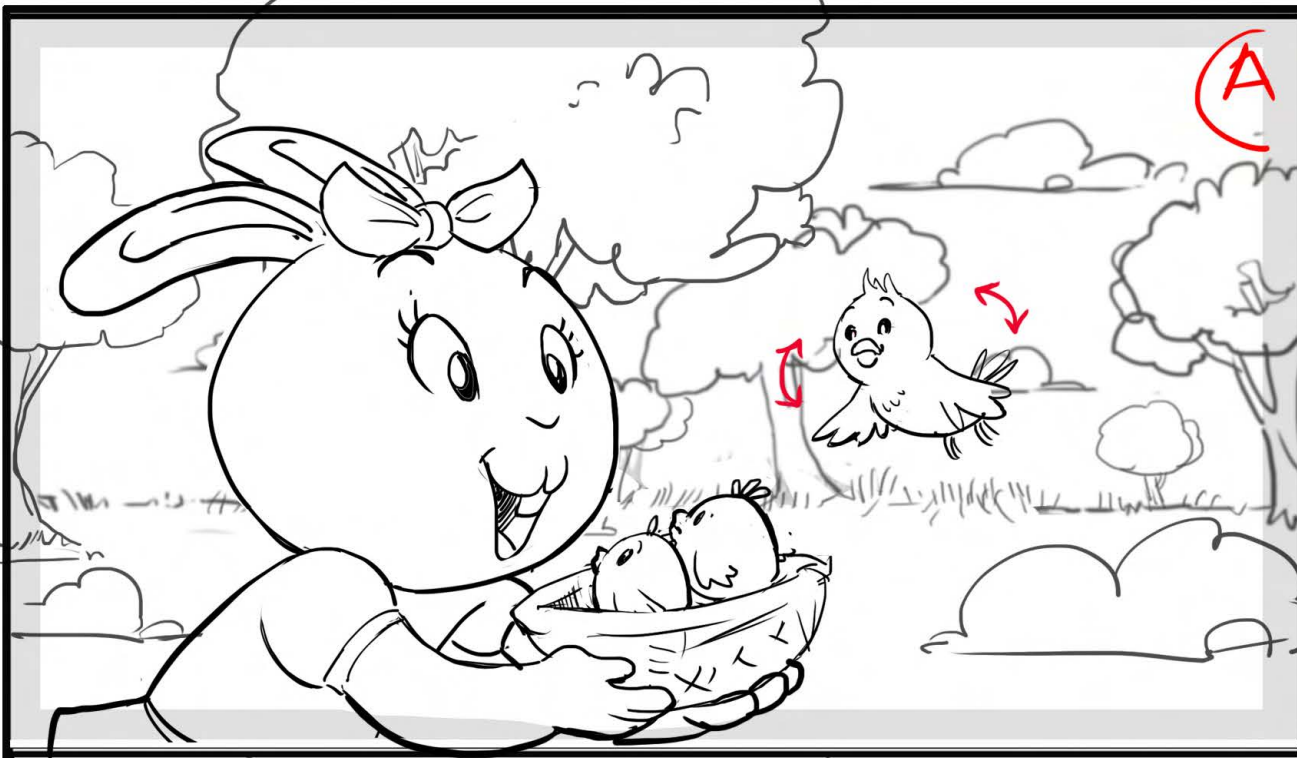
SEQUENCE

04

SCENE

041

H/U with PREVIOUS SCENE



ACTION

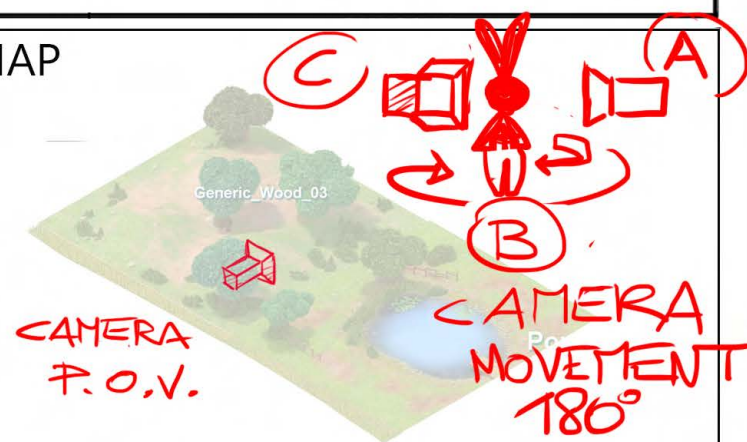
DIALOGUE

37, SUMMER (CONT'D)
and YOU get to pick it
out! Isn't that exciting?

38, SUMMER (CONT'D)
Okay! Let's turn those
frowns upside down!

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

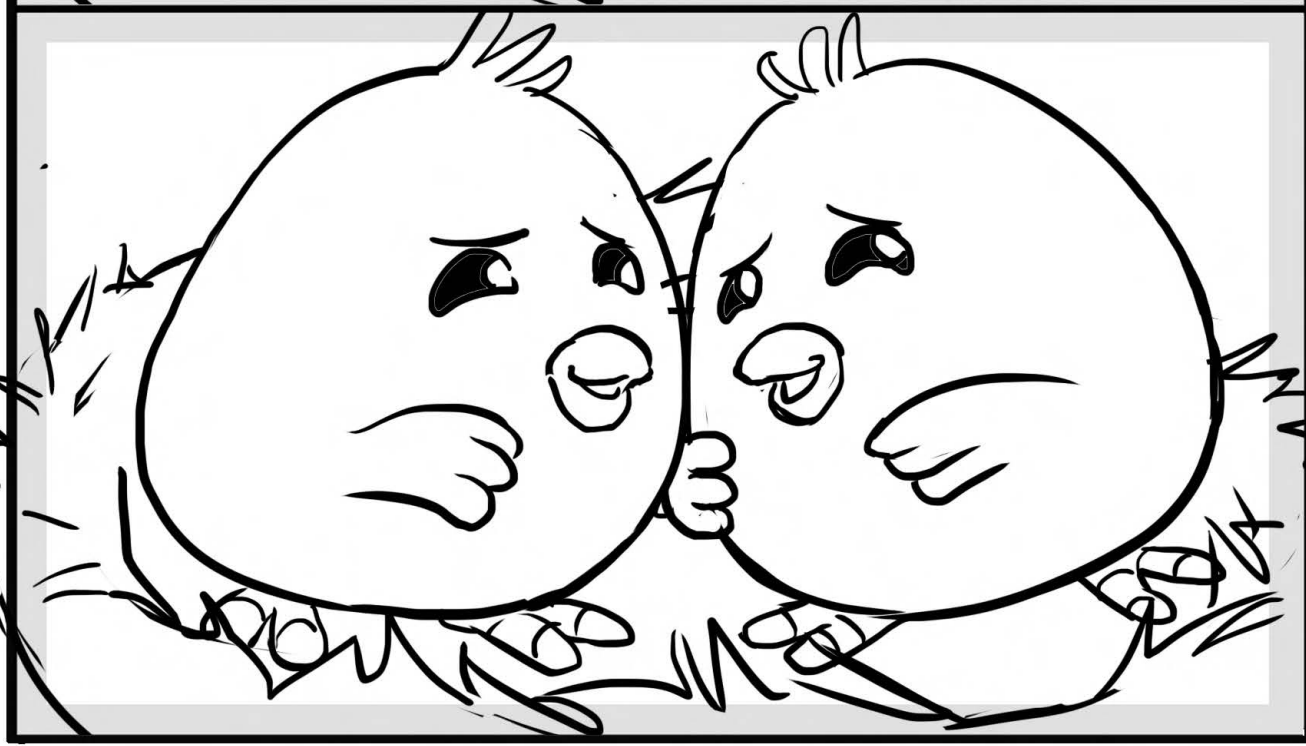
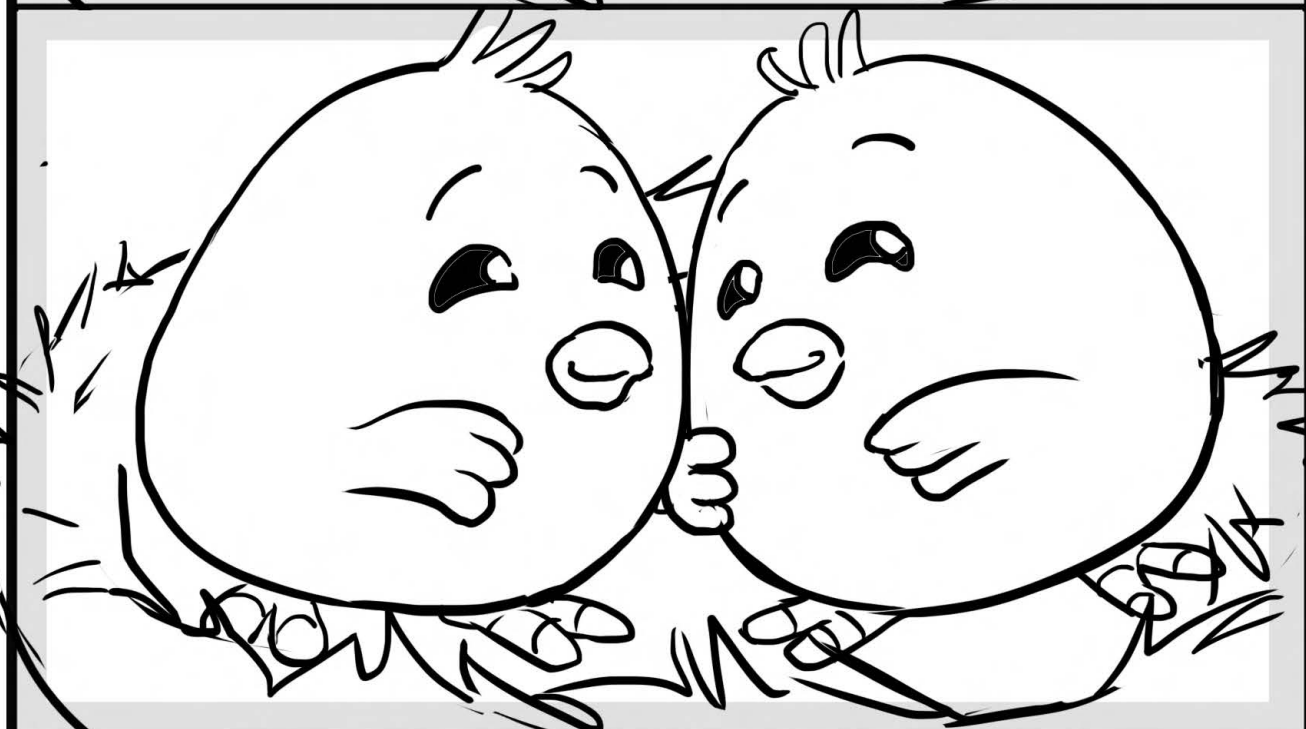
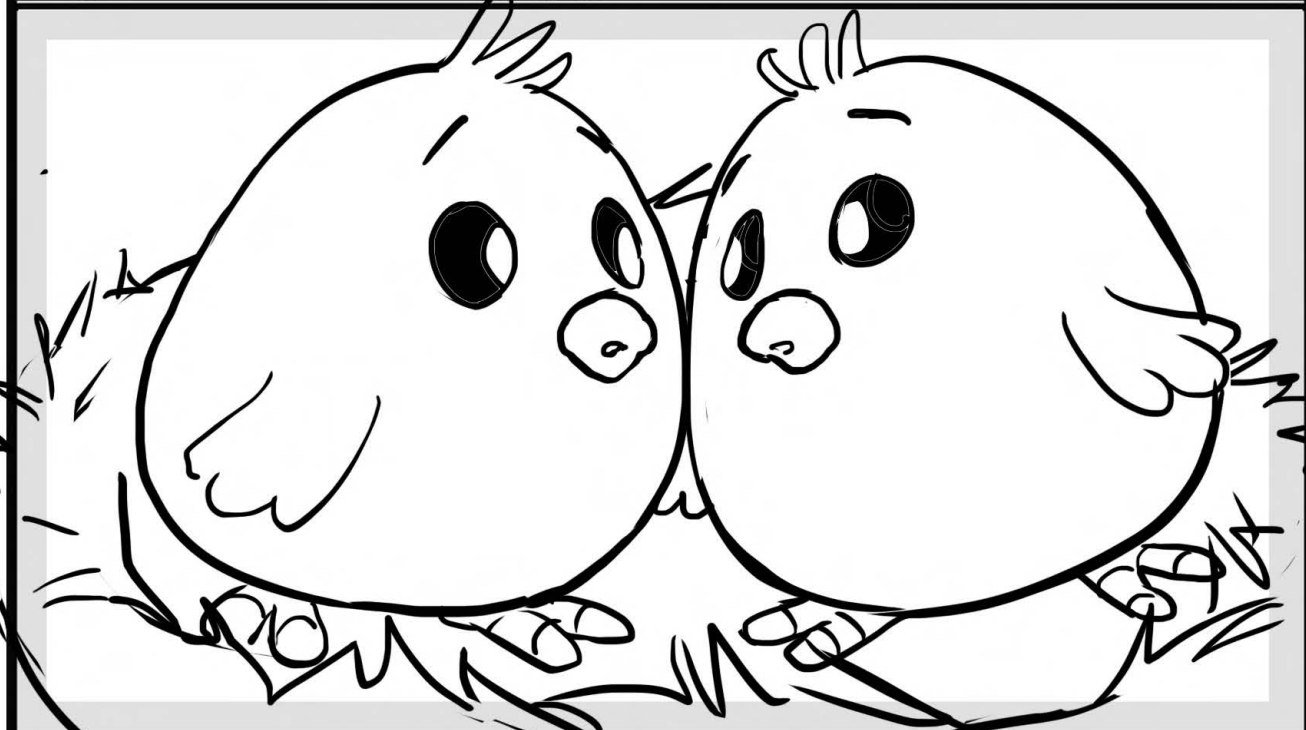
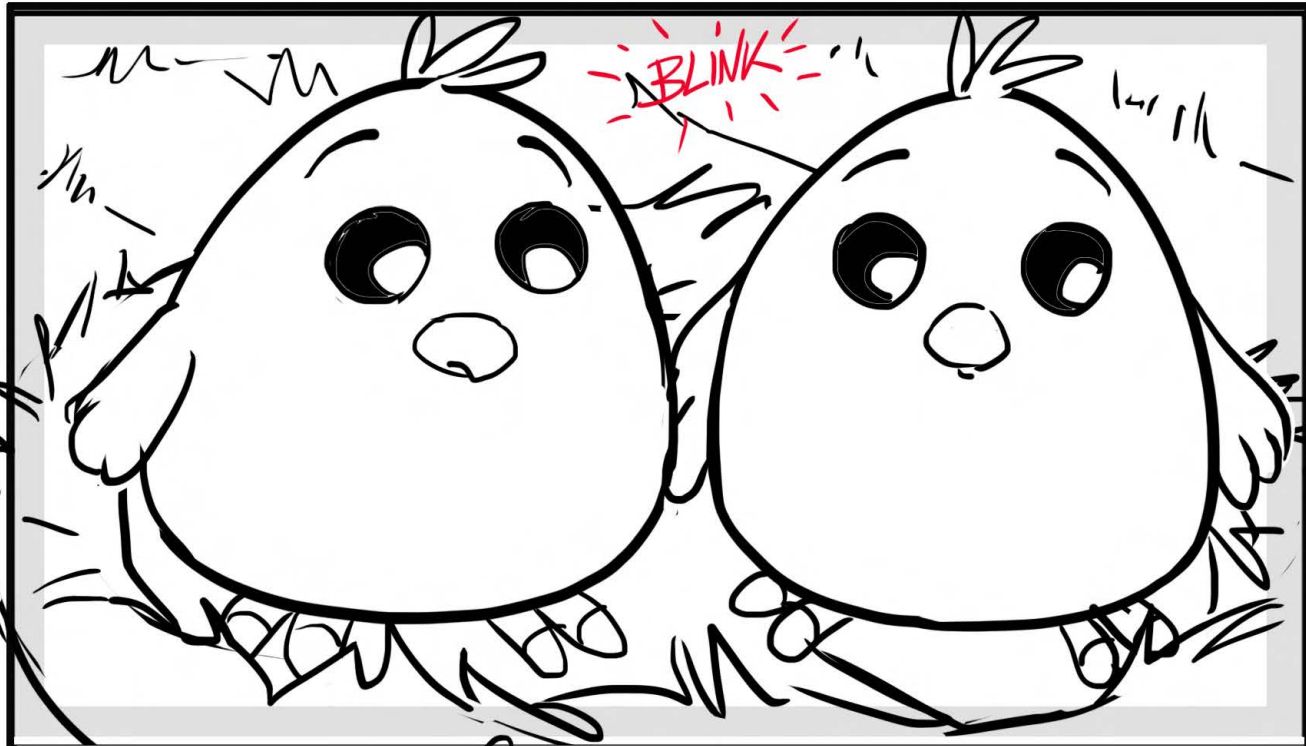
04

SCENE

042

CONT

H/U with PREVIOUS SCENE



ACTION

The Baby Birds look at each other, and realize, it IS exciting. They cheer up and start to get interested, then excited.

DIALOGUE

37,

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

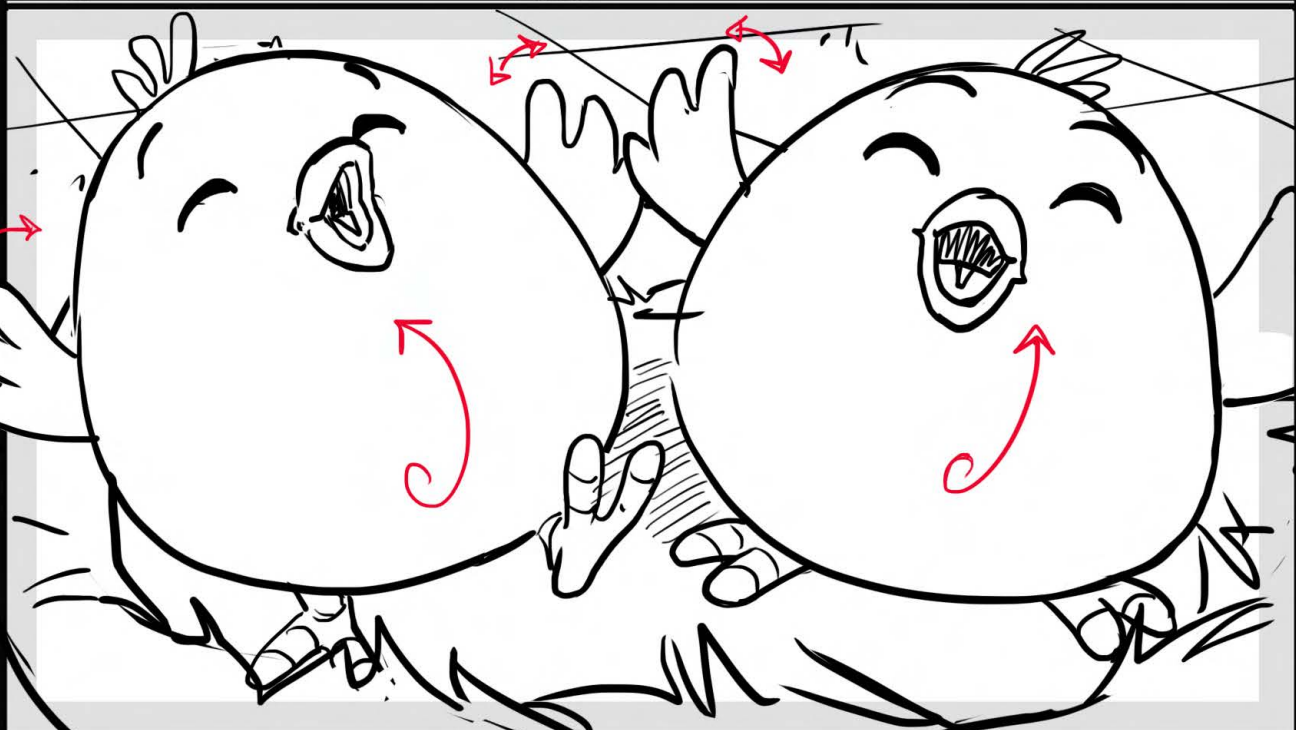
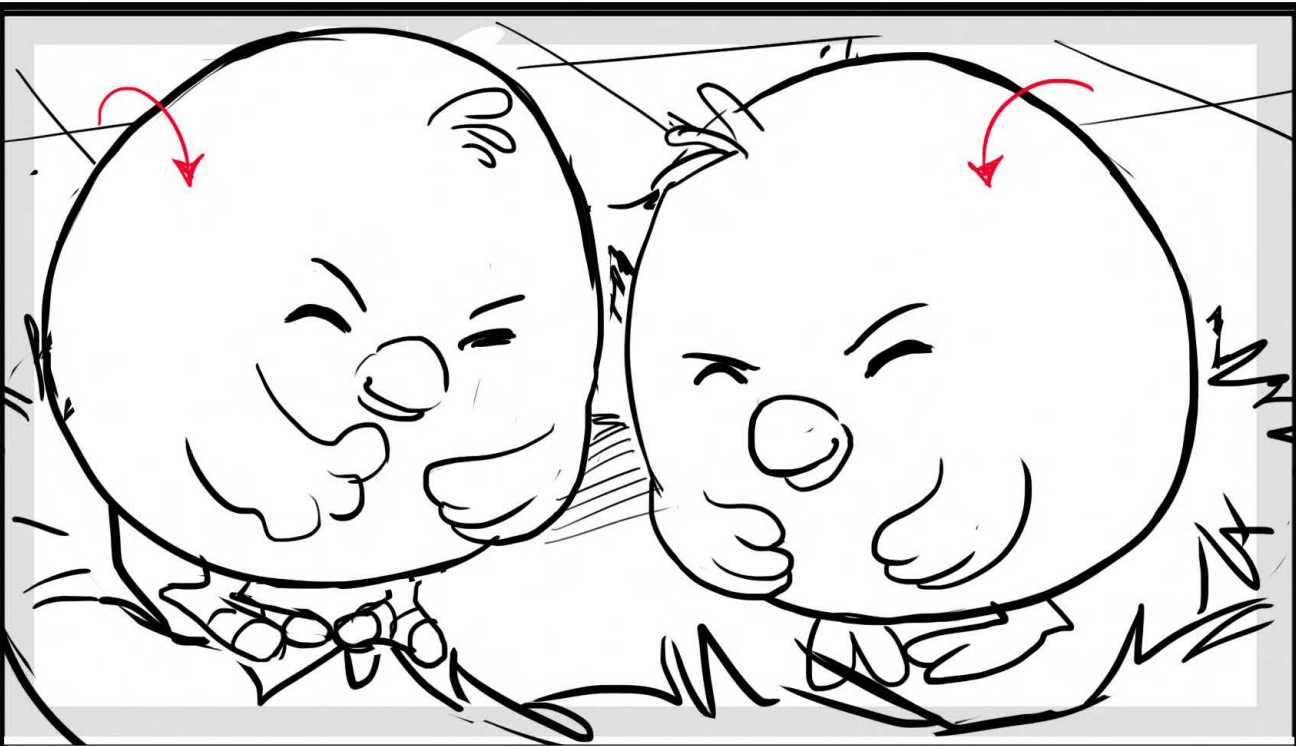
122

SEQUENCE 04

SCENE 042

END

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

39, BABY BIRDS
<excited chirps>

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

NO PANEL

NO PANEL

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

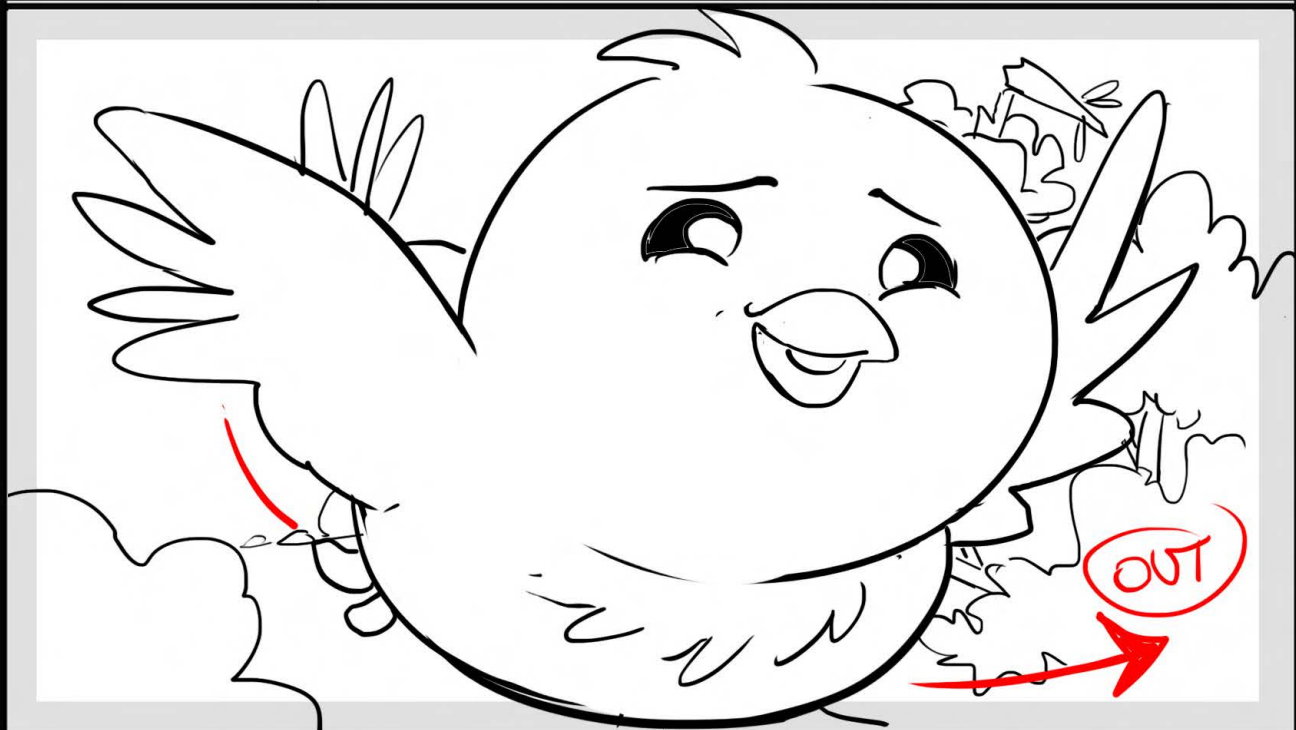
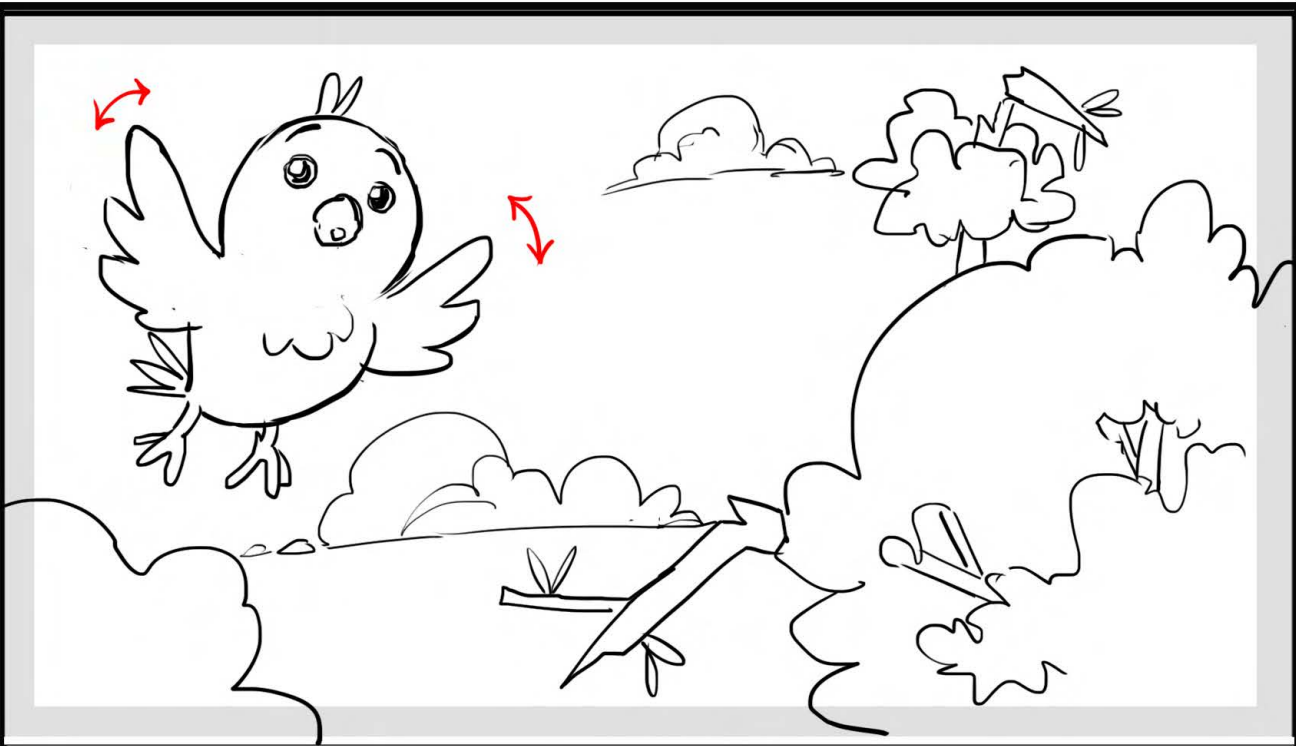
Episode

122

SEQUENCE 04

SCENE 043

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

Mama bird, looking relieved that her babies are happy, flies alongside them.

DIALOGUE

39, BABY BIRDS (OS)
<excited chirps>

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

TRACTOR ENGINE SWITCH ON!

Episode

122

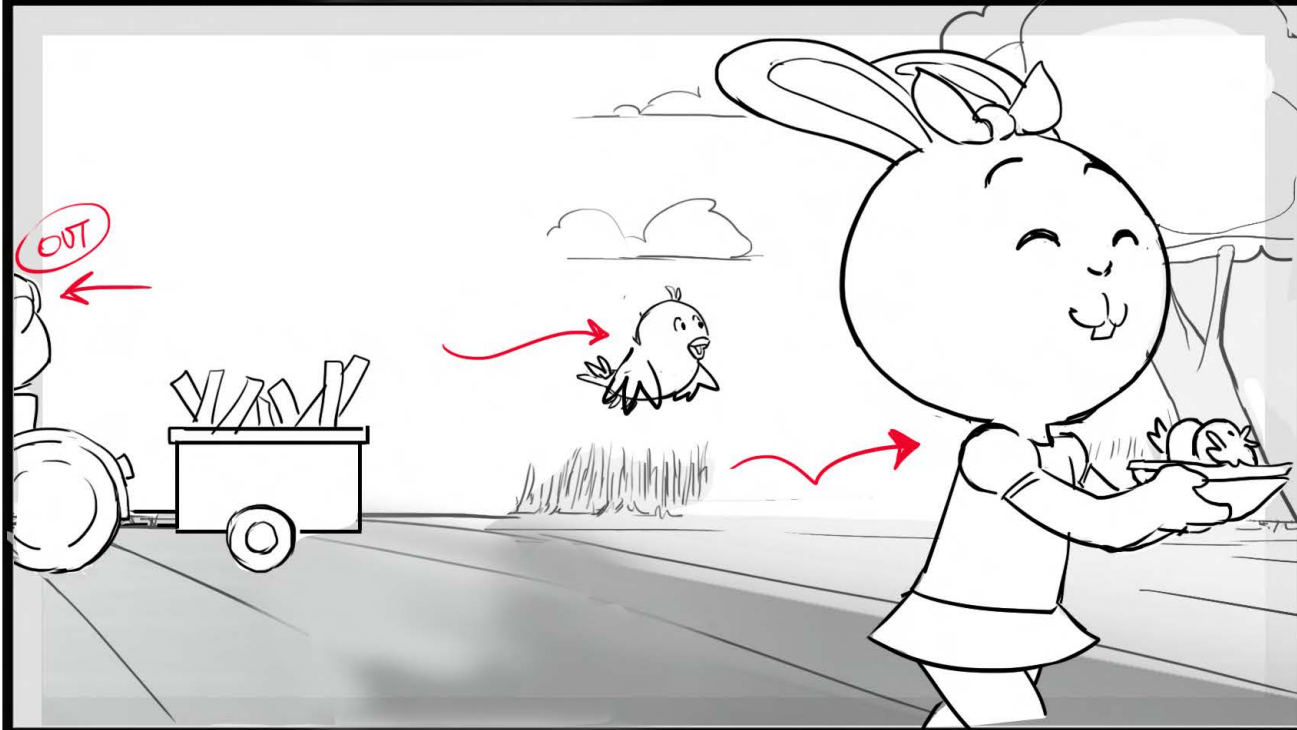
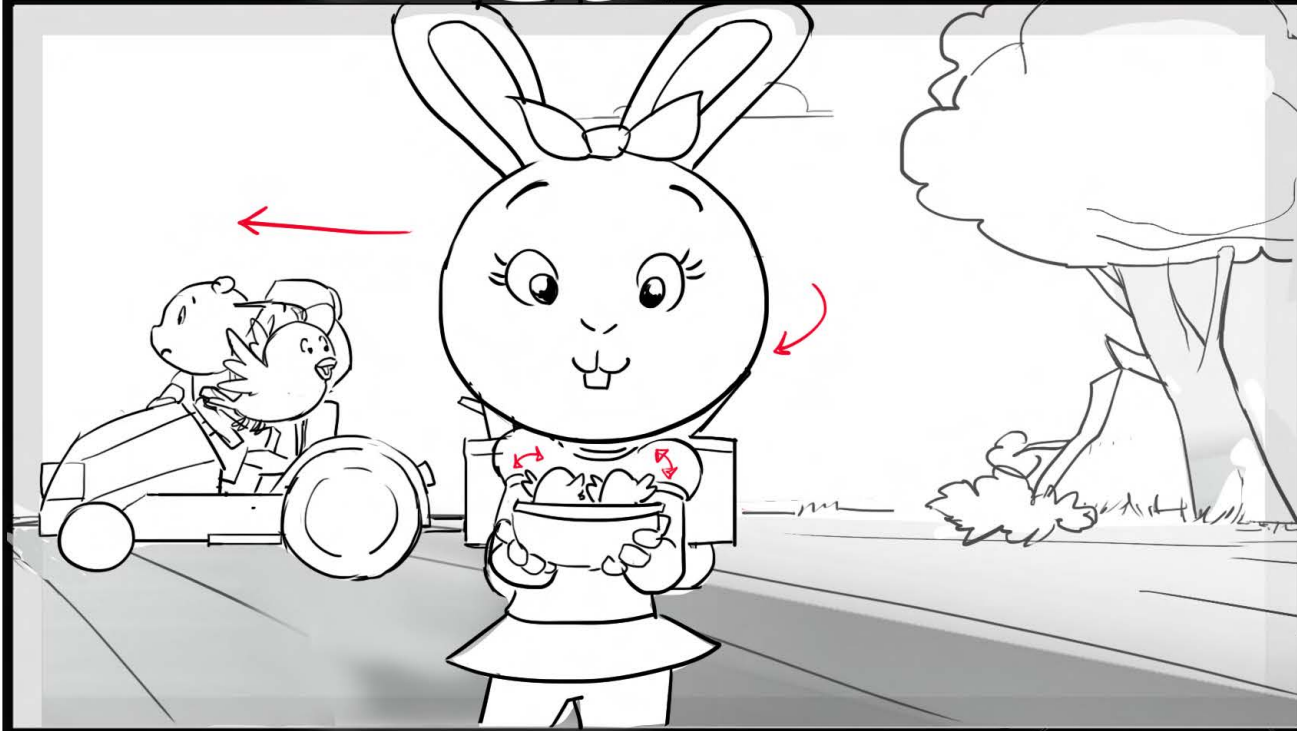
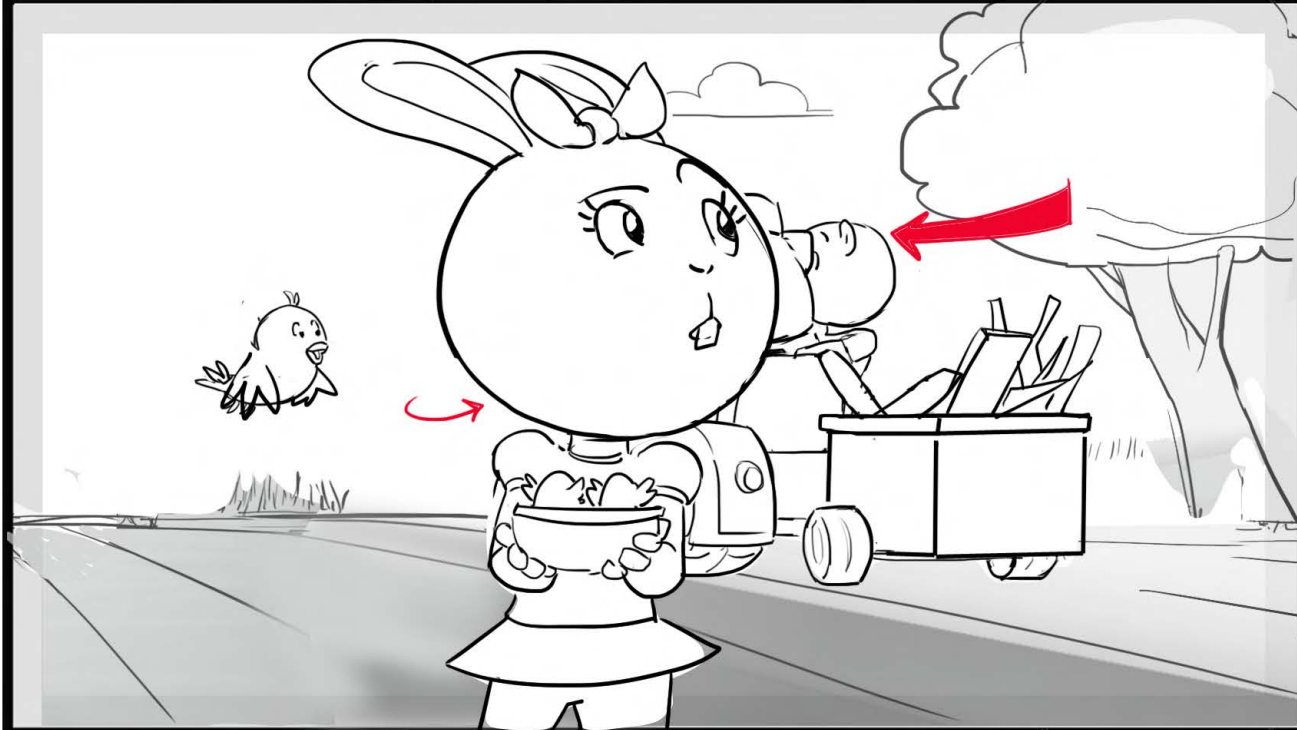
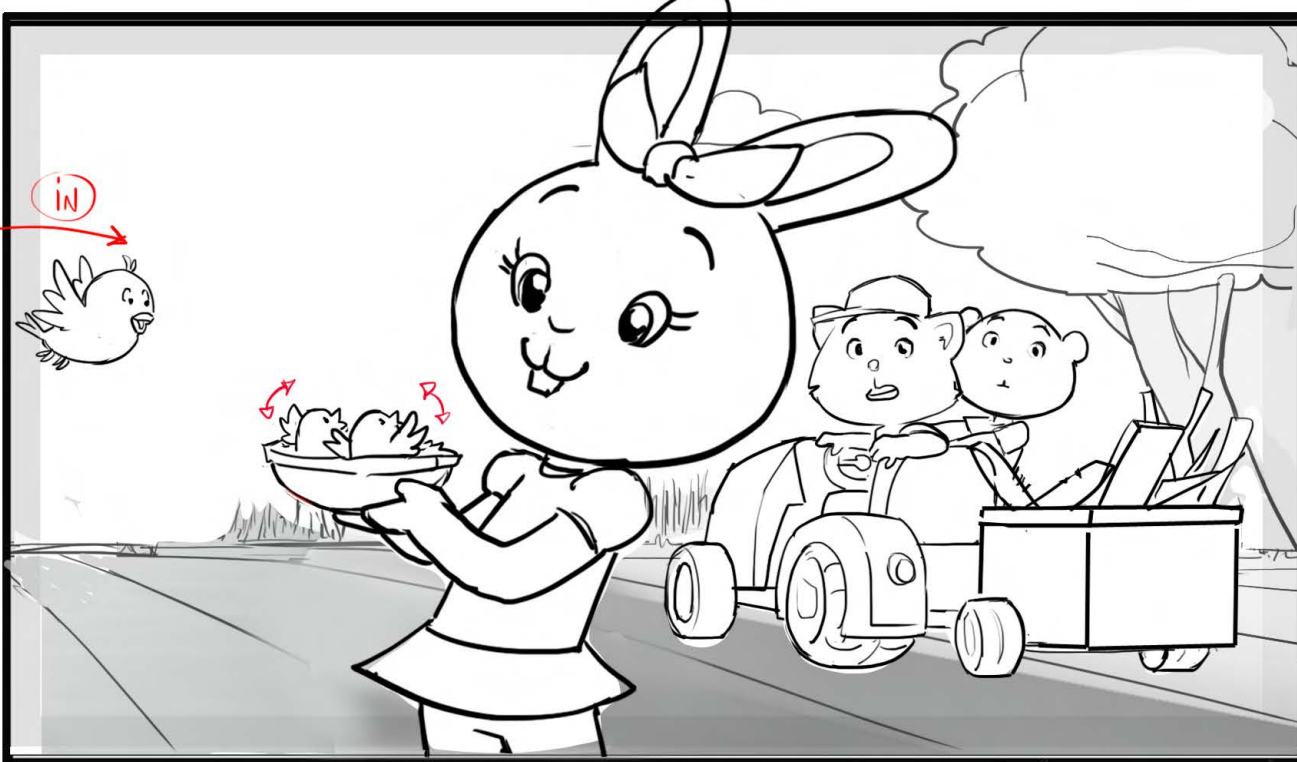
SEQUENCE

04

SCENE

044

H/U with PREVIOUS SCENE



ACTION

Summer scoops up the nest with the excited babies in it. she walks off, Todd calls out...

DIALOGUE

40, TODD
Go on, Summer.
We'll finish up here!

41, CHICKS (POINTING UP)
<excited chirps>

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

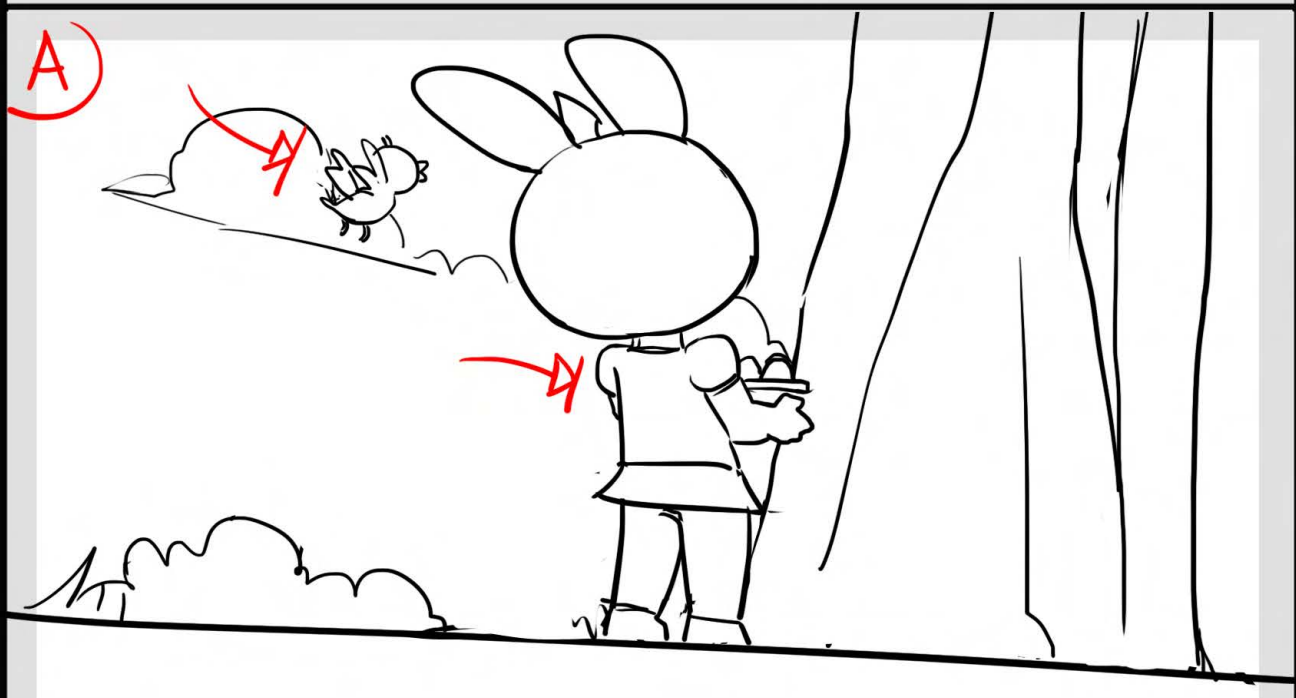
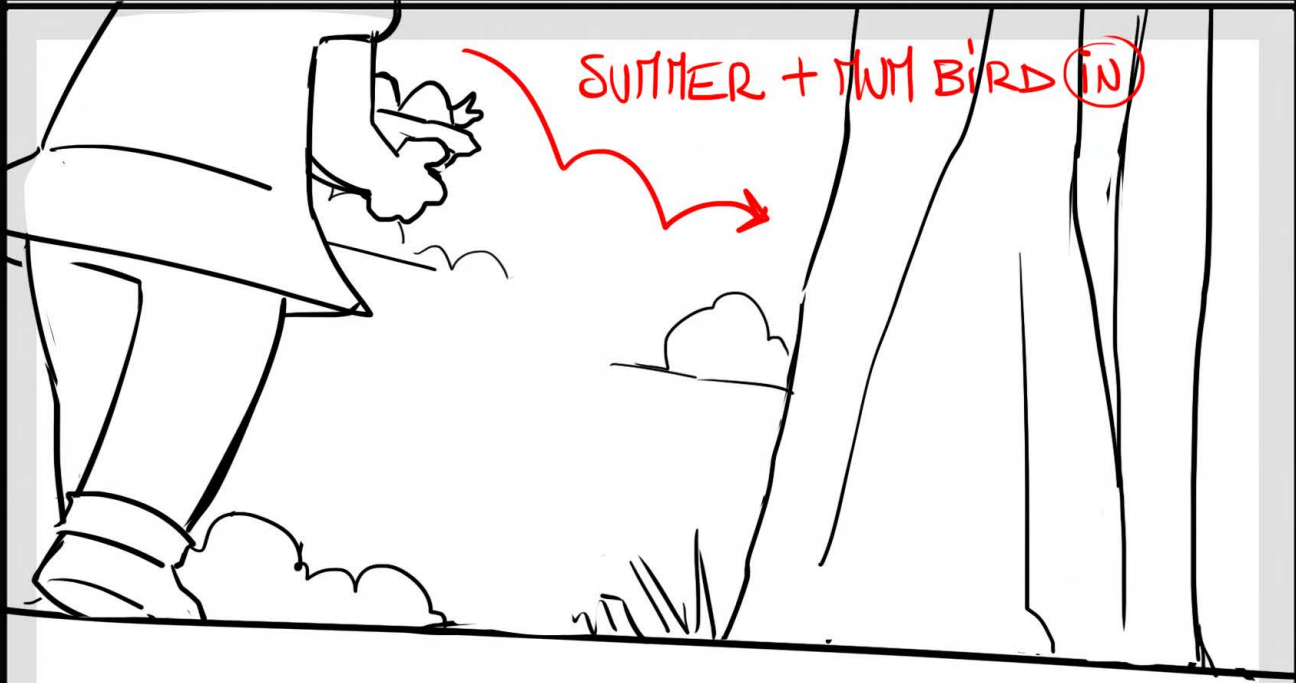
Episode

122

SEQUENCE 04

SCENE 045

H/U with PREVIOUS SCENE



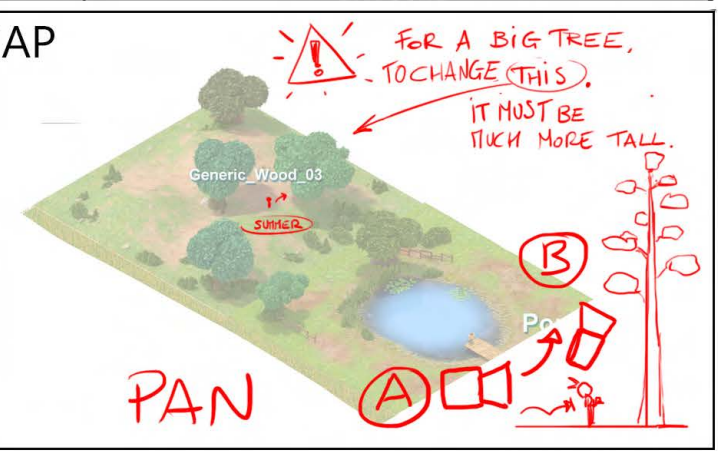
ACTION

Summer stops in front of a BIG TREE,

DIALOGUE

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



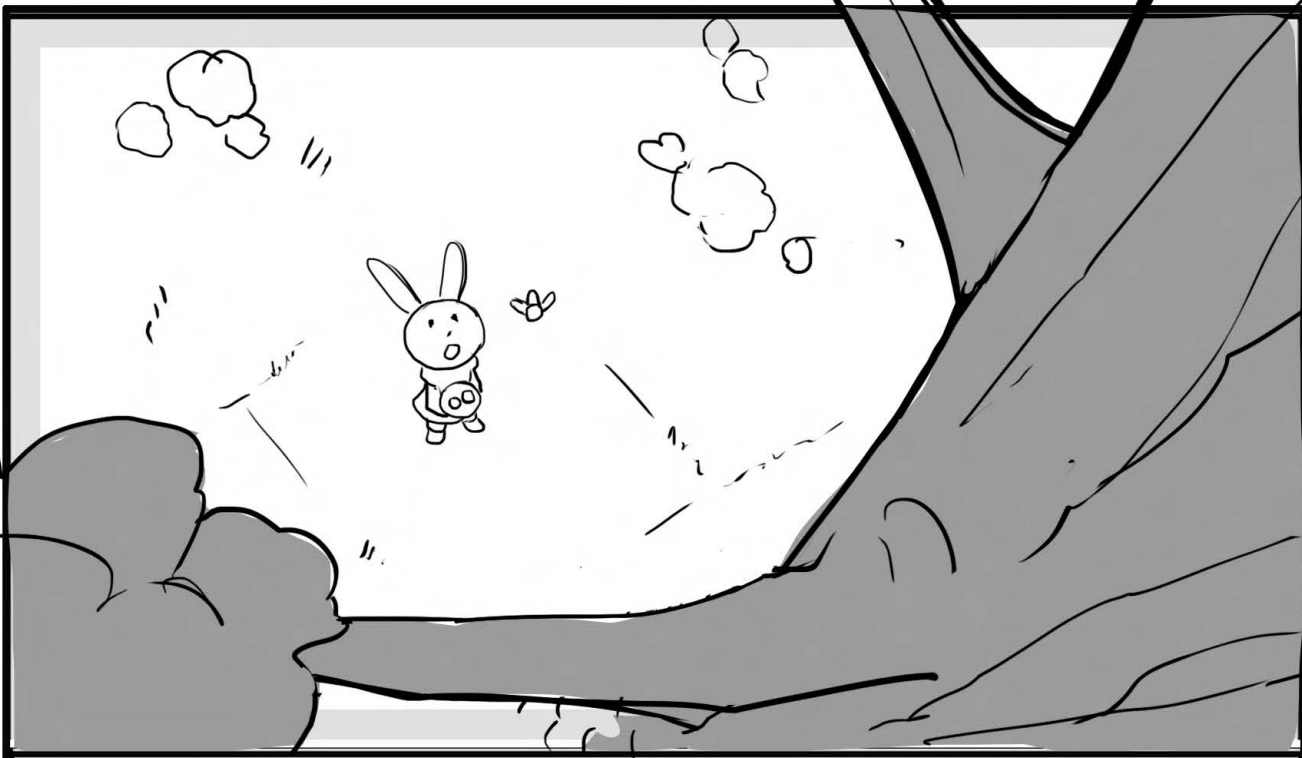
Episode

122

SEQUENCE 04

SCENE 046

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

NO PANEL

ACTION

DIALOGUE

42, SUMMER
You want this one
for your newhome?

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

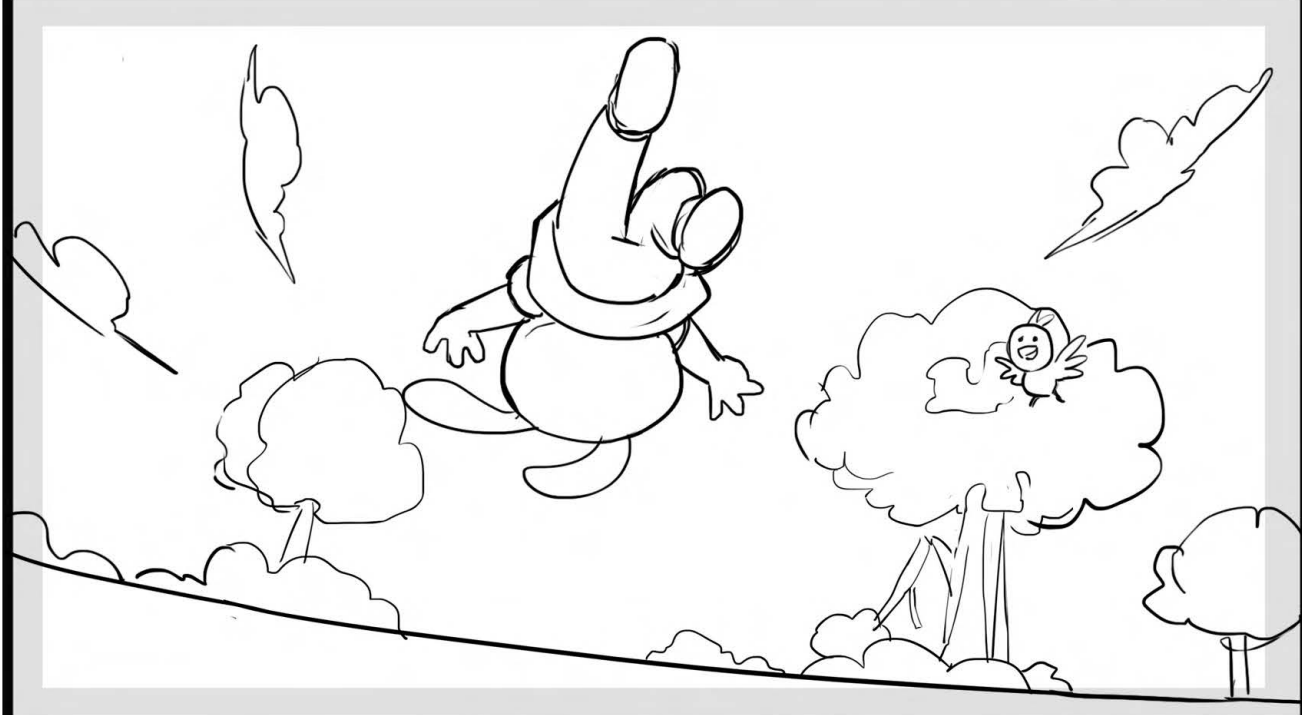
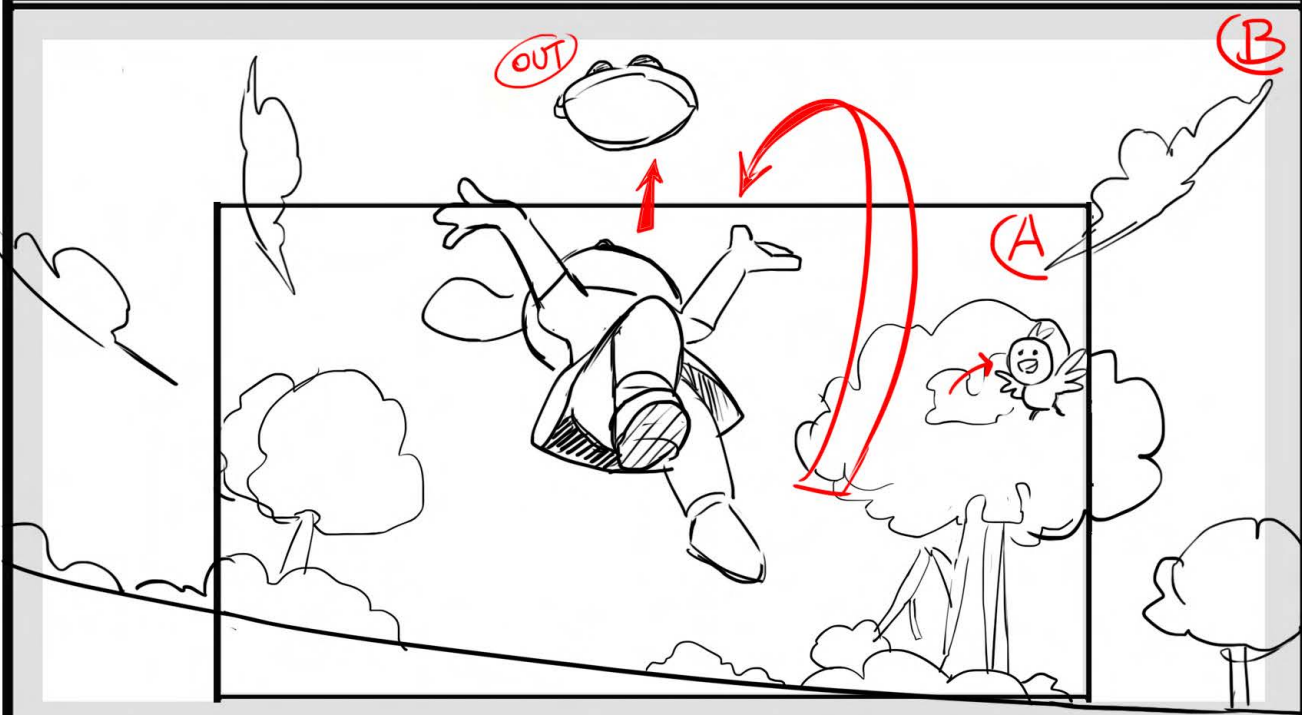
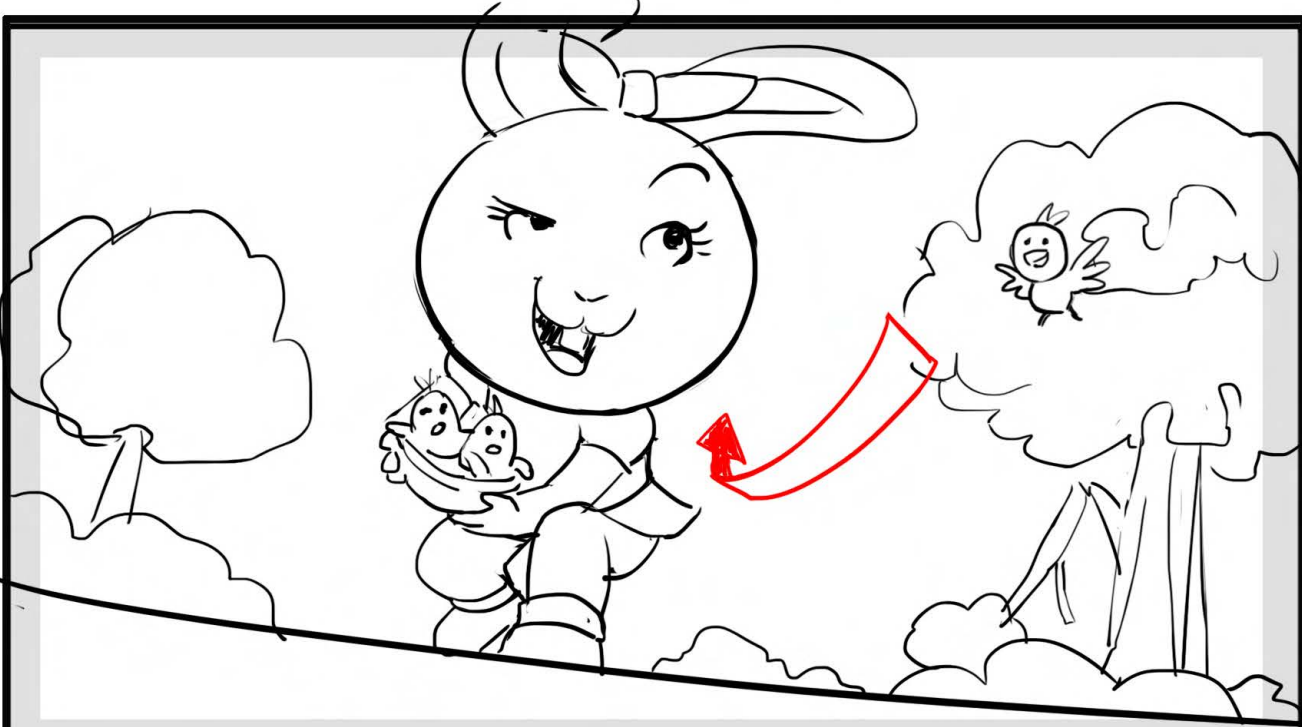
04

SCENE

047

CONT

H/U with PREVIOUS SCENE



ACTION

FAST TRK OUT
A - B

DIALOGUE

42, Summer :
Ok!!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

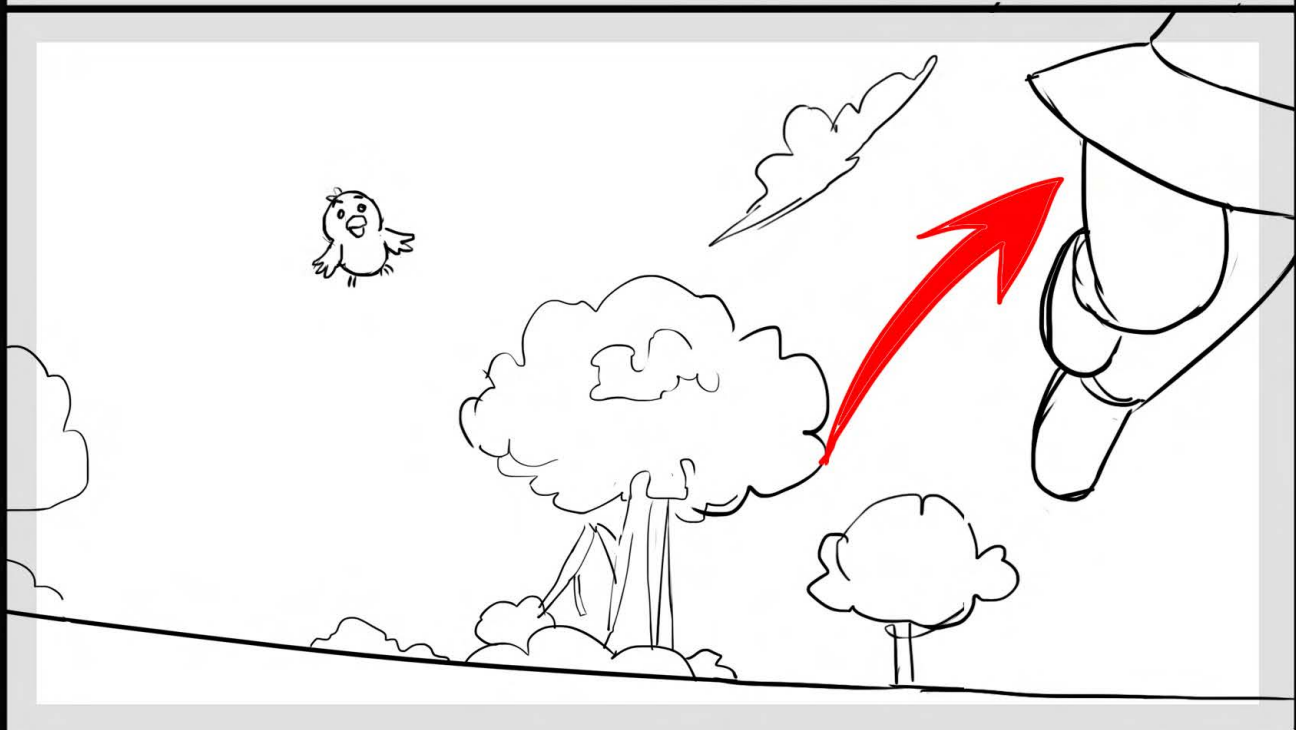
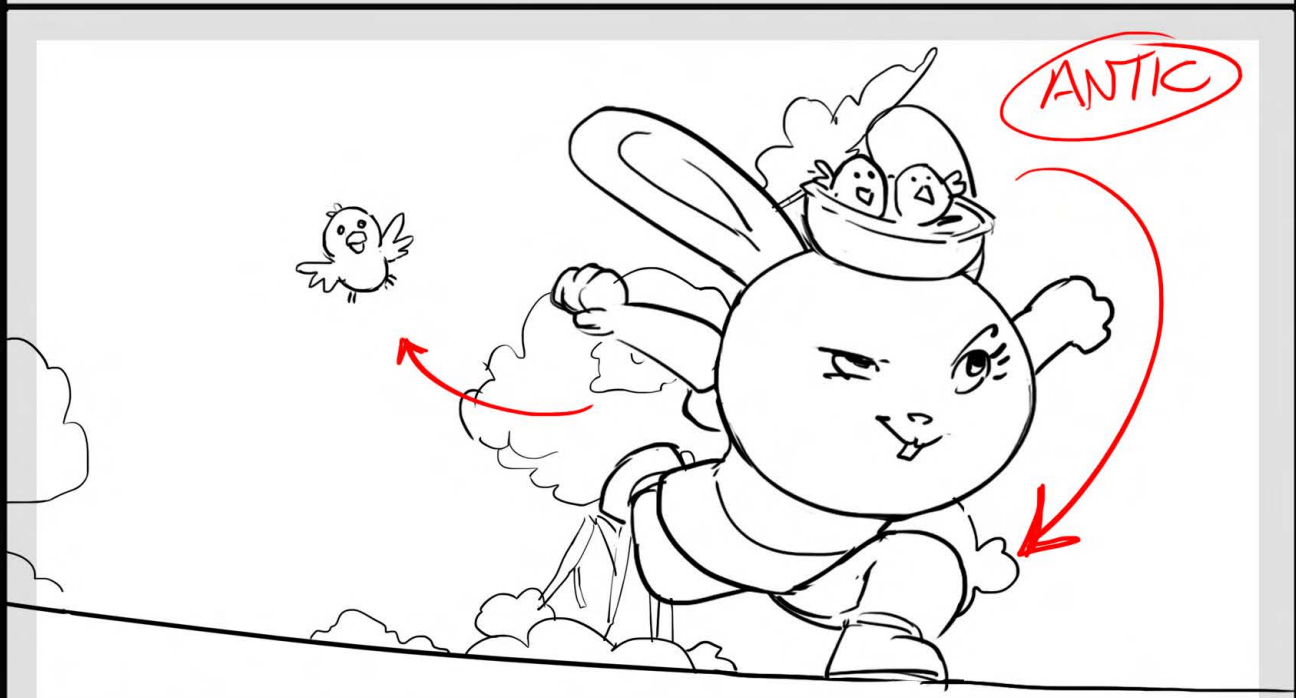
122

SEQUENCE 04

SCENE 047

END

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

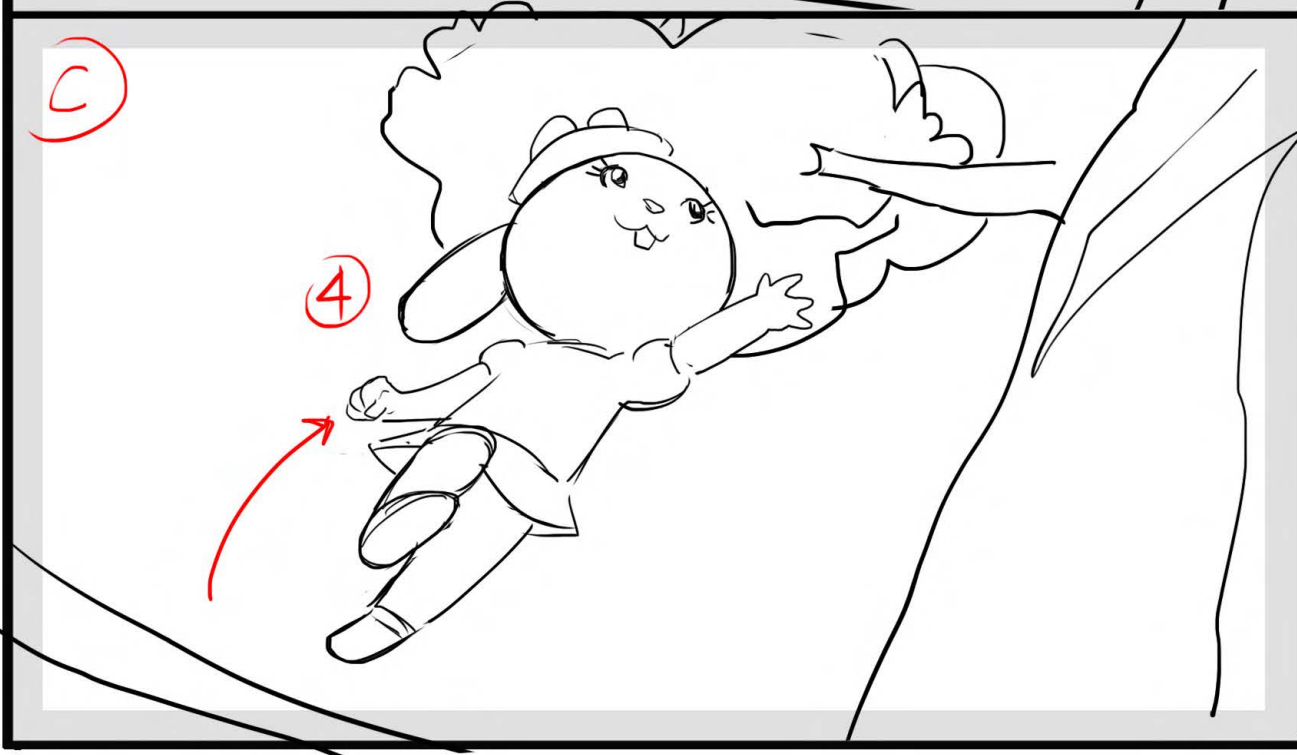
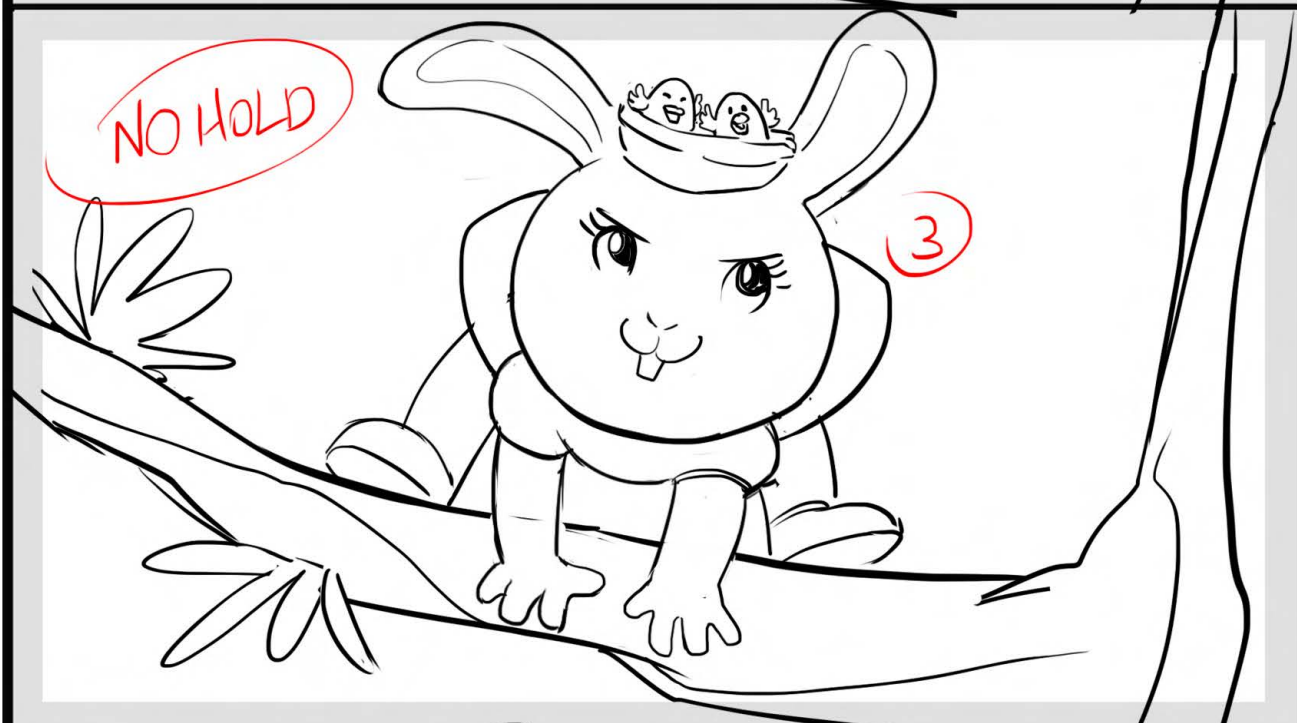
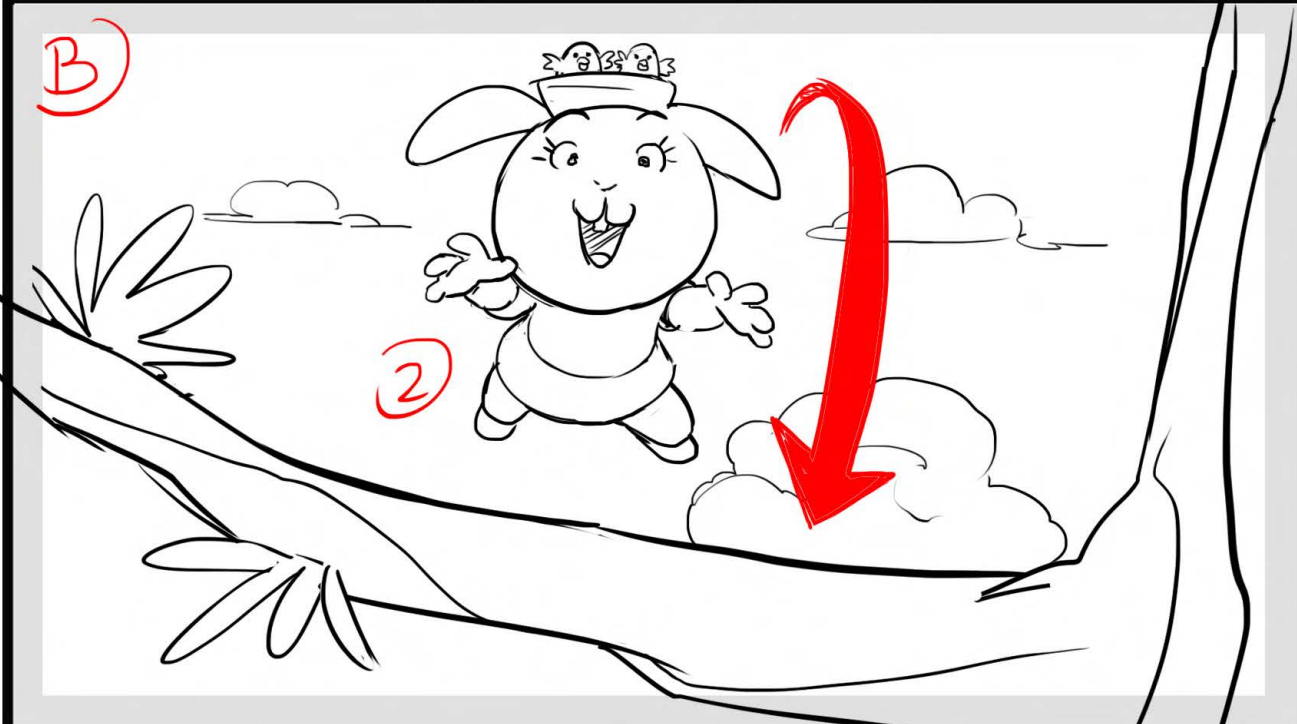
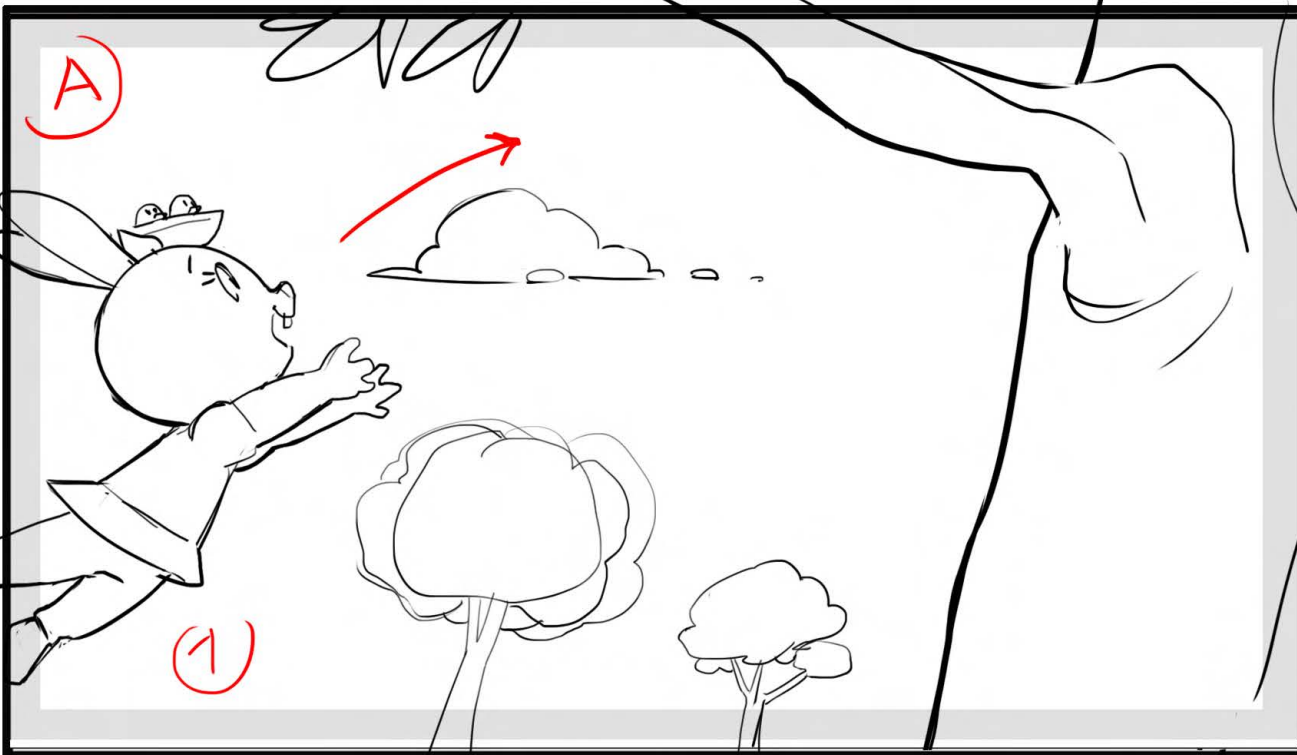
04

SCENE

048

CONT

H/U with PREVIOUS SCENE

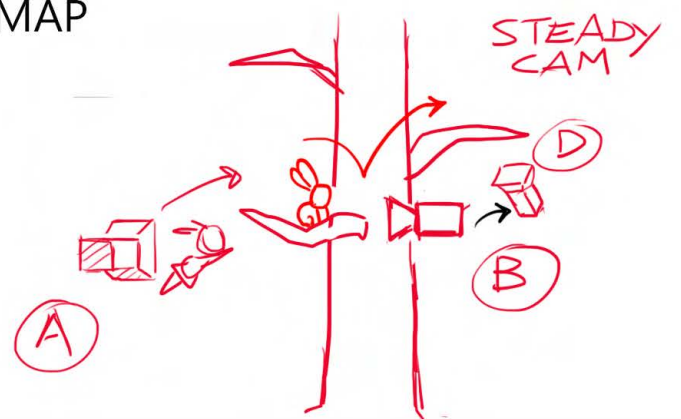


ACTION

DIALOGUE

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

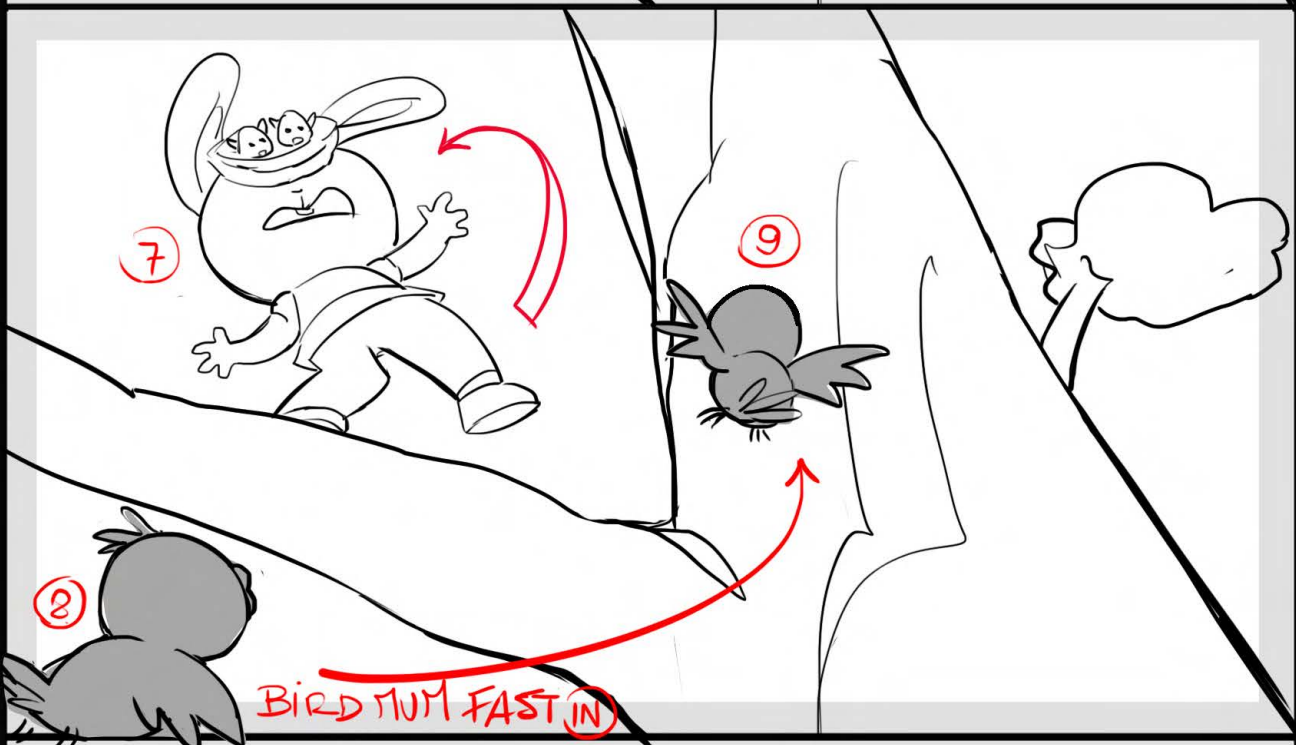
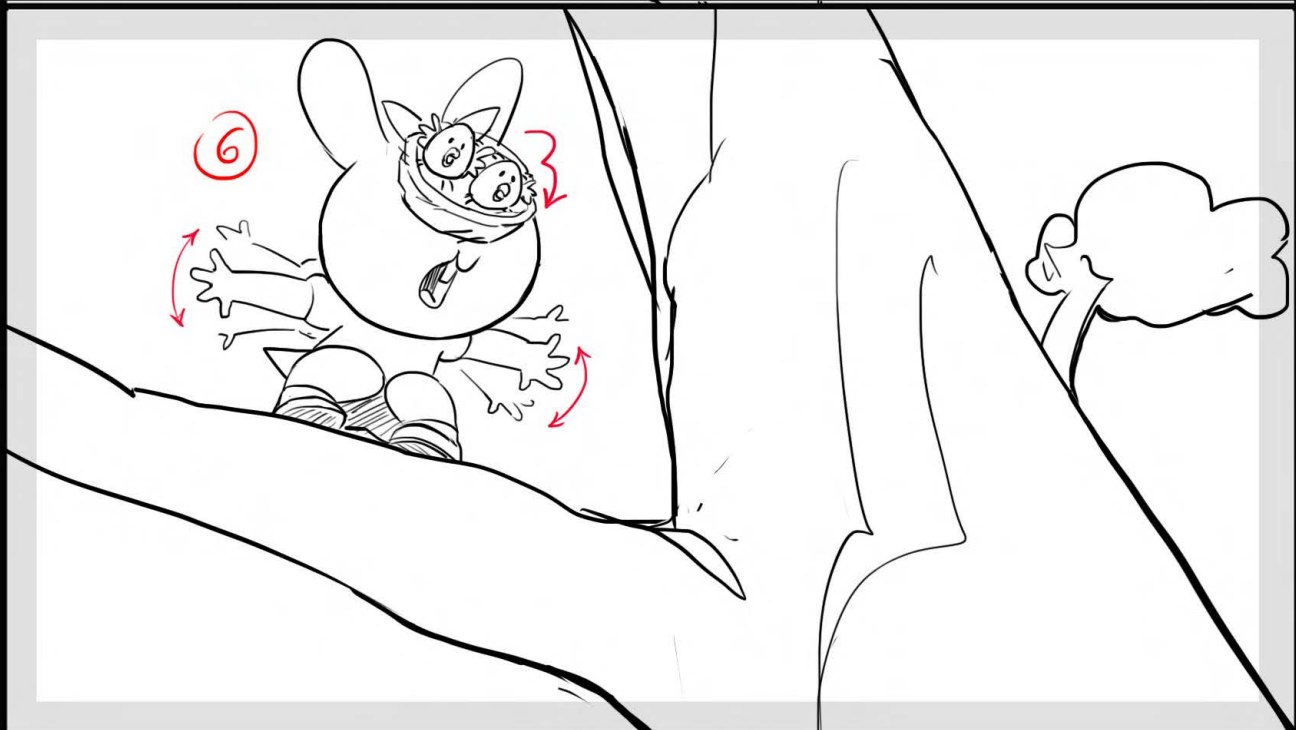
122

SEQUENCE 04

SCENE 048

END

H/U with PREVIOUS SCENE



NO PANEL

ACTION

She lands on the lowest branch, she almost loses her balance and the Nest on her head slips forward, covering her eyes!

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



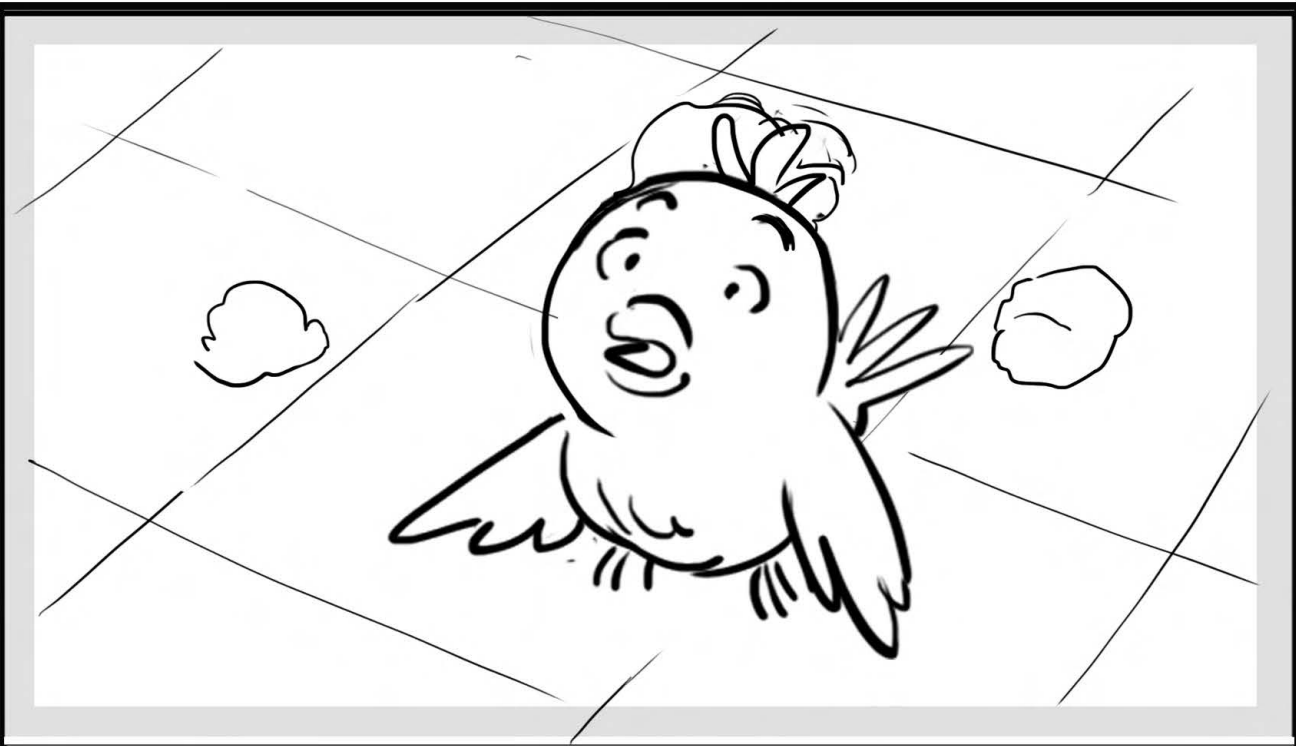
Episode

122

SEQUENCE 04

SCENE 049

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers



Episode

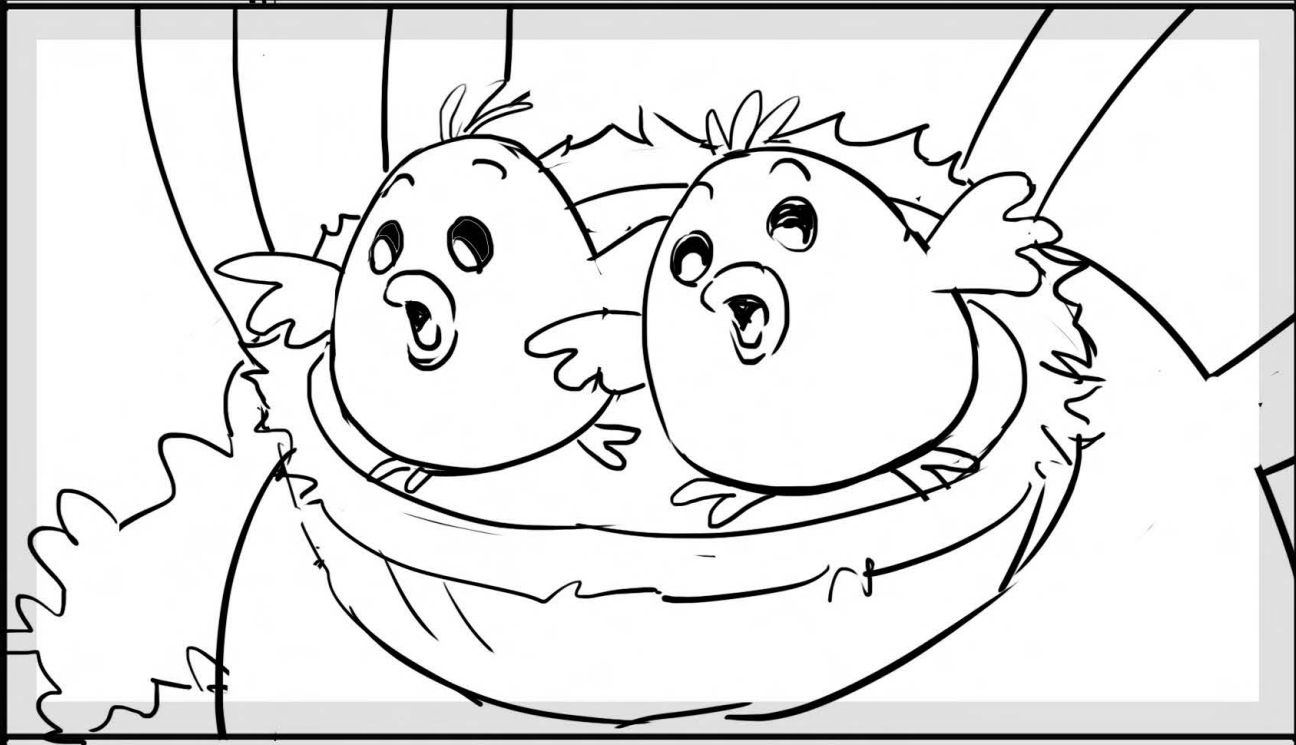
122

SEQUENCE 04

SCENE 050

H/U with PREVIOUS SCENE

BG PAN →



ACTION

the chicks comically direct Summer left and right, <CHIRPING FRANTICALLY>

DIALOGUE

Empty dialogue box.

BG REFERENCE

Empty BG reference box.

MAP

Empty map box.

CHARACTERS

Empty characters box.

EFFECT NOTES

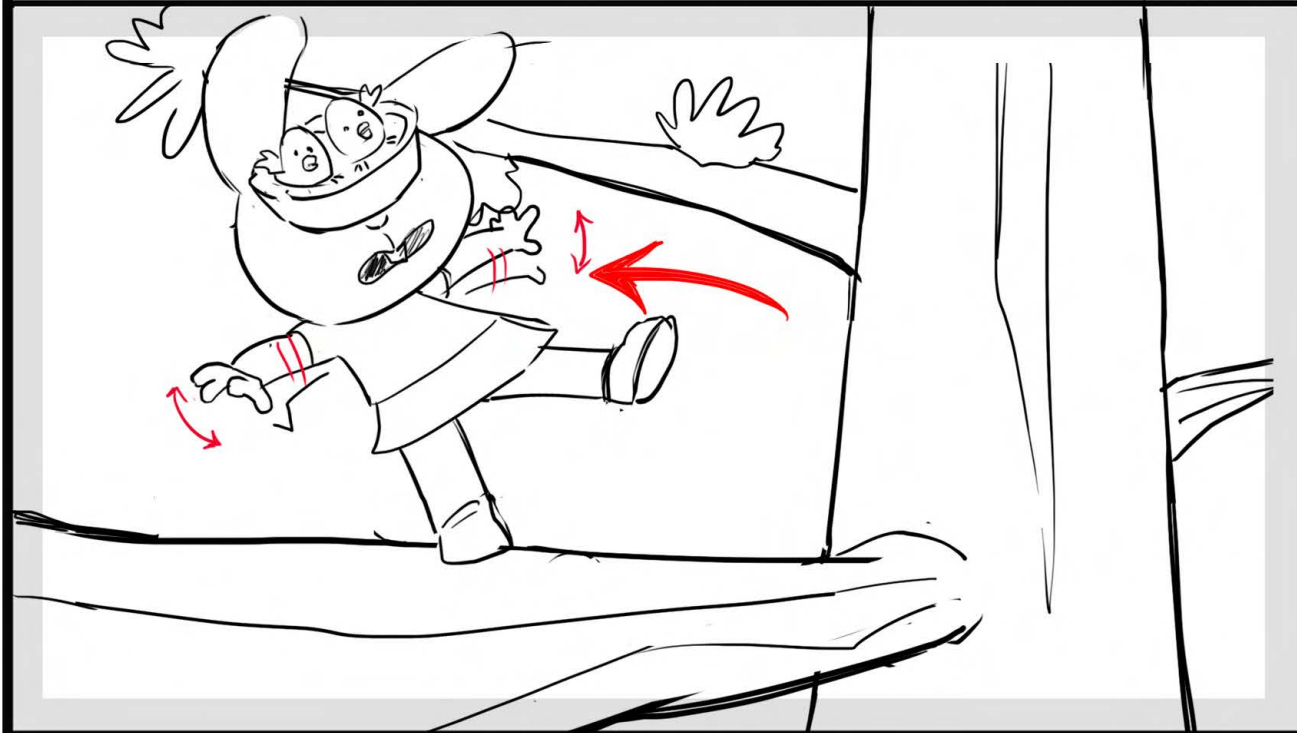
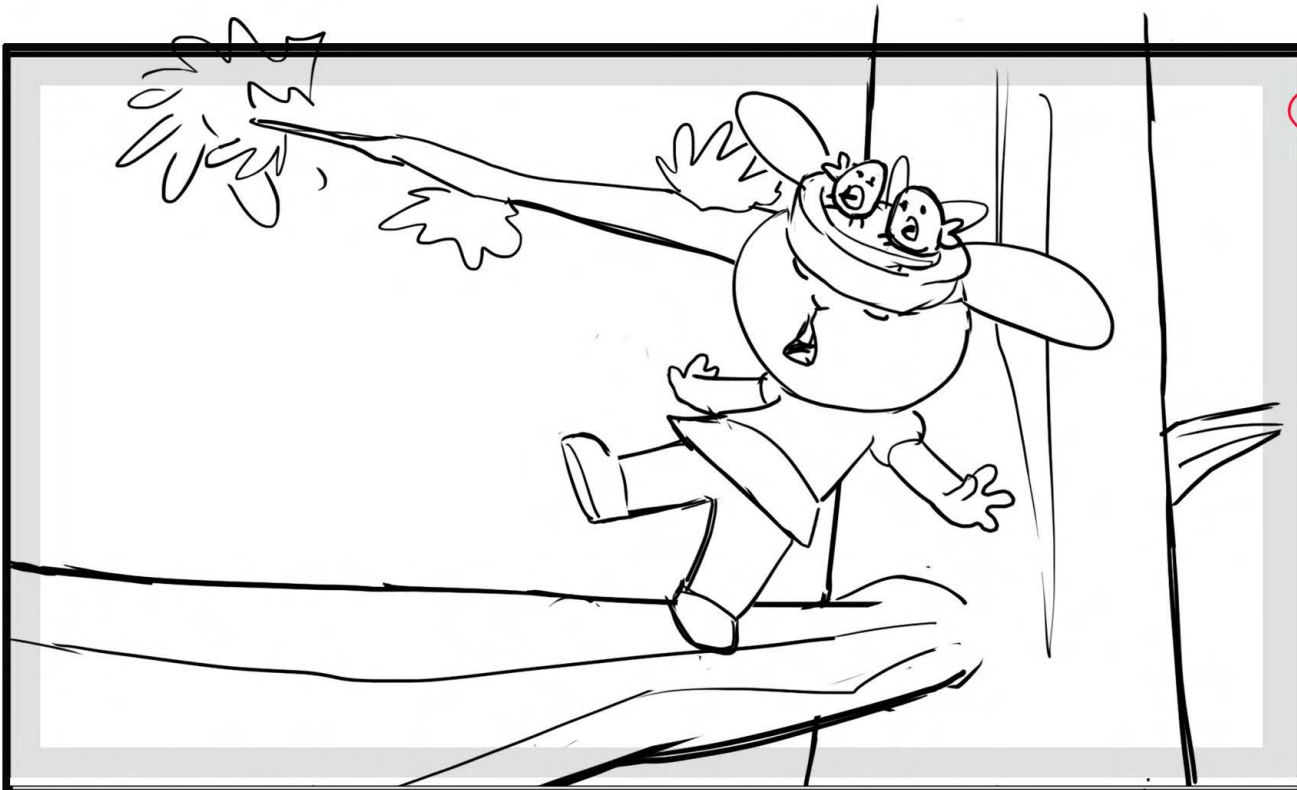
Empty effect notes box.

Scene made by RBW

Send to RBW in separate layers

NO PANEL

NO PANEL



NO PANEL

NO PANEL



Episode

122

SEQUENCE 04

SCENE 051

H/U with PREVIOUS SCENE

ACTION

Summer walks out on a branch, almost walking on the edge,

DIALOGUE

BG REFERENCE

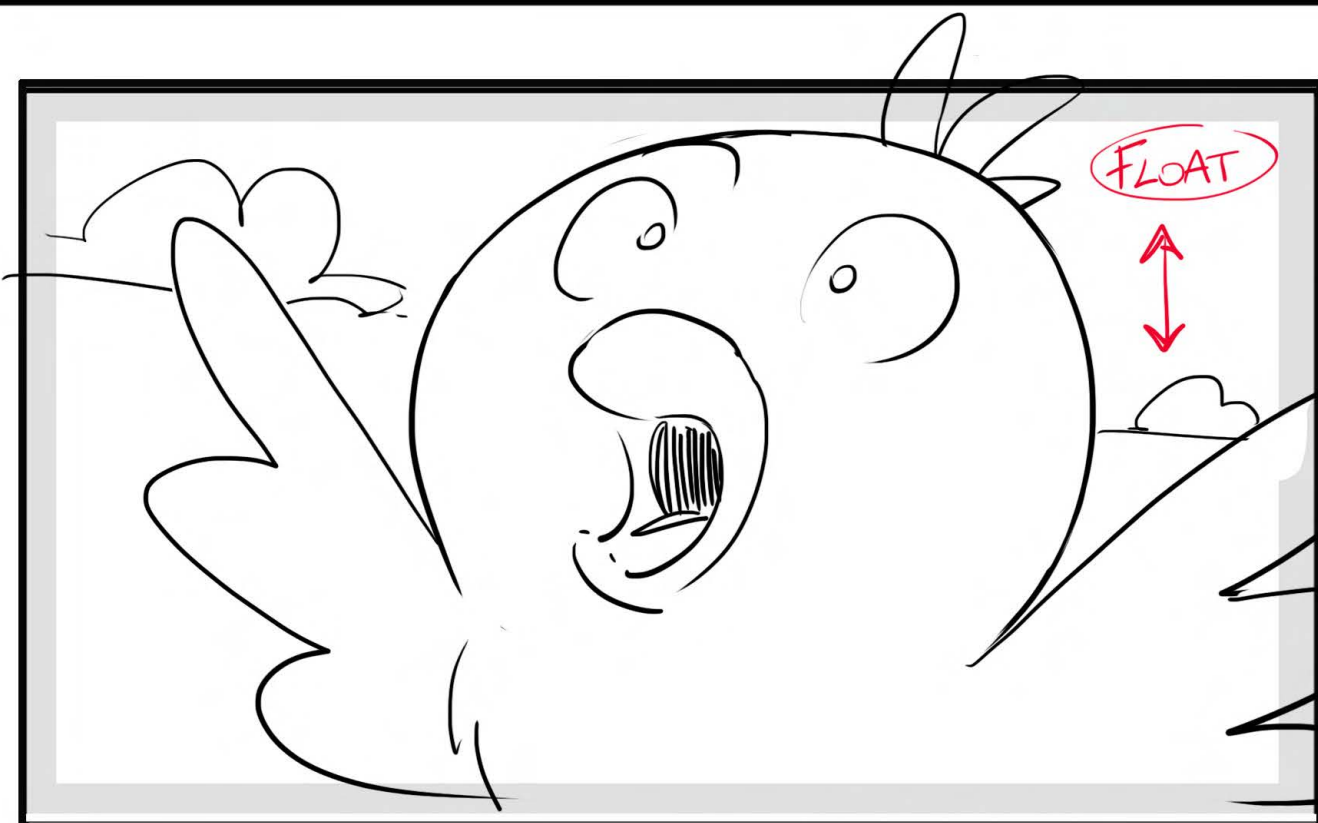
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



MUM BIRD



Episode

122

SEQUENCE 04

SCENE 052

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

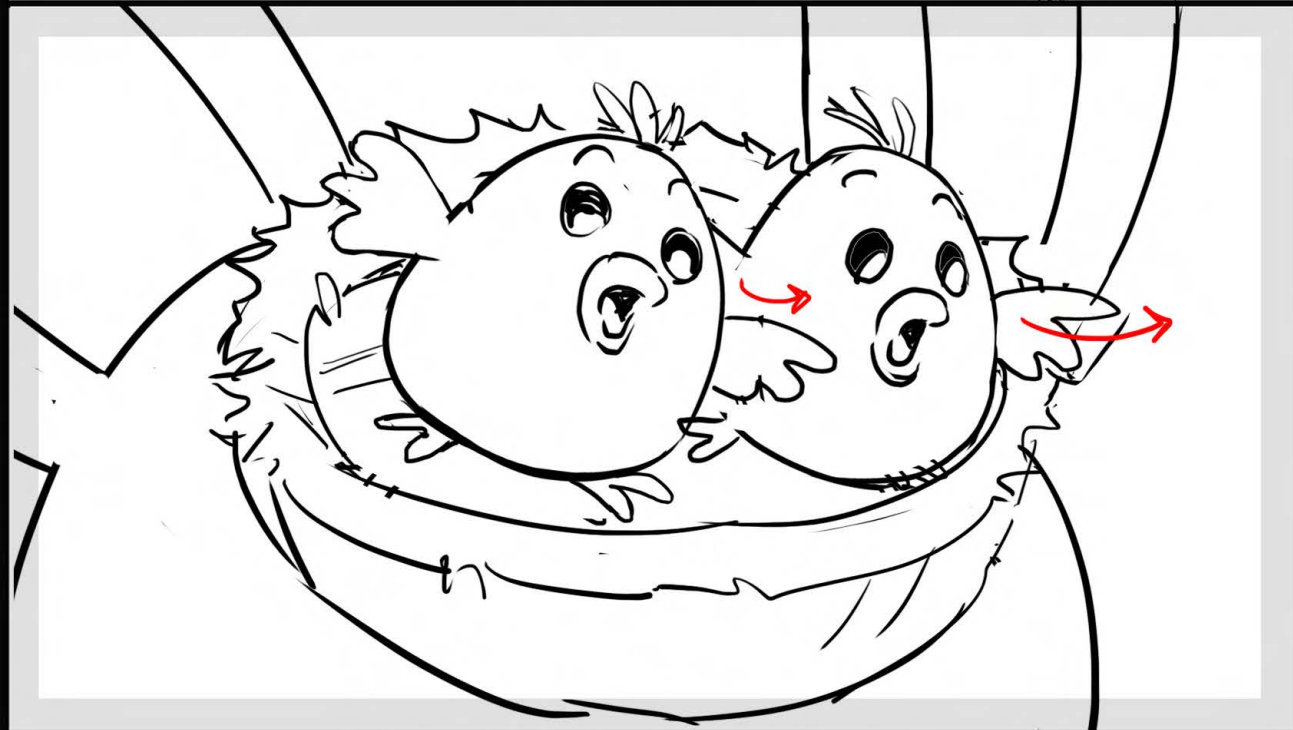
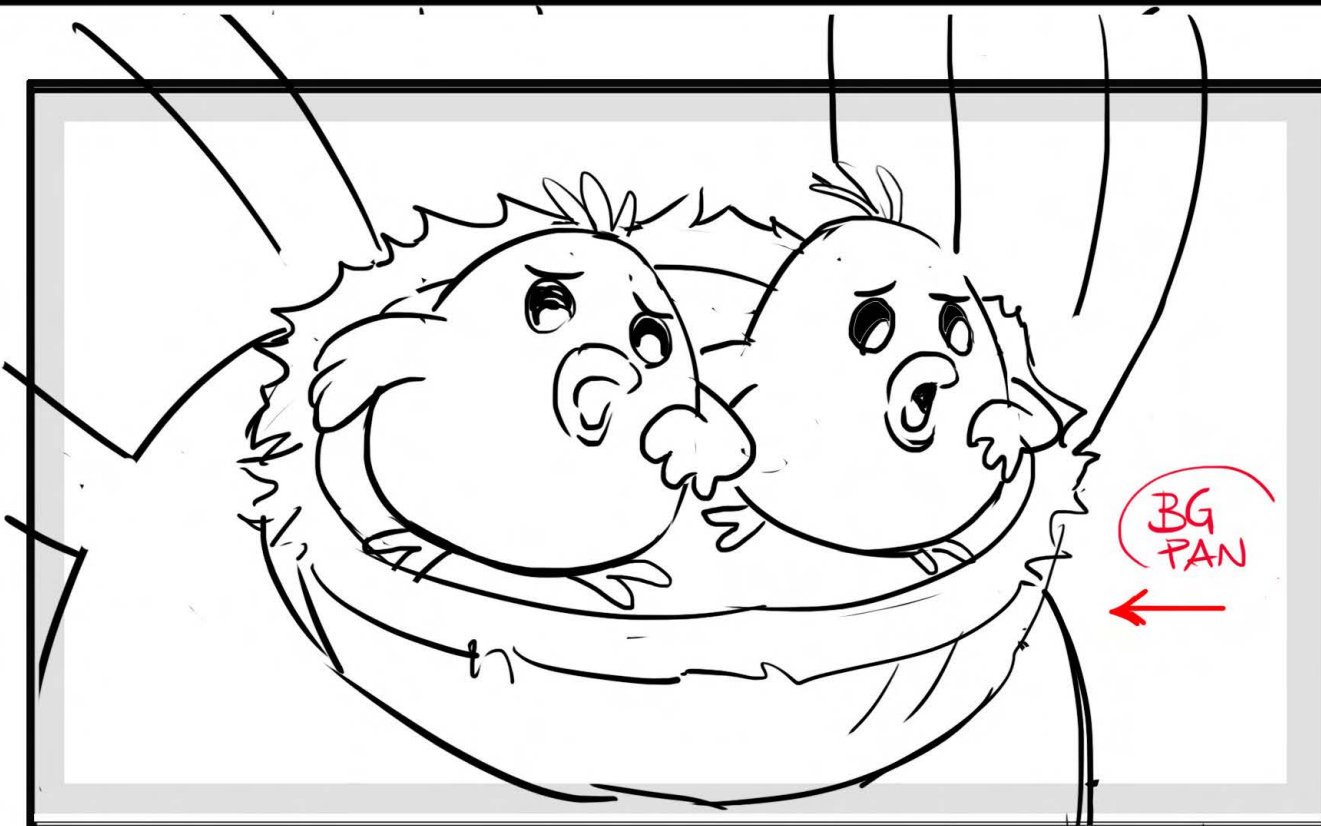
EFFECT NOTES

NO PANEL

NO PANEL

Scene made by RBW

Send to RBW in separate layers



NO PANEL

NO PANEL

SKY



Episode

122

SEQUENCE 04

SCENE 053

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

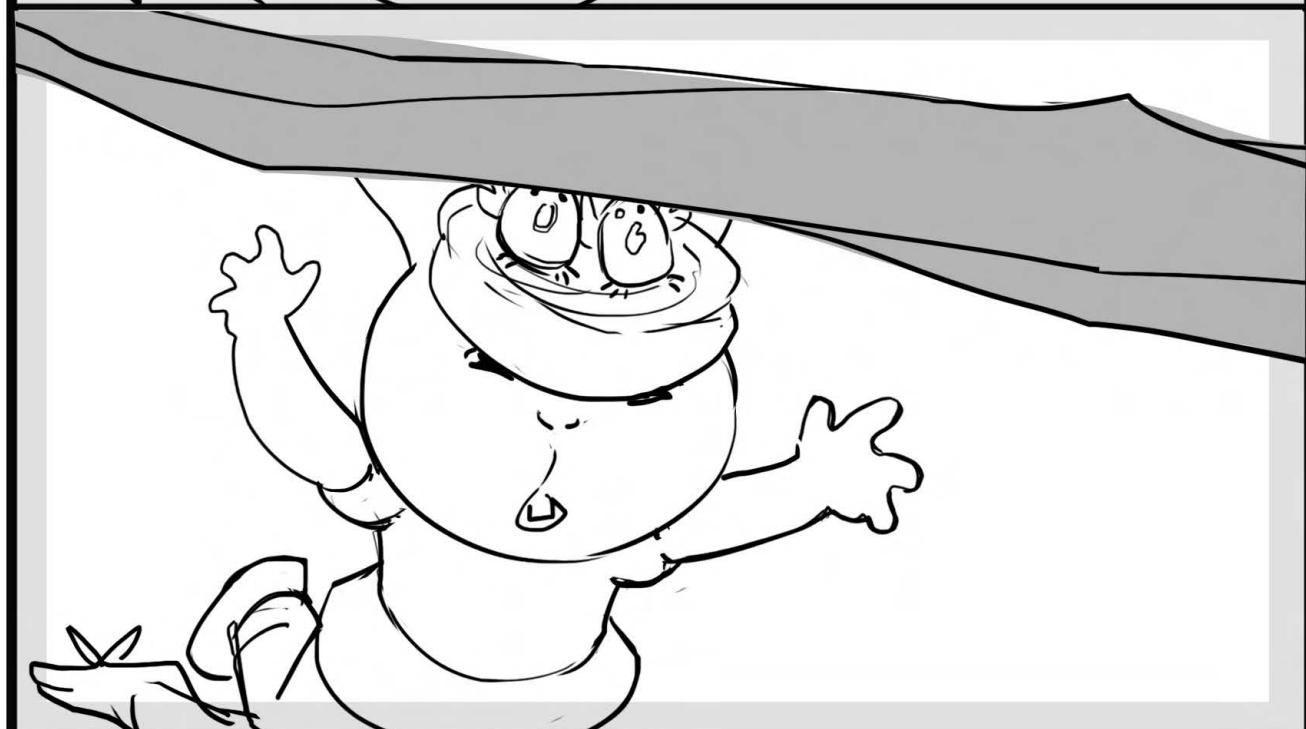
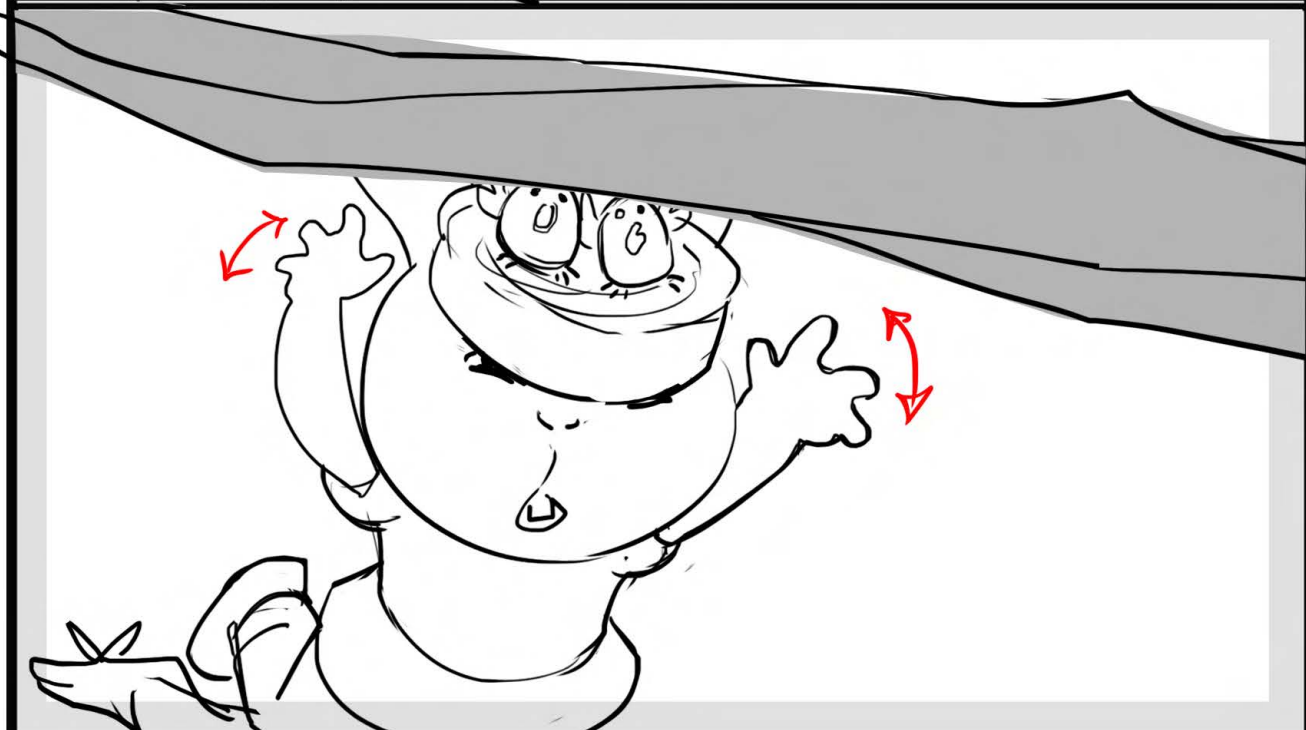
SEQUENCE

04

SCENE

054

H/U with PREVIOUS SCENE



NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE 04

SCENE 055

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

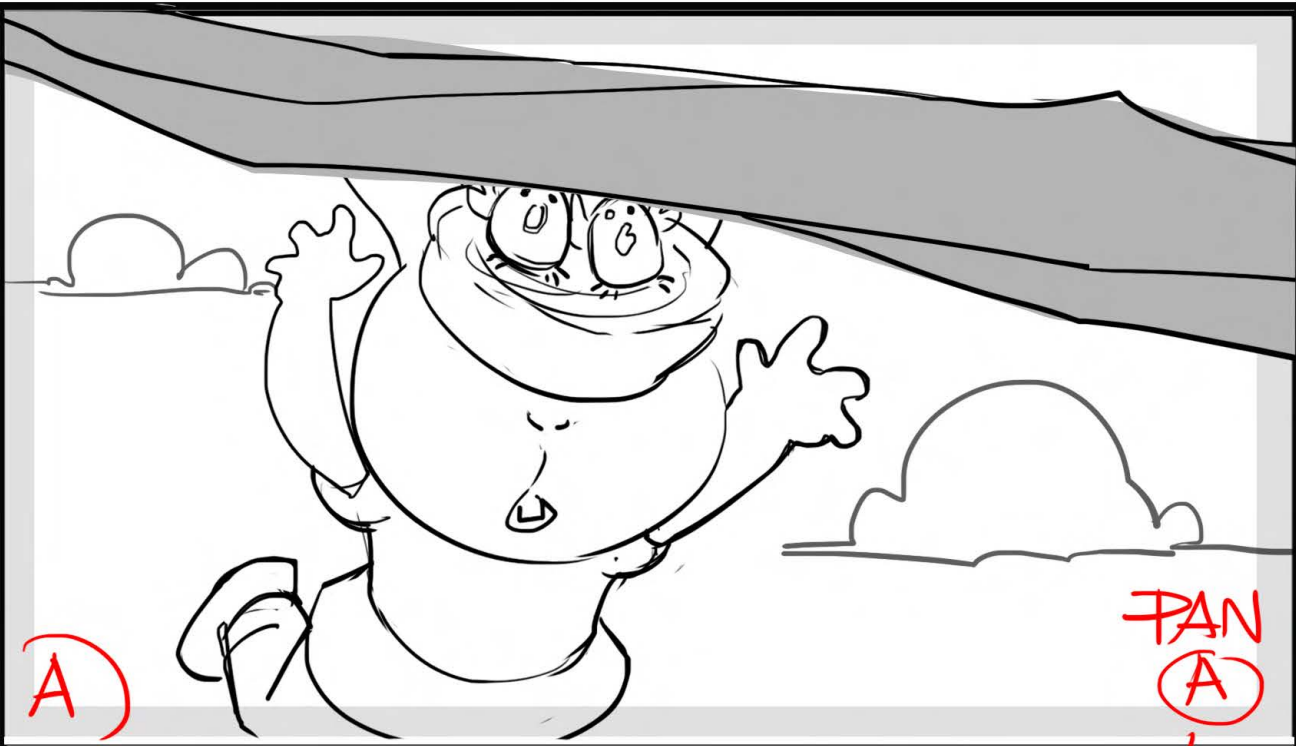
122

SEQUENCE 04

SCENE 056

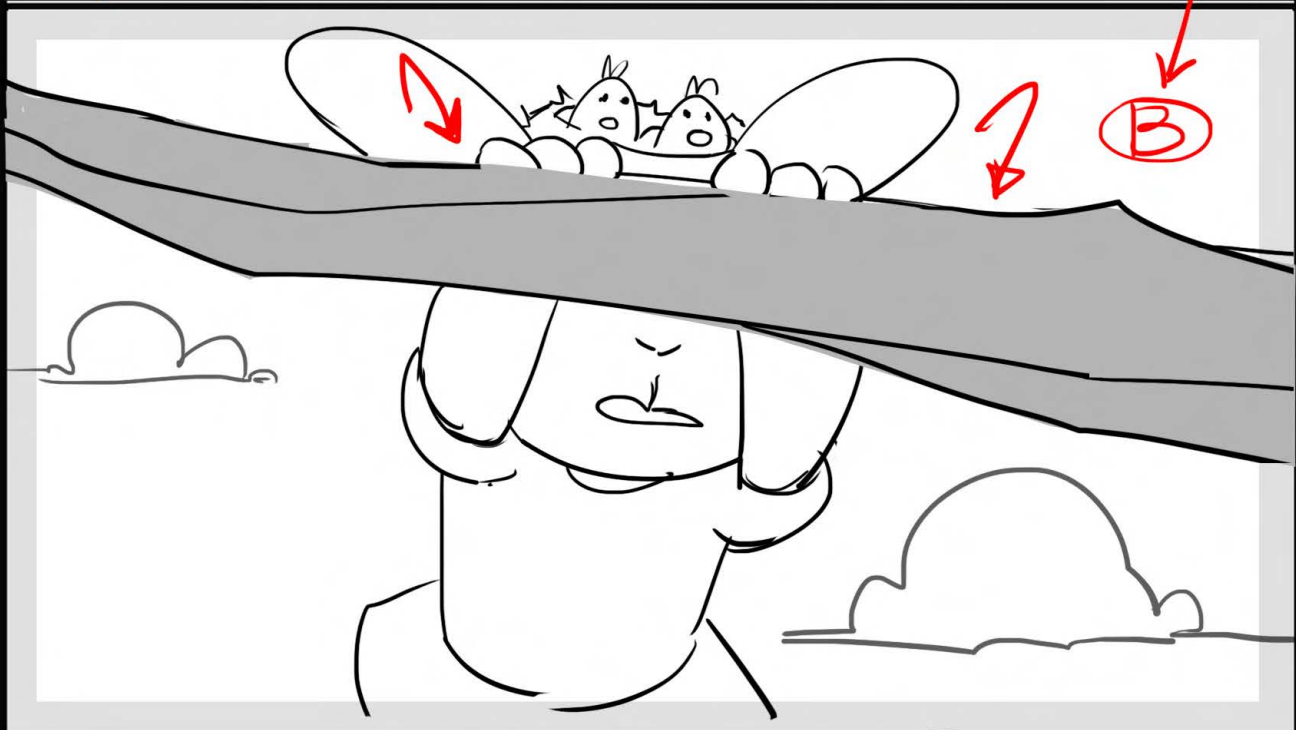
CONT

H/U with PREVIOUS SCENE

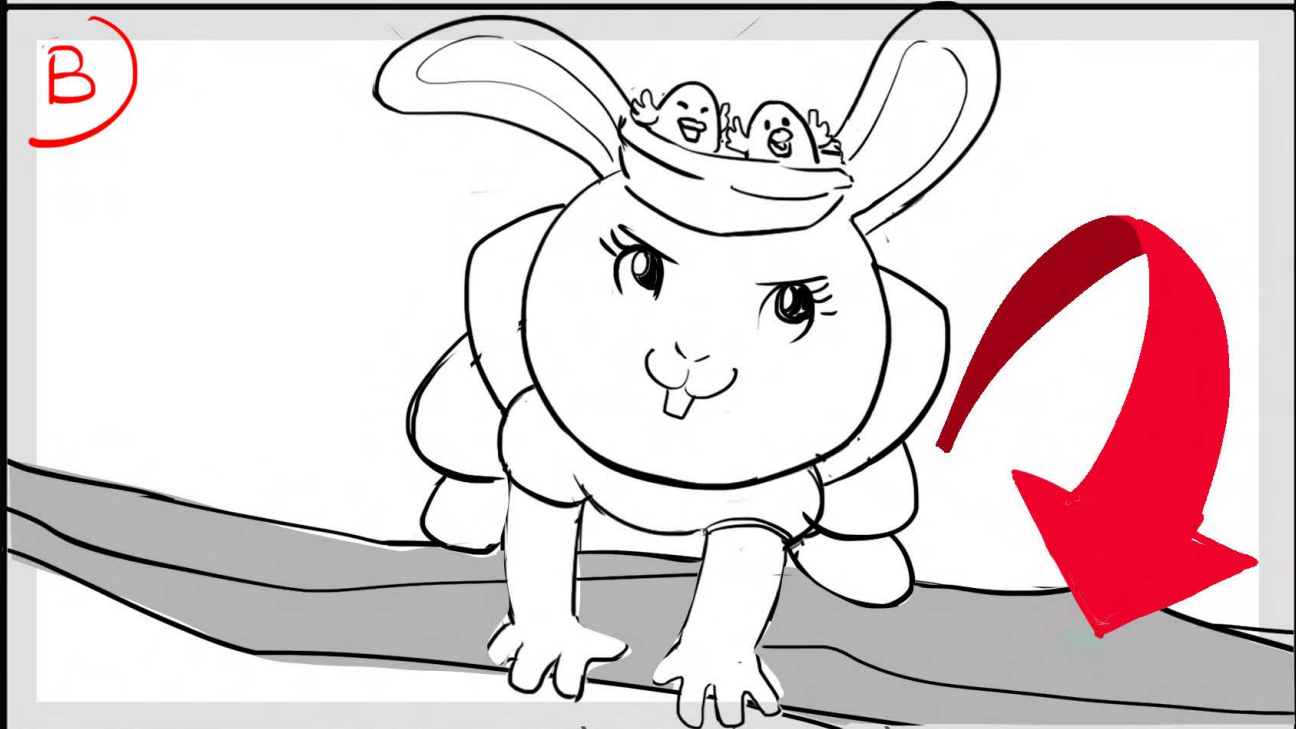


A

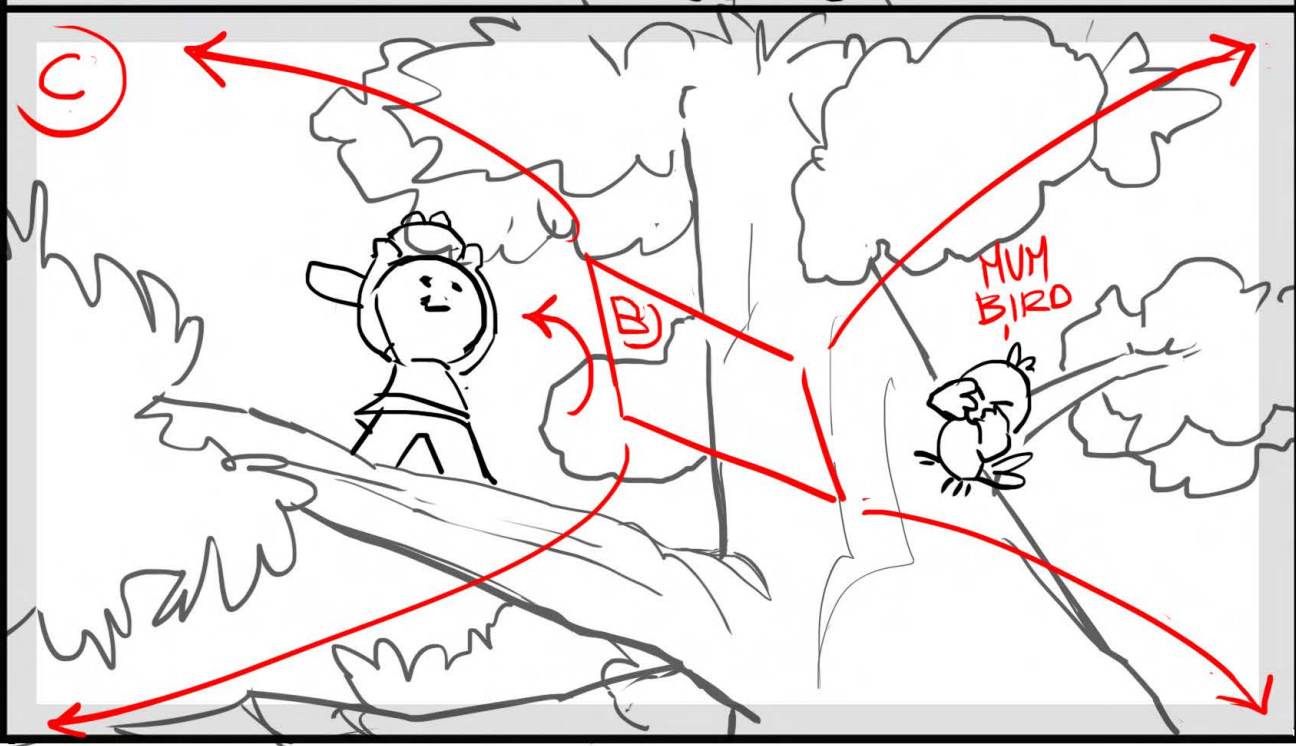
PAN (A)



B



B



C

MUM BIRD

ACTION

Finally, Summer climbs to a high branch, and puts down the nest gingerly.

DIALOGUE

BG REFERENCE

MAP

FAST TRK + PAN (B)-(C)

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE 04

SCENE 056

END

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

43, SUMMER (CONT'D)
There you go!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



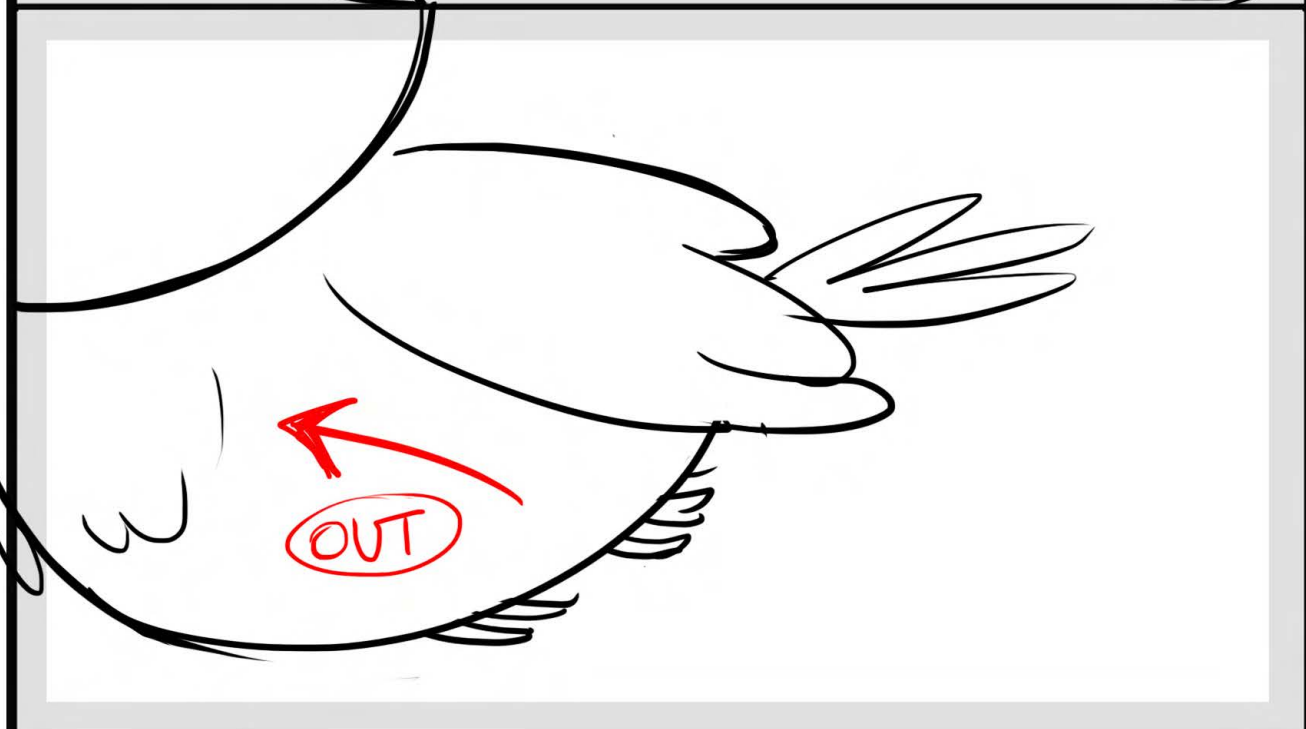
Episode

122

SEQUENCE 04

SCENE 057

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

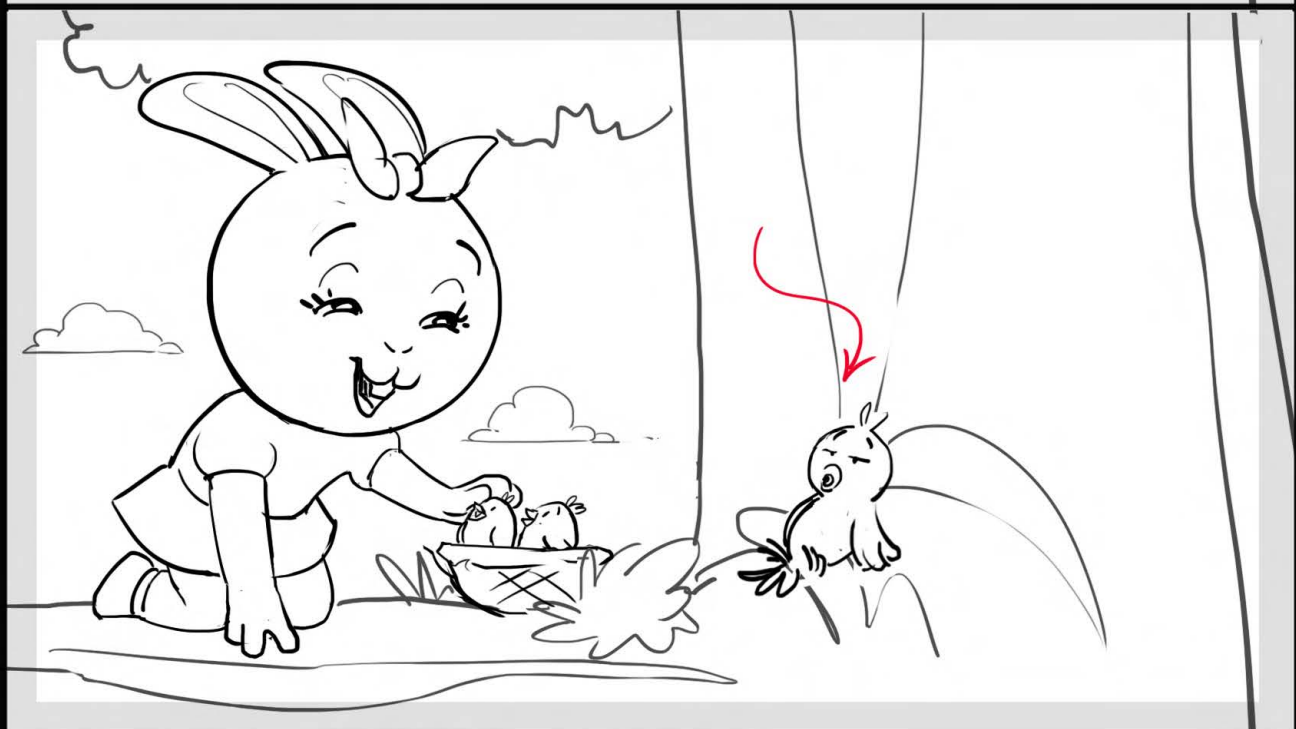
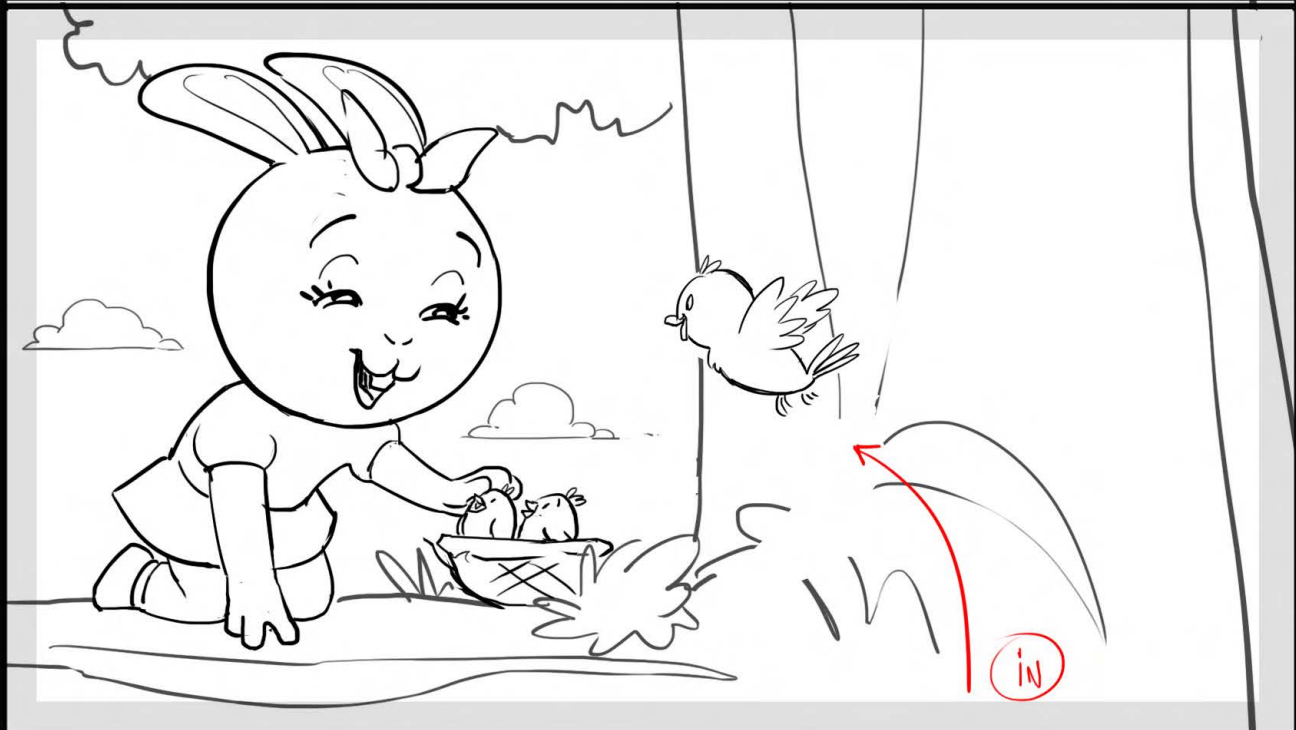
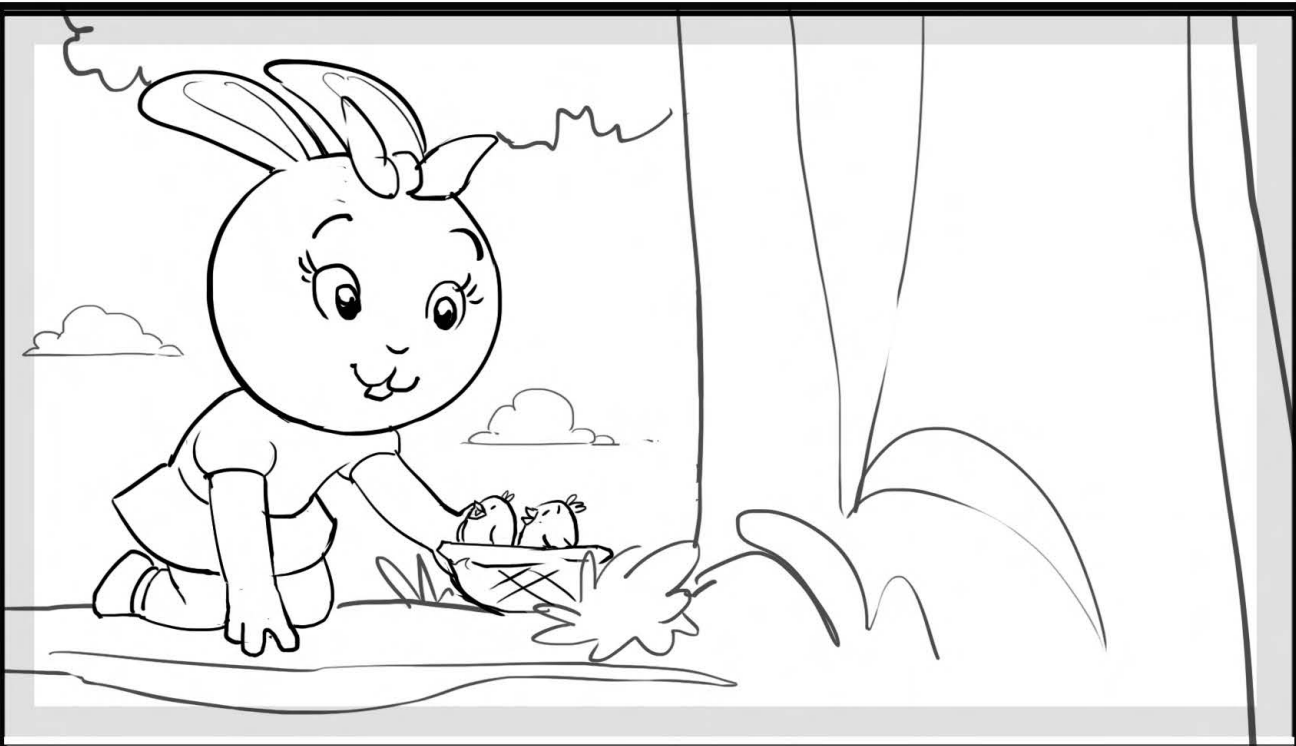
SEQUENCE

04

SCENE

058

H/U with PREVIOUS SCENE



No PANEL

ACTION

After that emotional climb, Mama Bird is so relieved, she drops to the branch and passes out with a big <PHEW!>

DIALOGUE

Empty dialogue box.

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

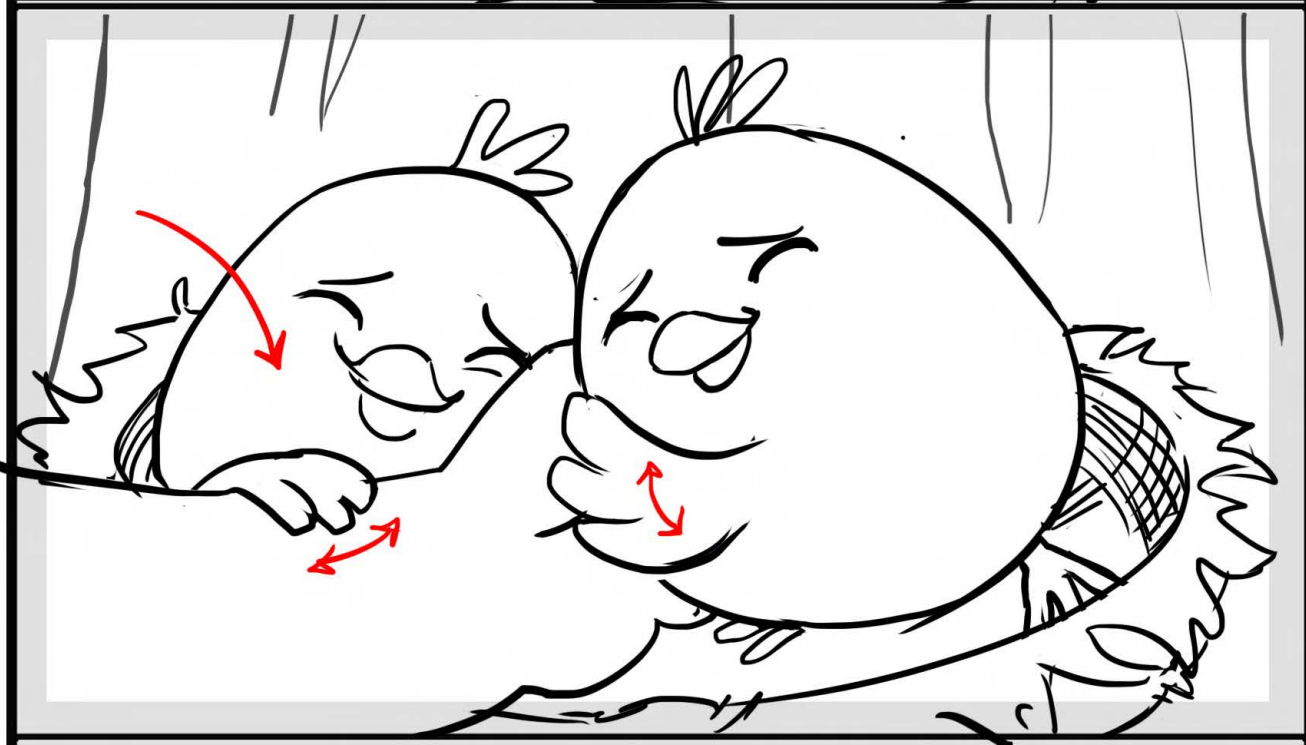
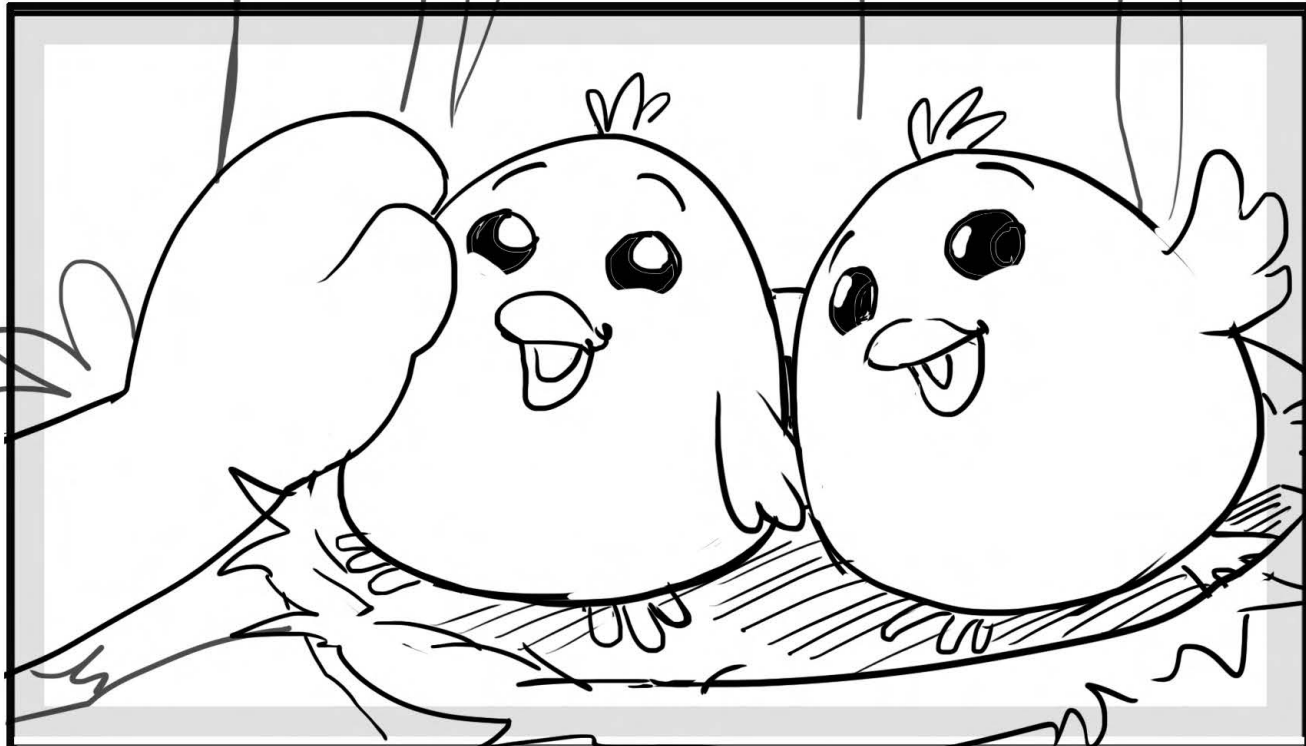
SEQUENCE

04

SCENE

059

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

The chicks <<CHIRP HAPPILY>> and snuggle Summer's hand (CUTE MOMENT).

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

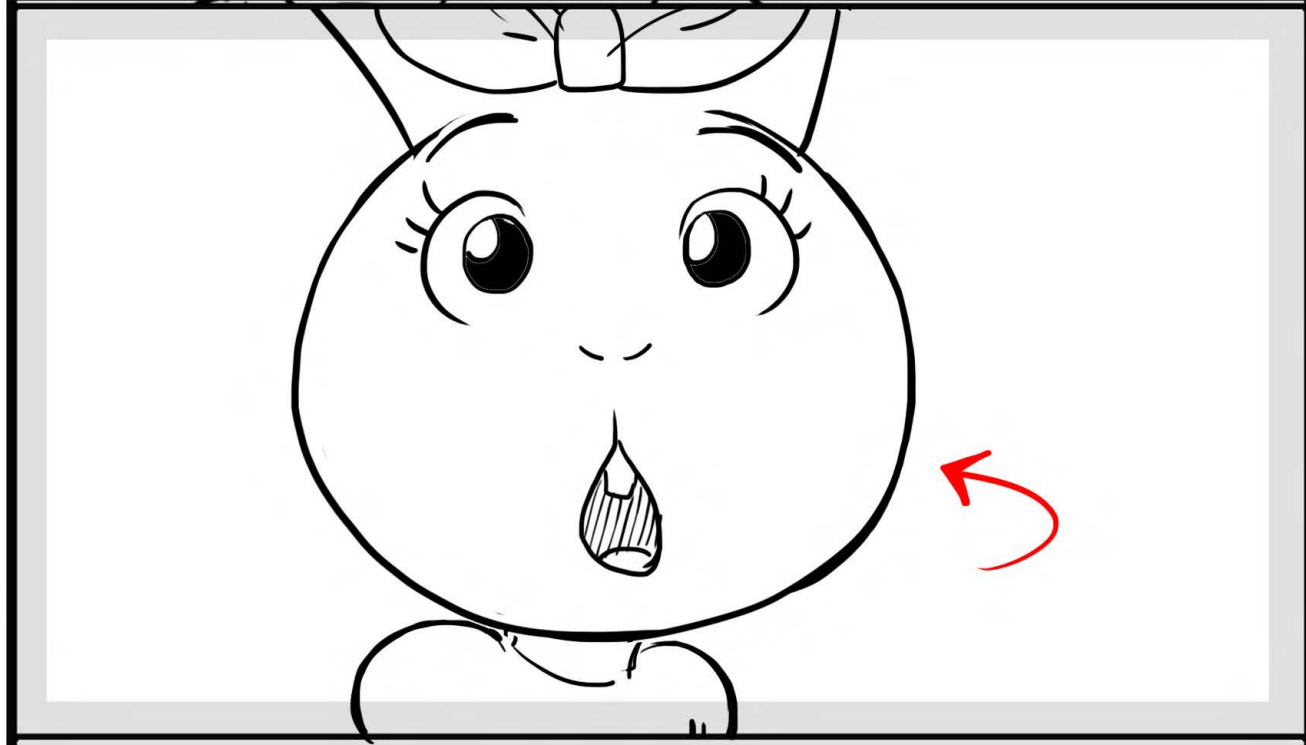
SEQUENCE

04

SCENE

060

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

44, SUMMER
(REALIZING) (CONT'D)
Wow! You can see the whole farm from up here!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

Scene made by RBW

Send to RBW in separate layers



NO HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE

04

SCENE

061

CONT

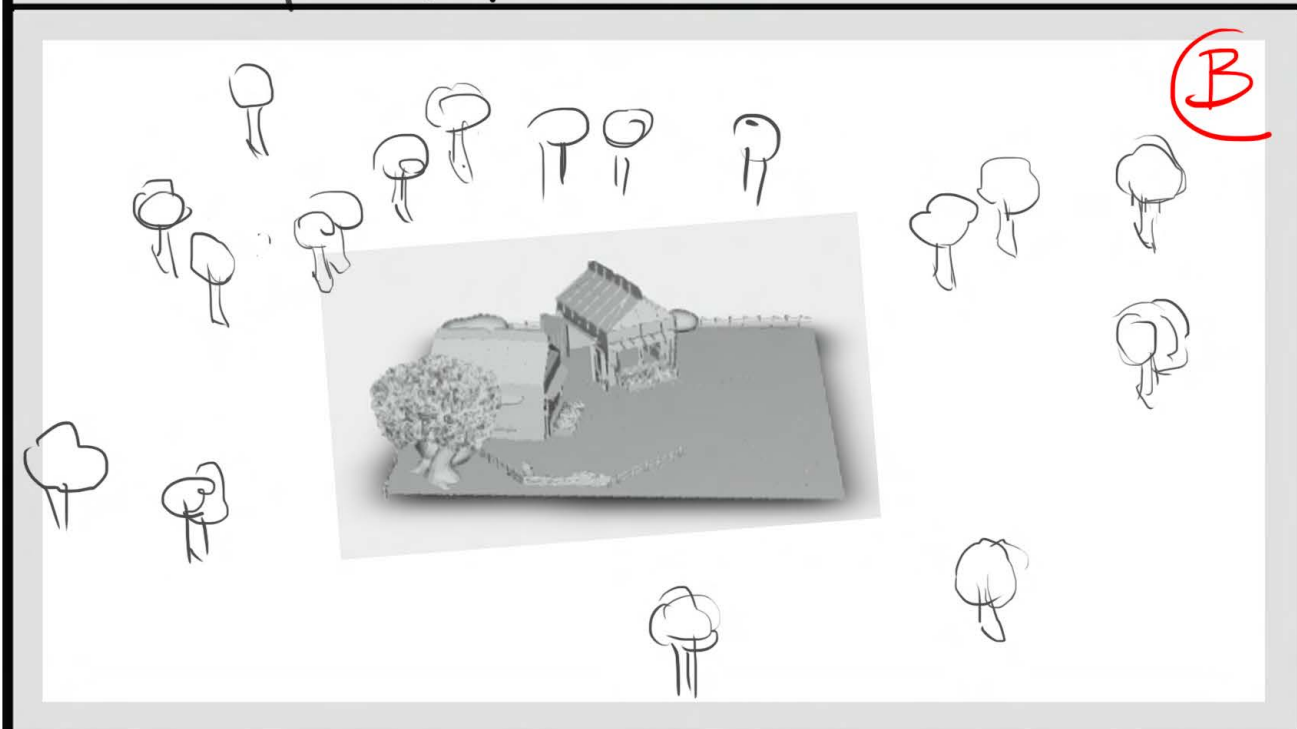
H/U with PREVIOUS SCENE



ACTION

HOLD FOR A BIT THEN START THE PAN

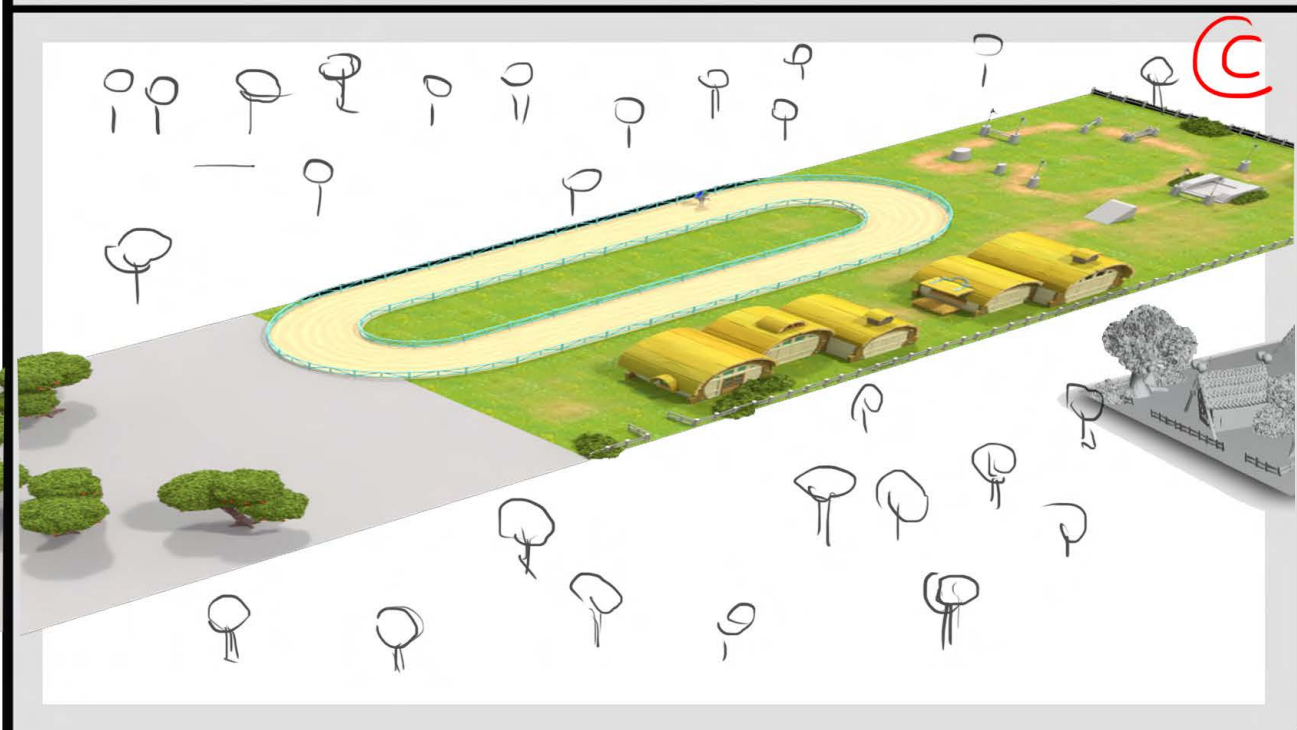
DIALOGUE



BG REFERENCE

MAP

2HF_Map Updated_2020_09_22



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



2 HAPPY FARMERS

Episode

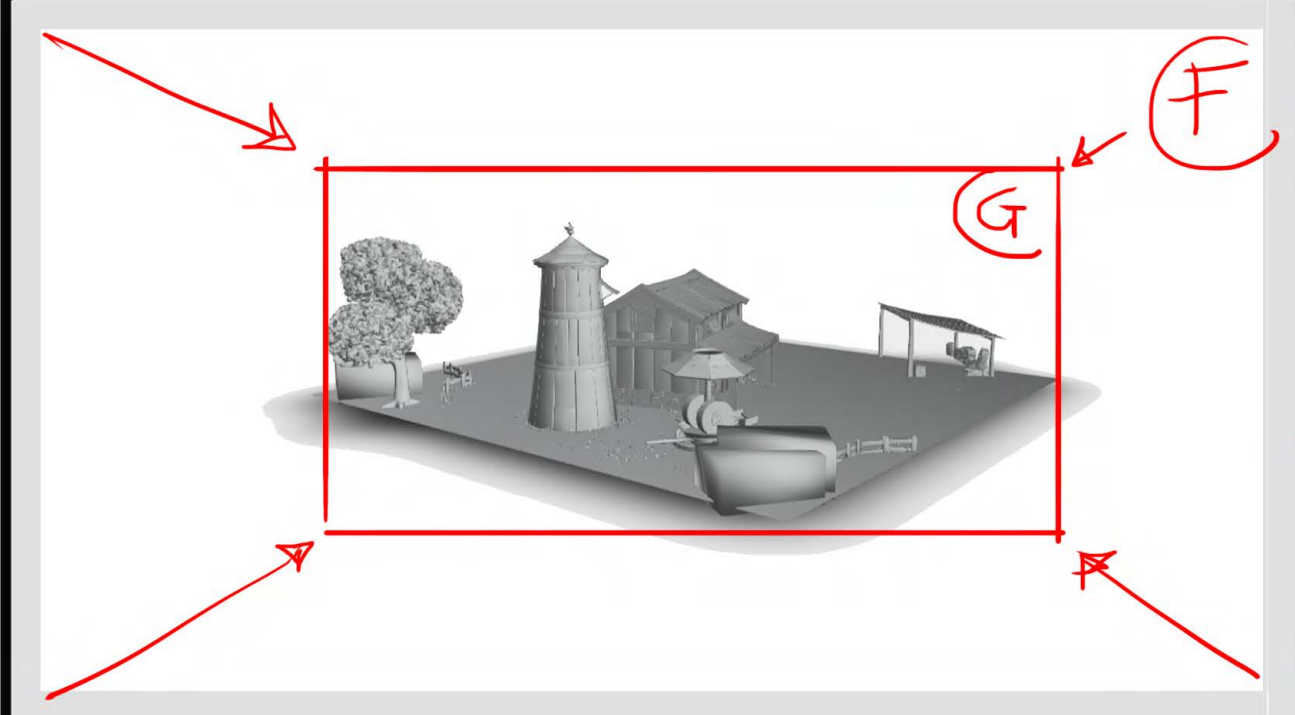
122

SEQUENCE 04

SCENE 061

END

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

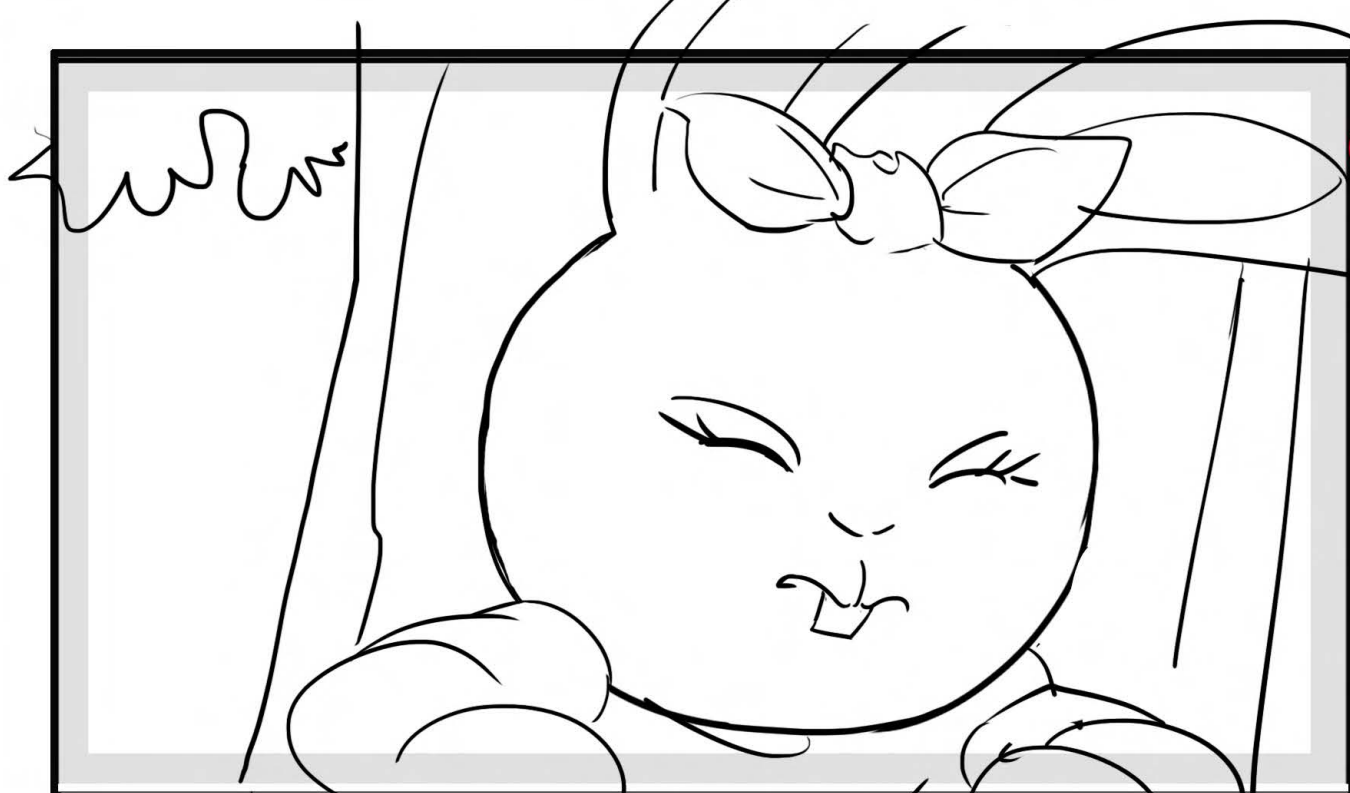
BG REFERENCE

MAP
 HOLD THEN FAST TRK IN

CHARACTERS

EFFECT NOTES:

Scene made by RBW Send to RBW in separate layers



No HOLD



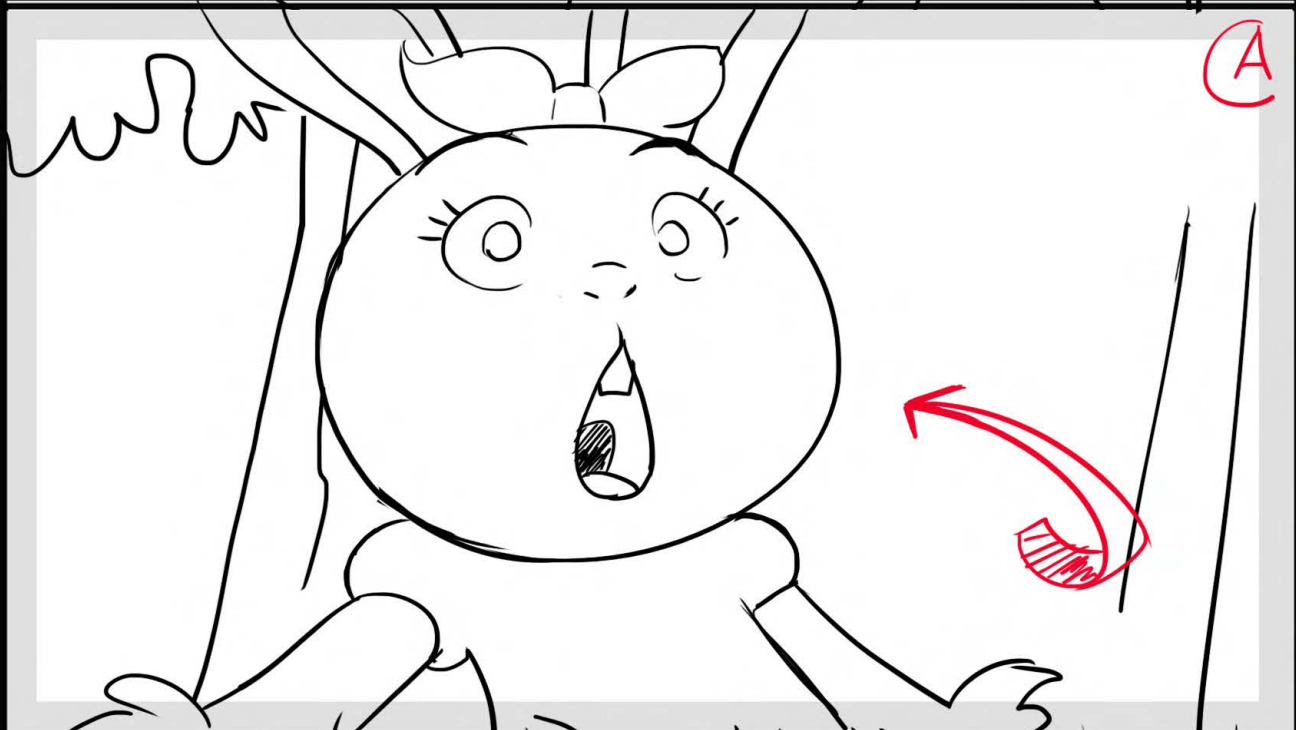
Episode

122

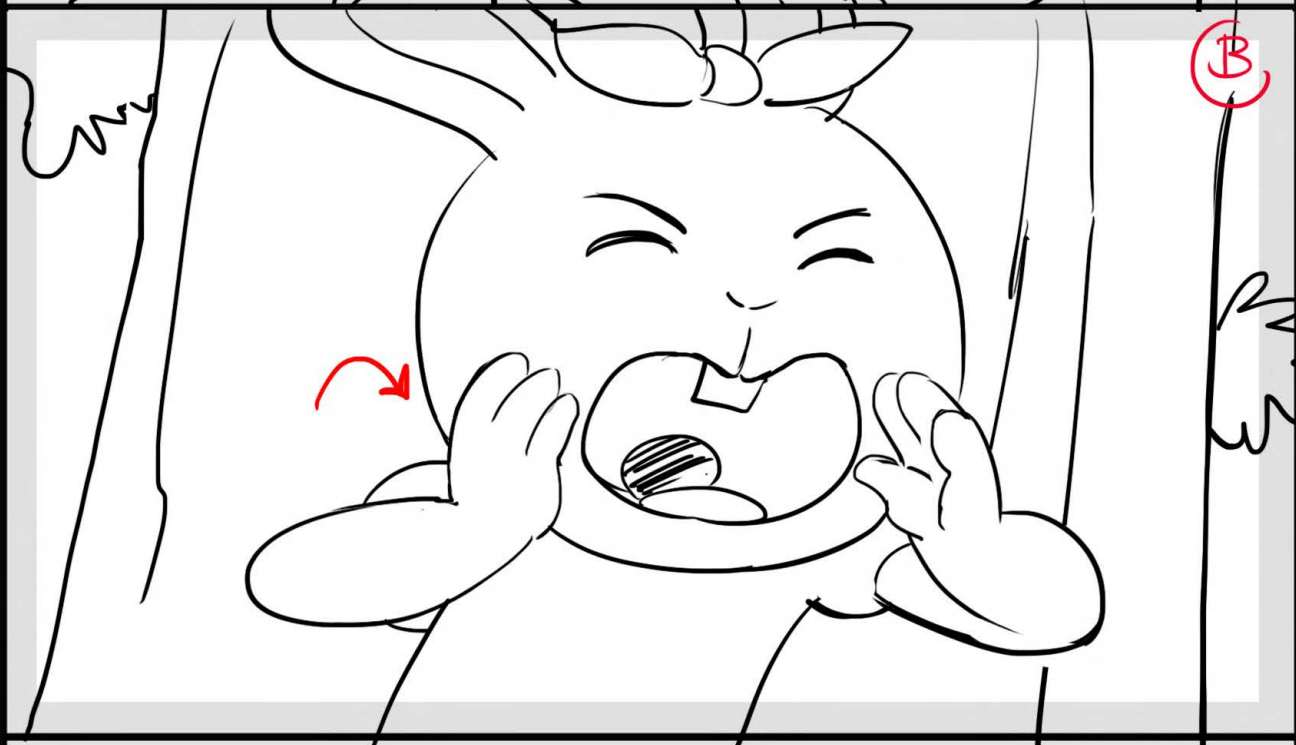
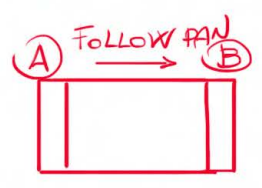
SEQUENCE 04

SCENE 062

H/U with PREVIOUS SCENE



ACTION



DIALOGUE

45, SUMMER (CONT'D)
Oh no! The barn!
SUMMER (CONT'D)
Todd!
It's an emergency!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

NO PANEL

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

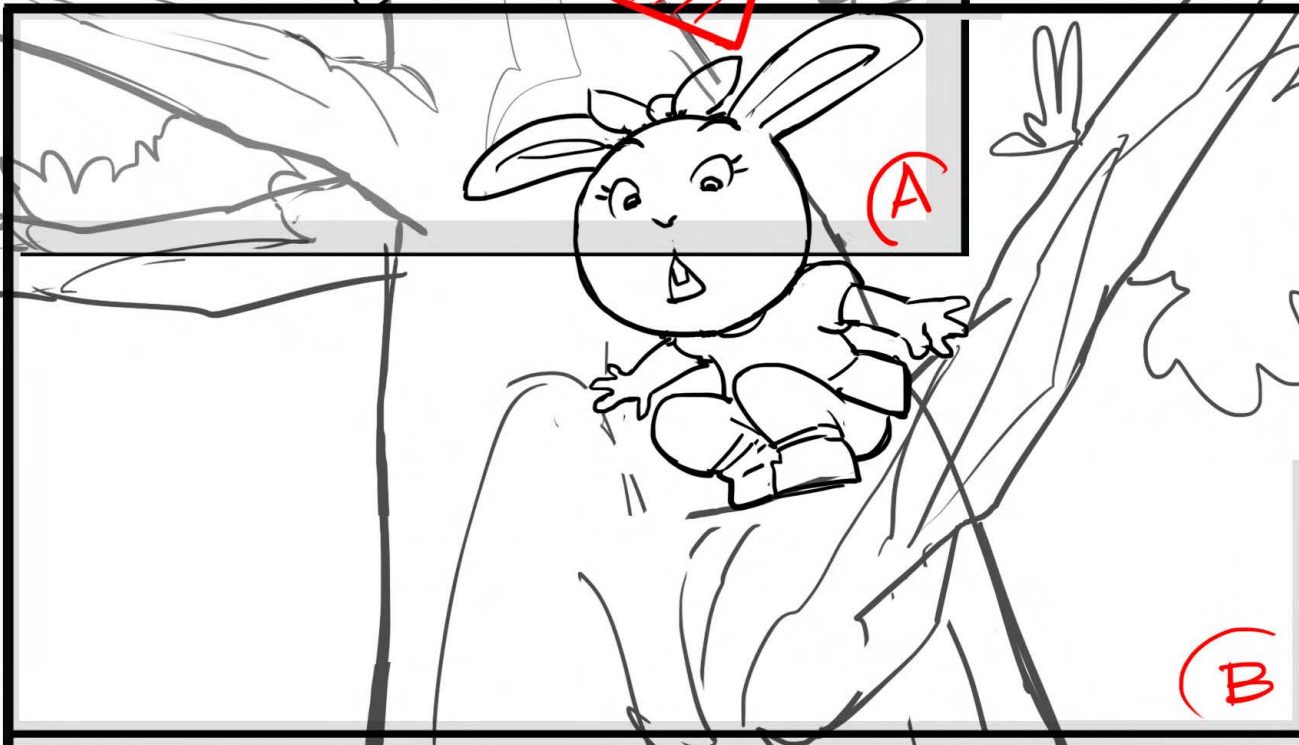
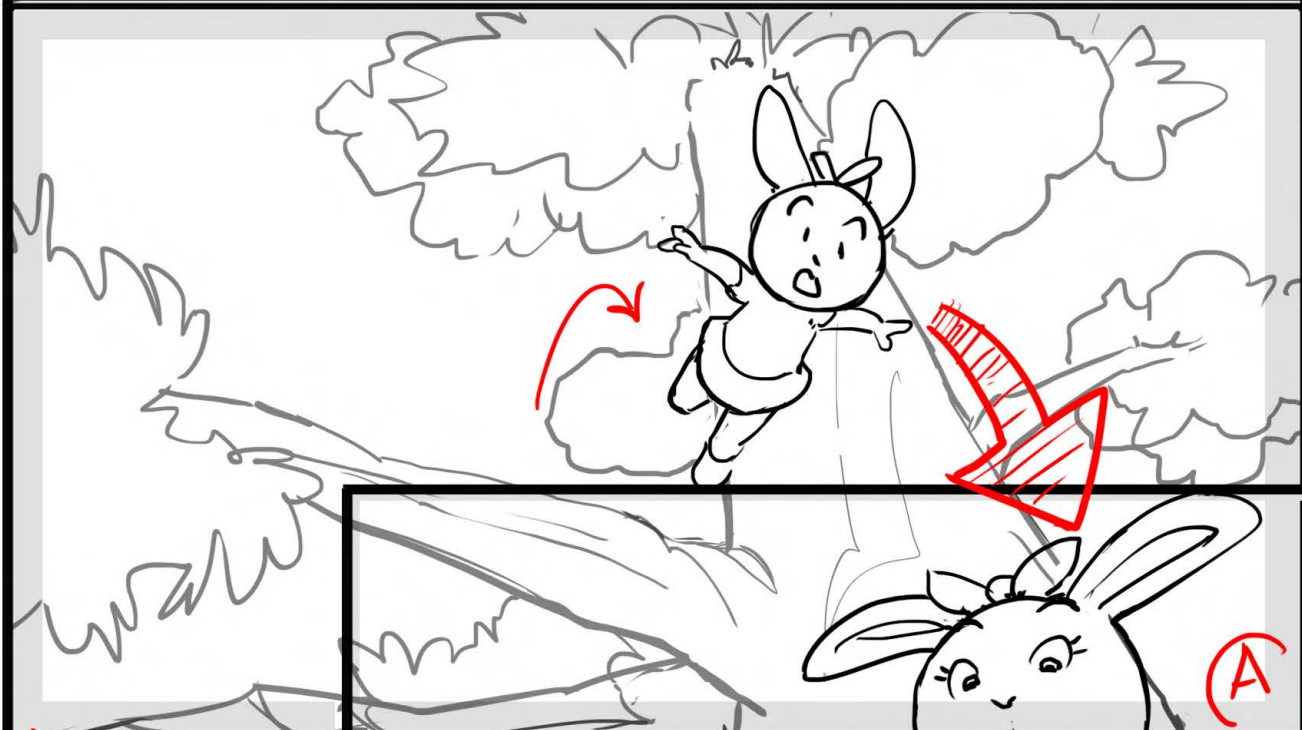
122

SEQUENCE 04

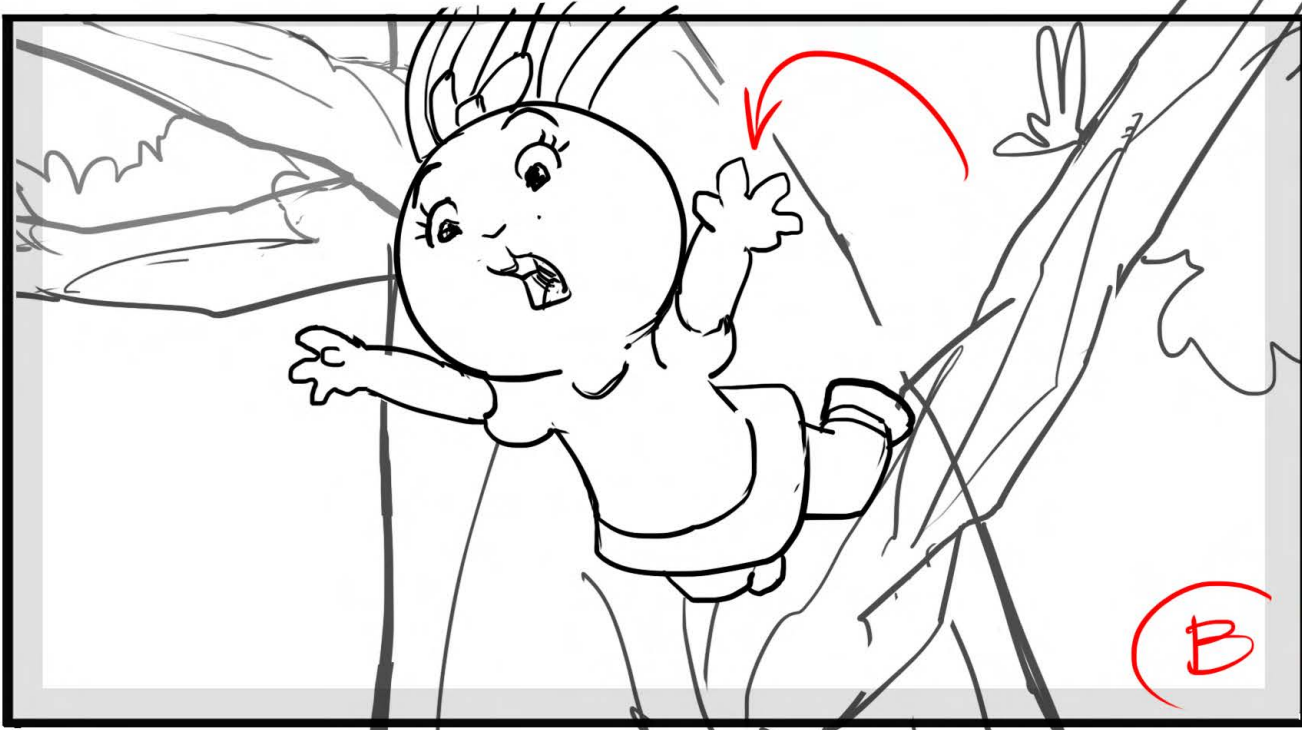
SCENE 063

CONT

H/U with PREVIOUS SCENE



FOLLOW PAN
A - B



ACTION

DIALOGUE
46,

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE 04

SCENE 063

END

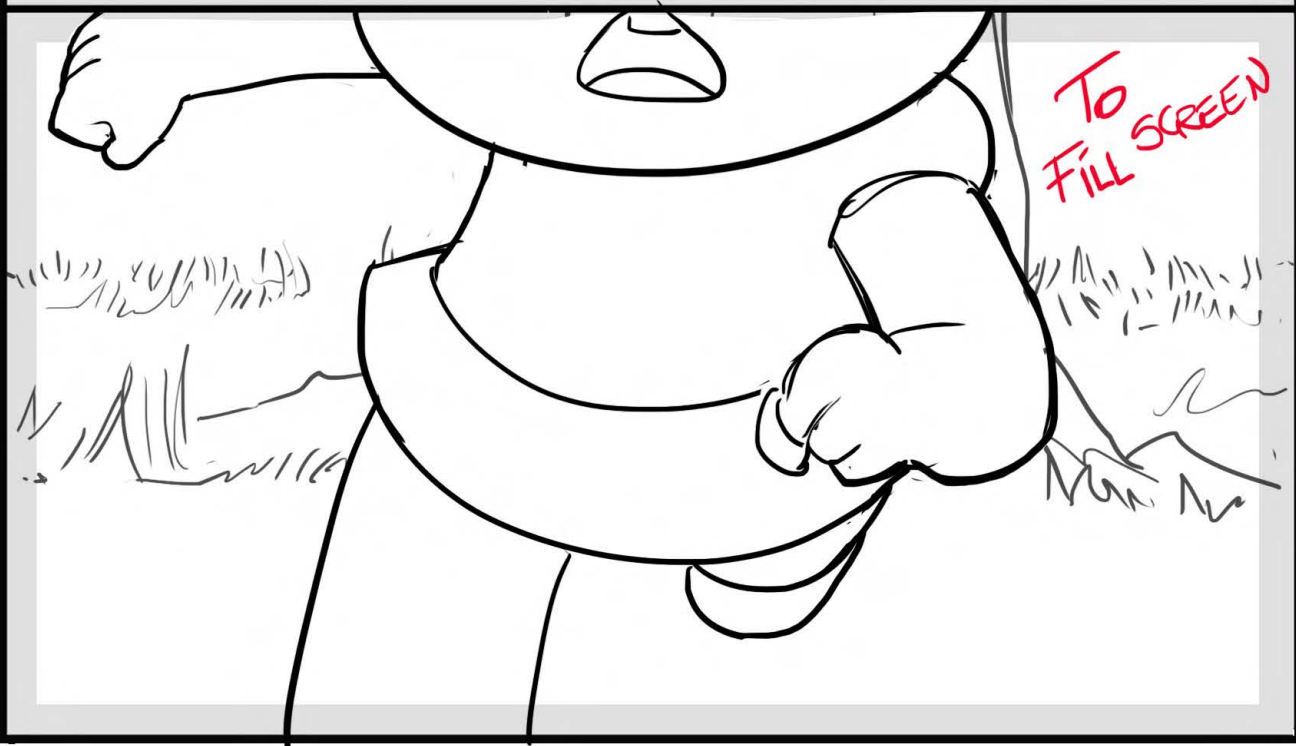
H/U with PREVIOUS SCENE



(B)



(C)



To Fill SCREEN

ACTION

(B)
FOLLOW
PAN
(C)

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

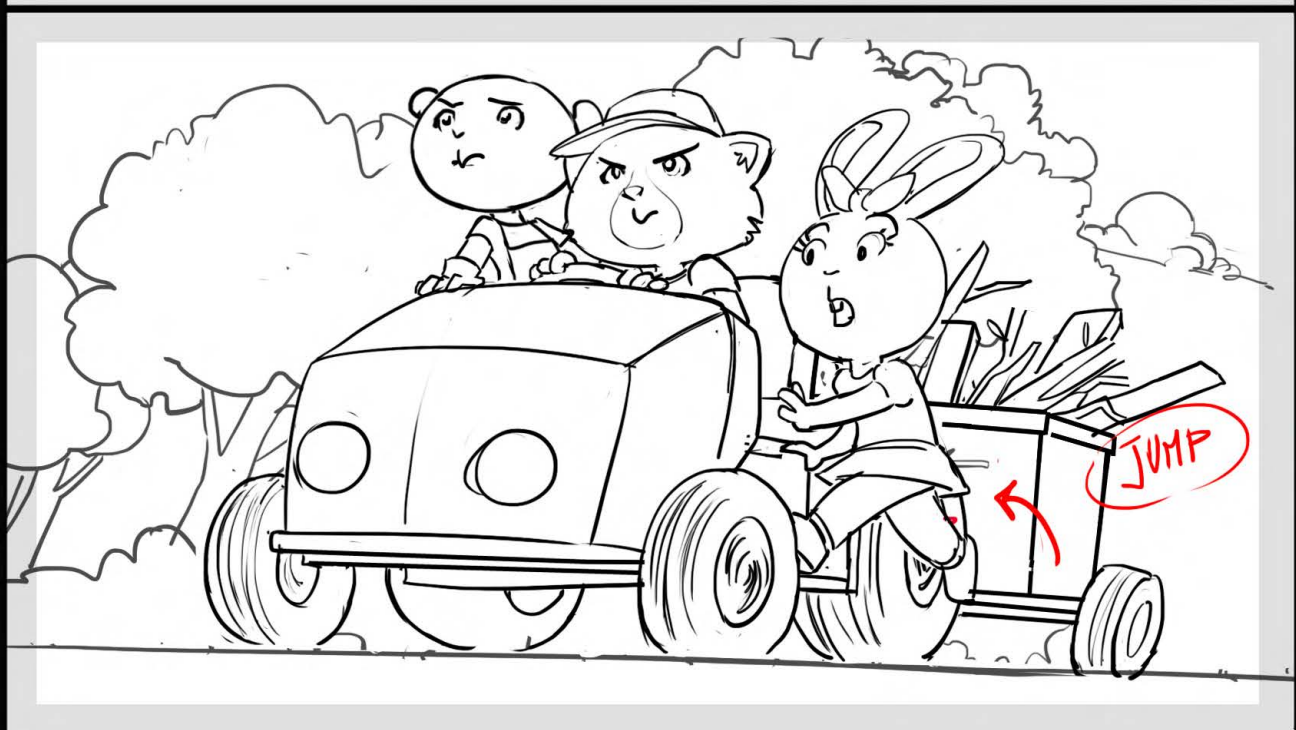
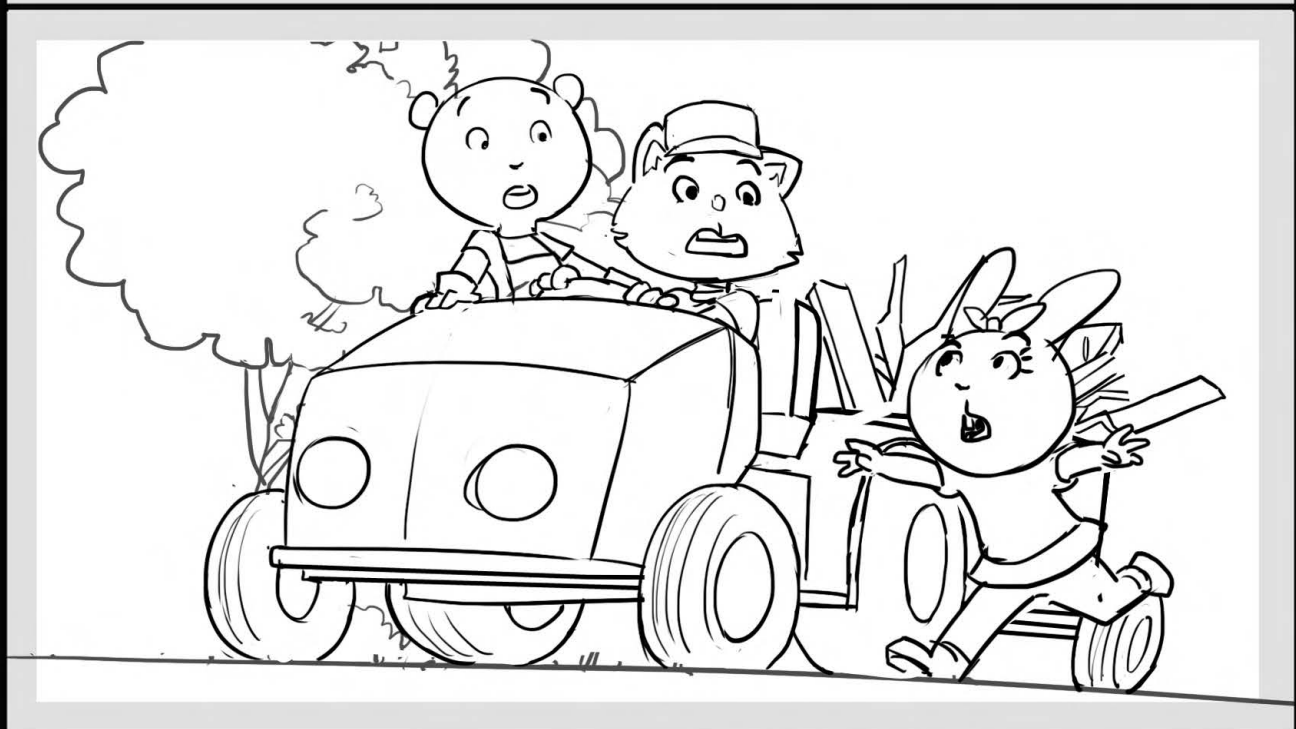
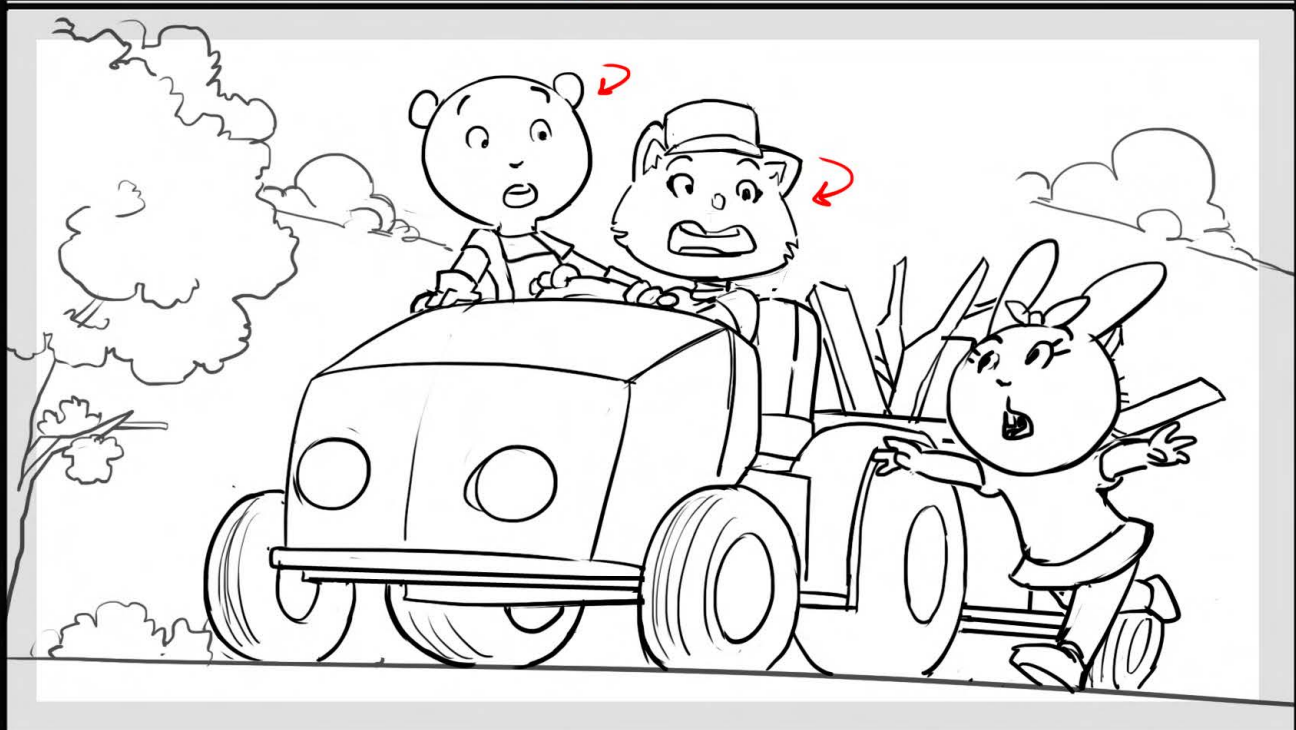
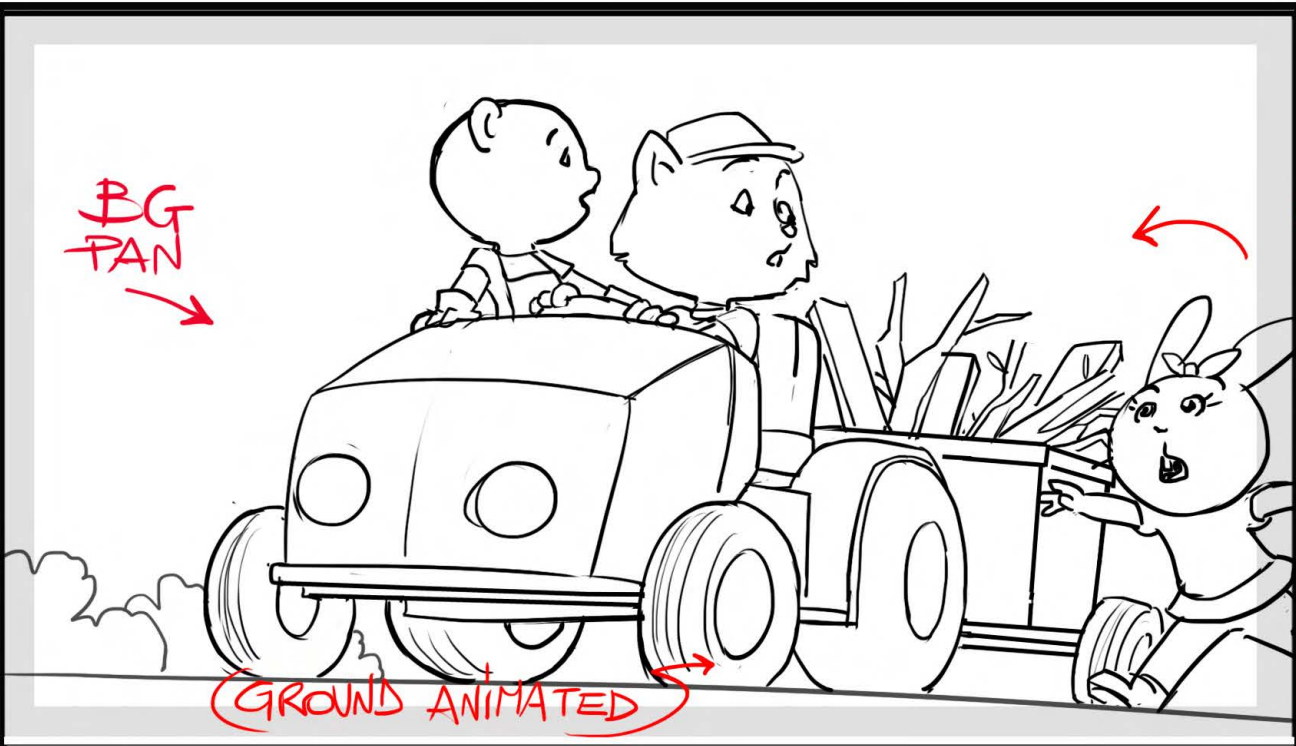
2 HAPPY FARMERS

NO HOLD

Episode
122

SEQUENCE **04** SCENE **064**
CONT

H/U with
PREVIOUS
SCENE



ACTION

DIALOGUE

46, SUMMER (CONT'D)
The barn was smashed up!

47, TODD
(SHOCKED, WORRED)
What?!?
OH NO!! Hop on!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made
by RBW

Send to RBW
in separate layers

2 HAPPY FARMERS

Episode

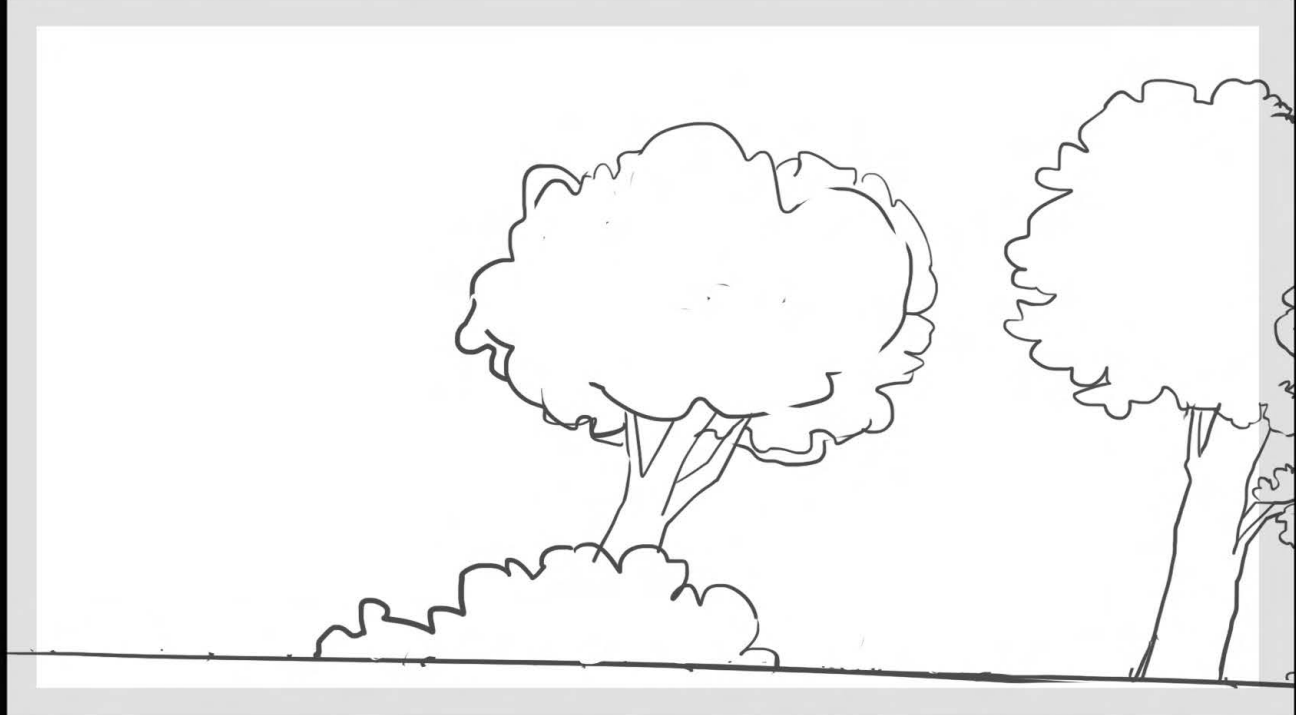
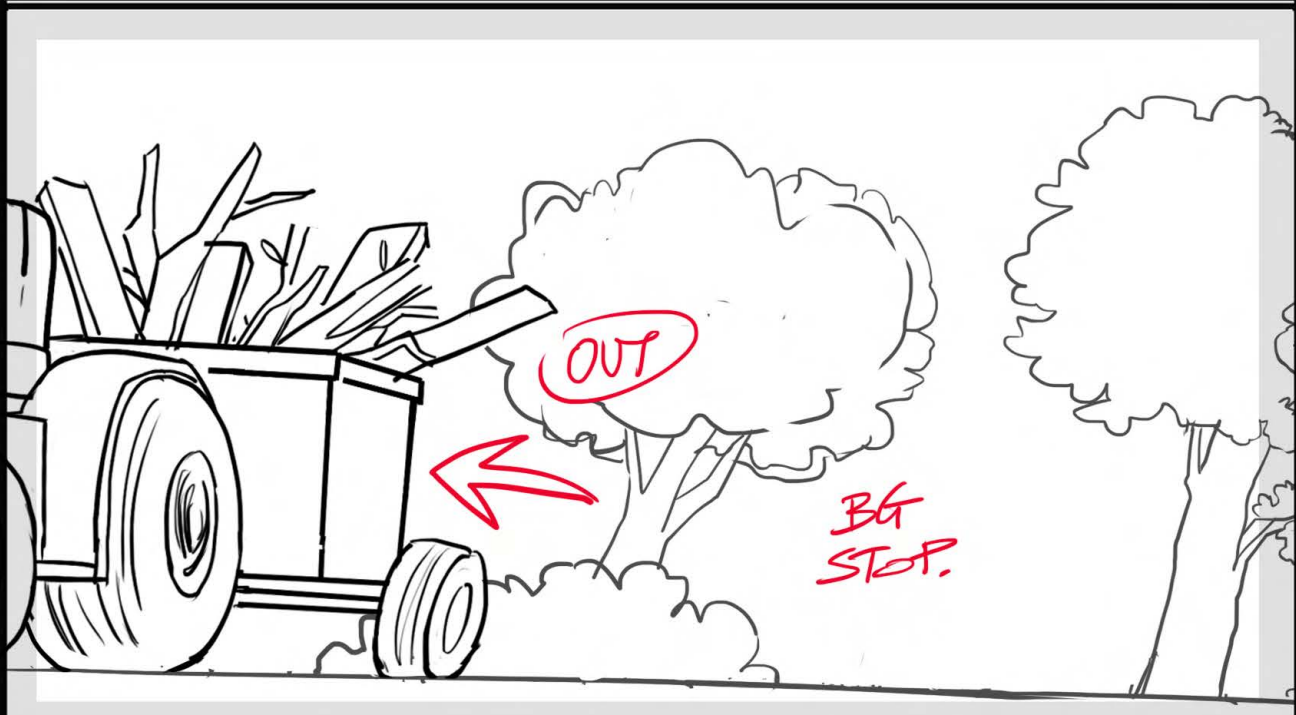
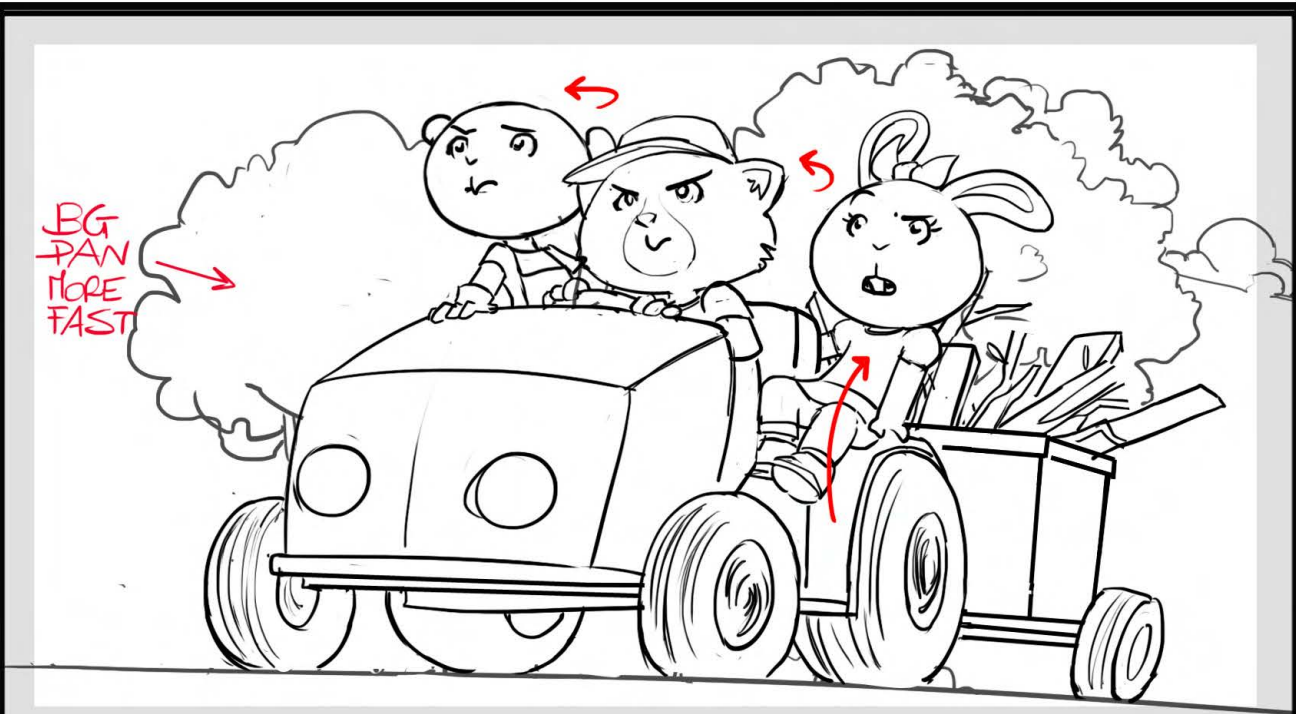
122

SEQUENCE 04

SCENE 064

END

H/U with PREVIOUS SCENE



NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

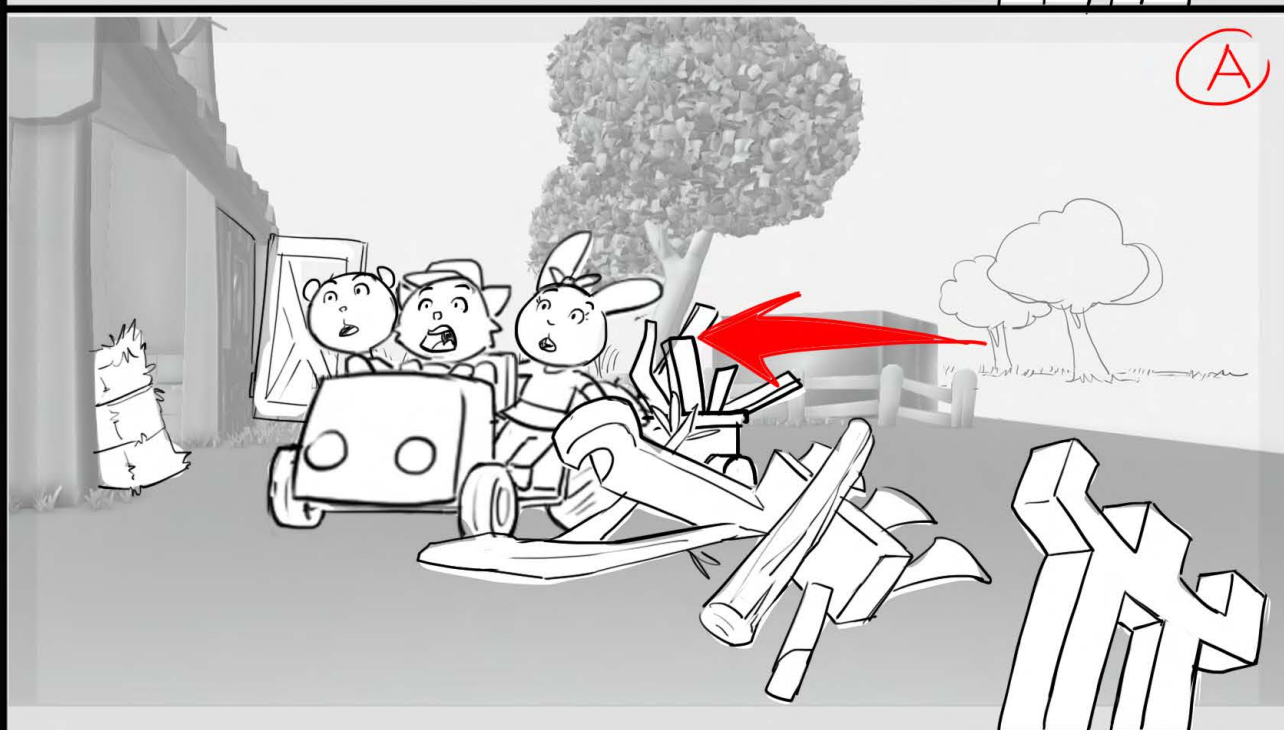
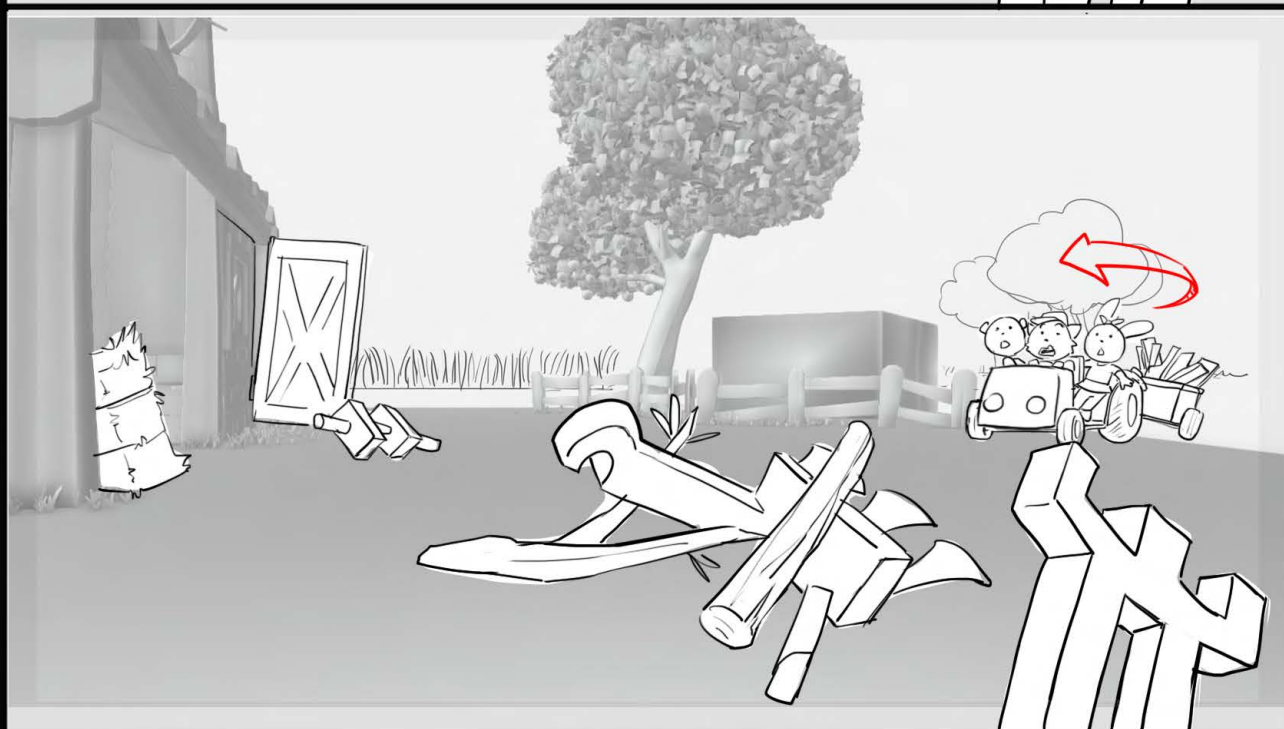
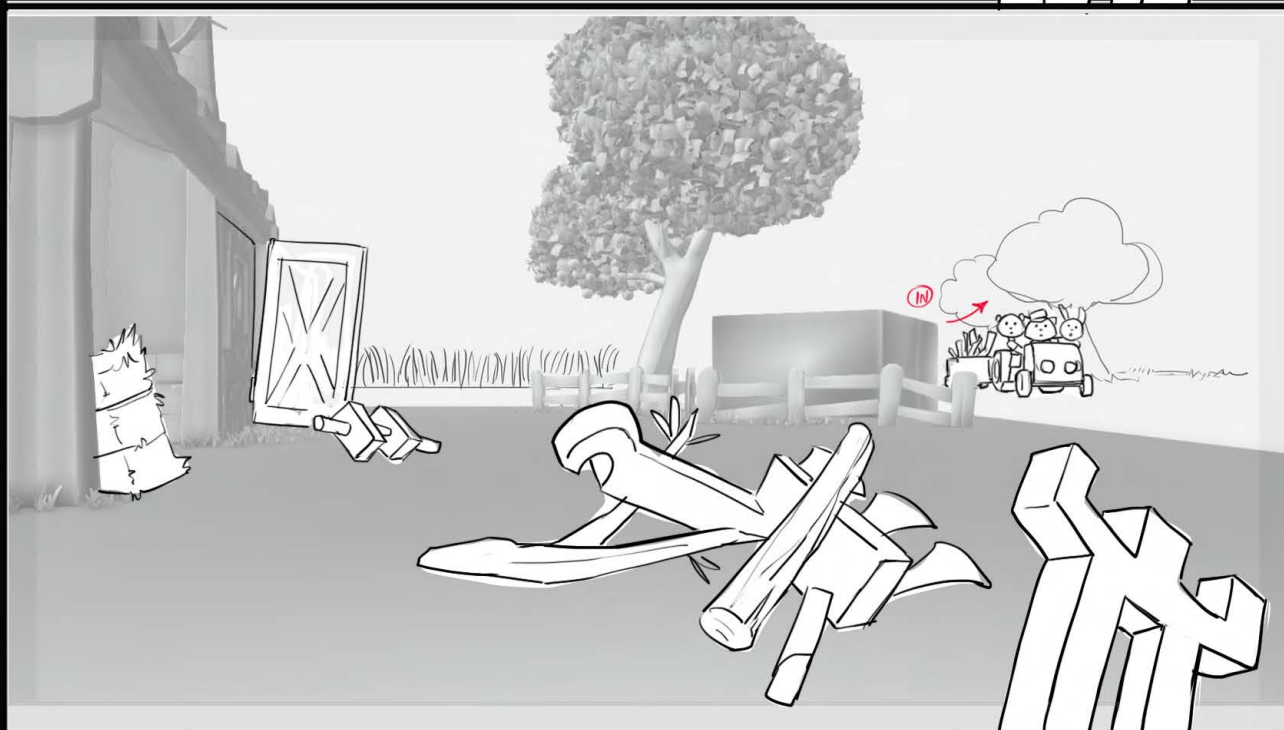
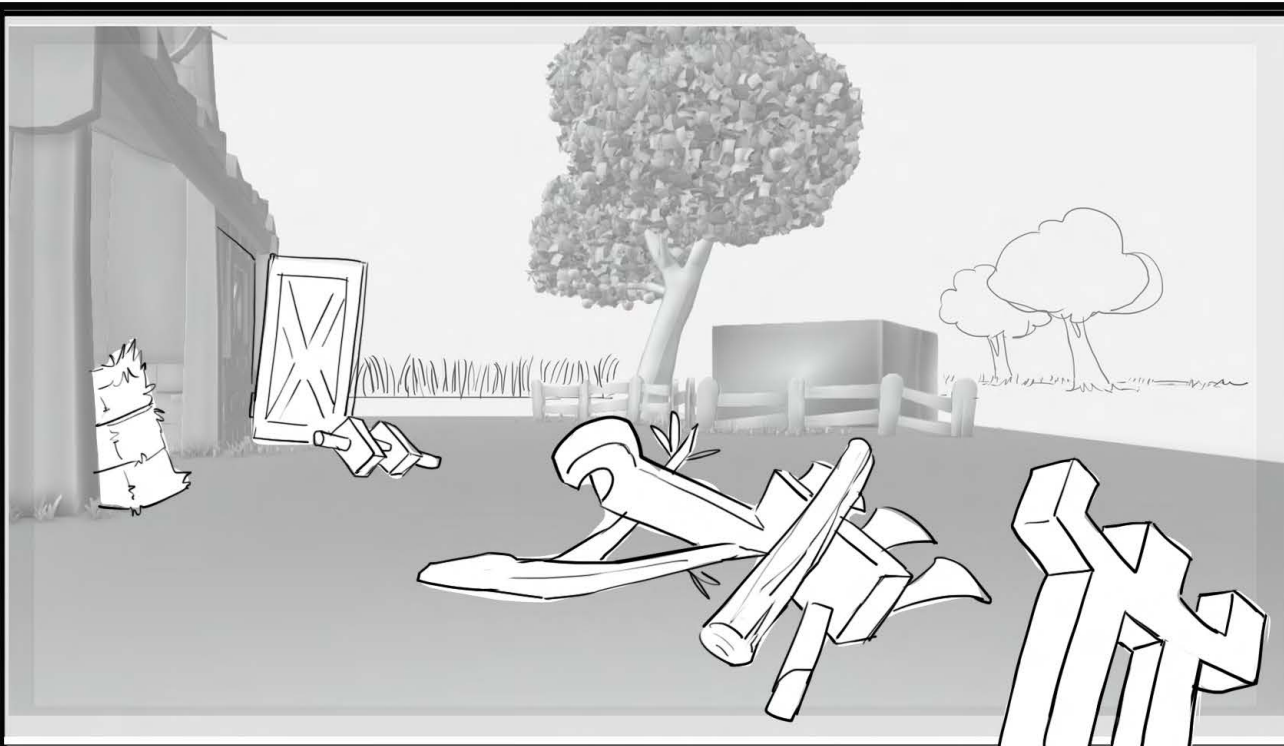
05

SCENE

065

CONT

H/U with PREVIOUS SCENE



ACTION

QUI ANDREA HO DISEGNATO TUTTO IL TRAGITTO DEL TRATTORE CONSIDERANDO LA DISTANZA DEL GRANDE ALBERO DAL FIEMILE, MA SI PUO' PARTIRE ANCHE DA PANEL (3)

DIALOGUE

48, TODD
Oh no! My beautiful paint job!

BG REFERENCE

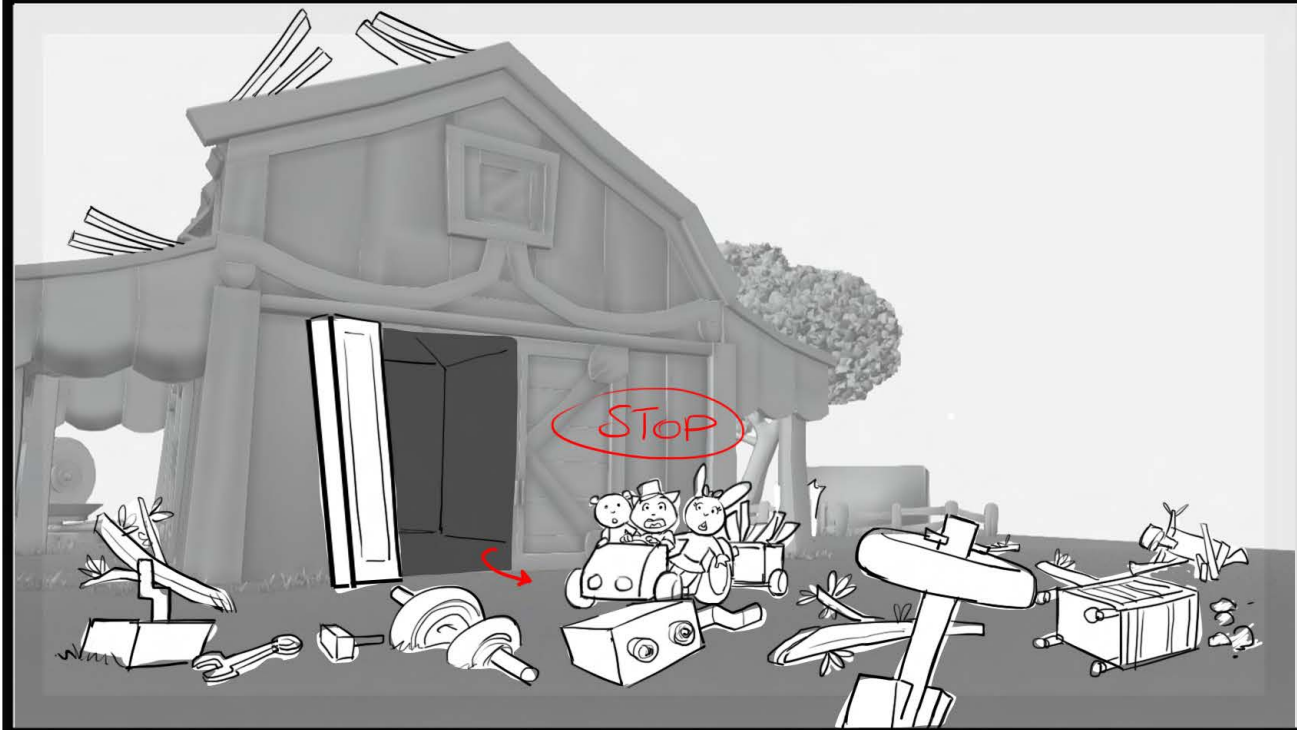
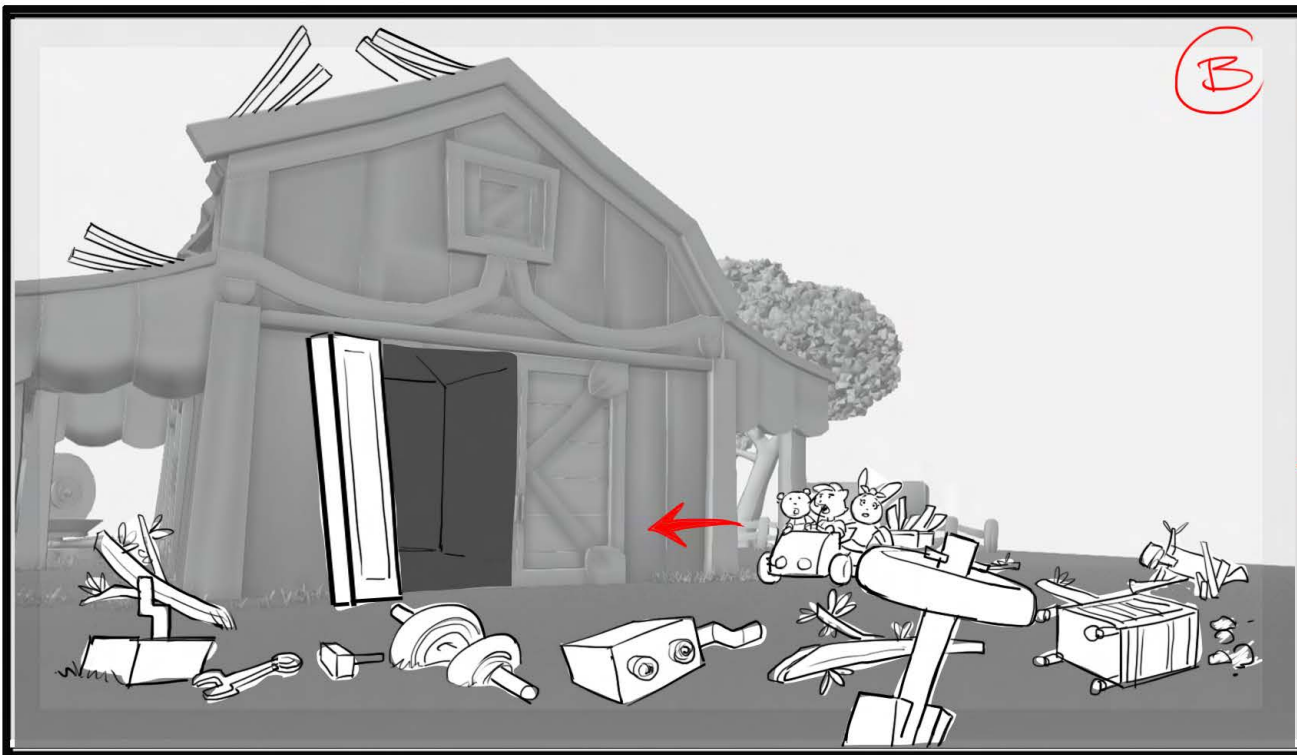
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



2 HAPPY FARMERS

Episode

122

SEQUENCE 05

SCENE 065

CONT2

H/U with PREVIOUS SCENE

ACTION

He looks around, and sees all kinds of BROKEN INVENTIONS strewn about the ground around the damaged area, all of TODD'S STUFF fell out.

DIALOGUE

48,
My beautiful workshop!!
My beautiful barn!!!

BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



2 HAPPY FARMERS

Episode

122

SEQUENCE

05

SCENE

065

END

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

49, TODD (VERY SAD) (CONT'D)
 <CRYING LIKE A LITTLE KID>
 All my tractor attachments,
 my inventions... ruined!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

TEARS

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

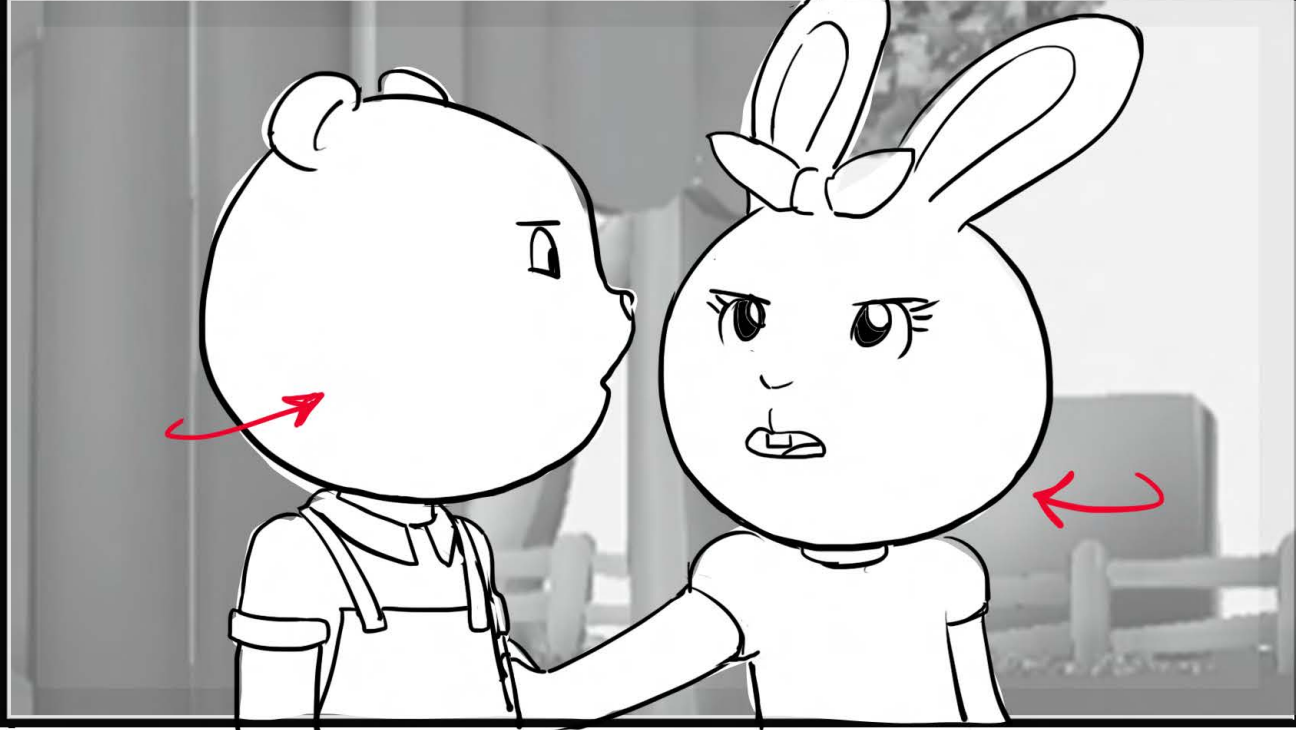
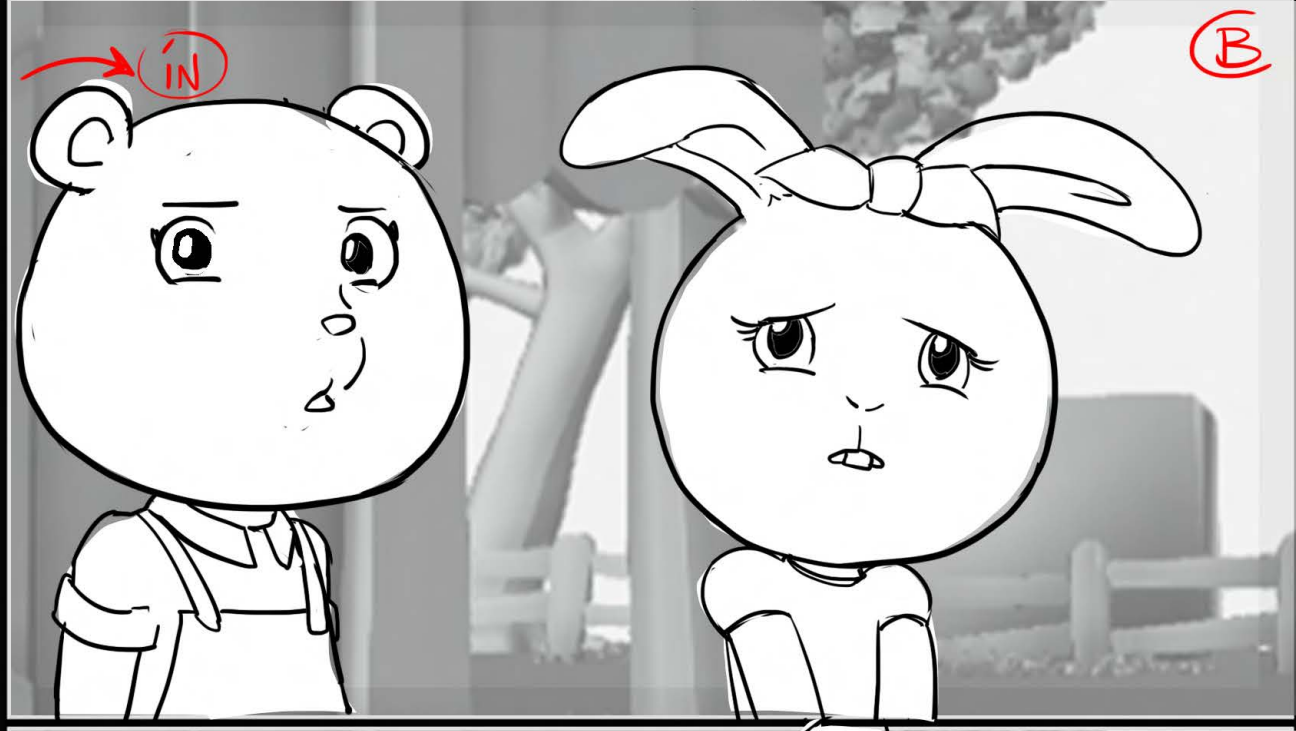
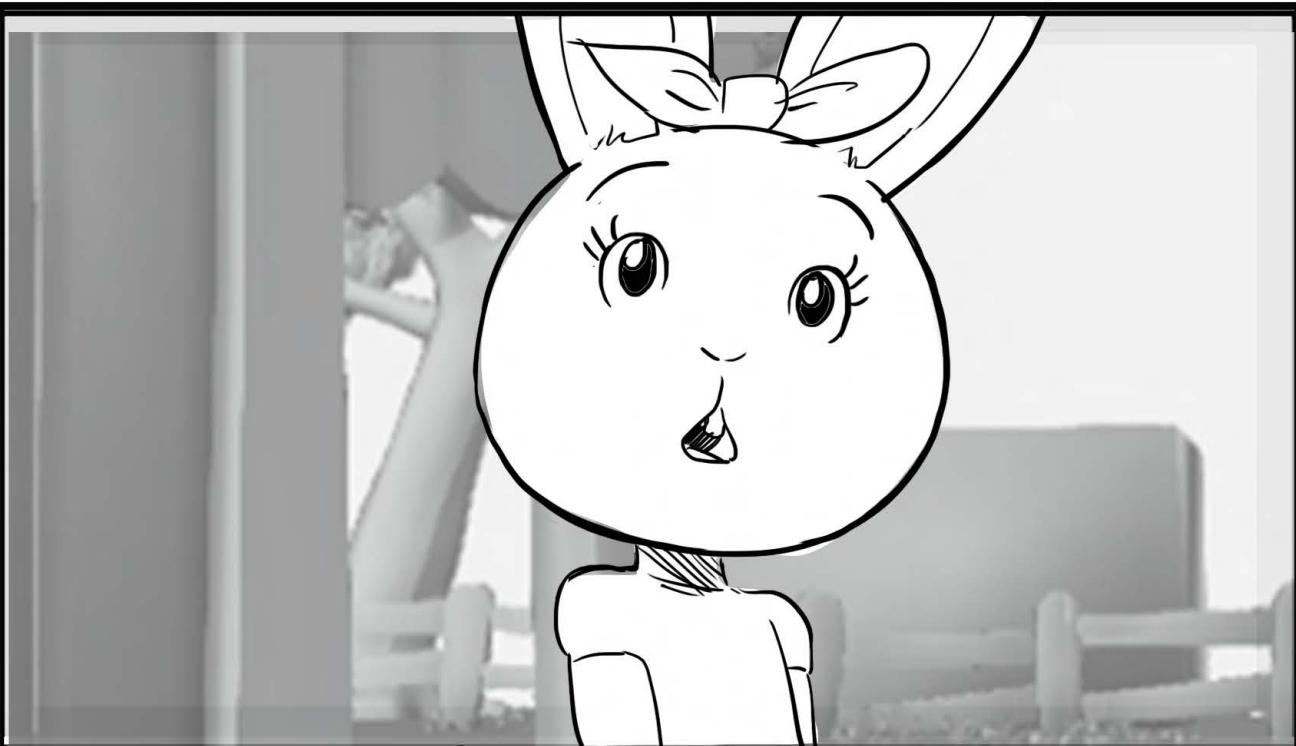
122

SEQUENCE 05

SCENE 066

CONT

H/U with PREVIOUS SCENE



ACTION

B) A) TRK OUT

DIALOGUE

50, SUMMER (TO PICO)
Pico, we have to help Todd.

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

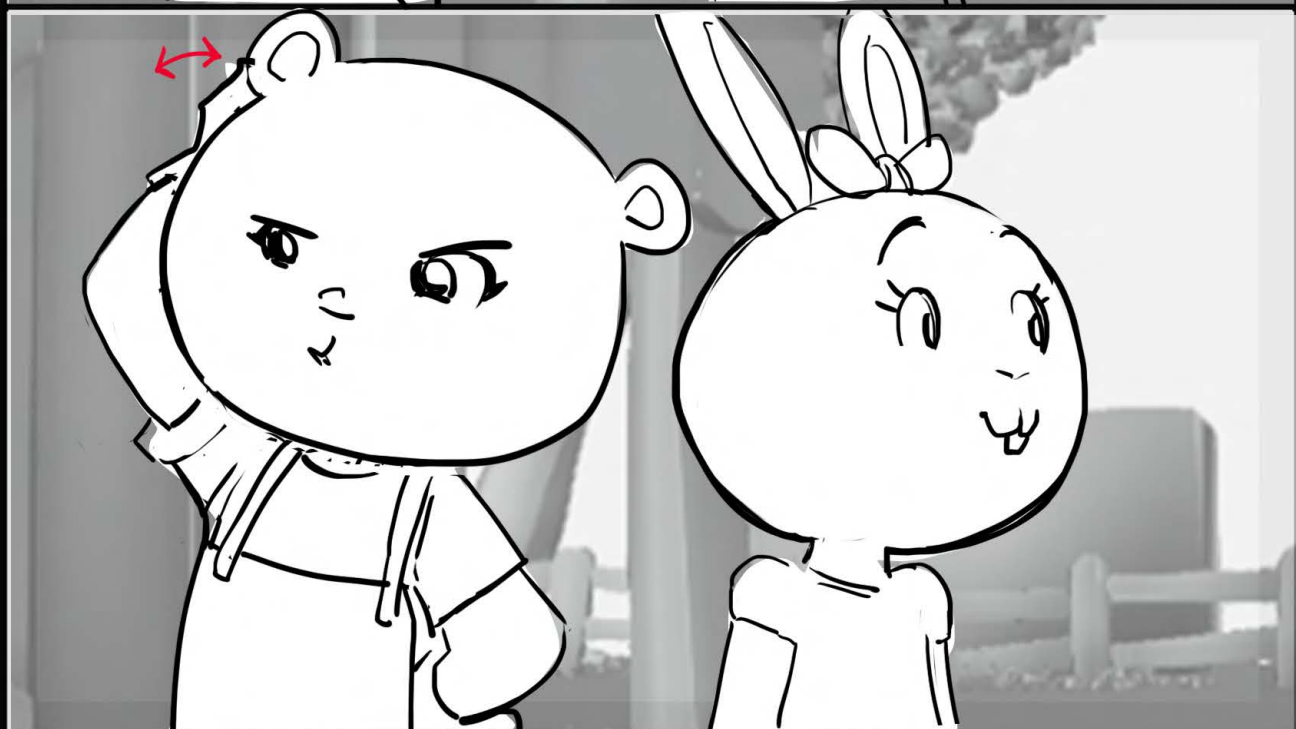
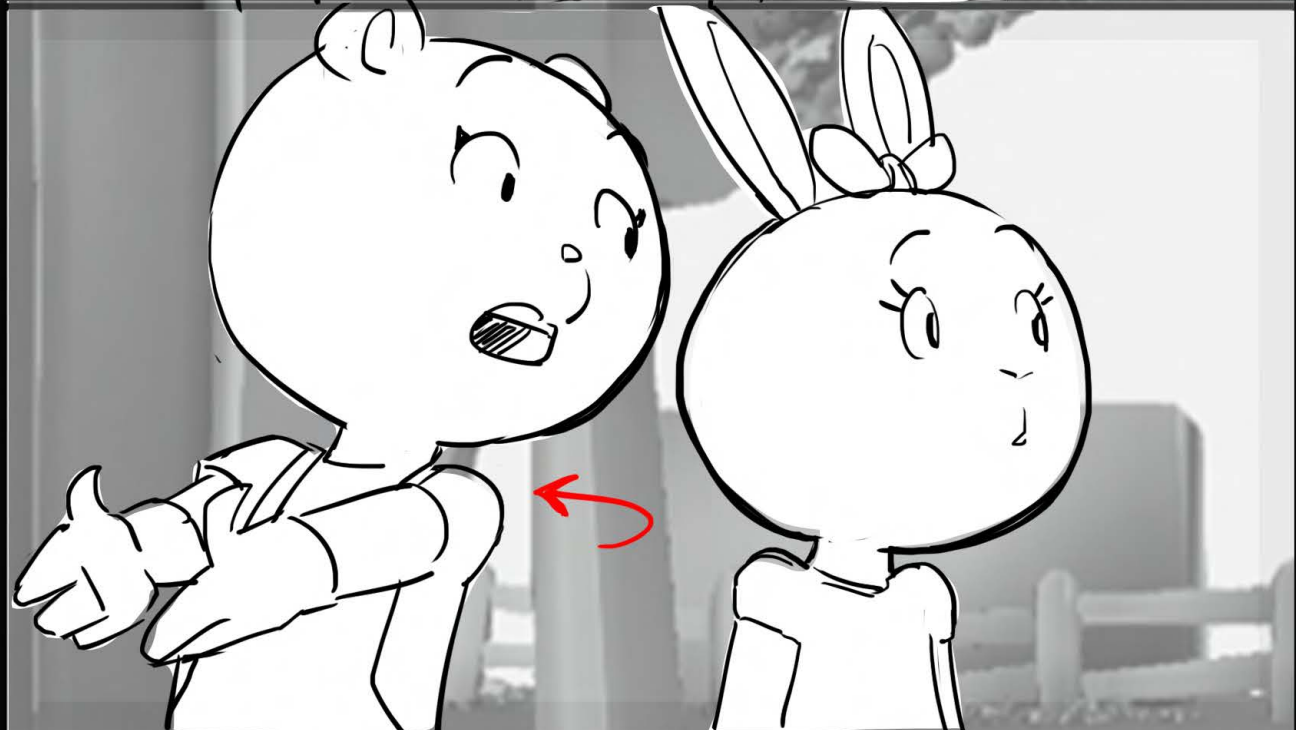
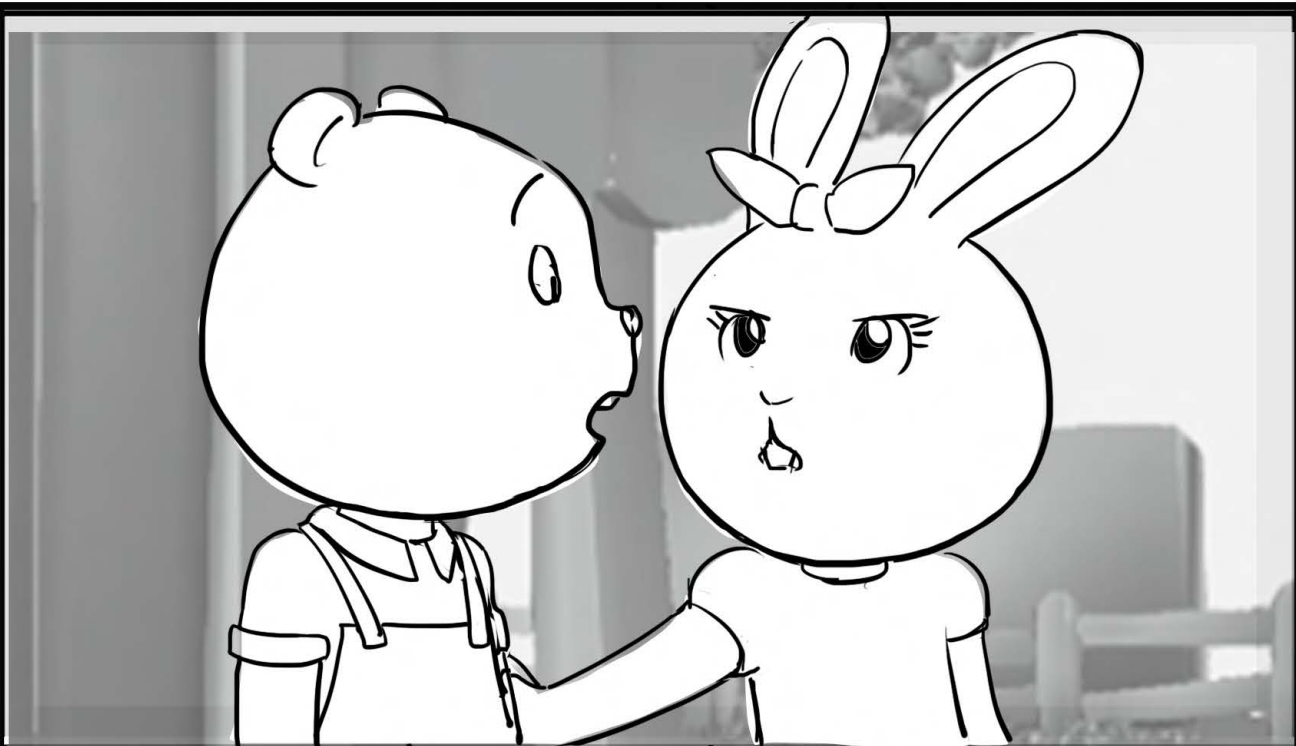
122

SEQUENCE 05

SCENE 066

END

H/U with PREVIOUS SCENE



NO PANEL

ACTION

Summer briefly notices that Mama Bird and her baby birds are watching them from a short distance away,

DIALOGUE

51, PICO (WORRIED, LOW VOICE)
I know...!
 But I don't think we can handle this big job alone...

BG REFERENCE

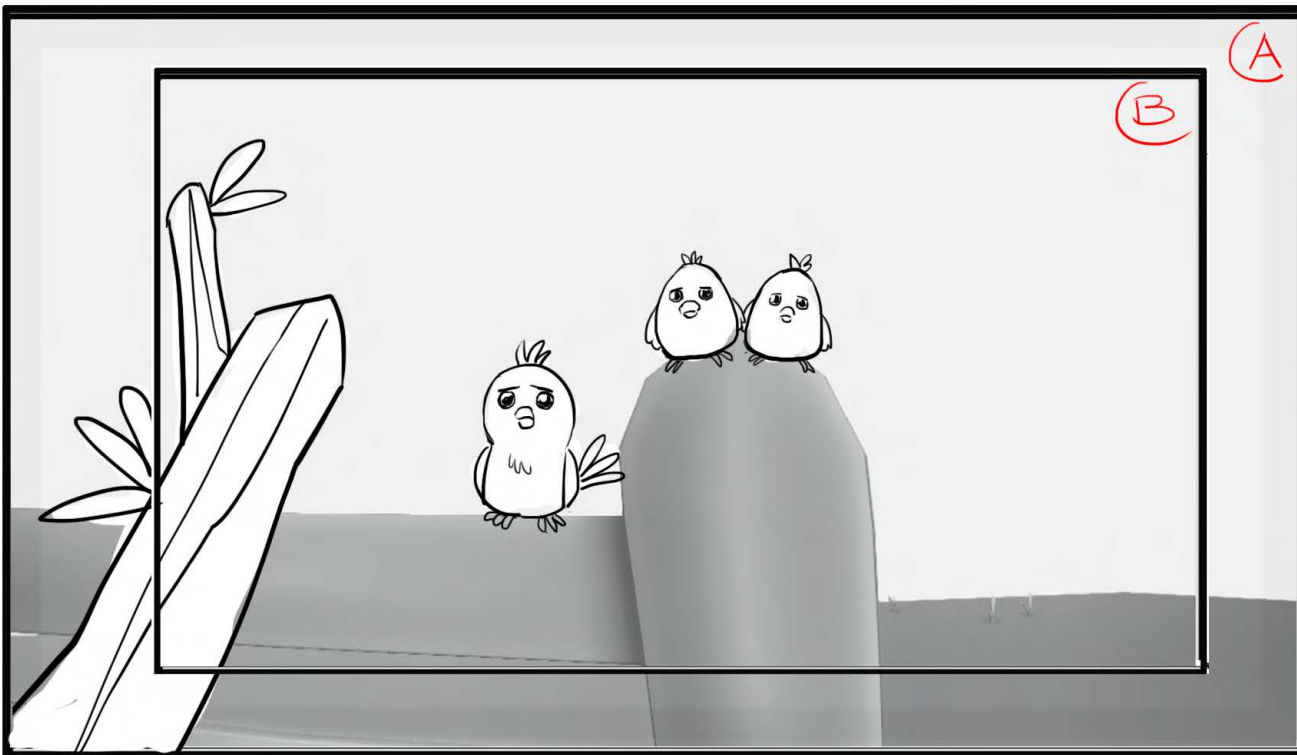
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



CONSTANT TRK IN



Episode

122

SEQUENCE 05

SCENE 067

H/U with PREVIOUS SCENE

NO PANEL

NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



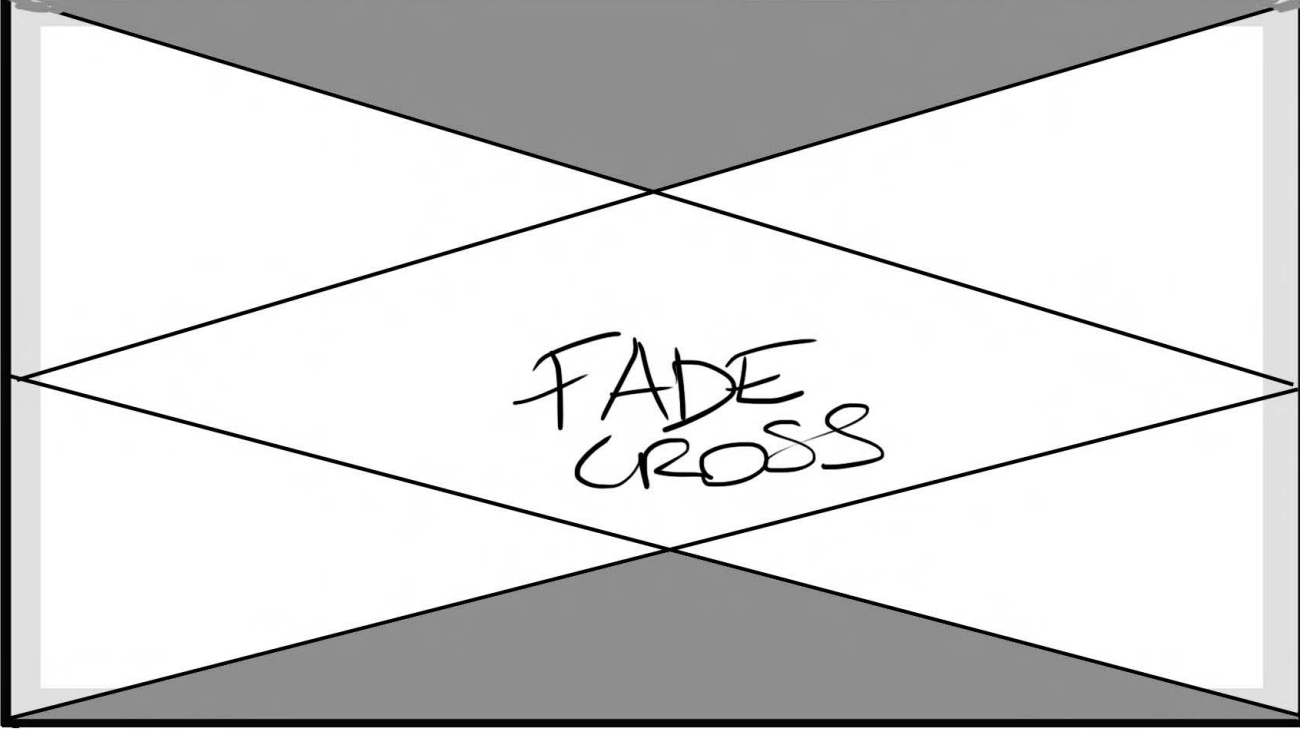
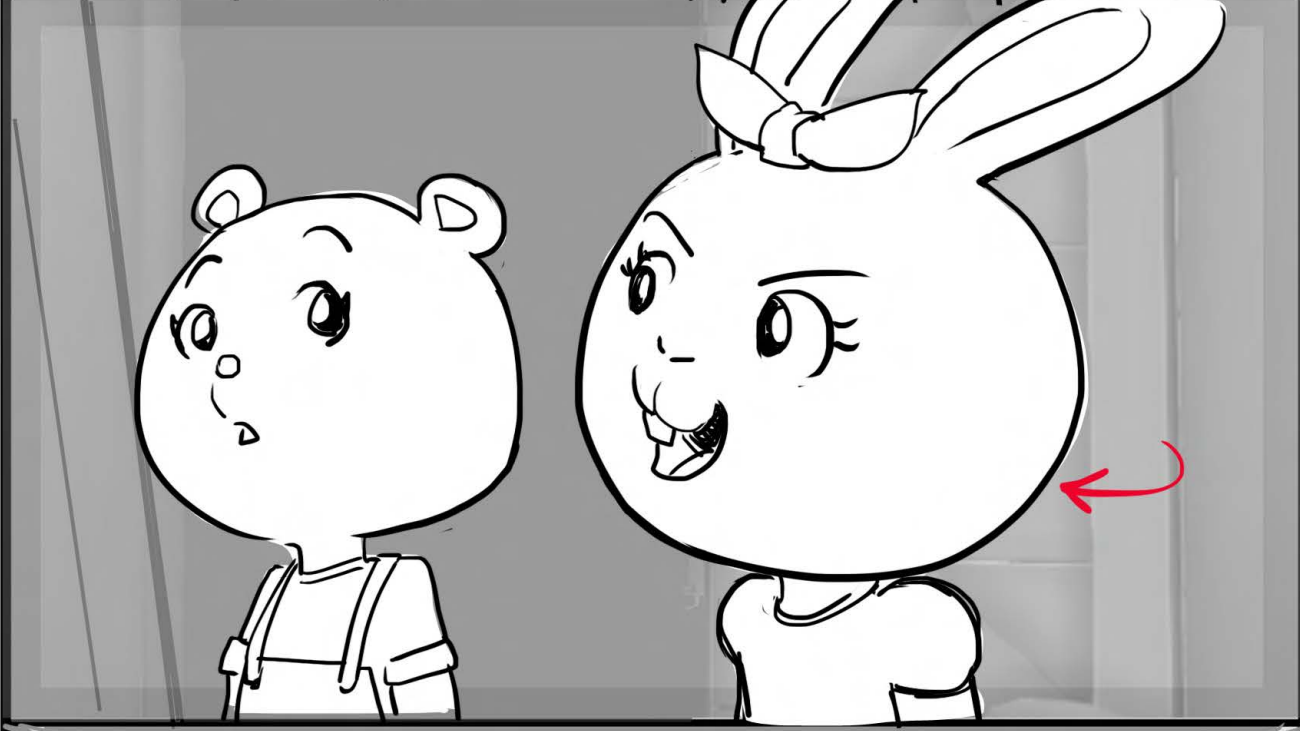
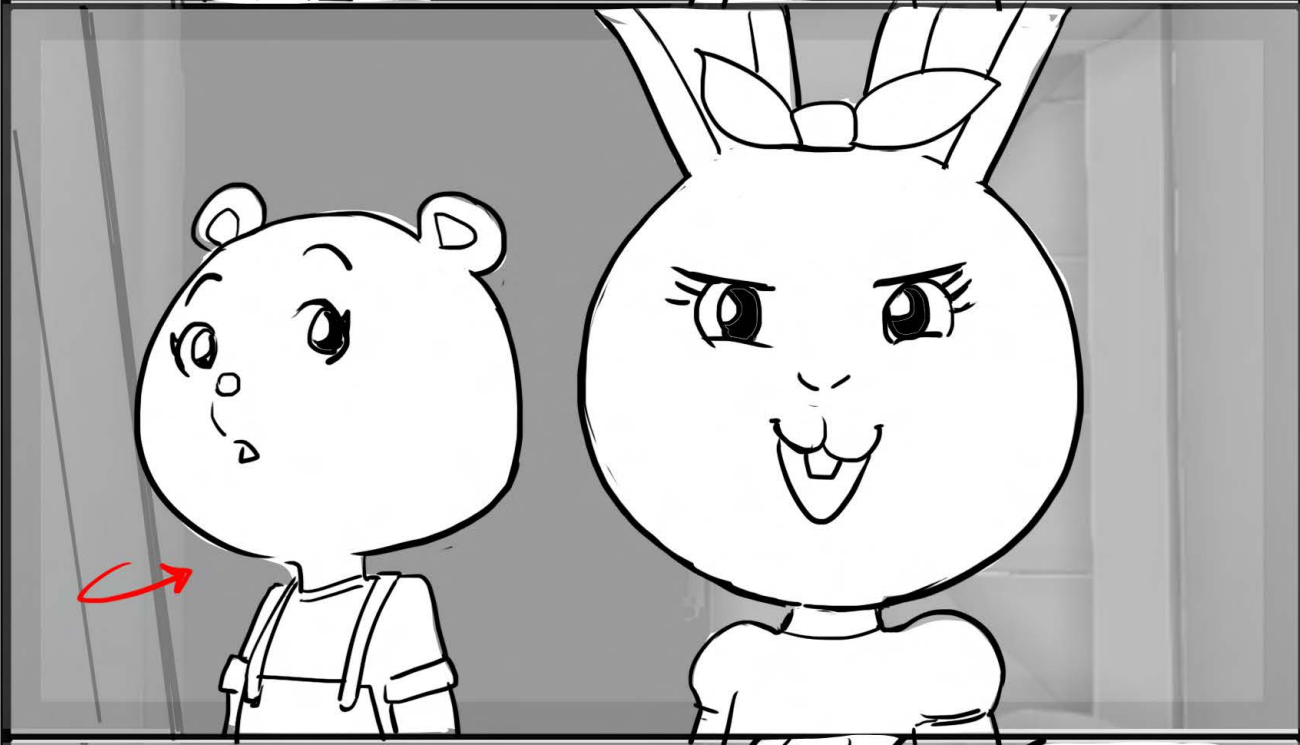
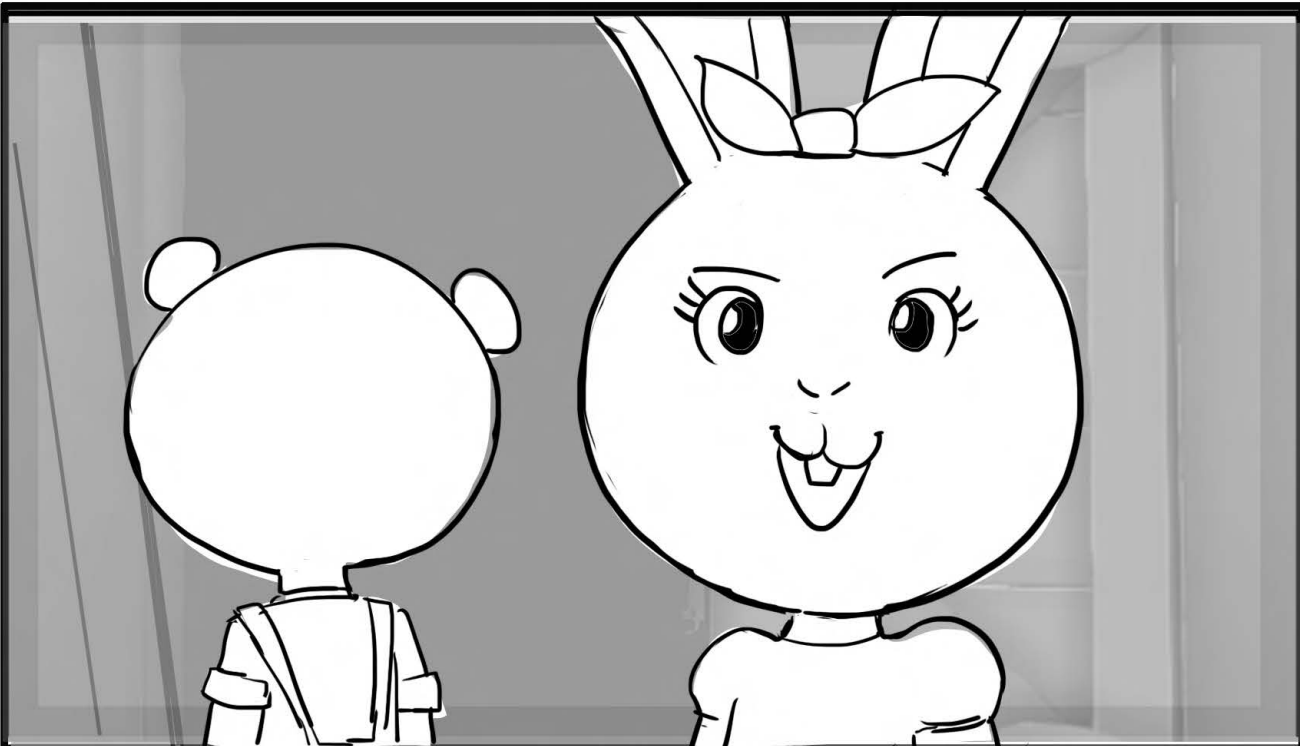
Episode

122

SEQUENCE 05

SCENE 068

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

52, SUMMER
We're not alone!
Remember, Pico!
There's a solution
to every problem!

BG REFERENCE

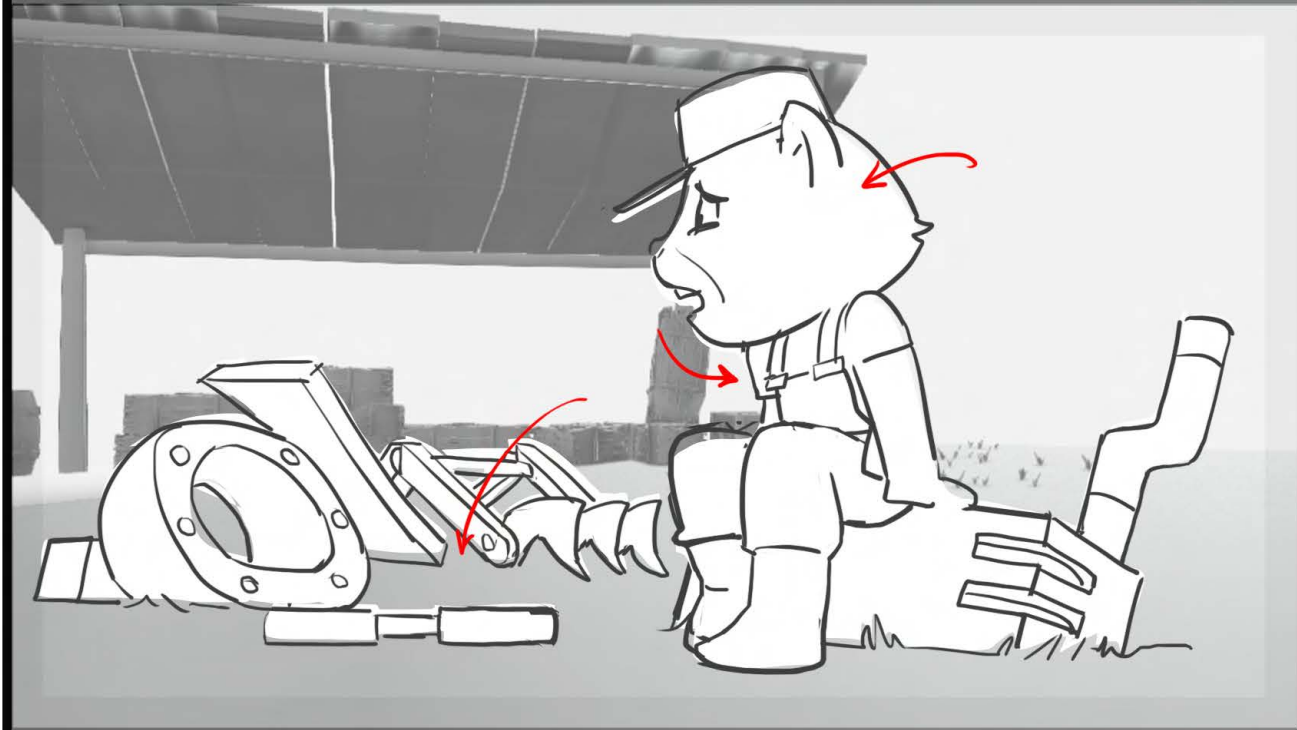
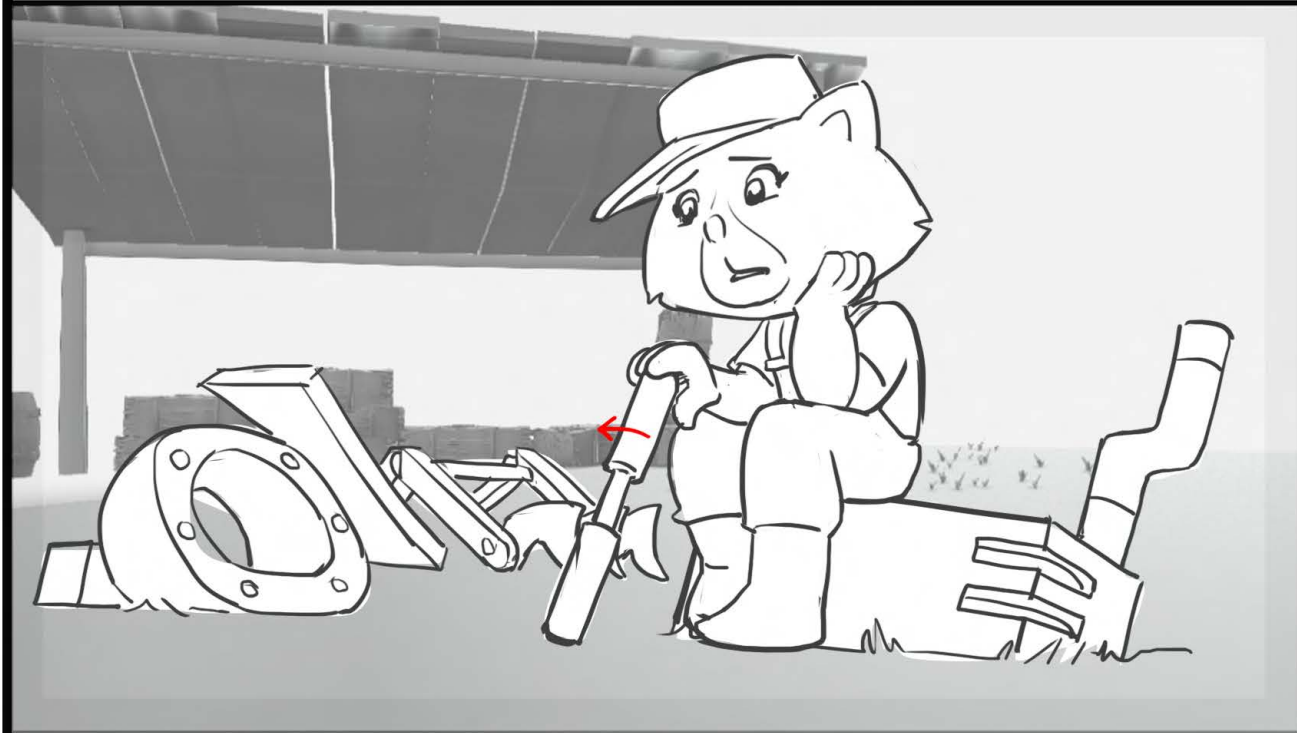
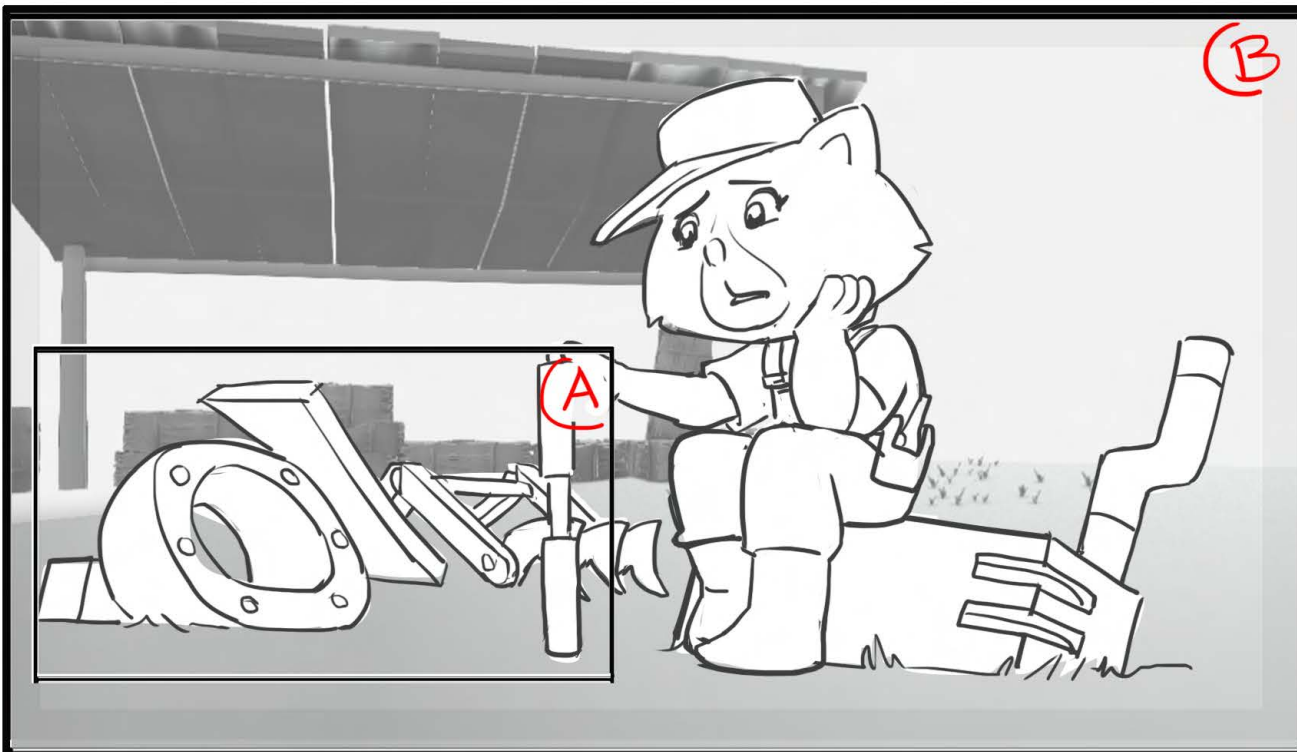
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



CONSTANT
TRK
OUT



Episode

122

SEQUENCE 05

SCENE 069

H/U with
PREVIOUS
SCENE

ACTION

DIALOGUE

53, TODD (DISTRAUGHT)
Such a mess...

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made
by RBW

Send to RBW
in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

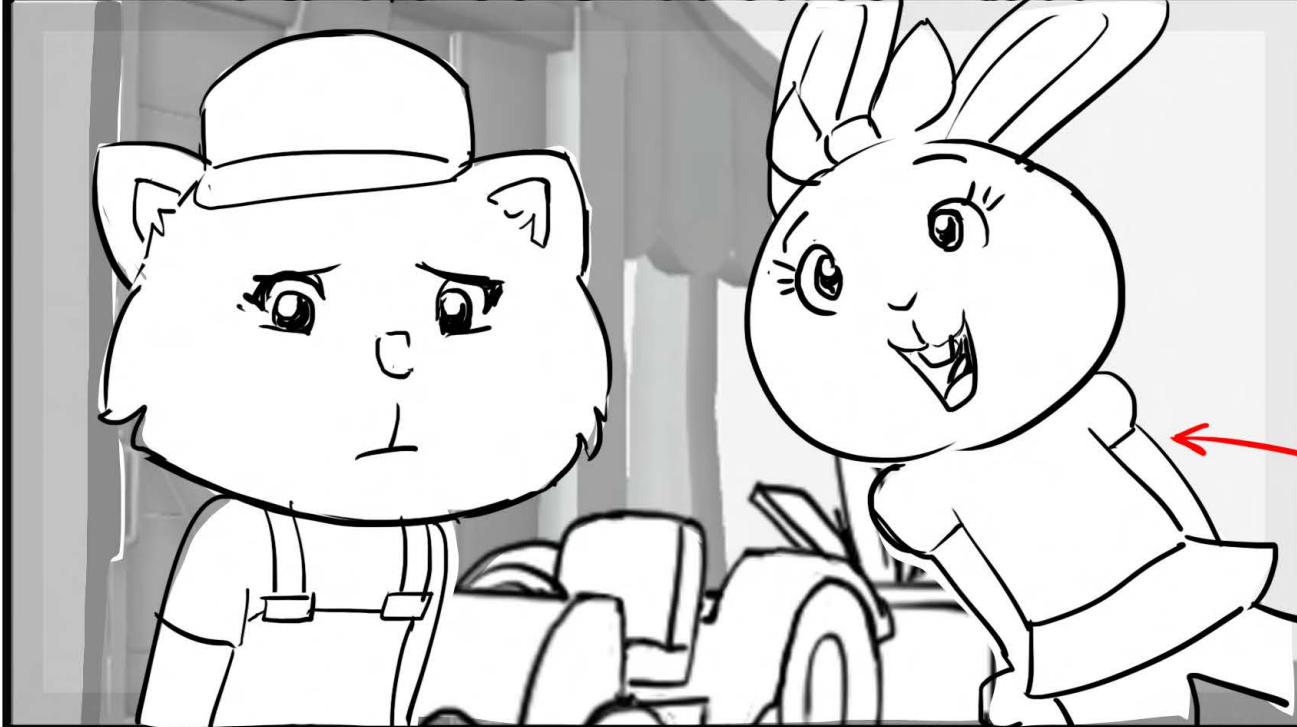
05

SCENE

070

CONT

H/U with PREVIOUS SCENE



ACTION

IN

DIALOGUE

54, SUMMER
 Hey, Todd!
 This isn't such bad thing.
 We're going to make

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

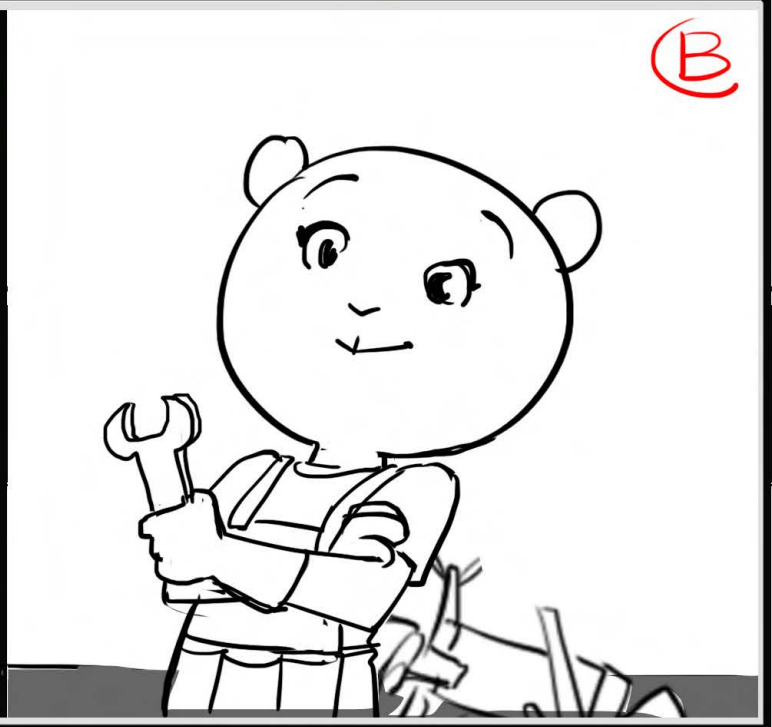
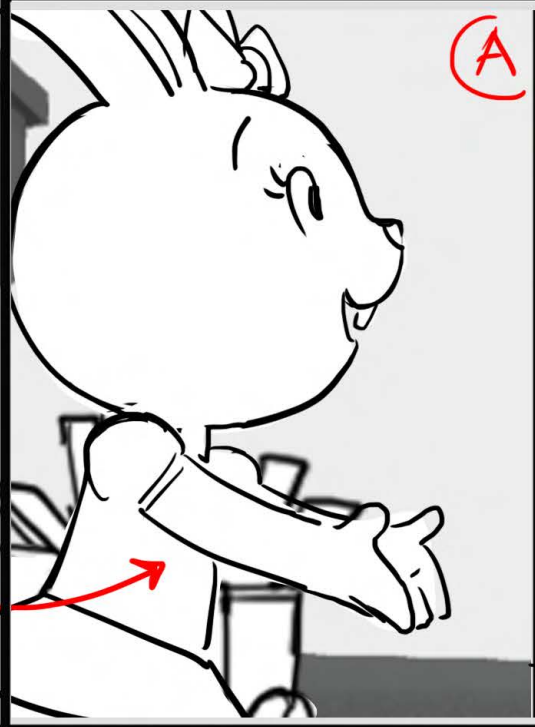
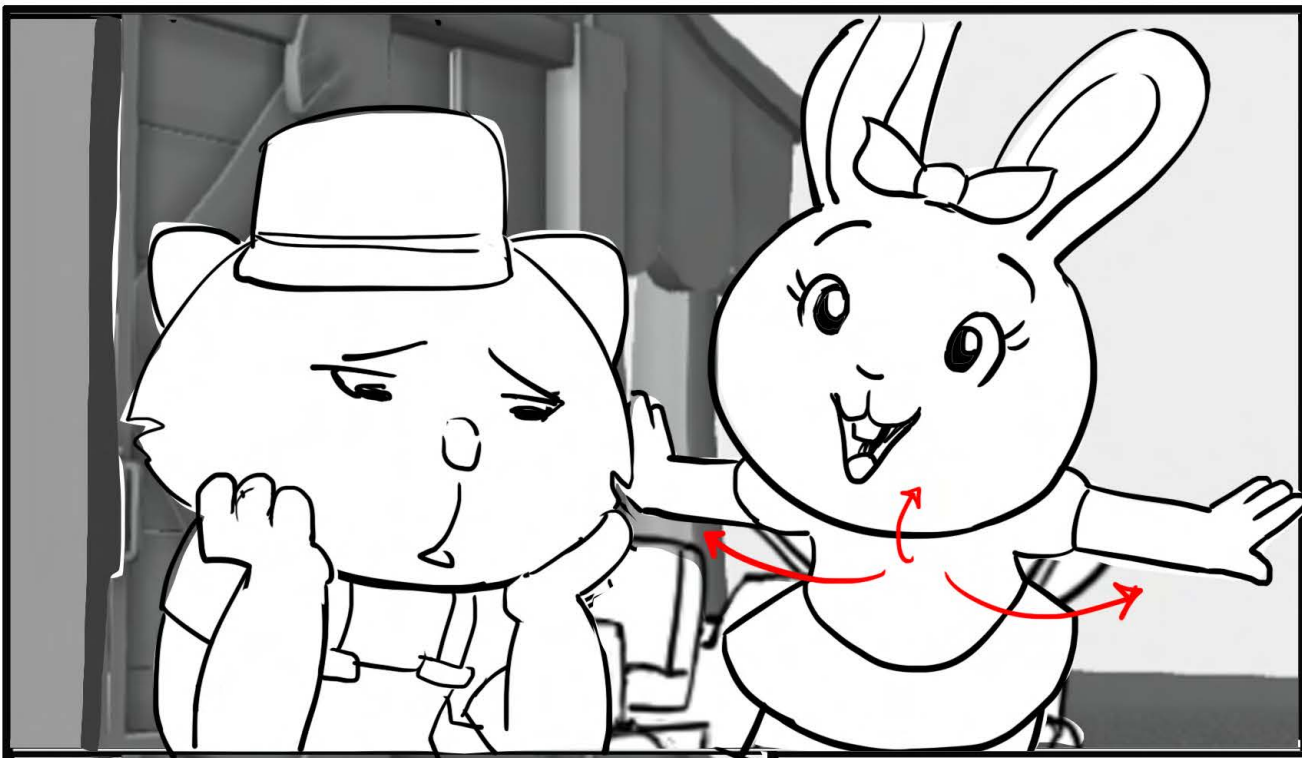
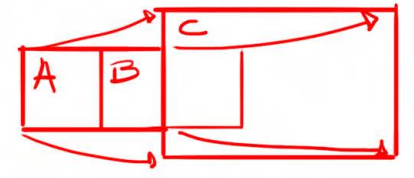
05

SCENE

070

FOLLOW PAN + TRK OUT END

H/U with PREVIOUS SCENE



DIALOGUE

54, Summer everything new again... and...
55, SUMMER (CONT'D)
Everyone wanted to help!

MAP

We see Pico, and behind him are Molly, Doris, Betty and Harry - all with tools.

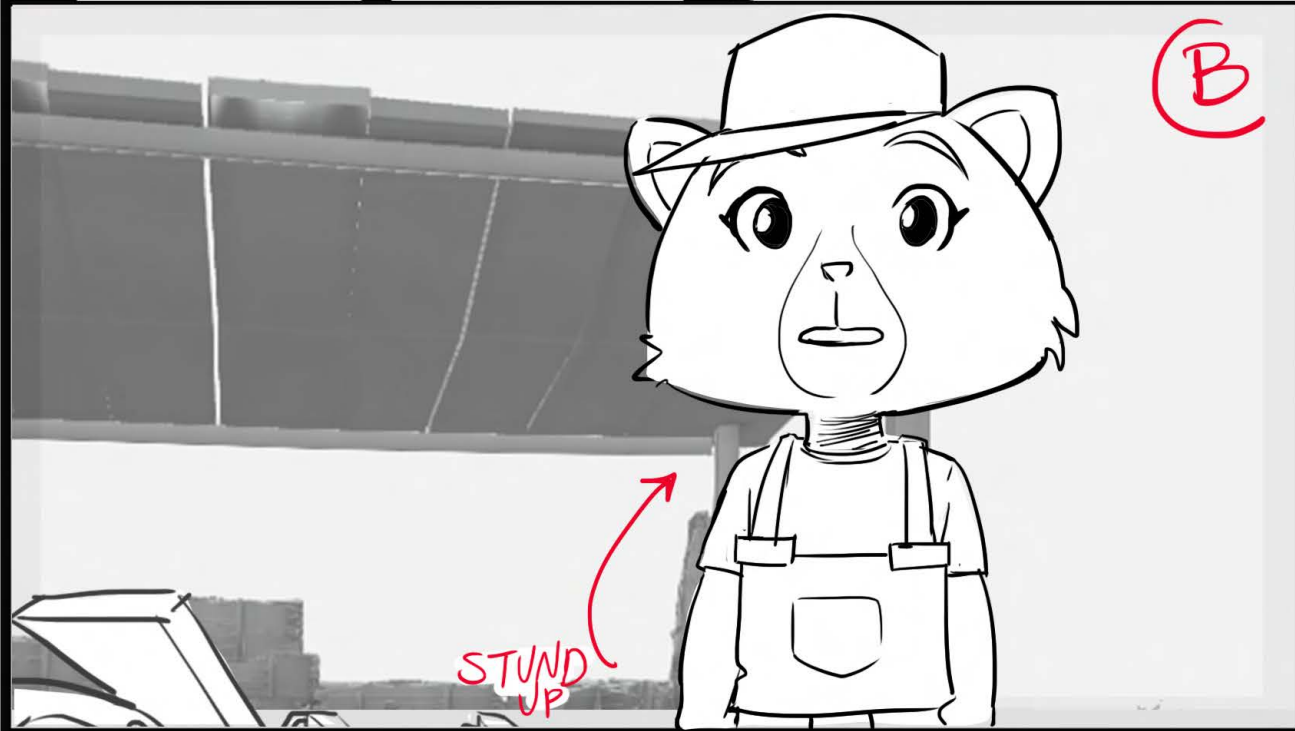
CHARACTERS

EFFECT NOTES:

NO PANEL

Scene made by RBW

Send to RBW in separate layers



NO PANEL

NO HOLD
2
HAPPY FARMERS

Episode **122**
SEQUENCE **05** SCENE **071**

H/U with PREVIOUS SCENE

ACTION
ⓑ
↑ FOLLOW PAN
ⓐ

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE 05

SCENE 072

H/U with PREVIOUS SCENE



→ GROUND ANIMATED



NO PANEL

ACTION

DIALOGUE

56, MAMA CAT
We want to help, too!

56A, KITTENS
Helping! Helping! Helping!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

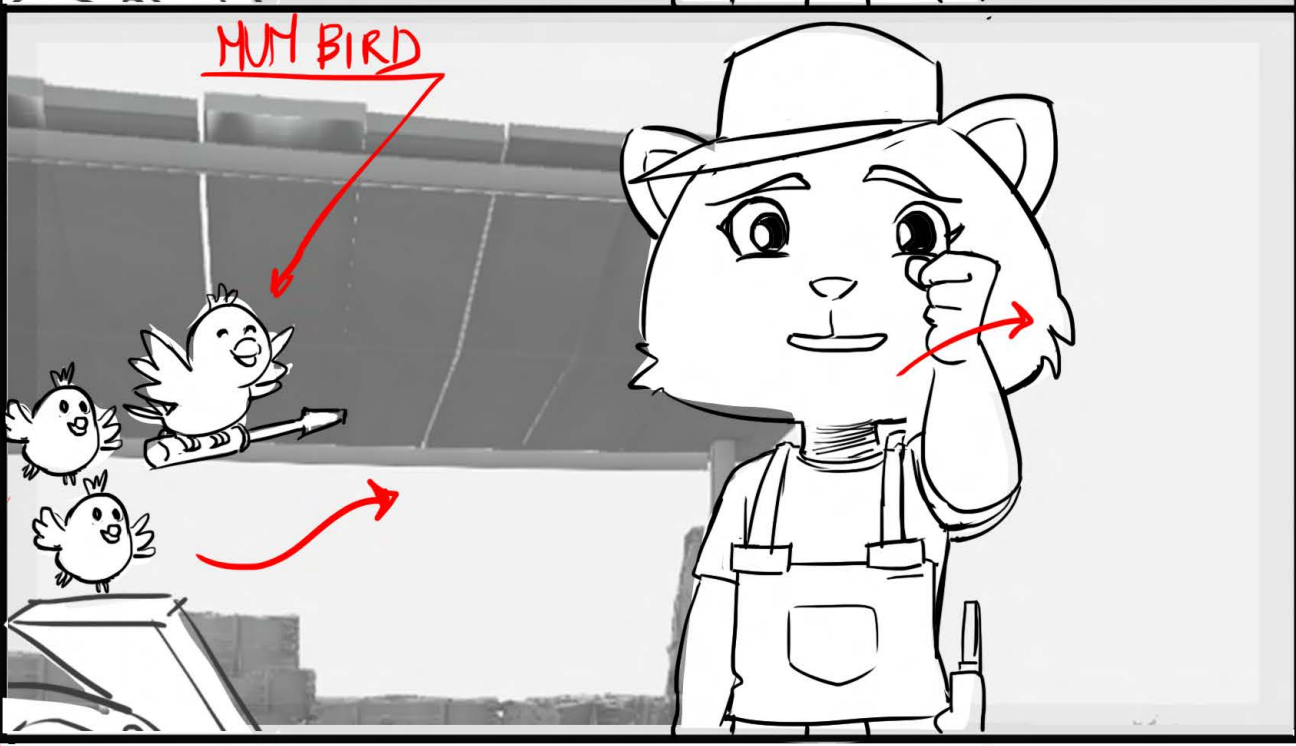
122

SEQUENCE 05

SCENE 073

CONT

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

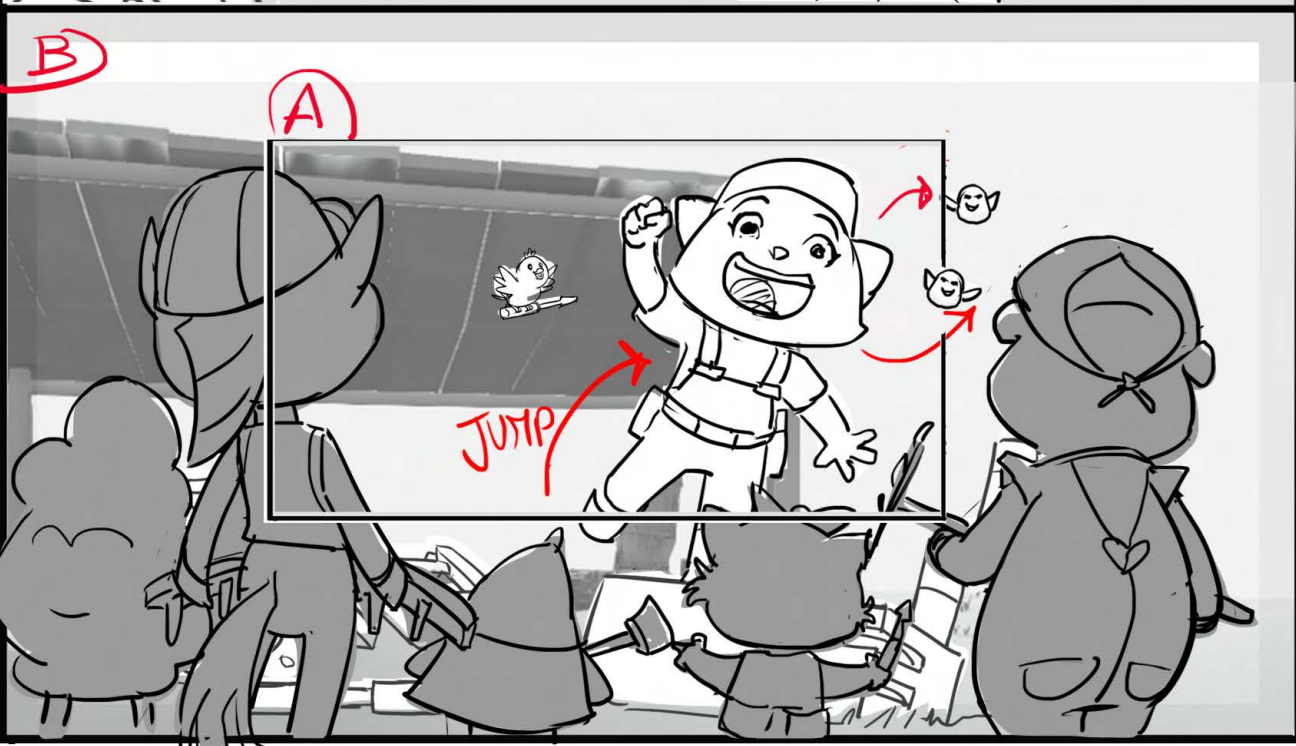
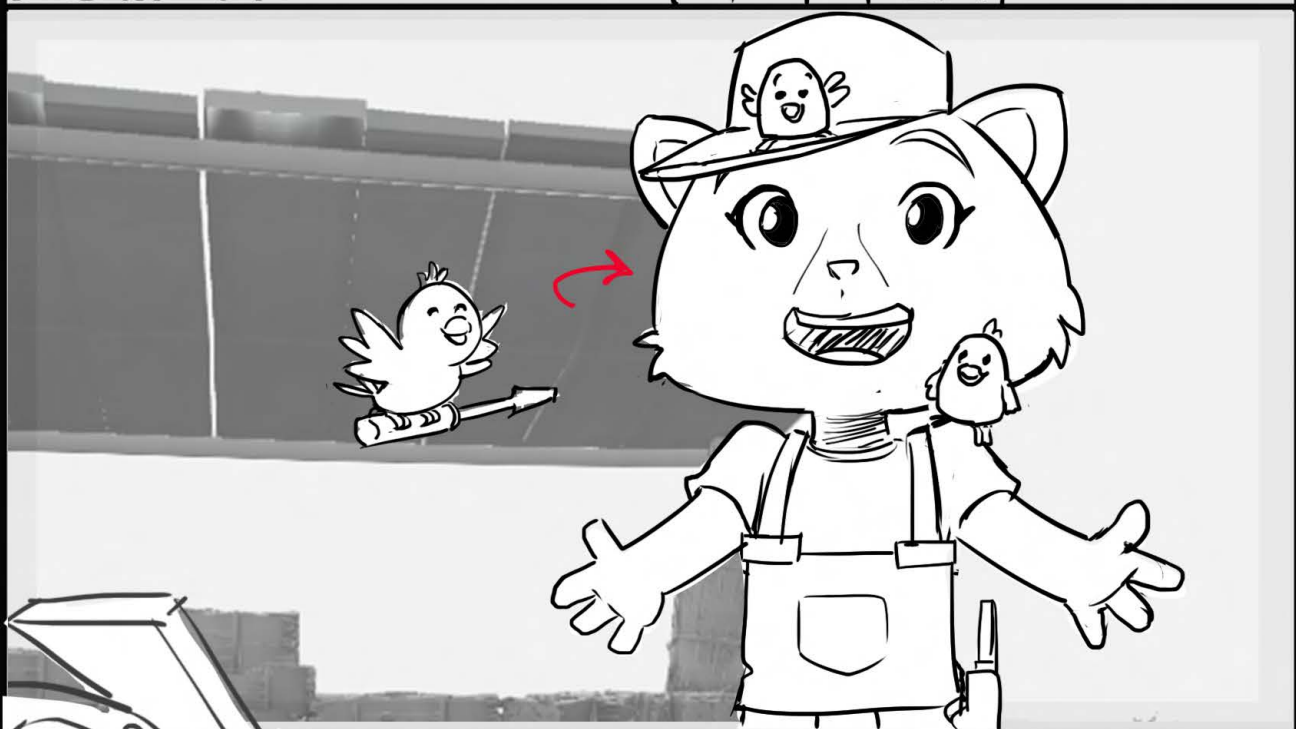
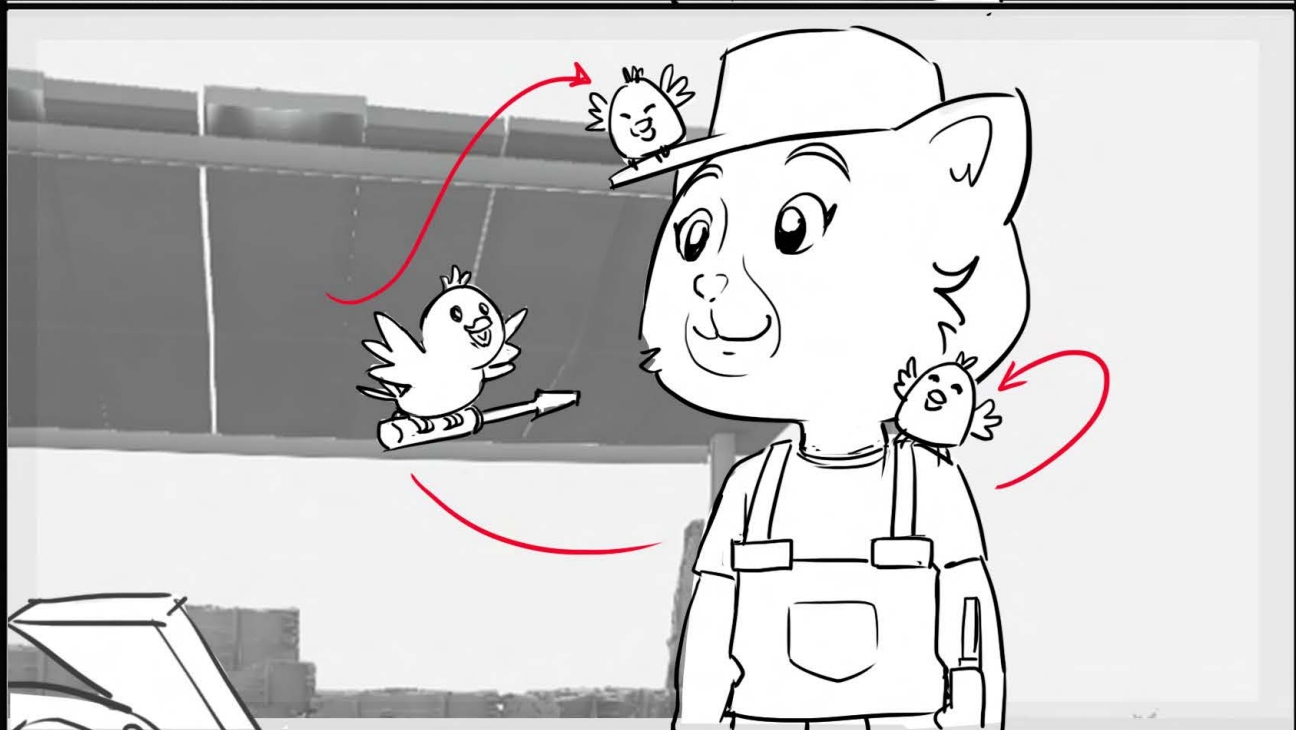
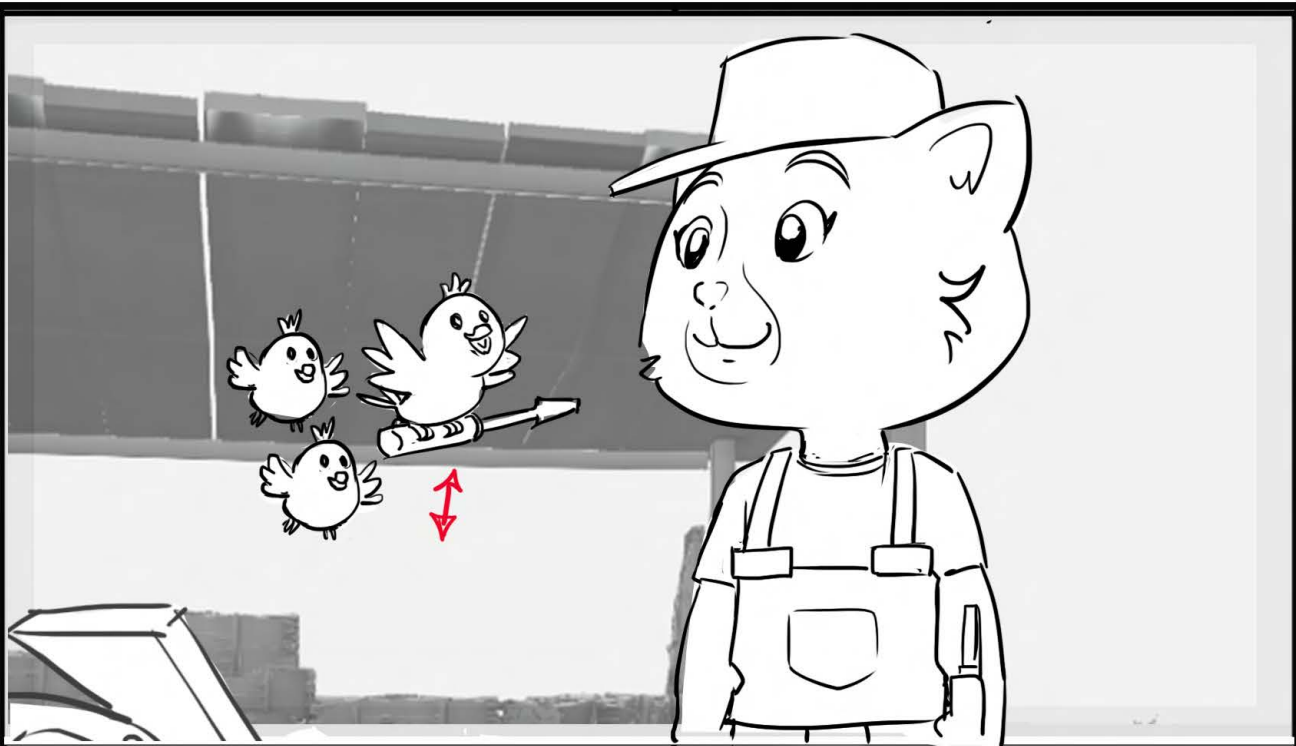
122

SEQUENCE 05

SCENE 073

END

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

57. MAMA BIRD
Us, too! It's the least we can do, after all the help you've given us!
58. TODD (TOUCHED)
Thanks, everyone!
Let's do it!

BG REFERENCE

MAP

CHARACTERS

FAST TRK OUT

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

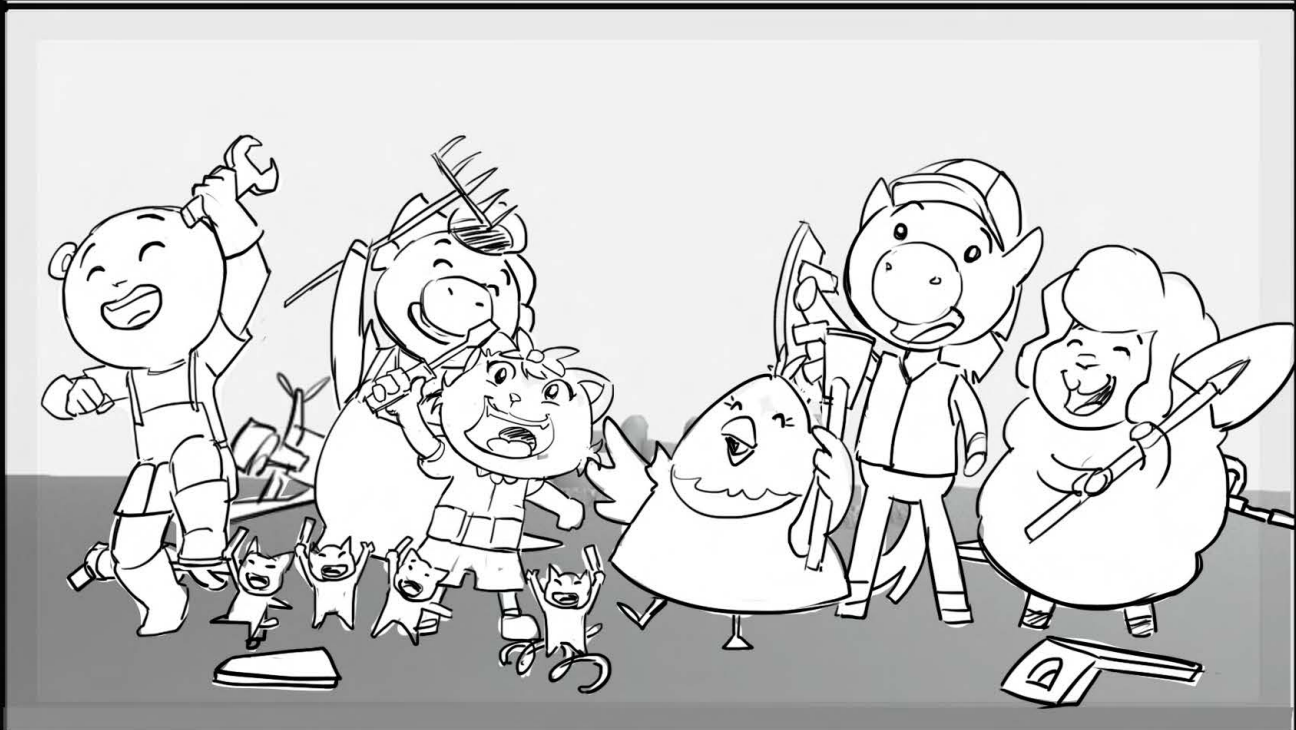
Episode

122

SEQUENCE 05

SCENE 074

H/U with PREVIOUS SCENE



NO PANEL

NO PANEL

ACTION

DIALOGUE

BG REFERENCE

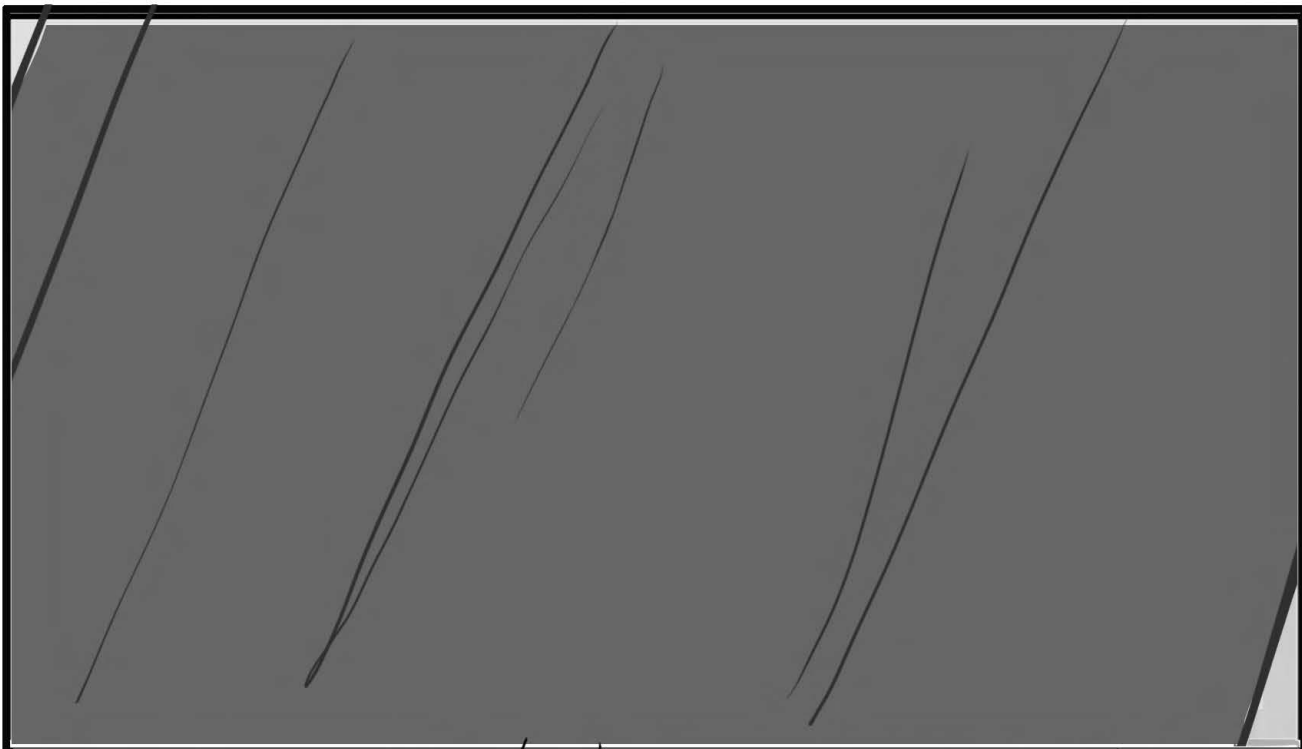
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



WOODEN BOARD



Episode

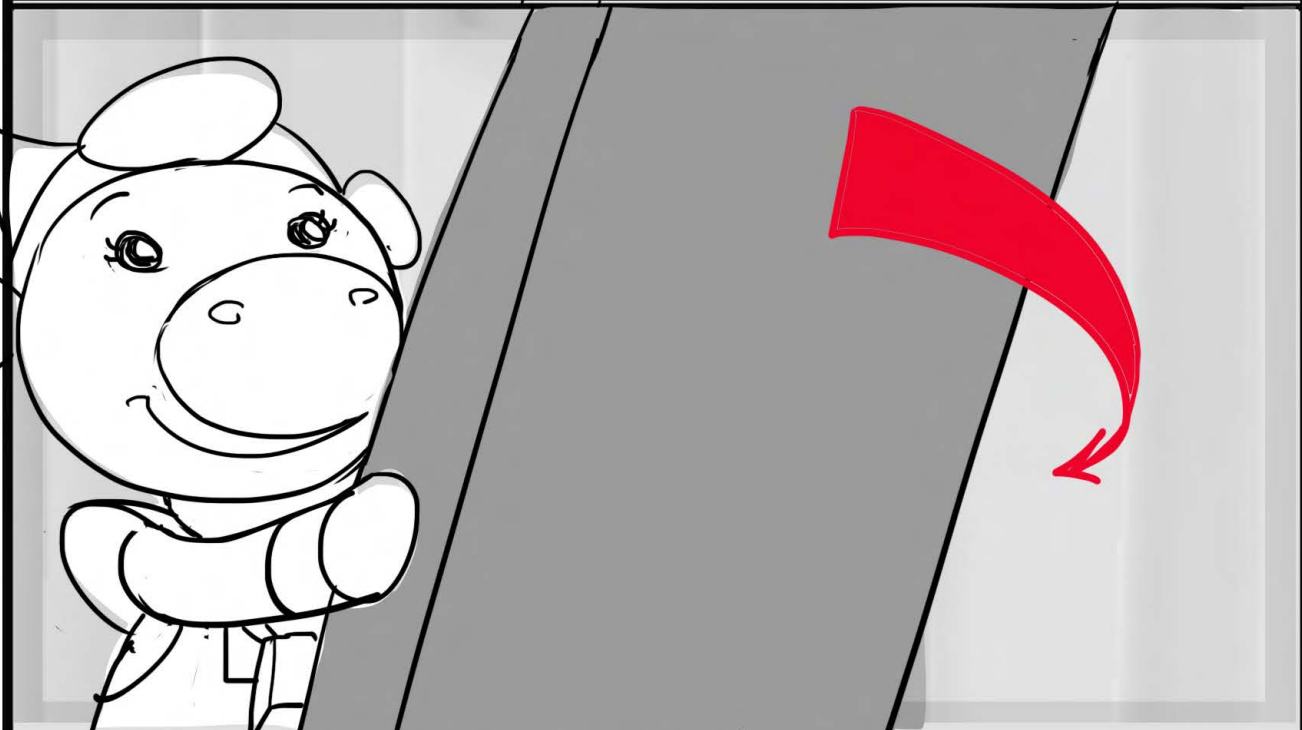
122

SEQUENCE 05

SCENE 075

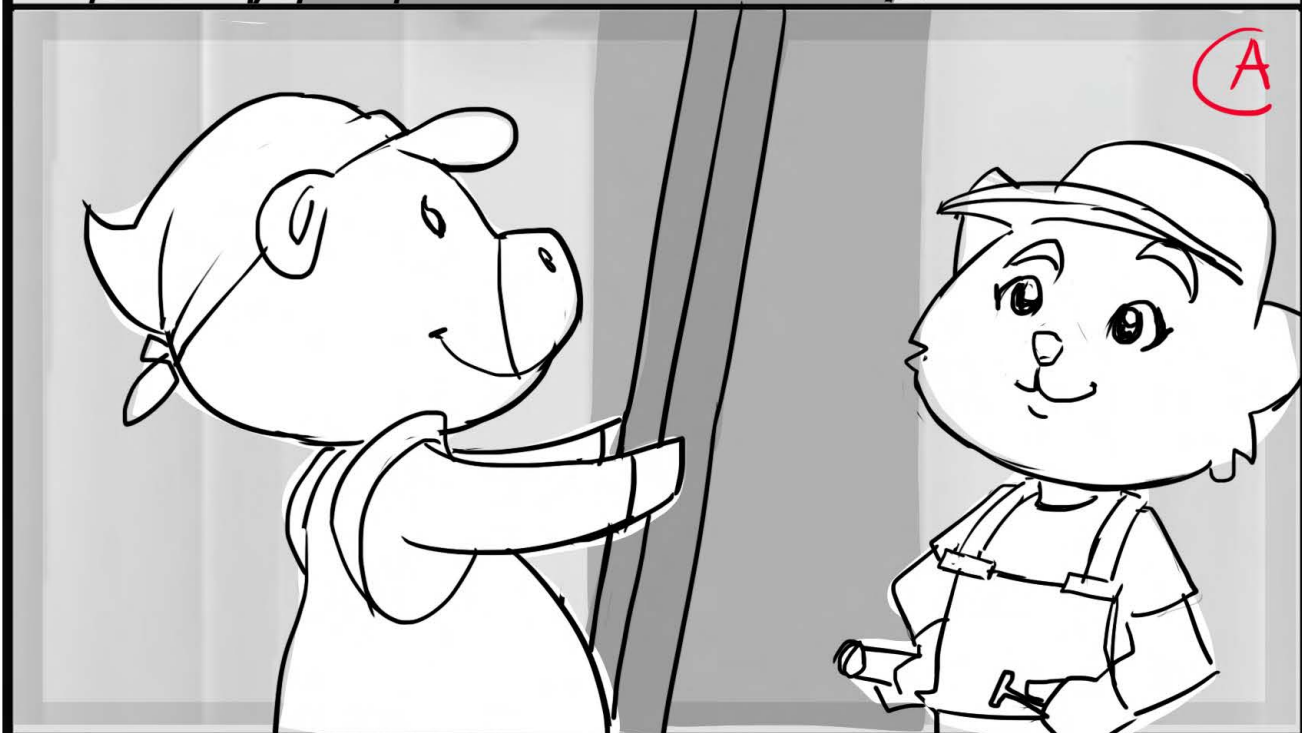
CONT1

H/U with PREVIOUS SCENE



ACTION

everyone working. Molly holds a board in place while Todd hammers on the on the side of the barn.

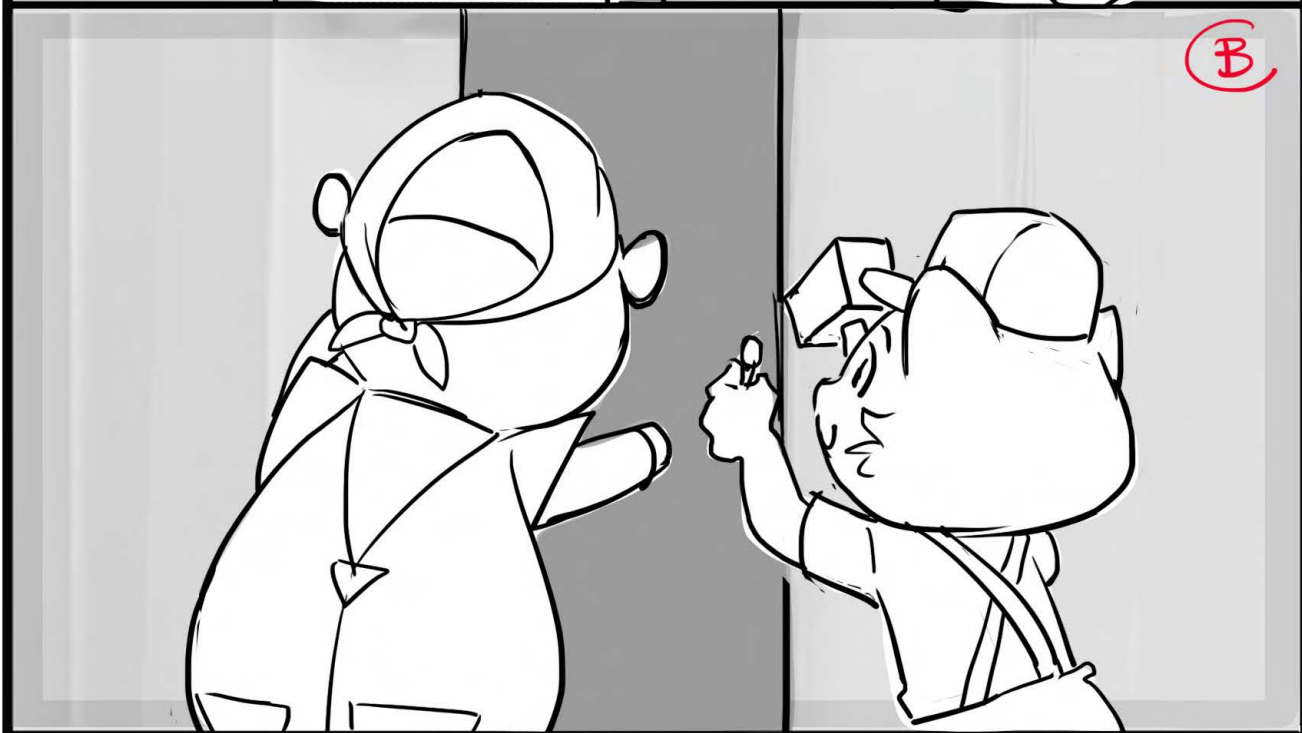


DIALOGUE

BG REFERENCE

MAP

START SEQUENCE PLANE SLOW TRK OUT (A) - (B) - (C)



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

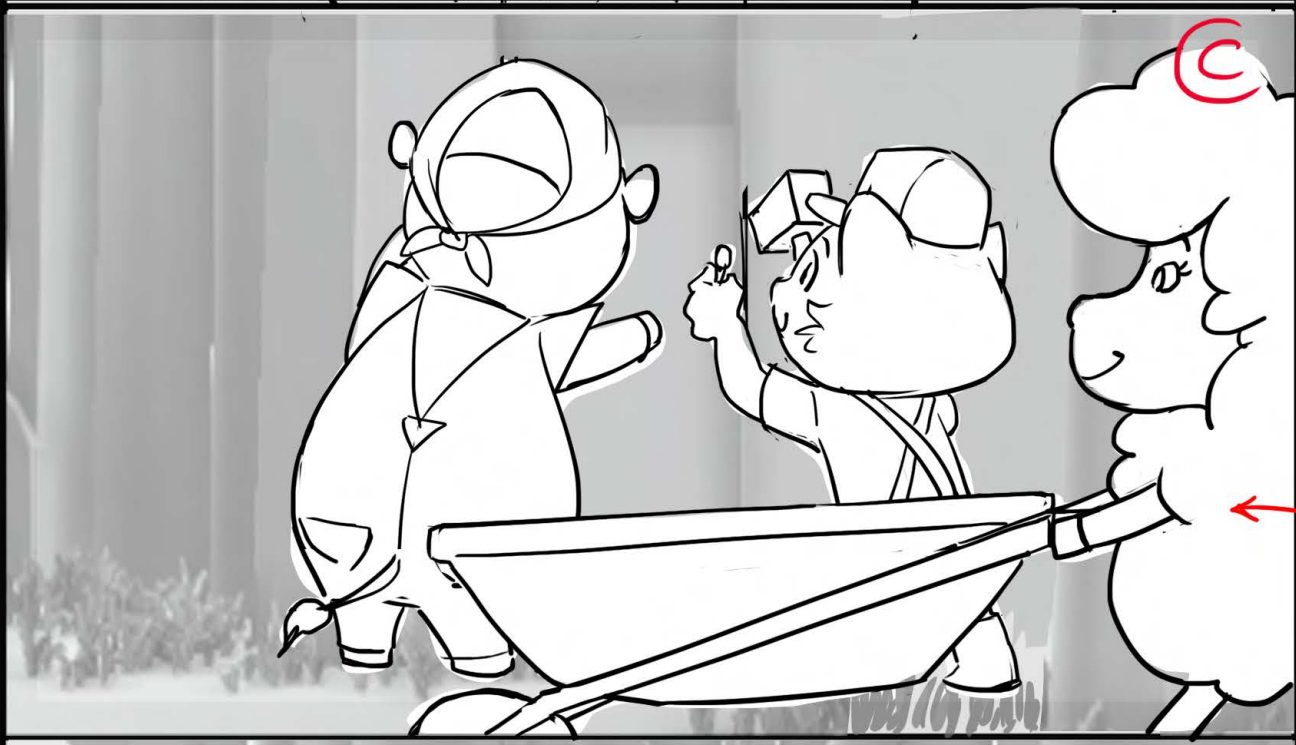
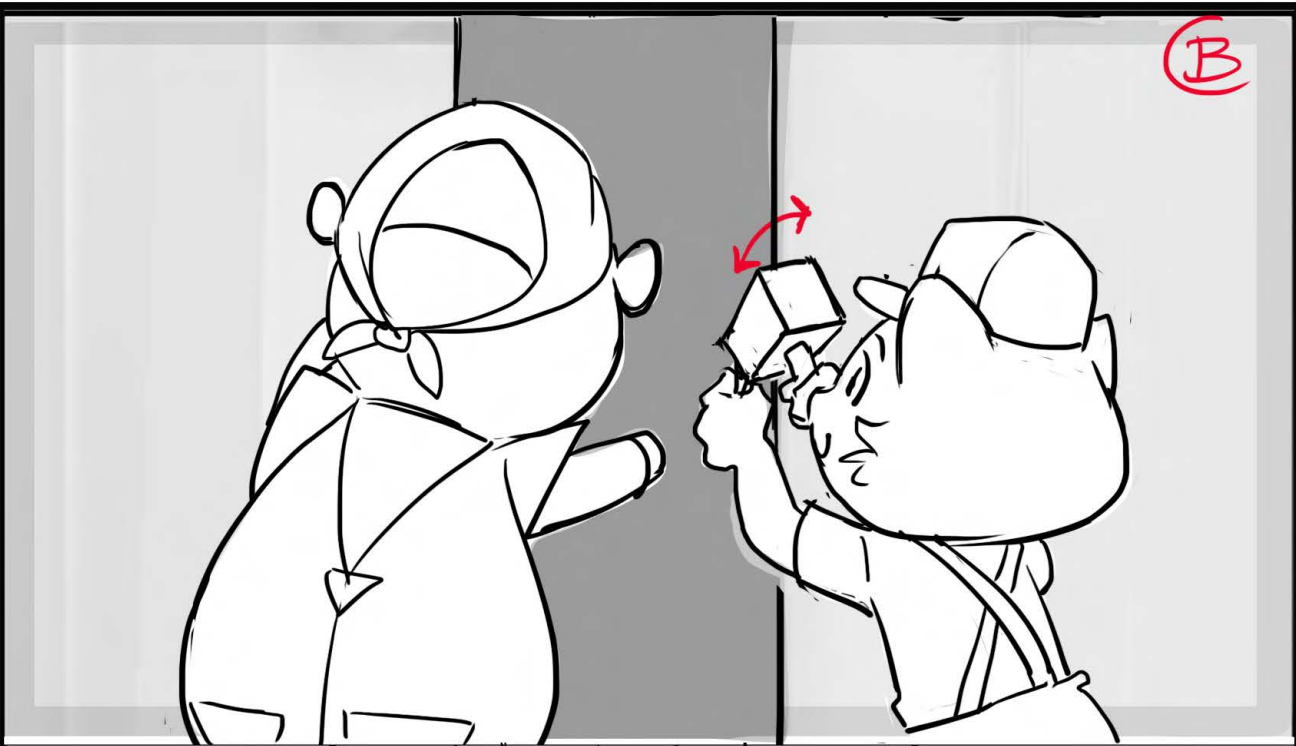
05

SCENE

075

CONT2

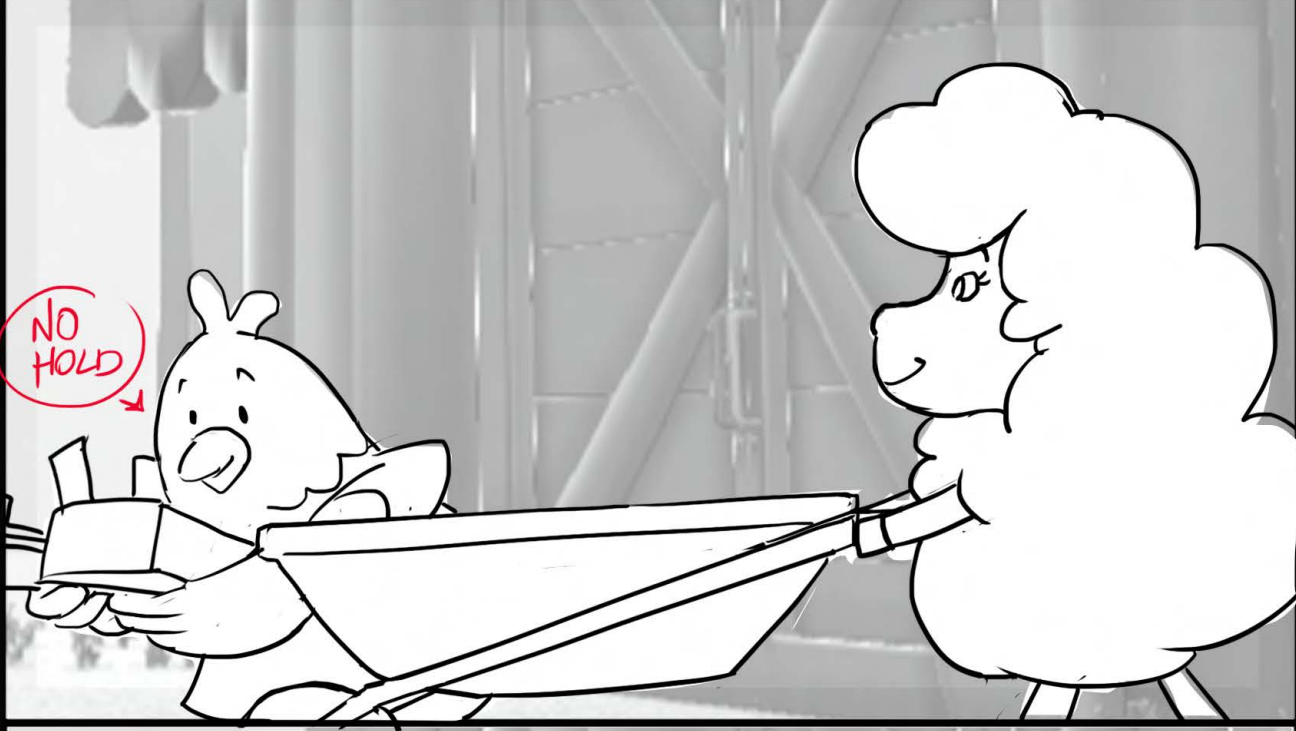
H/U with PREVIOUS SCENE



ACTION
Betty pushes a wheelbarrow while Doris picks up the bits of inventions / junk from the grass and fills it up,
FOLLOW PAN
(C) - (D) - (E)

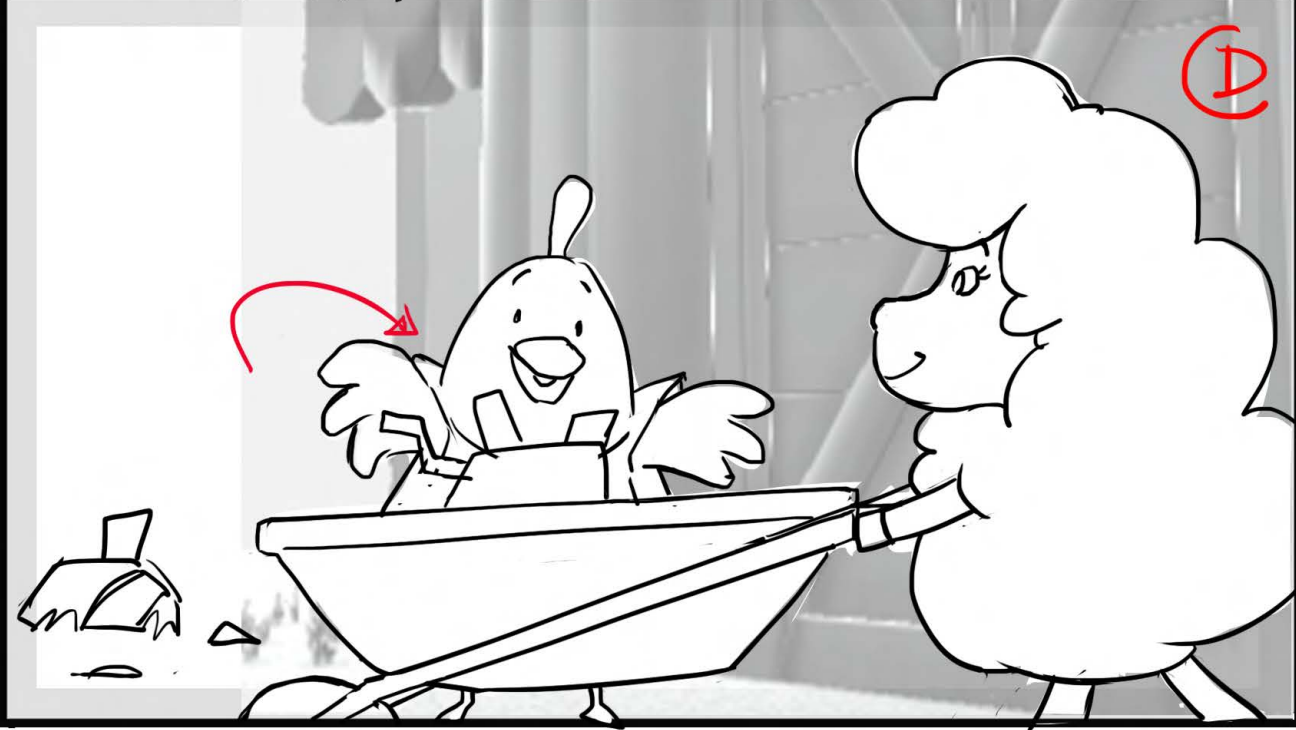
BETTY (IN)

DIALOGUE



BG REFERENCE

MAP



CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

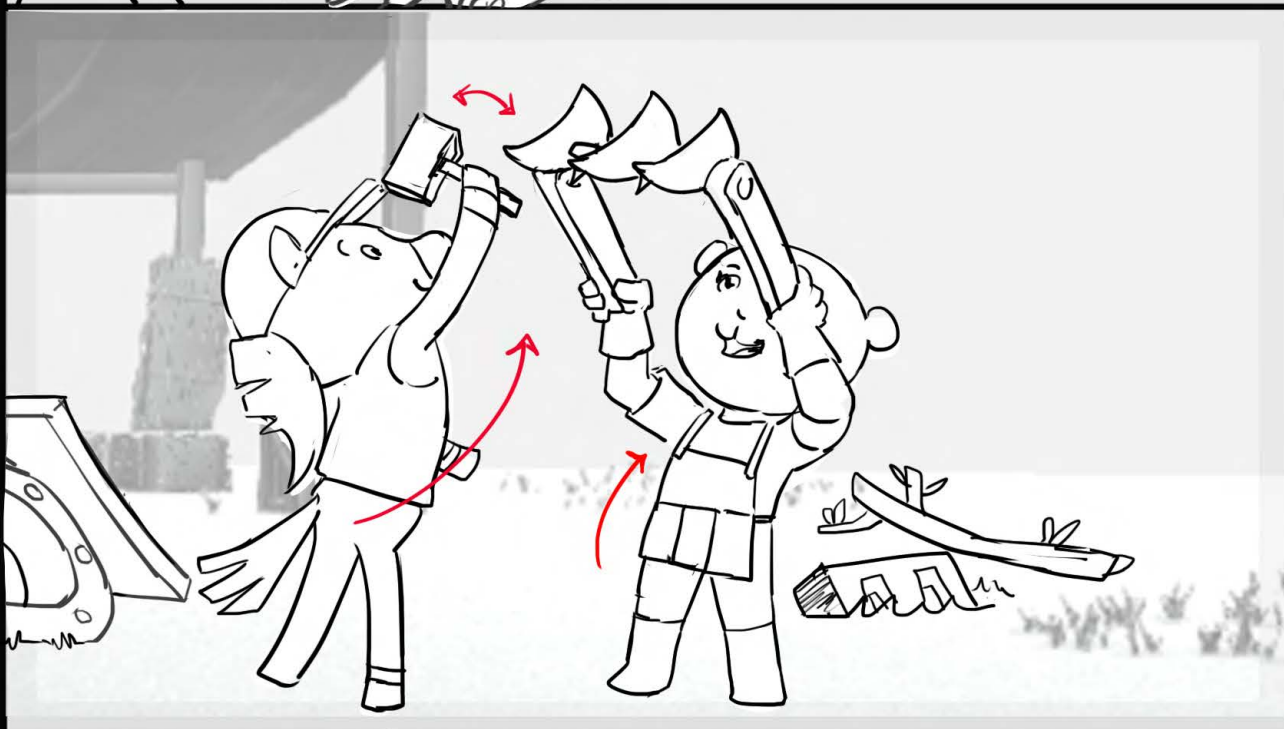
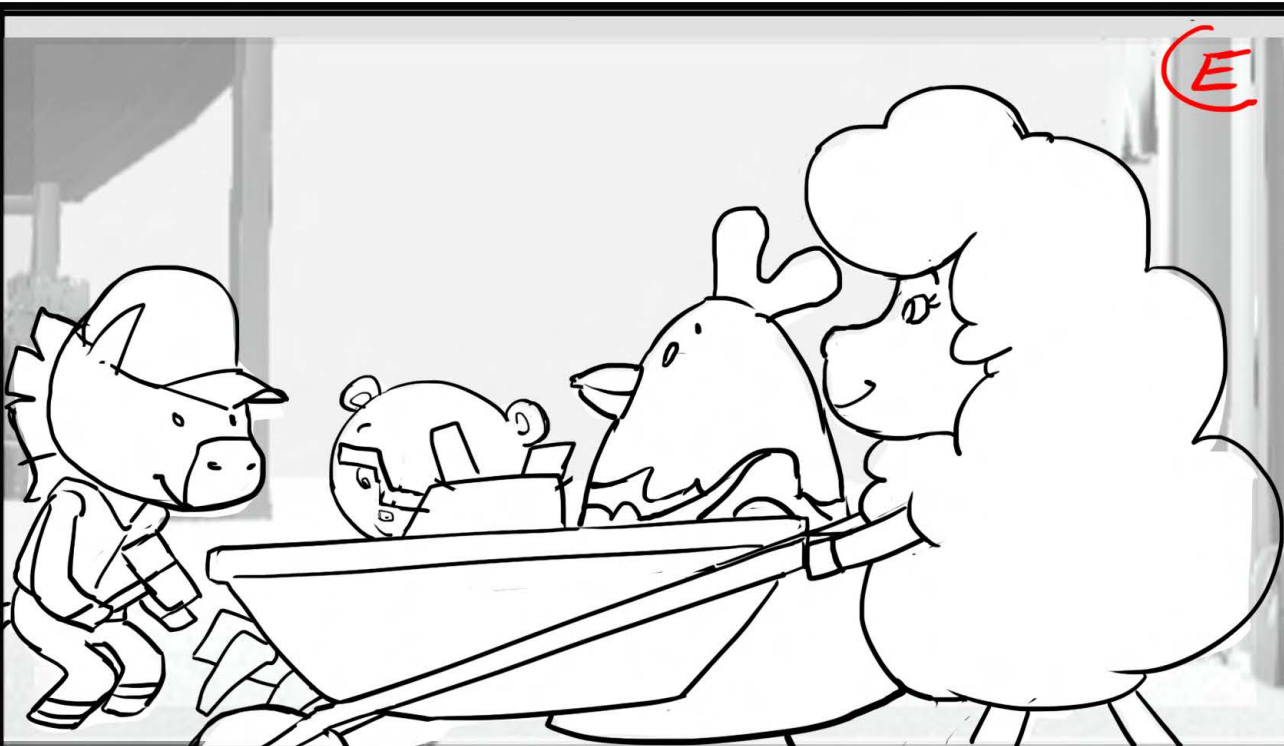
122

SEQUENCE 05

SCENE 075

END

H/U with PREVIOUS SCENE



ACTION

Pico lifts up a super HEAVY LOOKING old tractor attachment (plow) while Harry bends it back into shape with a hammer from under it.

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

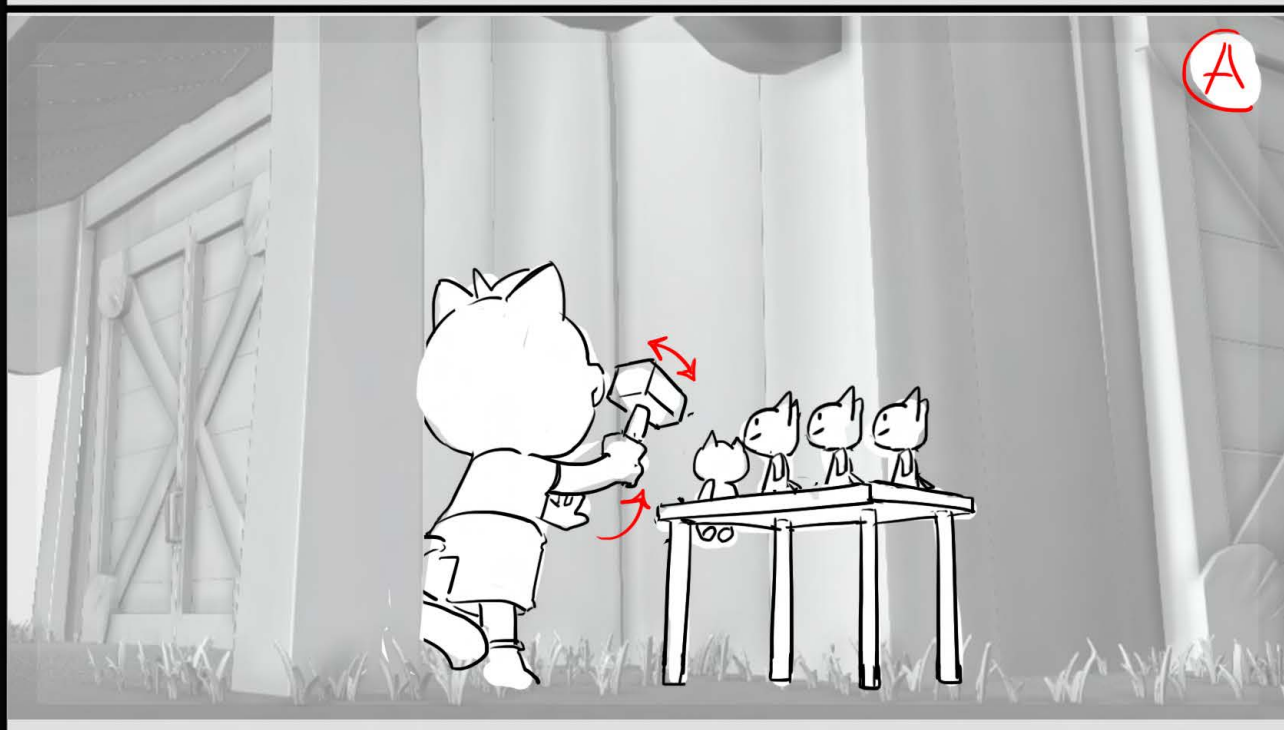
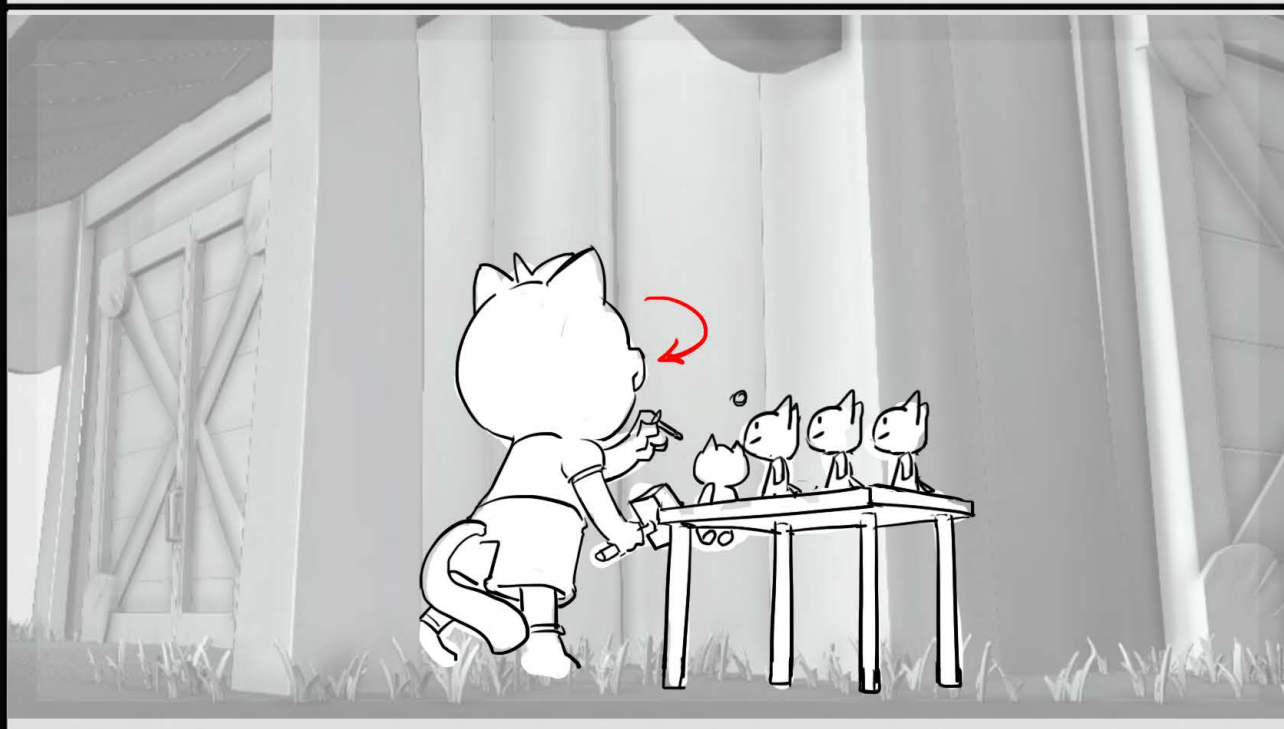
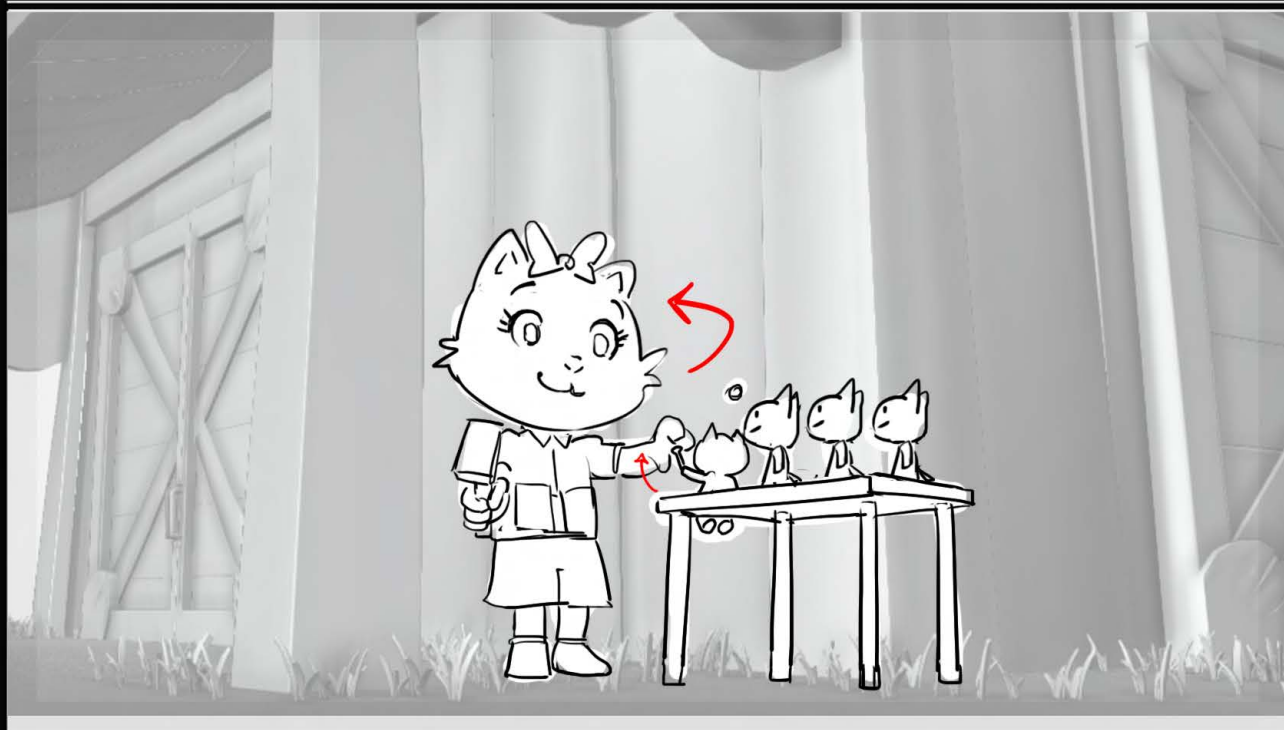
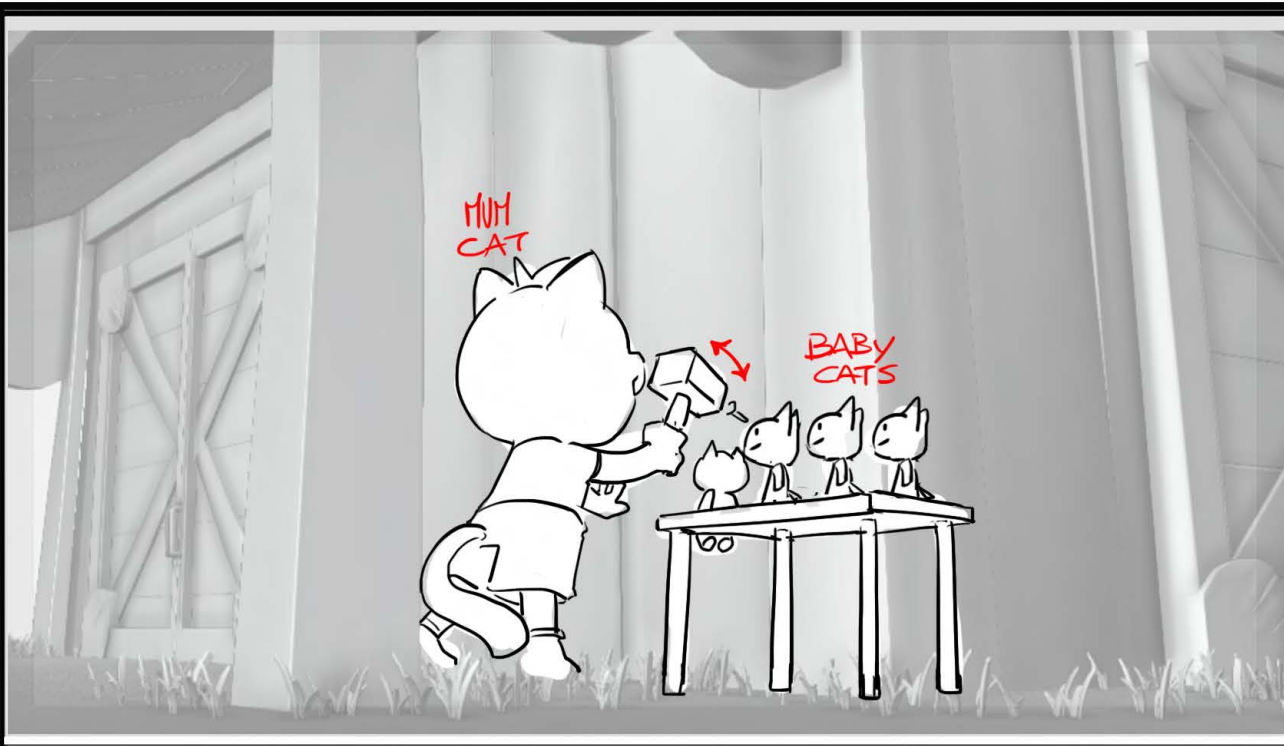
122

SEQUENCE 05

SCENE 076

CONT1

H/U with PREVIOUS SCENE

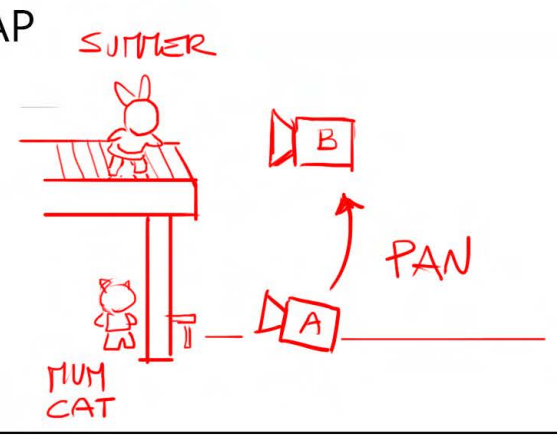


ACTION

DIALOGUE

BG REFERENCE

MAP

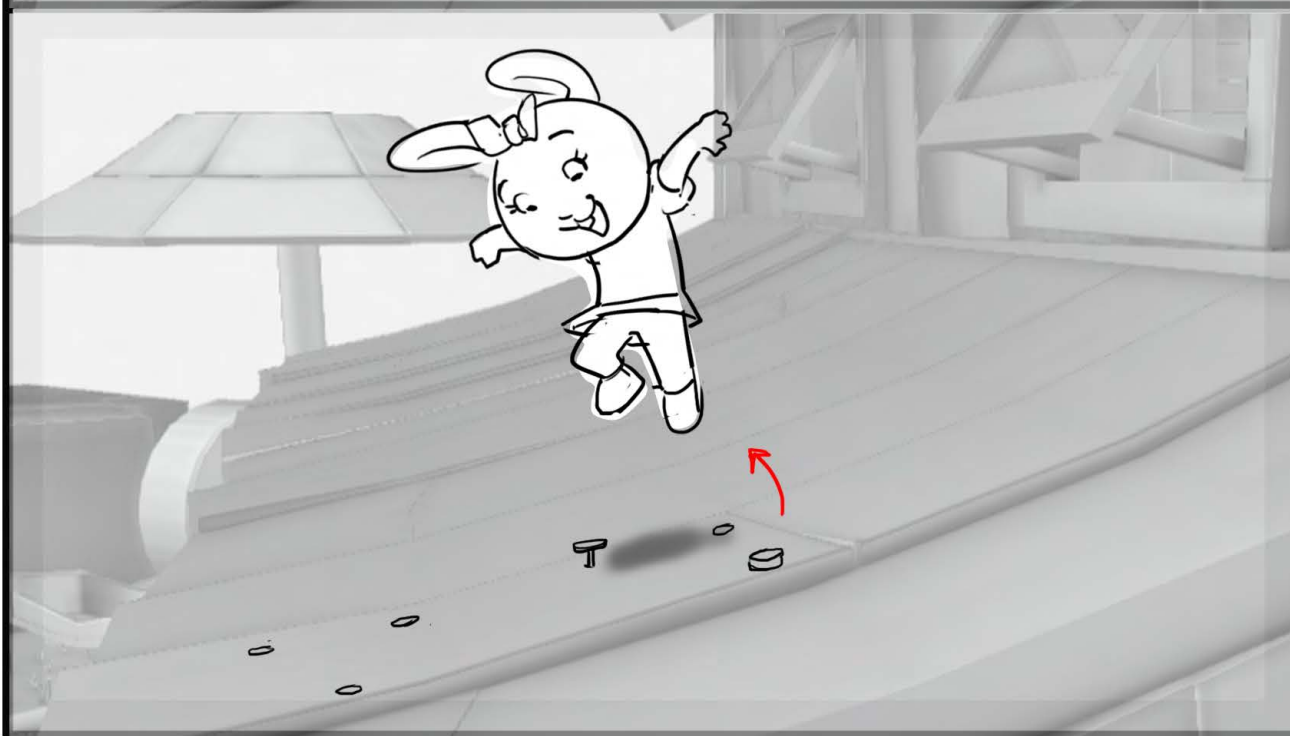
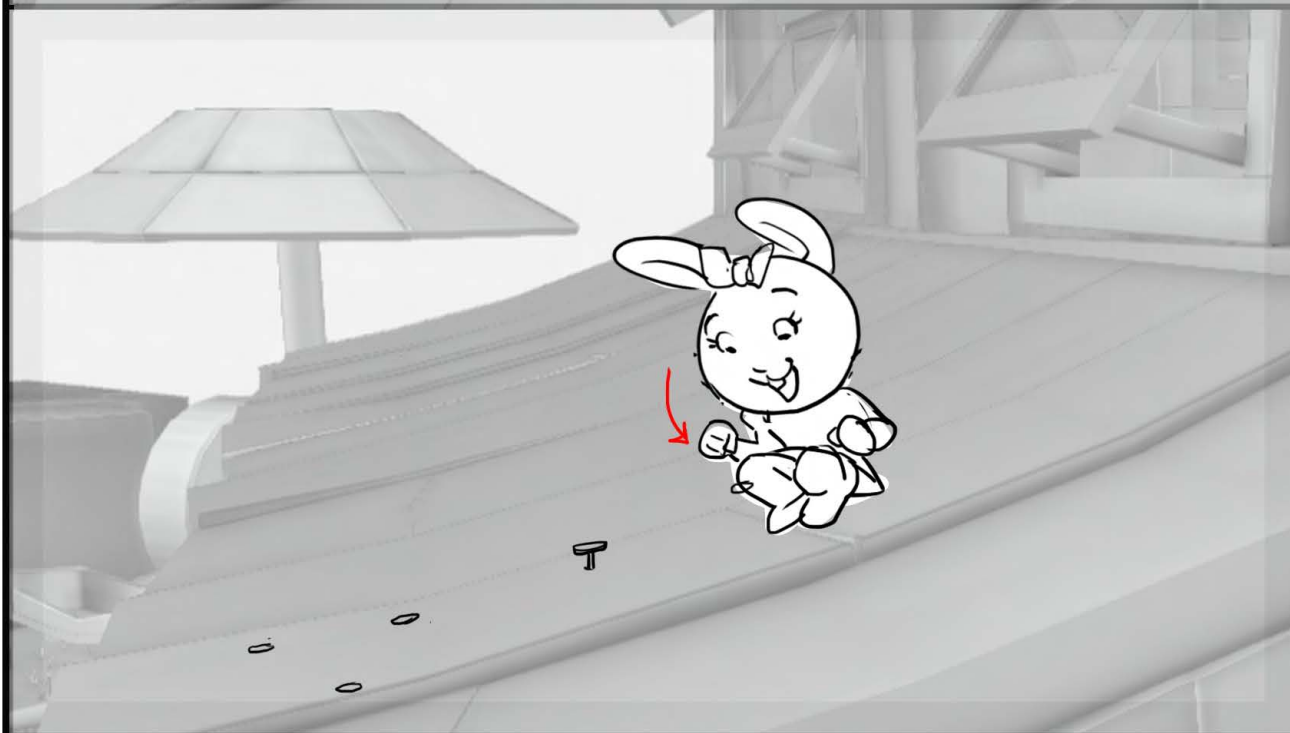
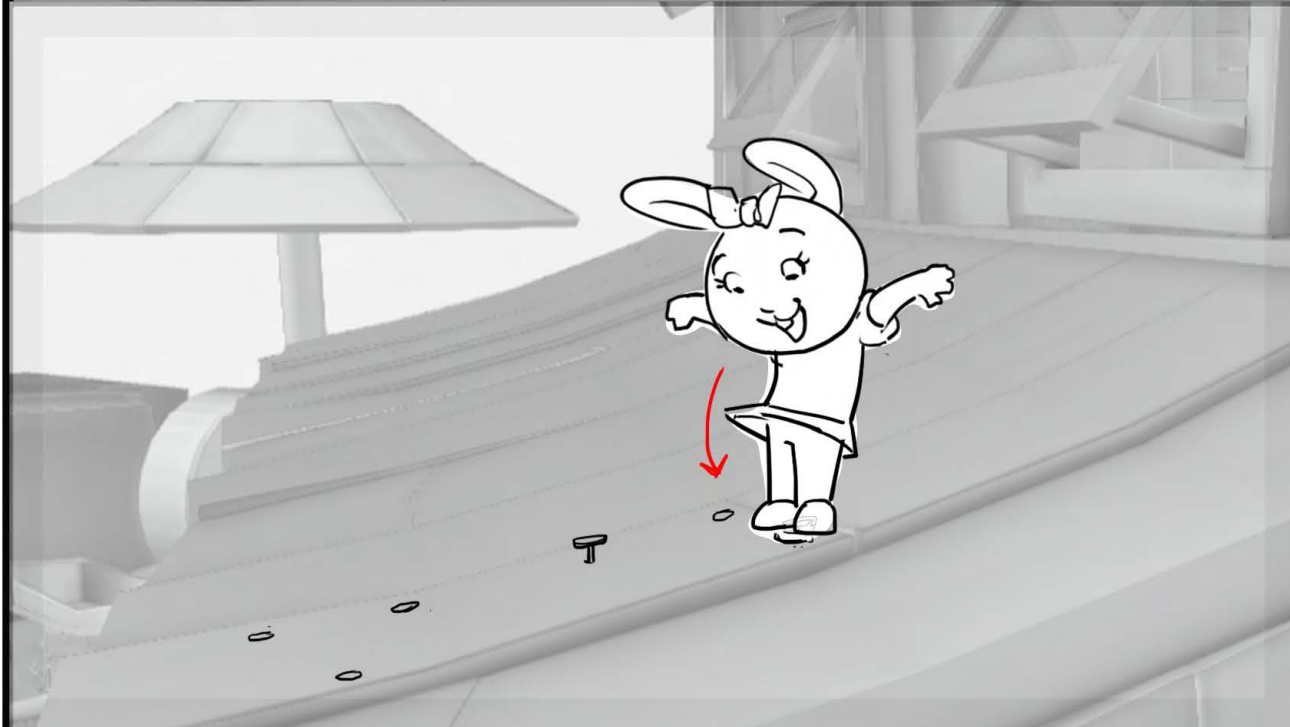
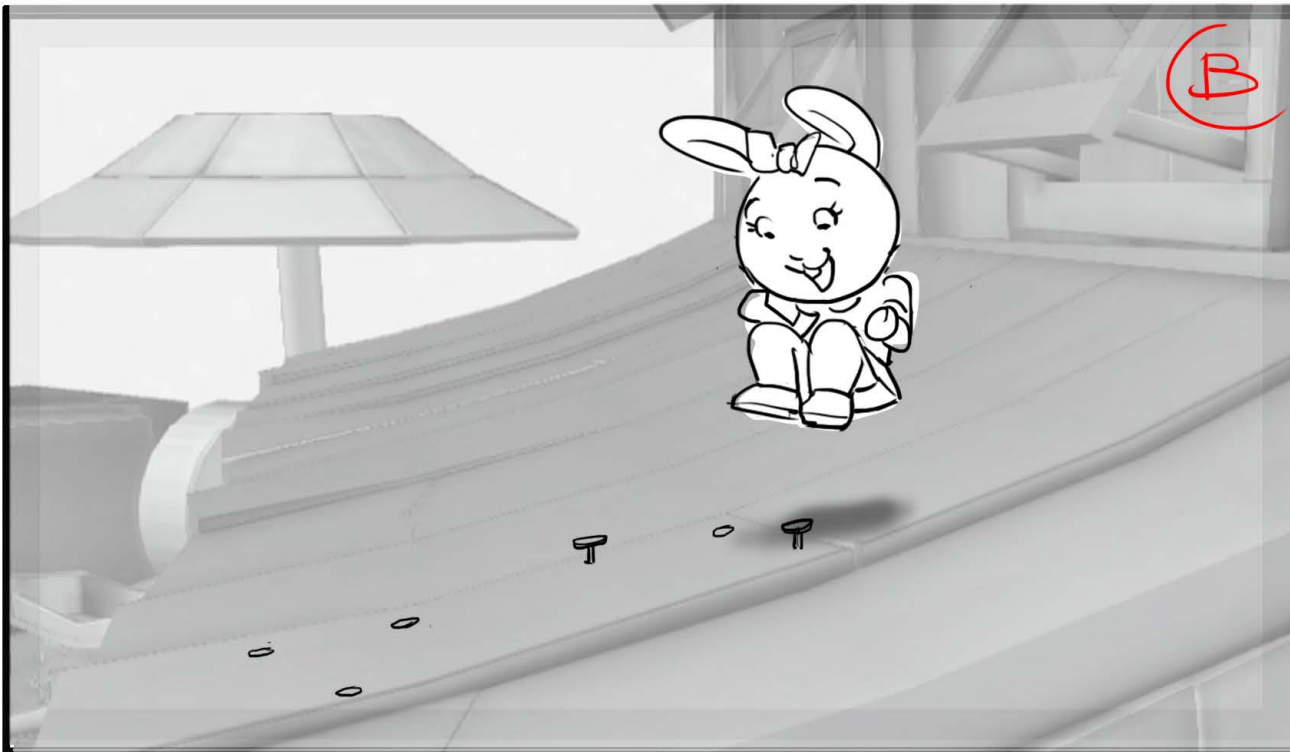


CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE

05

SCENE

076

CONT2

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

BG REFERENCE

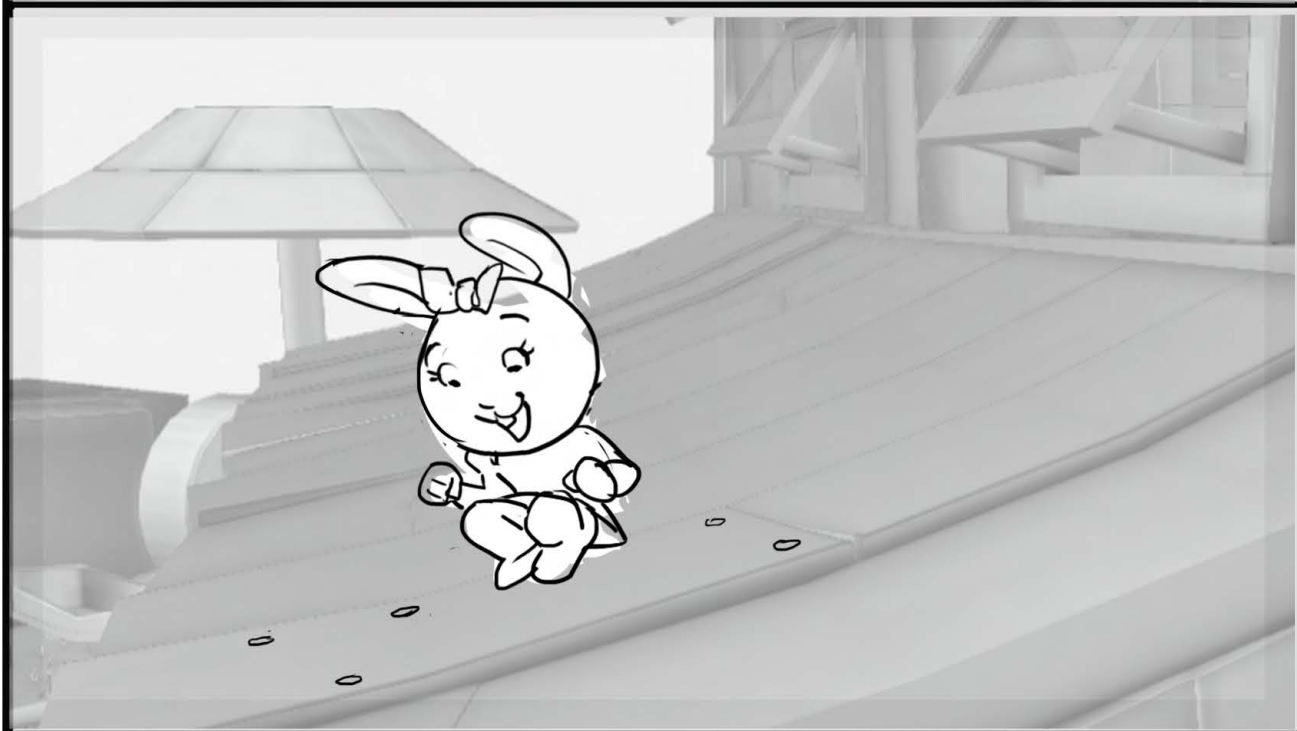
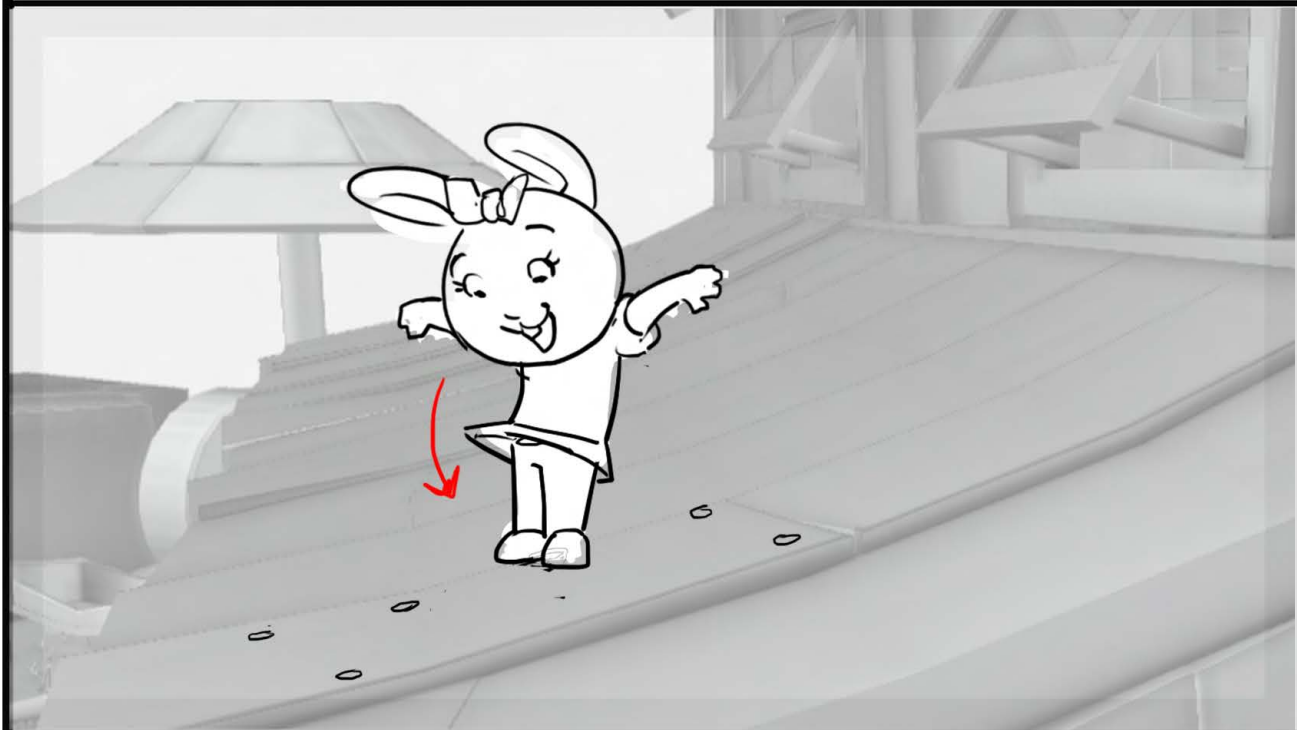
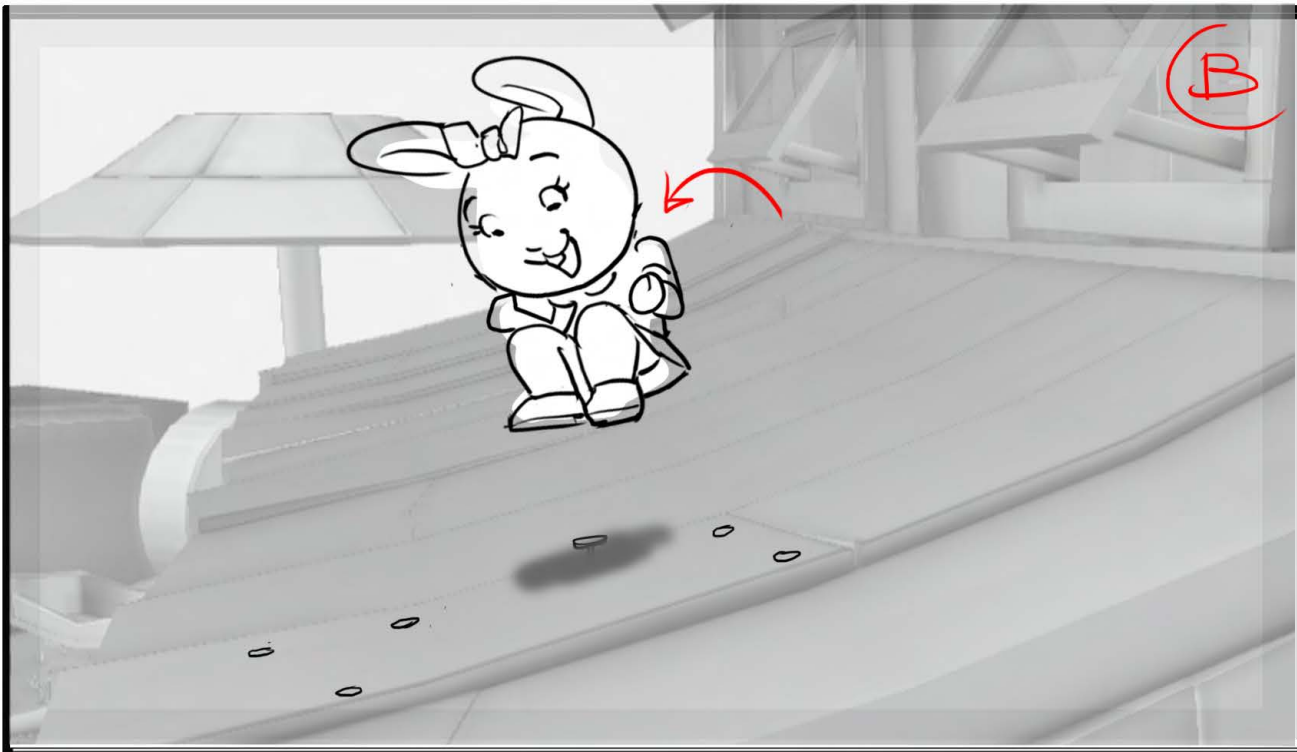
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO PANEL

2 HAPPY FARMERS

Episode

122

SEQUENCE 05

SCENE 076

END

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

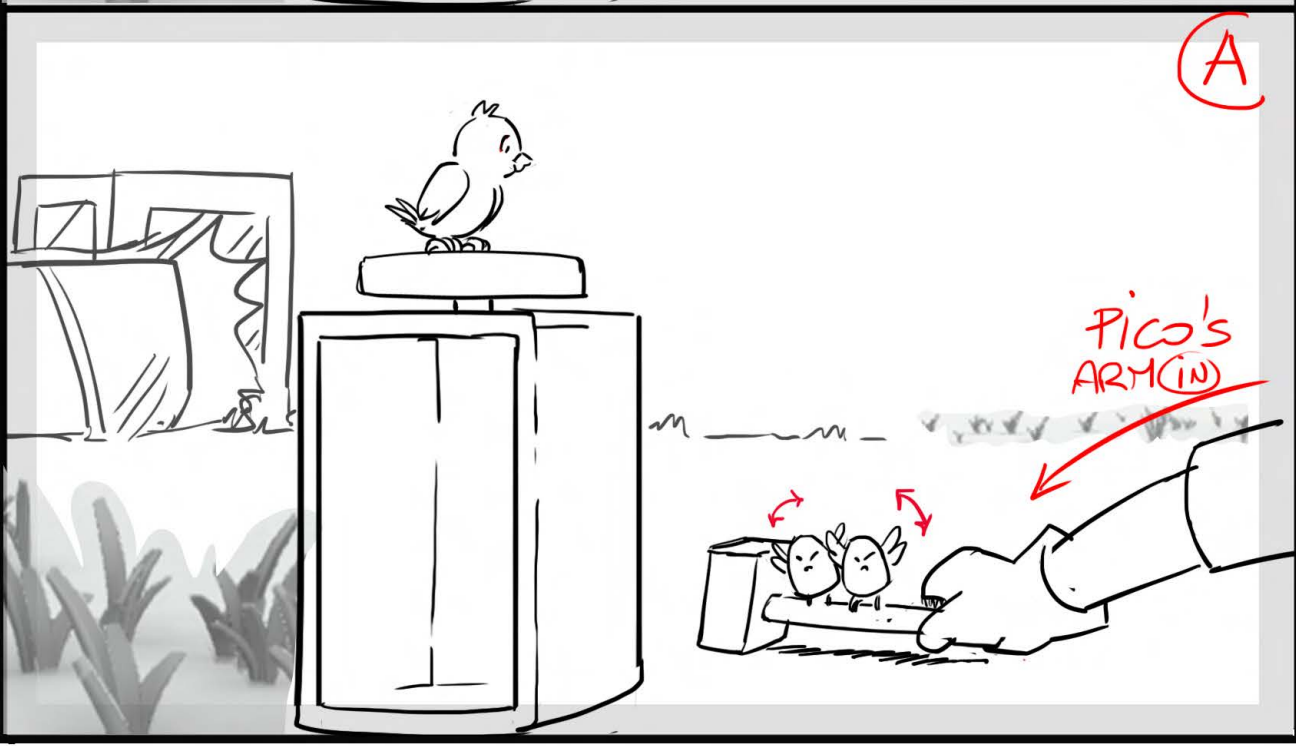
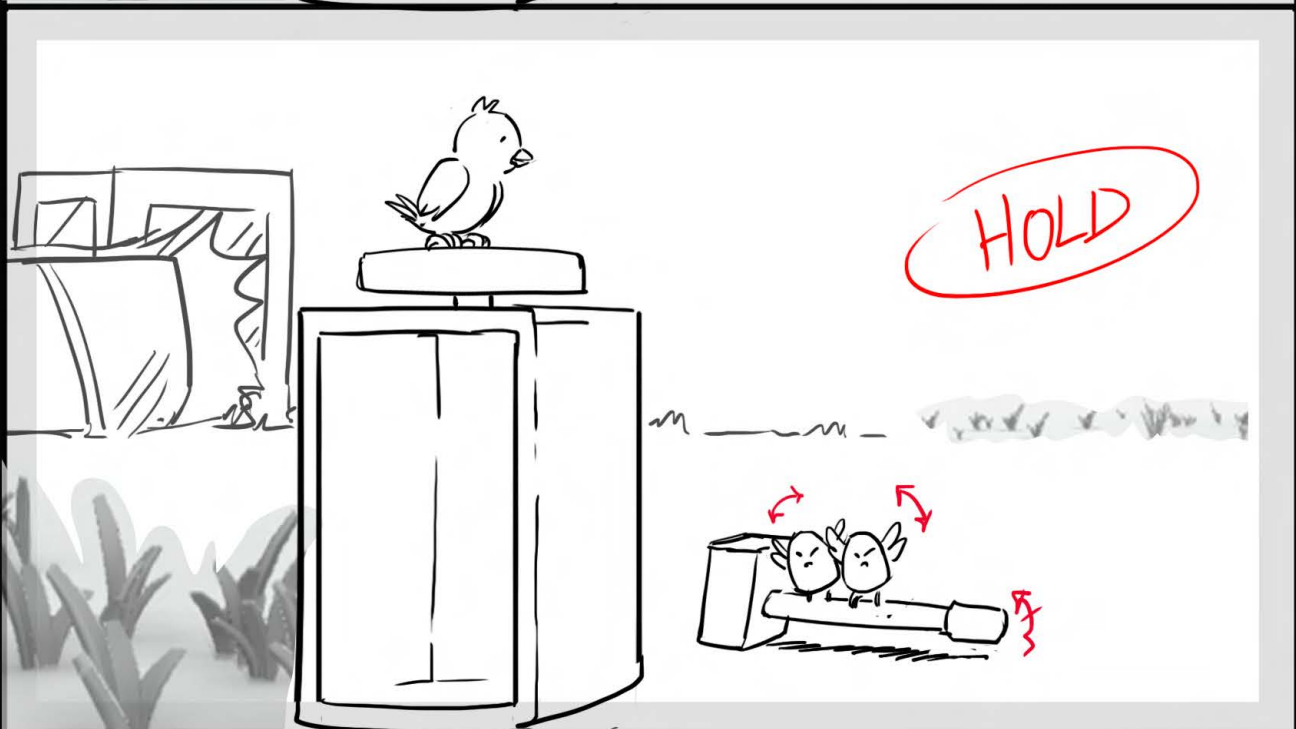
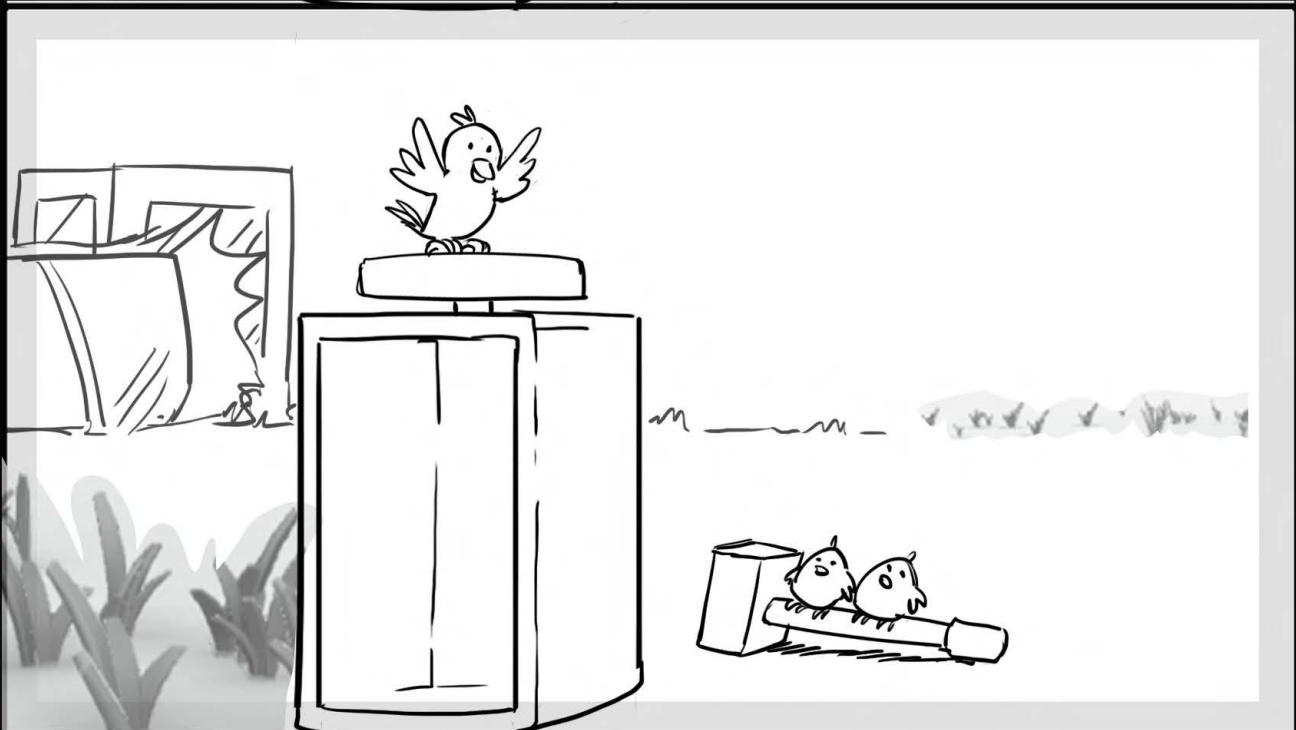
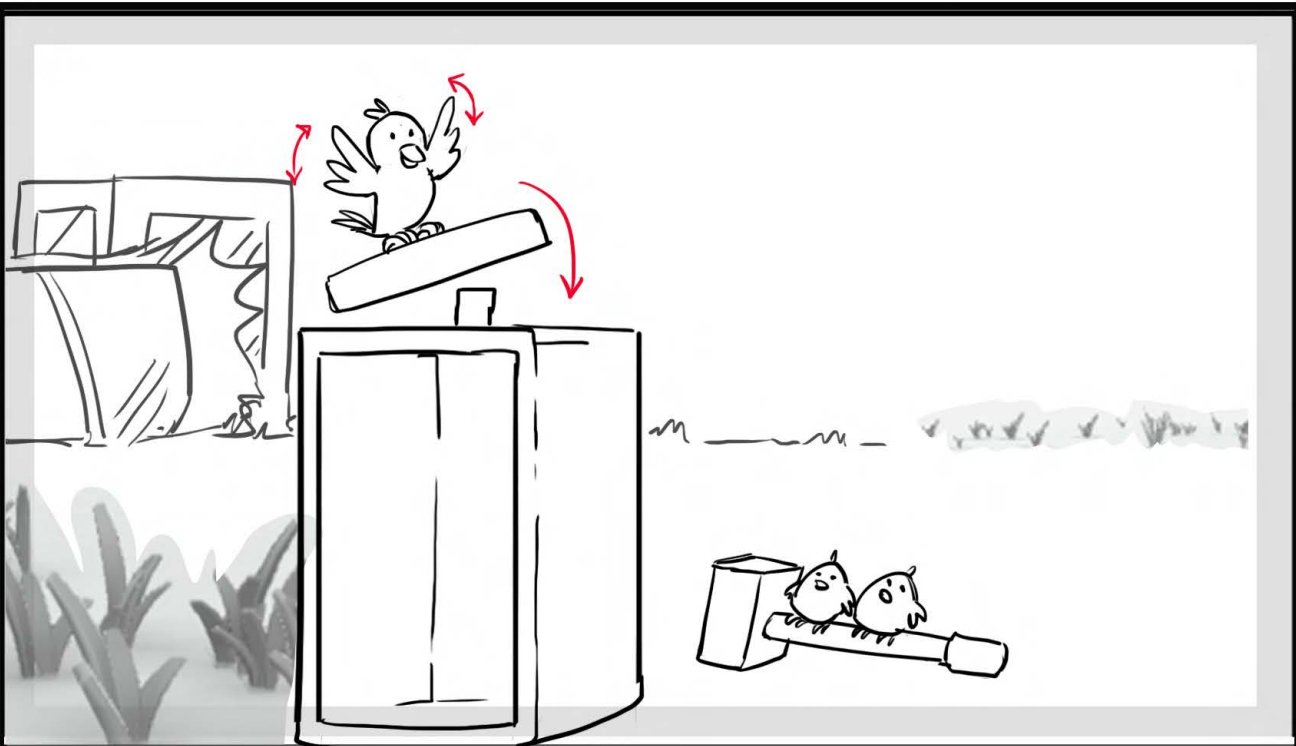
122

SEQUENCE 05

SCENE 077

CONT1

H/U with PREVIOUS SCENE



ACTION
 Mama bird is attaching a wheel to a tractor attachment (wagon) with her screwdriver. Her Baby Birds try to pick up a hammer - they strain and strain and it doesn't move.

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE

05

SCENE

077

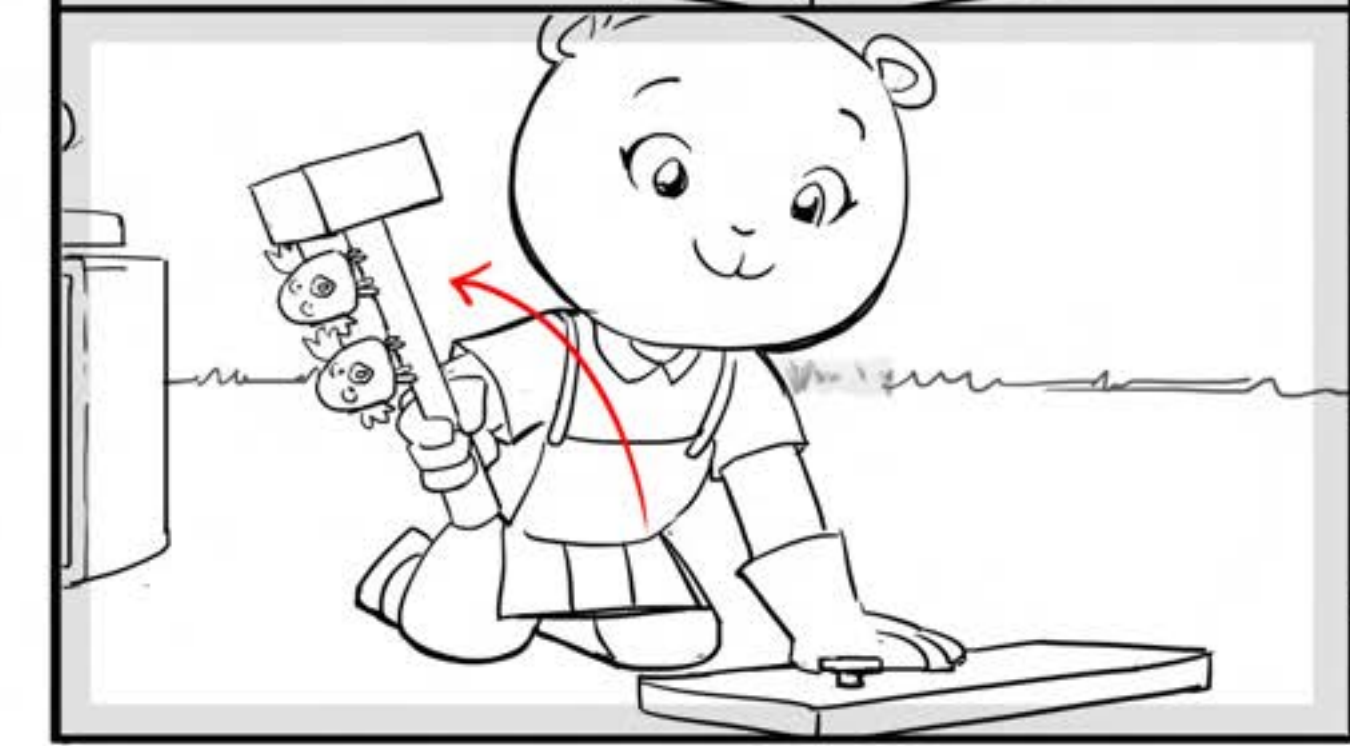
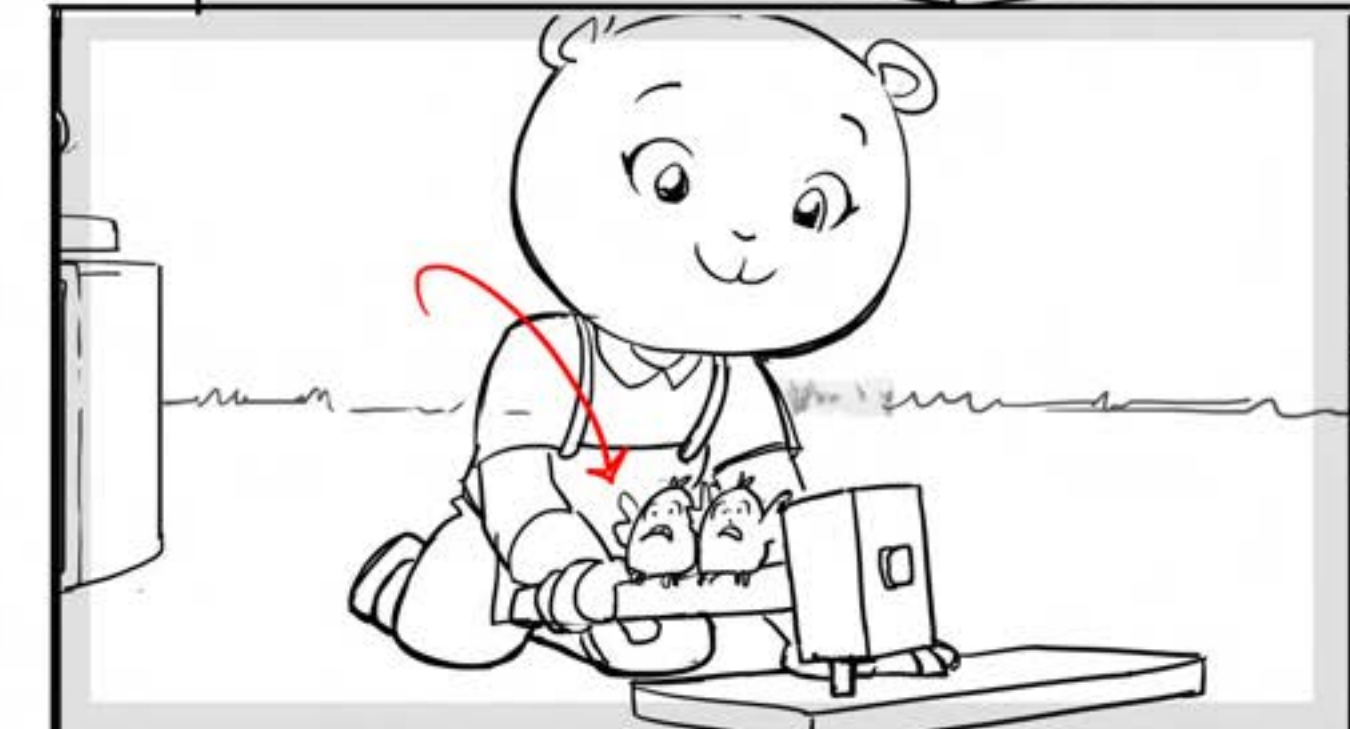
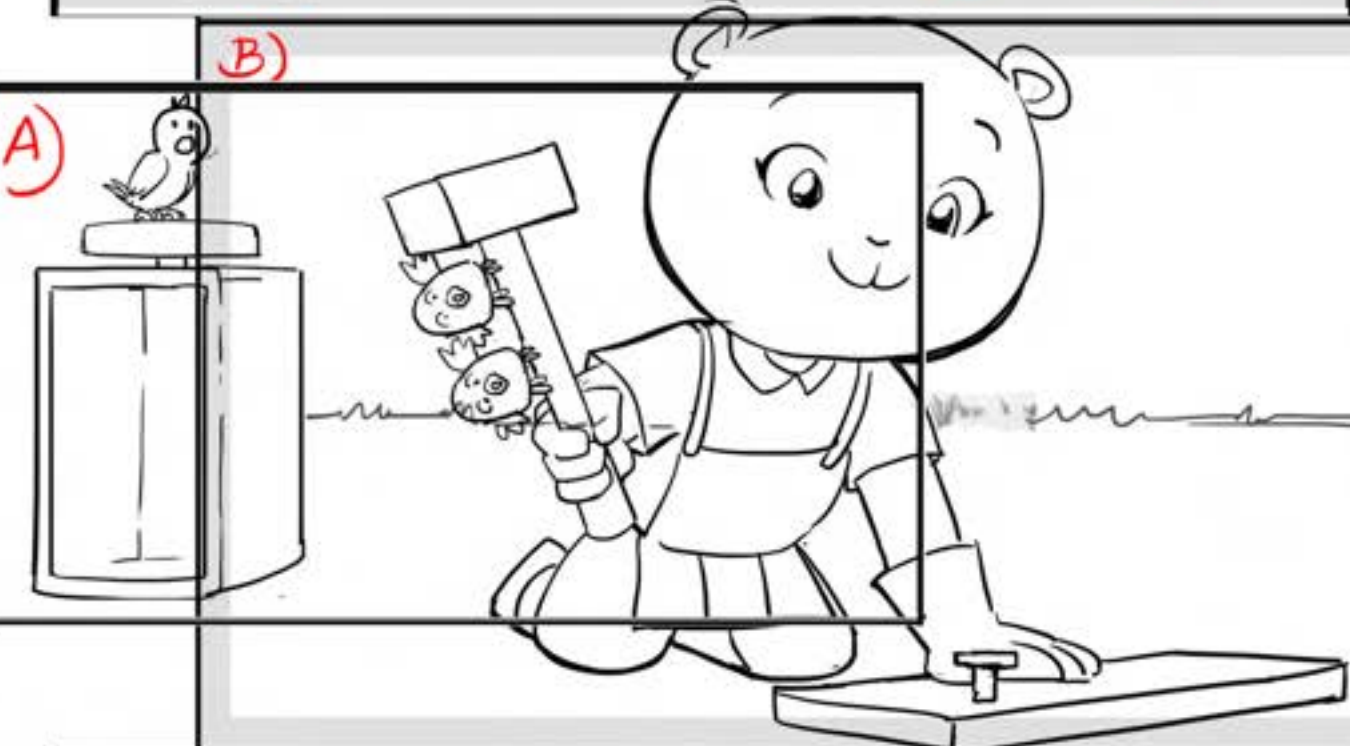
CONT2



H/U with PREVIOUS SCENE

NO PANEL

FAST PAN+TRK OUT (A) - (B)



ACTION
Pico doesn't notice and picks up the hammer, they hold on for their lives with eyes bugged out as he hammers in a nail.

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES



Scene made by RBW



Send to RBW in separate layers



Episode

122

SEQUENCE 05

SCENE 077

END

H/U with PREVIOUS SCENE

ACTION

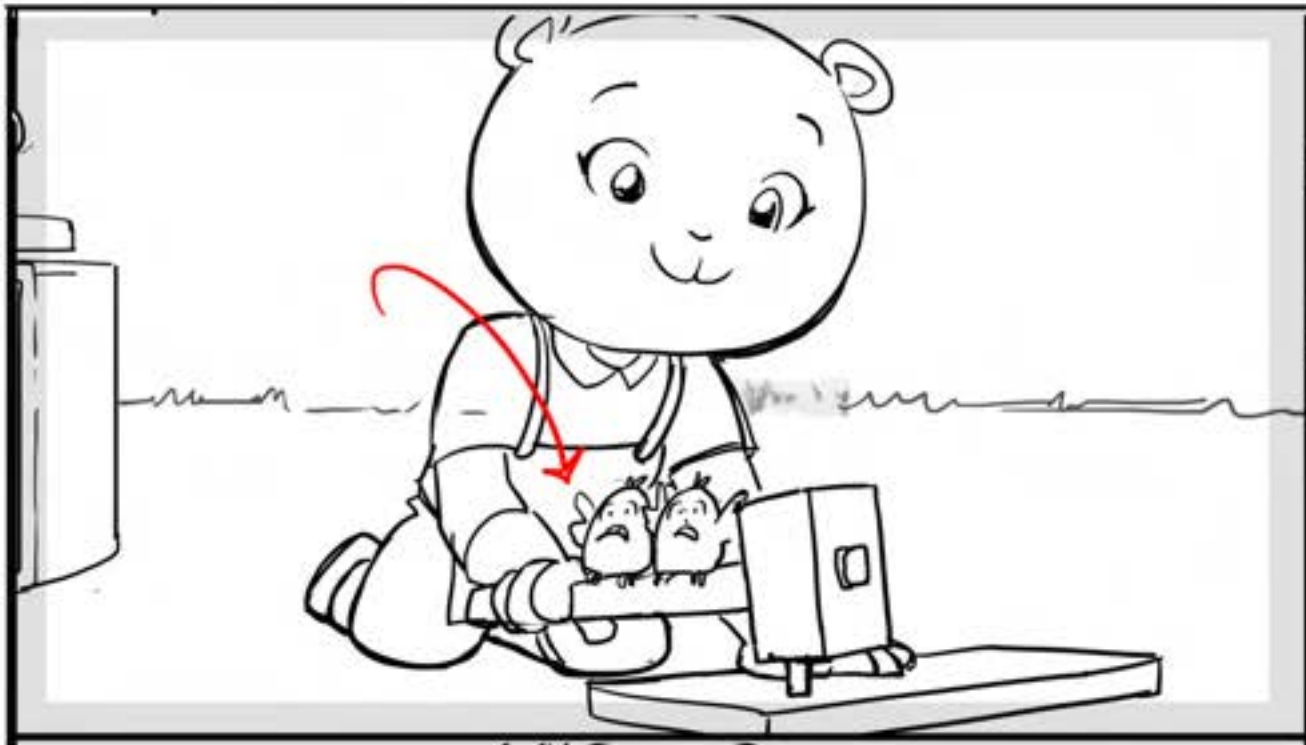
DIALOGUE

BG REFERENCE

MAP

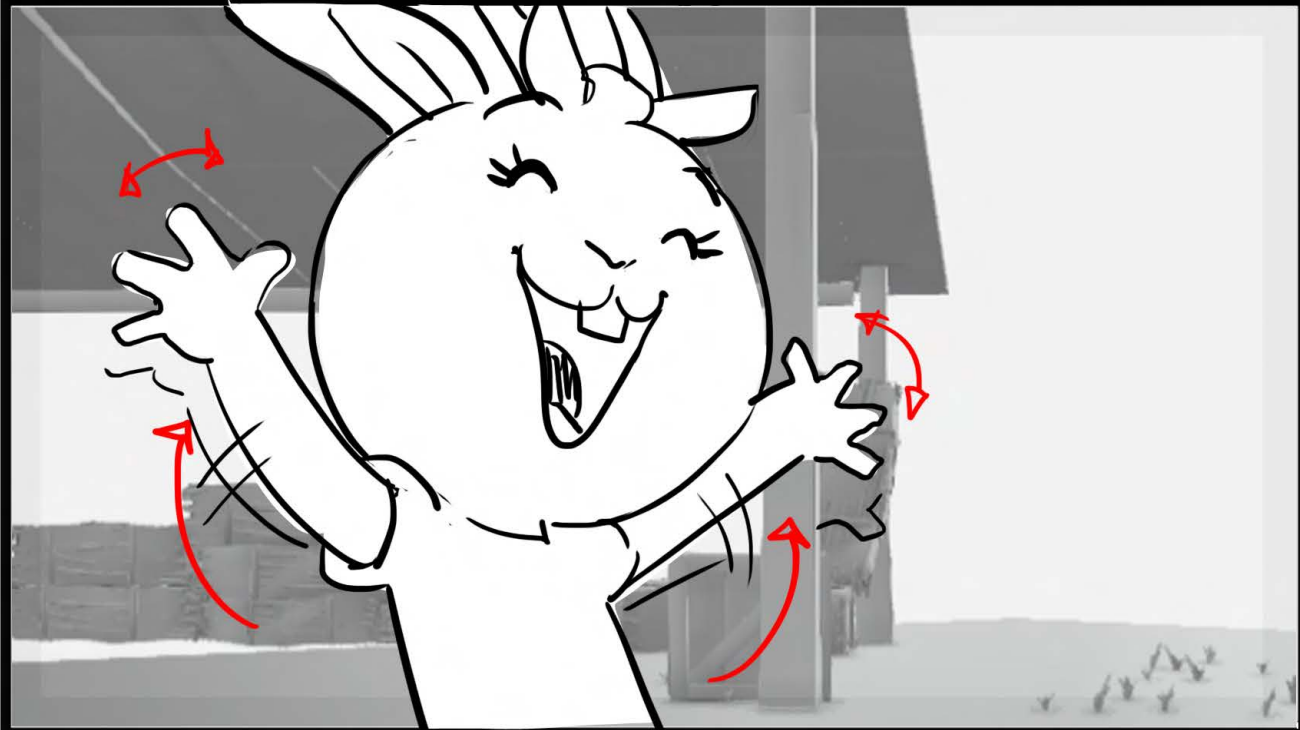
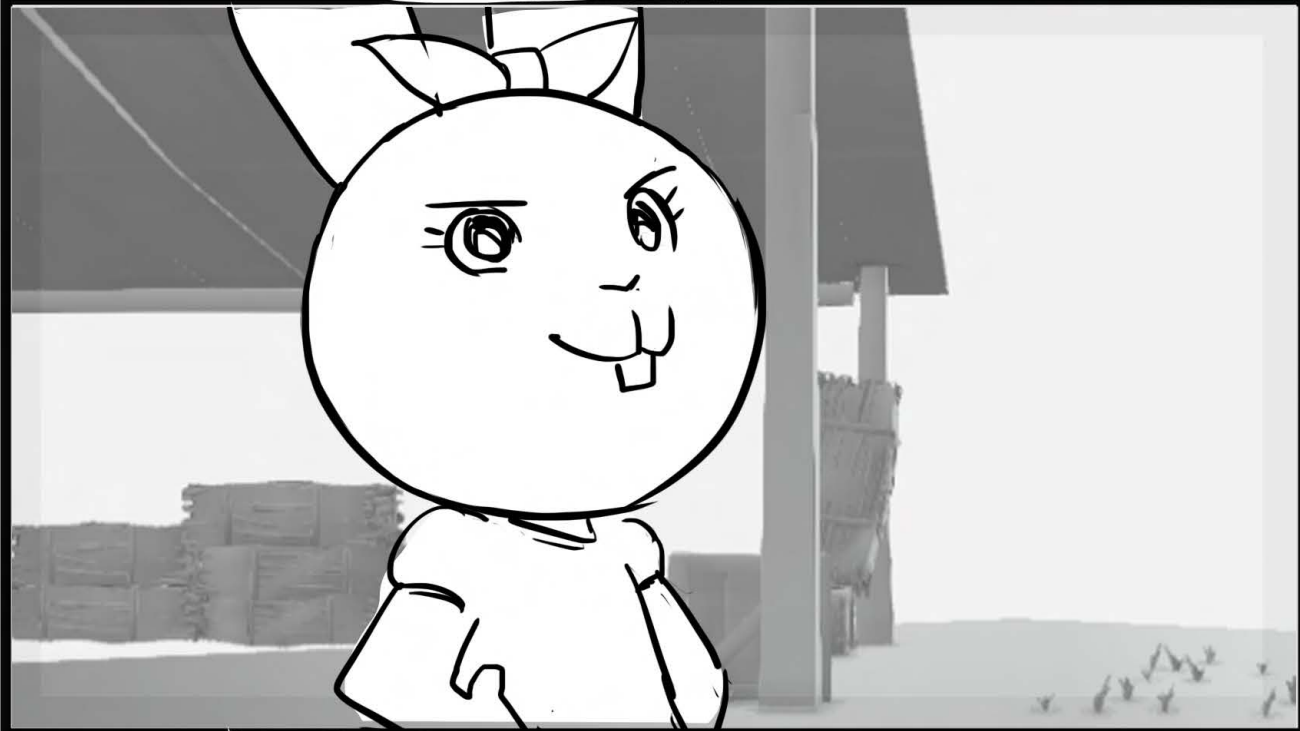
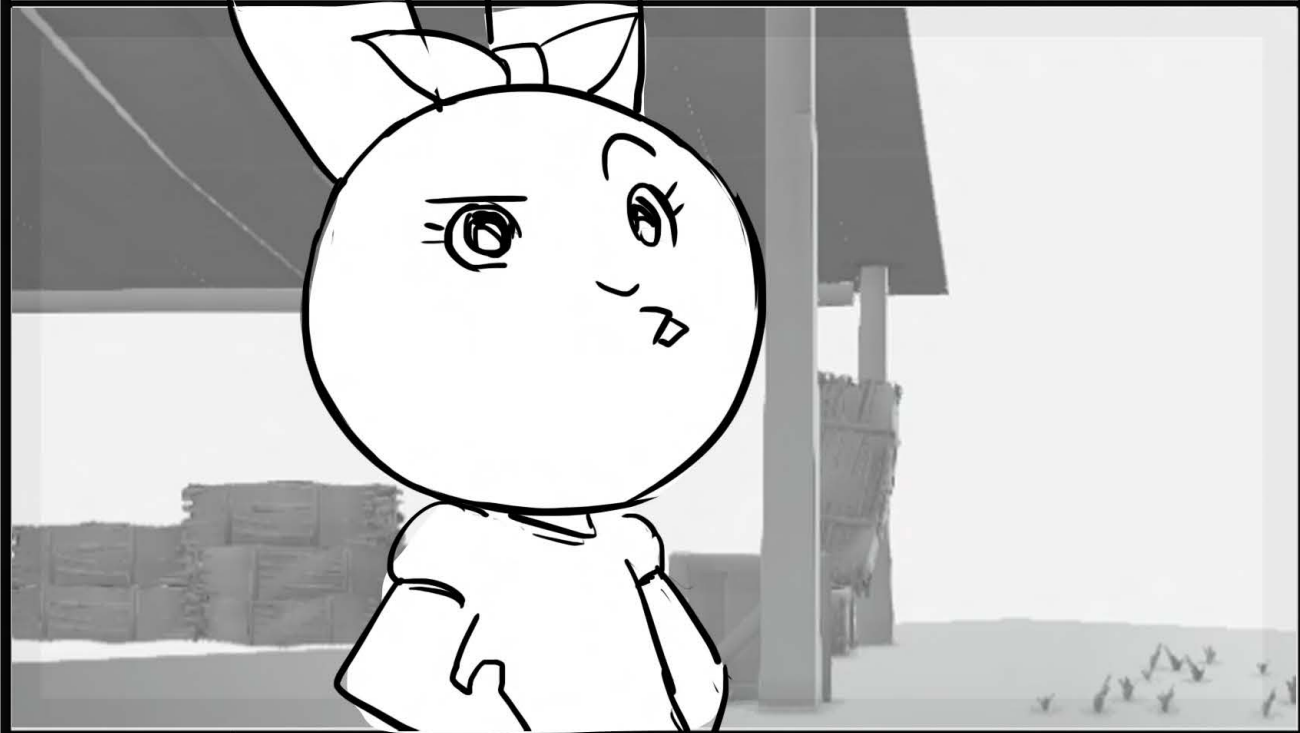
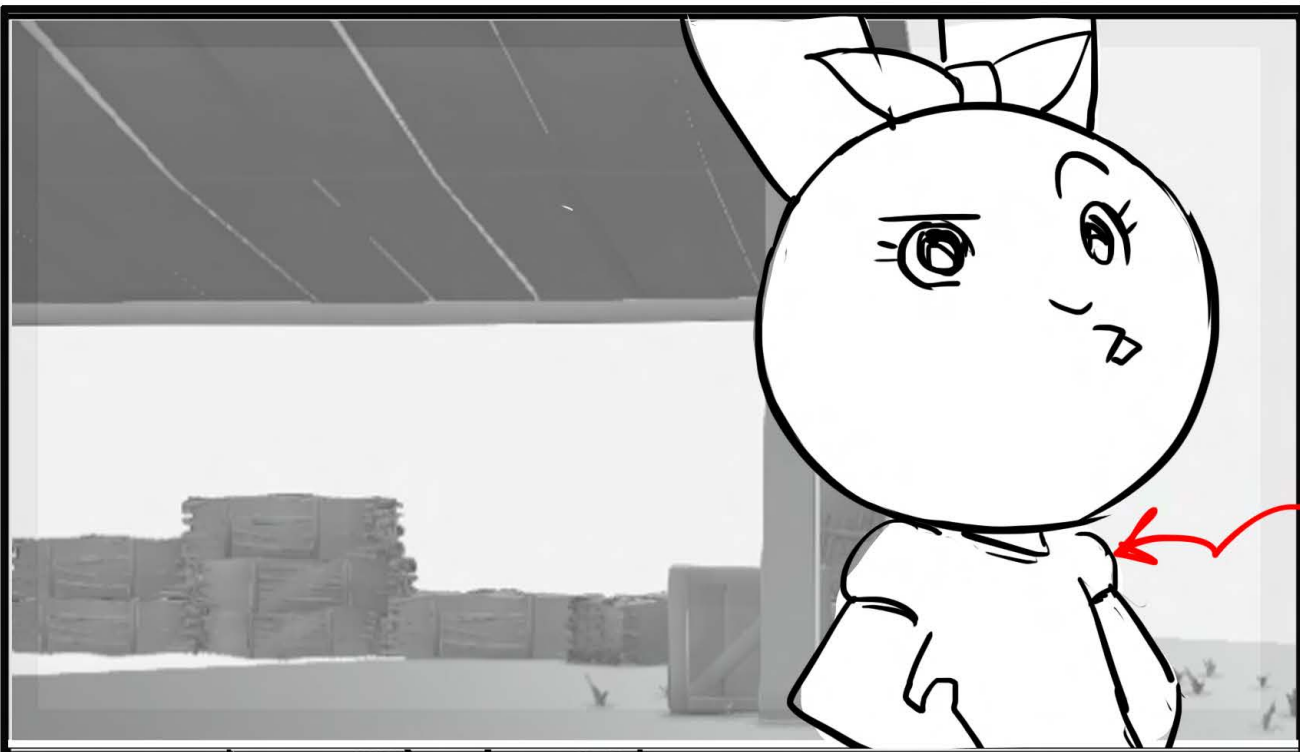
CHARACTERS

EFFECT NOTES



Scene made by RBW

Send to RBW in separate layers



2 HAPPY FARMERS

SUMMER
in

Episode

122

SEQUENCE

05

SCENE

078

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

59, SUMMER
Yeah!!!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO PANEL

NO HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE

05

SCENE

079

H/U with PREVIOUS SCENE

ACTION

DIALOGUE

59, Summer
We did it !

BG REFERENCE

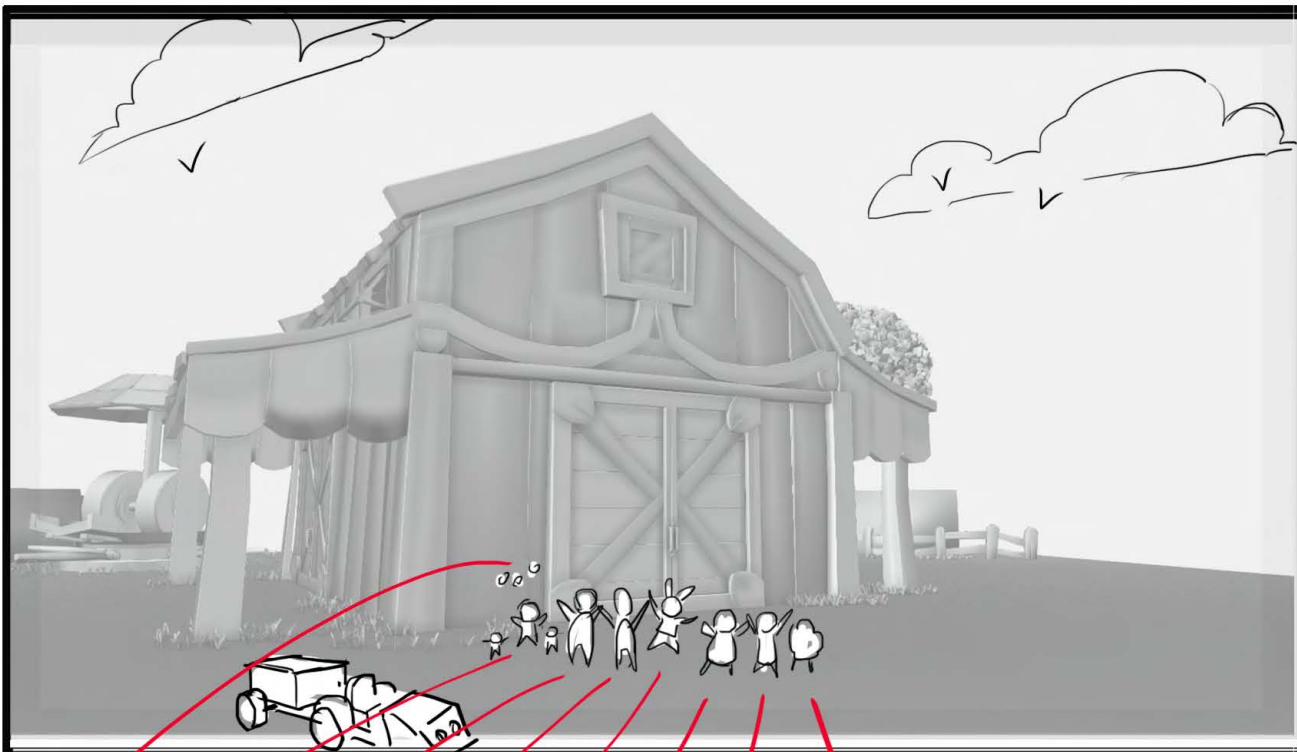
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



Episode

122

SEQUENCE 05

SCENE 080

H/U with PREVIOUS SCENE

BIRD MUM +
BABY BIRD
MUM
CAT +
BABY
CATS

HARRY (Tood) (S) MOLLY PIG BETTY

FADE CROSS

WITH NEXT SCENE

ACTION

DIALOGUE

BG REFERENCE

MAP

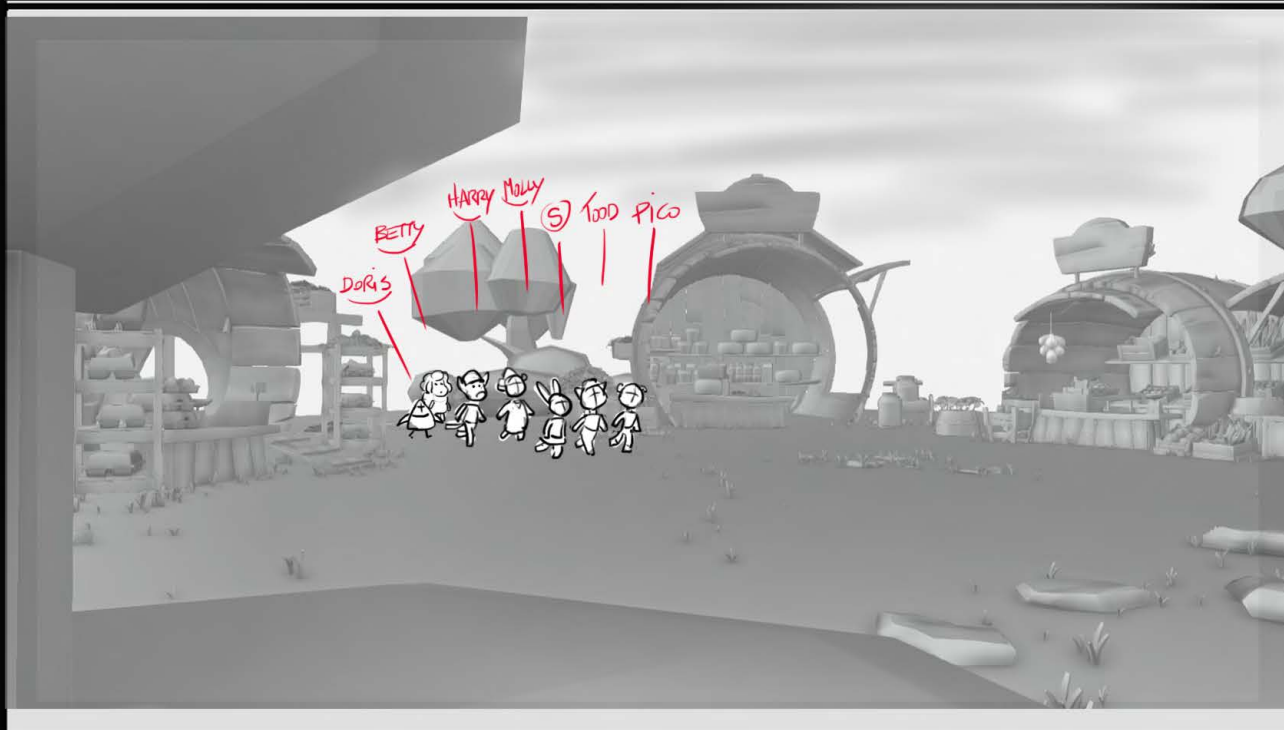
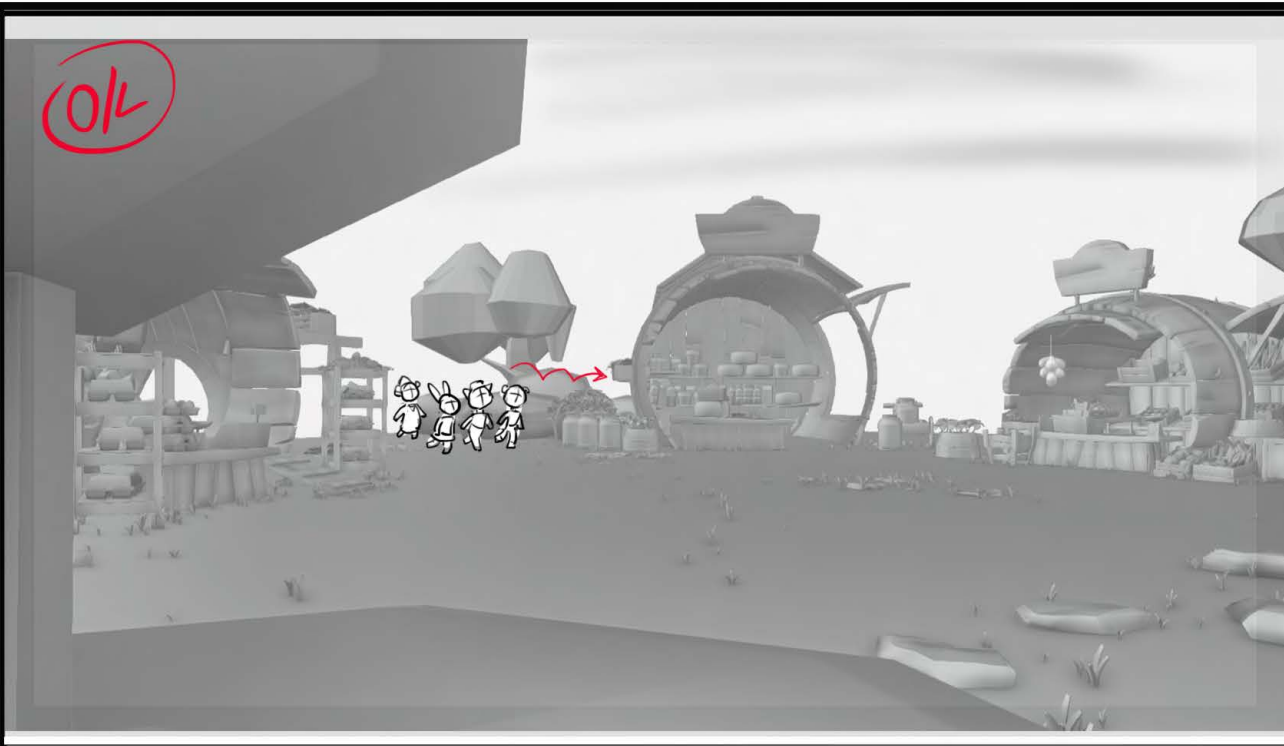
CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

OK



NO PANEL

NO PANEL

No HOLD

2 HAPPY FARMERS

Episode

122

SEQUENCE

06

SCENE

081

H/U with PREVIOUS SCENE

ACTION



DIALOGUE

60, Summer:
I am so happy,

BG REFERENCE

MARKETPLACE - EXT. SUNSET

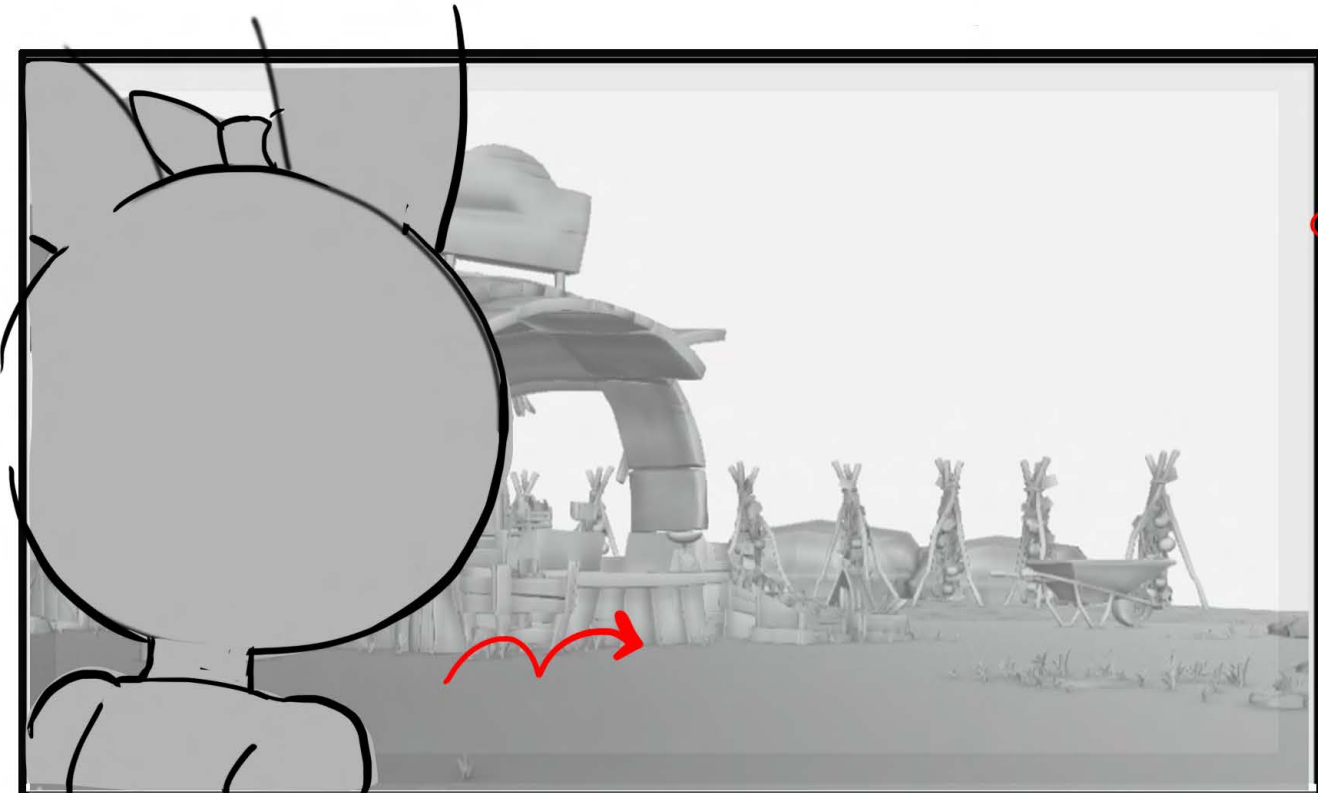
MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers



NO HOLD
2
HAPPY FARMERS

Episode

122

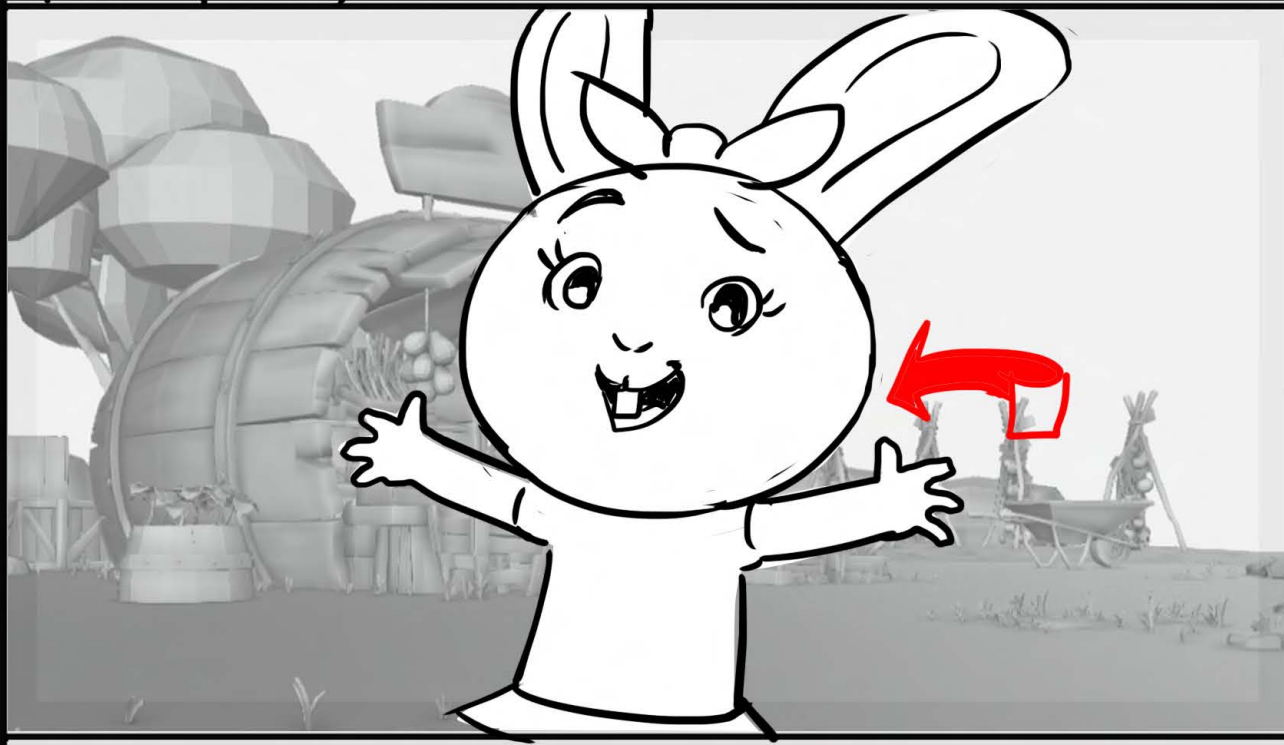
SEQUENCE

06

SCENE

082

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

60, Summer:
the whole
farm is finally back
in shape and looking
great!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES

NO PANEL

NO PANEL

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE

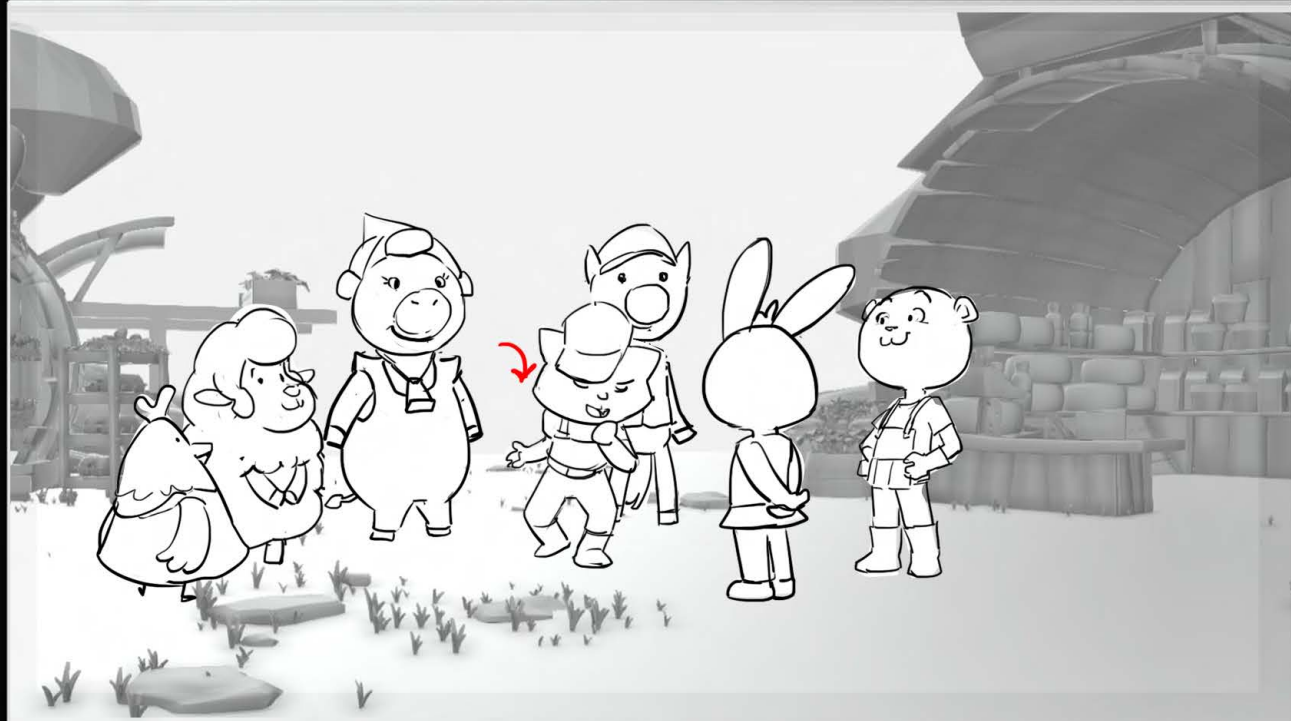
06

SCENE

083



H/U with PREVIOUS SCENE



ACTION

DIALOGUE

61, TODD
I'm super proud of everyone!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

NO PANEL



Scene made by RBW



Send to RBW in separate layers

2 HAPPY FARMERS

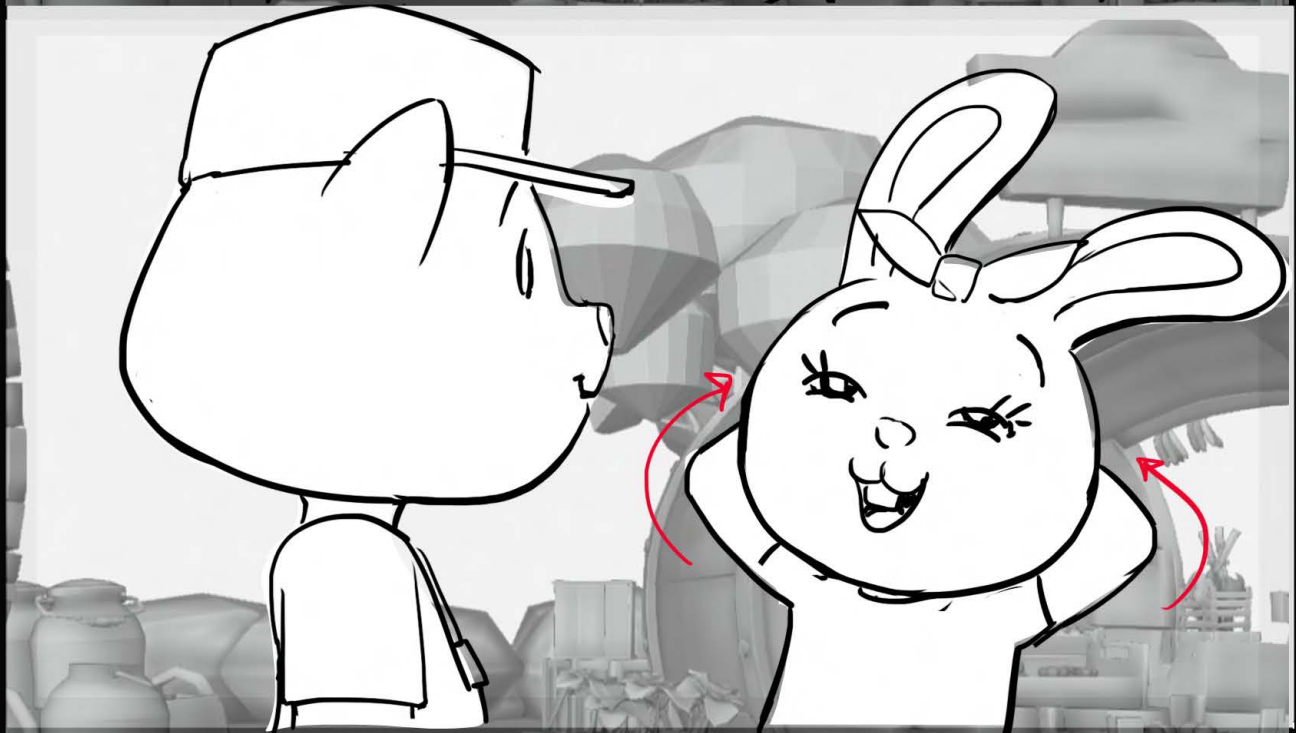
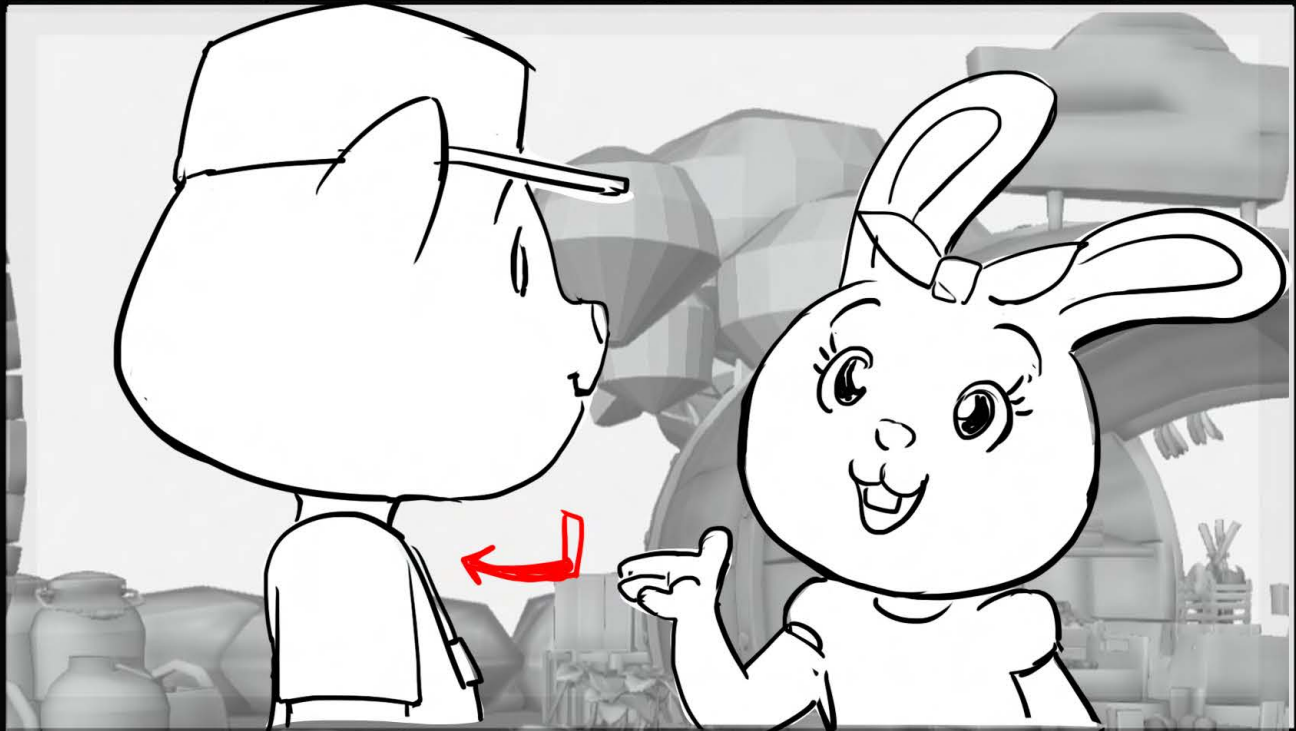
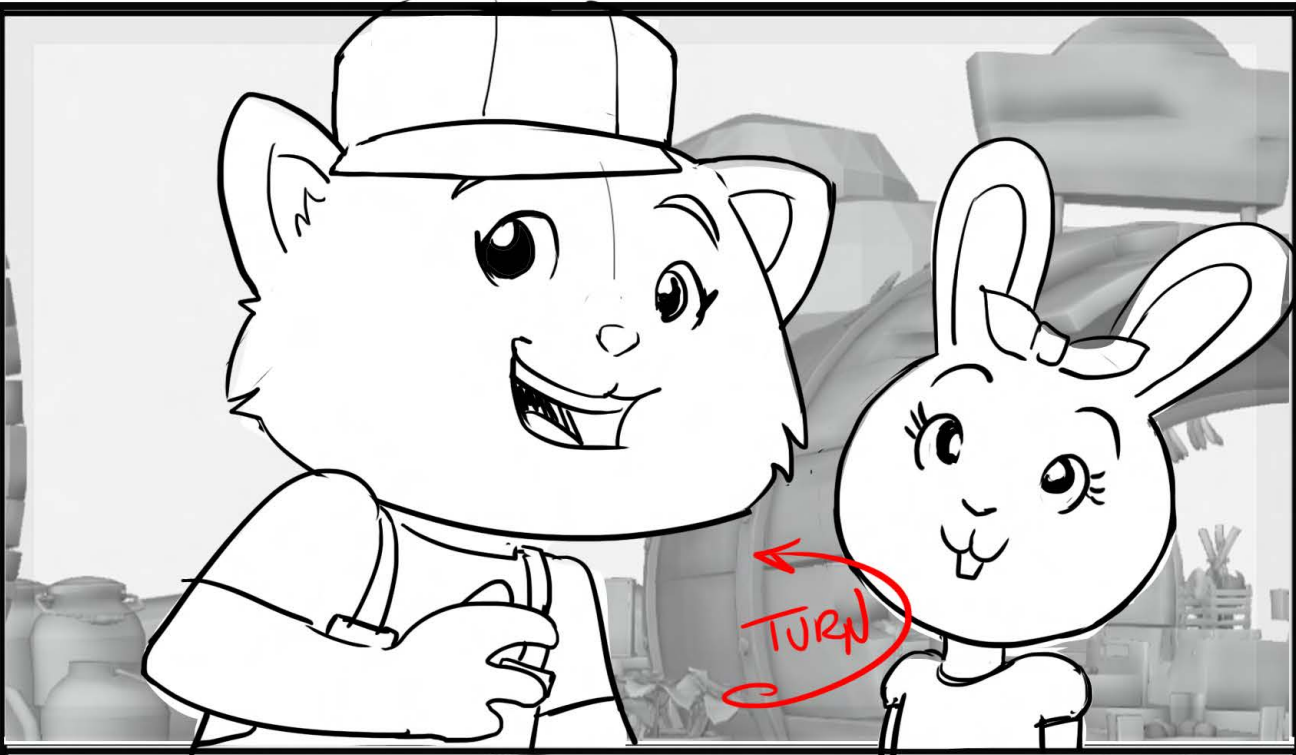
Episode

122

SEQUENCE 06

SCENE 084

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

61, Tood
You worked Hard and
even came to MY
rescue this time!

62, SUMMER
Just like you always say,
Todd. Here on the farm
we always help each other!

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

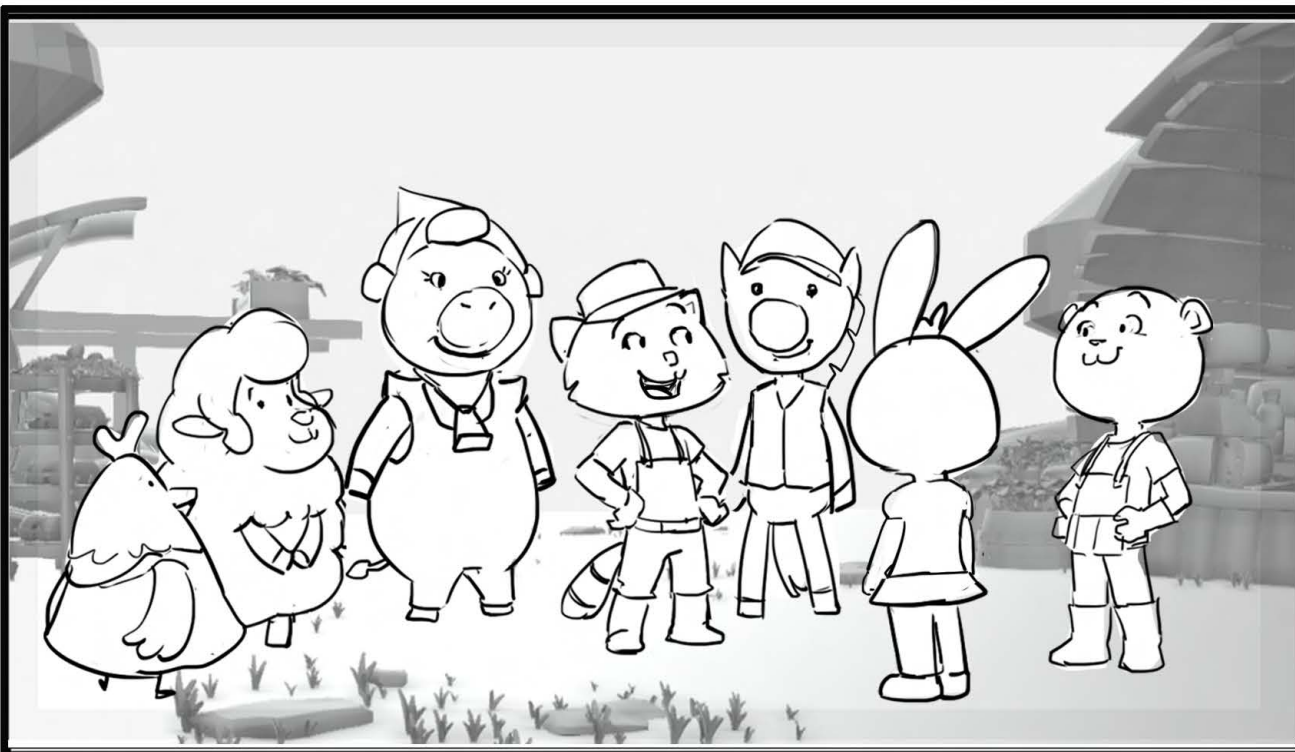
122

SEQUENCE 06

SCENE 085

CONT 1

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

65, TODD
Great job, time for a...
66, TODD (Cont'd)
Windy dance!

67, EVERYONE
<laugh>

BG REFERENCE

MAP

TRK OUT
A - B

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

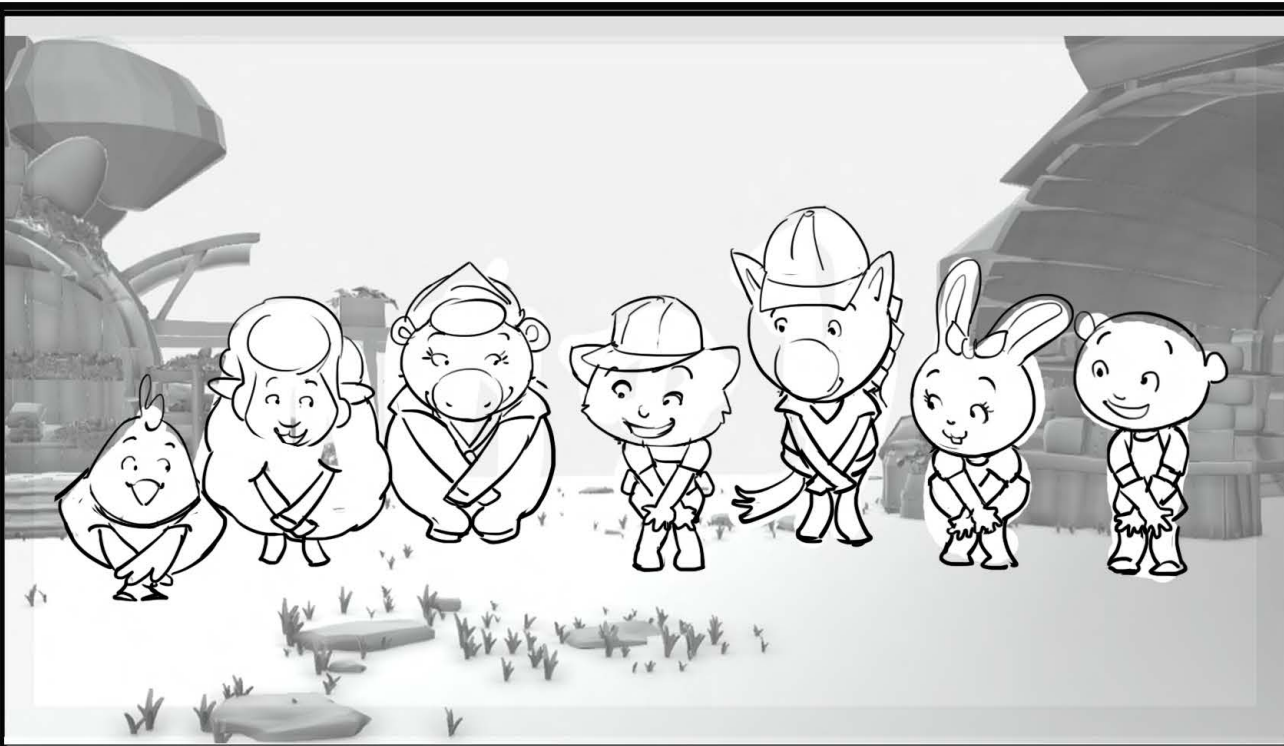
122

SEQUENCE 06

SCENE 085

CONT2

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

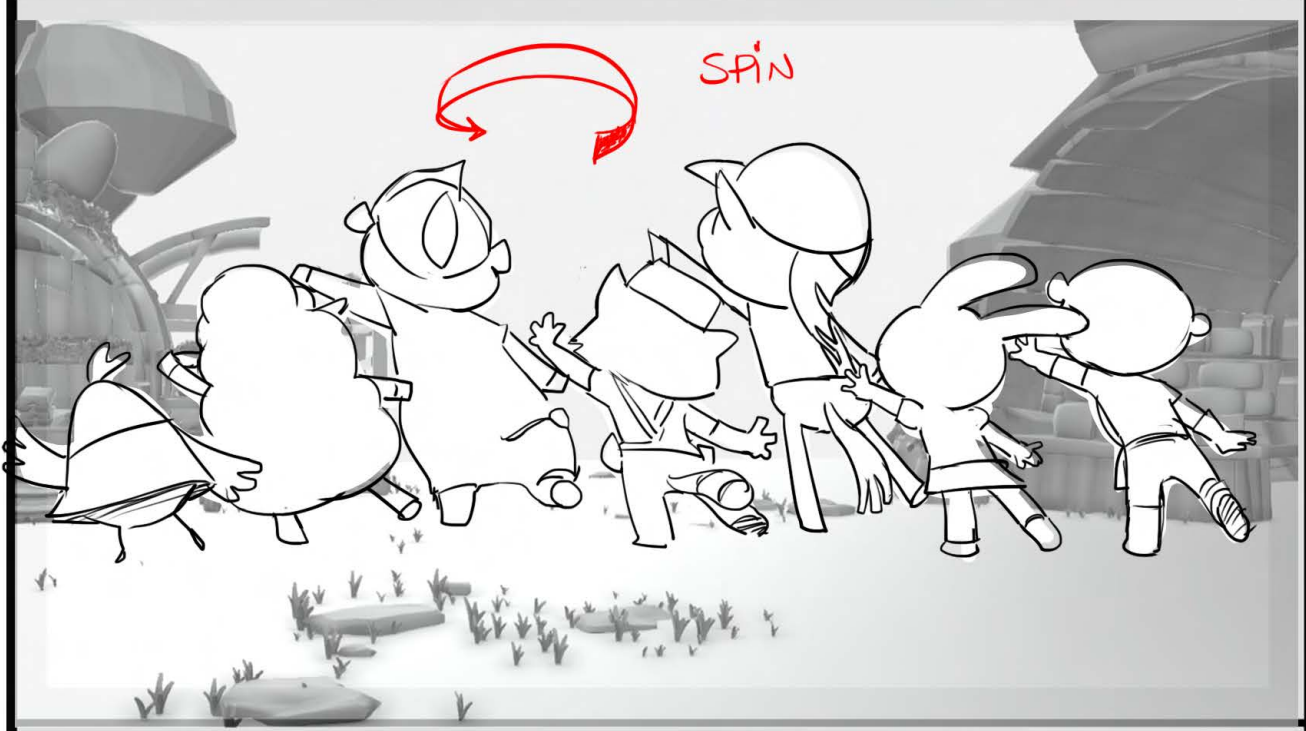
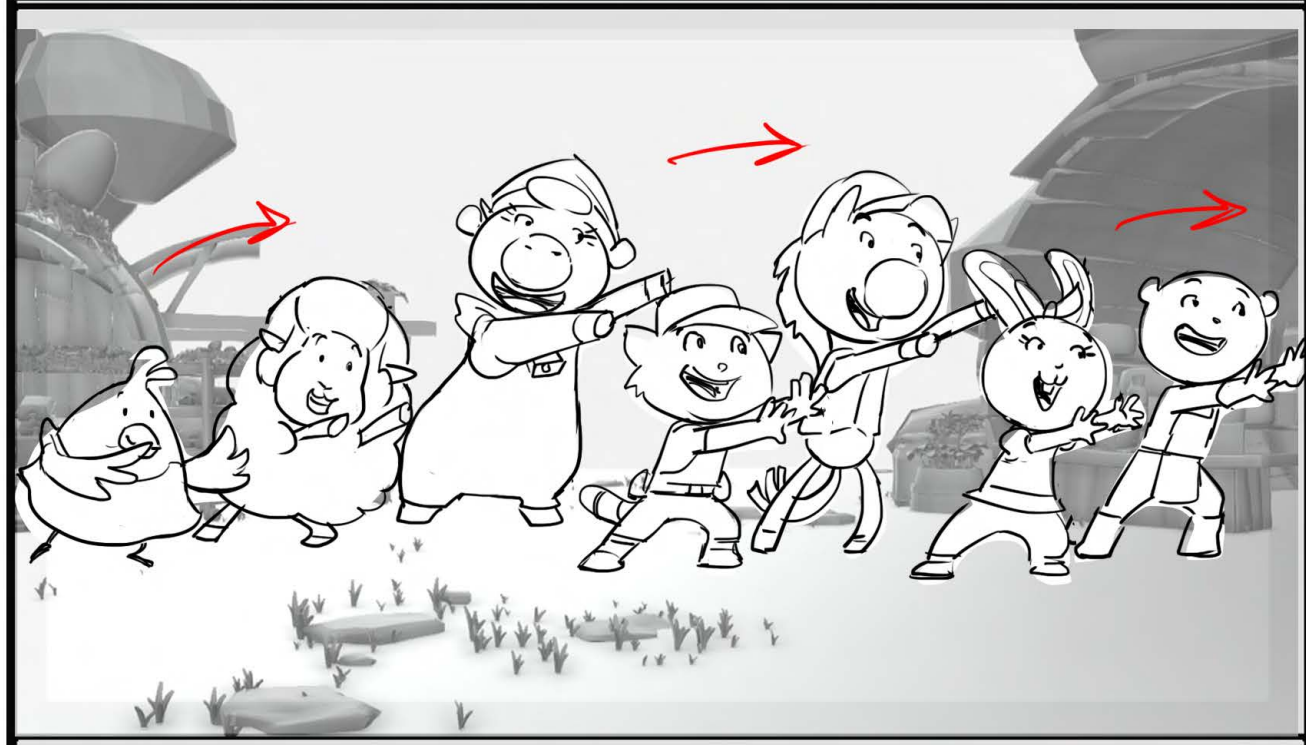
122

SEQUENCE 06

SCENE 085

CONT3

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

BG REFERENCE

MAP

)
Loop
2
)

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers

2 HAPPY FARMERS

Episode

122

SEQUENCE 06

SCENE 085

END

H/U with PREVIOUS SCENE



ACTION

DIALOGUE

67, EVERYONE
<laugh>

BG REFERENCE

MAP

THE
END

CHARACTERS

EFFECT NOTES:

Scene made by RBW

Send to RBW in separate layers